

# CSE 551 - Foundations of Algorithms

## Assignment 5

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### 1

Assuming that the numbers are sorted.

- Number of skiers = n, Number of skis = m;
- The array containing the heights of skiers = skiers[].
- The array containing the heights of skis = skis[].
- The 2D array containing the optimal values = c[][].
- The 2D array containing the positions where the optimal values occur = p[][].

#### Algorithm

```
for i := 0 to n do ----- TC = O(nm) and SC = O(nm)
    for j := 0 to m do
        // CASE 1: (i = 0 or j = 0) and (i <= j)
        if (i = 0 or j = 0) and (i <= j)
            then c[i][j] := 0 ----- TC = O(1)
            // CASE 3: i > j >= 0
            else if i > j
                then c[i][j] := ∞ //infinity ----- TC = O(1)
                // CASE 2: 1 <= i <= j
                else diagonalValue = c[i - 1][j - 1] + abs(skiers[i] - skis[j]) ----- TC = O(1)
                    previousValue = c[i][j - 1] ----- TC = O(1)
                    if diagonalValue <= previousValue ----- TC = O(1)
                        then c[i][j] = diagonalValue
                            p[i][j] = "+" // positive (+) to indicate the diagonal value taken
                        else c[i][j] = previousValue
                            p[i][j] = "-" // negative (-) to indicate previous column value taken
```

## 2

We will construct the optimal solution using the 2D arrays  $c$  and  $p$  from part 1. We will make recursive calls to the same function and will decide on the basis of the value stored in  $p$ . If the value stored is “+” then we will move diagonally, if it is “-” then we will move to the previous column. We will print the answer every time we are taking a diagonal move. This is because we are decrementing  $n$  (*Skier*) only when we have found the optimal solution for that particular skier.

### Algorithm

constructOptimalSolution( $c, p, n, m, skis, skiers$ ) -----  $TC = O(m)$  and  $SC = O(m)$

**if**  $n = 0$  **or**  $m = 0$

**then** **return**

**if**  $p[i][j] = \text{“+”}$  -----  $TC = O(1)$

**then** constructOptimalSolution( $c, p, n - 1, m - 1, skis, skiers$ )

**Print**  $n \rightarrow m$

**else if**  $p[i][j] = \text{“-”}$  -----  $TC = O(1)$

**then** constructOptimalSolution( $c, p, n, m - 1, skis, skiers$ )

**return**

*//As  $m$  is going from  $m$  to  $0$  so  $m+1$  calls so  $SC = O(m+1) \Rightarrow O(m)$ .*

## 3

We are assuming that the numbers are entered in a sorted manner.

**IDE used = Visual Studio Code**

```
import java.util.Arrays;
import java.util.Scanner;

public class App {
    public static void main(String[] args) throws Exception {
        System.out.println("-----");
        System.out.println(" Assignment 5: Dynamic Programming");
        System.out.println("-----");

        Scanner sc = new Scanner(System.in);

        System.out.print("Enter the number of Skis: ");
        int m = sc.nextInt();
```

```

float[] skis = new float[m + 1];
System.out.println("Enter the heights of Skis");
// ski i is stored at i position
for (int i = 1; i <= m; i++)
    skis[i] = sc.nextFloat();

System.out.print("Enter the number of Skiers: ");
int n = sc.nextInt();

float[] skiers = new float[n + 1];
// skier i is stored at i position
System.out.println("Enter the heights of Skiers");
for (int i = 1; i <= n; i++)
    skiers[i] = sc.nextFloat();

sc.close();

// PART 1: Algorithm to compute c[i, j] that contains the value indicating the
// optimal solution
// Introducing another 2D array (p) containing the positions where the optimal
// values occur.
float[][] c = new float[n + 1][m + 1];
char[][] p = new char[n + 1][m + 1];

for (int i = 0; i <= n; i++)
    for (int j = 0; j <= m; j++) {
        // CASE 1: (i = 0 or j = 0) and (i <= j)
        if ((i == 0 || j == 0) && i <= j)
            c[i][j] = 0;

        // CASE 3: i > j >= 0
        else if (i > j)
            c[i][j] = Integer.MAX_VALUE;

        // CASE 2: 1 <= i <= j
        else {
            float diag = c[i - 1][j - 1] + Math.abs(skiers[i] - skis[j]);
            float prev = c[i][j - 1];
            if (diag <= prev) {
                c[i][j] = diag;
                p[i][j] = '+';
                // positive (+) value to indicate we have taken the diagonal
value
            } else {

