Our team is working to create a digital version of the board game Battleship. I am satisfied with the project we chose due to its complexity (not unlike the Vietnam War). I think that the project is sufficiently complicated but if as we complete it, we find it is not there is plenty of ways to increase the complexity. I do not think, at this time that it could be improved. As I said before that if we run out of things to do we can add more features to our project, but as it is our project will probably be complex enough. I am most excited about making the UI look good. I would like to spend a considerable time finding ways to make the UI look more militaristic. Also, I