```

```

        c[i][j] = prev;
        p[i][j] = '-';
        // negative (-) value to indicate we have taken the previous
column value
    }
}

System.out.println("-----");
System.out.println("Optimal cost for matching: " + String.format("%.2f",
c[n][m]));
System.out.println("-----");
System.out.println("Assignments of Skier and Ski are as follows");
// PART 2: Algorithm that constructs an optimal solution
constructOptimalSolution(c, p, n, m, skis, skiers);
System.out.println("-----");
}

private static void constructOptimalSolution(float[][] c, char[][] p, int i, int j,
float[] skis, float[] skiers) {
    if (i == 0 || j == 0)
        return;
    if (p[i][j] == '+') {
        constructOptimalSolution(c, p, i - 1, j - 1, skis, skiers);
        System.out.println("Skier " + i + " (" + skiers[i] + ") -> Ski " + j + " ("
+ skis[j] + ")");
    } else if (p[i][j] == '-') {
        constructOptimalSolution(c, p, i, j - 1, skis, skiers);
    }
    return;
}
}

```

### **Input for Code:**

Let the 12 Skis be:

3, 5, 8, 10, 11, 12, 13, 14, 16, 17, 18, 21

Let the 10 Skiers be:

2.2, 5.4, 7, 9.7, 10.5, 12.4, 13, 15.3, 16.7, 20

### Output from Code:

-----  
Optimal cost for matching: 5.40  
-----

Assignments of Skier and Ski are as follows

Skier 1 (2.2) -> Ski 1 (3.0)

Skier 2 (5.4) -> Ski 2 (5.0)

Skier 3 (7.0) -> Ski 3 (8.0)

Skier 4 (9.7) -> Ski 4 (10.0)

Skier 5 (10.5) -> Ski 5 (11.0)

Skier 6 (12.4) -> Ski 6 (12.0)

Skier 7 (13.0) -> Ski 7 (13.0)

Skier 8 (15.3) -> Ski 9 (16.0)

Skier 9 (16.7) -> Ski 10 (17.0)

Skier 10 (20.0) -> Ski 12 (21.0)  
-----

### Screenshot of output:

```
spats@Sannidhyas-MacBook-Air Assignment5 % /usr/bin/  
owCodeDetailsInExceptionMessages -cp /Users/spats/Des
```

```
-----  
Assignment 5: Dynamic Programming  
-----
```

```
Enter the number of Skis: 12  
Enter the heights of Skis  
3 5 8 10 11 12 13 14 16 17 18 21  
Enter the number of Skiers: 10  
Enter the heights of Skiers  
2.2 5.4 7 9.7 10.5 12.4 13 15.3 16.7 20  
-----
```

```
Optimal cost for matching: 5.40  
-----
```

```
Assignments of Skier and Ski are as follows
```

```
Skier 1 (2.2) -> Ski 1 (3.0)  
Skier 2 (5.4) -> Ski 2 (5.0)  
Skier 3 (7.0) -> Ski 3 (8.0)  
Skier 4 (9.7) -> Ski 4 (10.0)  
Skier 5 (10.5) -> Ski 5 (11.0)  
Skier 6 (12.4) -> Ski 6 (12.0)  
Skier 7 (13.0) -> Ski 7 (13.0)  
Skier 8 (15.3) -> Ski 9 (16.0)  
Skier 9 (16.7) -> Ski 10 (17.0)  
Skier 10 (20.0) -> Ski 12 (21.0)  
-----
```

```
spats@Sannidhyas-MacBook-Air Assignment5 % █
```

**Time complexity (TC):  $O(nm)$**

- Taking inputs for Skiers and Skis take  $O(n+1)$  and  $O(m+1) \Rightarrow O(n) + O(m)$
- For part 1 of the algorithm, TC is  $O((n+1)(m+1)) \Rightarrow O(nm)$
- For part 2 of the algorithm, TC is  $O(m+1)$  as we are going from  $j = m$  to  $j = 0 \Rightarrow O(m)$
- All other logic will take constant time  $O(1)$ .

So overall TC of the program in Q3  $\Rightarrow O(n) + 2*O(m) + O(nm) + O(1) \Rightarrow O(nm)$

**Space complexity (SC):  $O(nm)$**

- Storing inputs for Skiers and Skis take  $O(n+1)$  and  $O(m+1) \Rightarrow O(n) + O(m)$
- For part 1 of the algorithm, Space complexity(SC) is  $O(2*(n+1)(m+1))$  as we need to store two 2D arrays c and p of size  $(n+1) * (m+1) \Rightarrow O(nm)$
- For part 2 of the algorithm, SC is  $O(m)$  as we are making **m** recursive calls to the functions  $\Rightarrow O(m)$
- All other logic will take constant time  $O(1)$ .

So overall SC of the program in Q3  $\Rightarrow O(n) + 2*O(m) + O(nm) + O(1) \Rightarrow O(nm)$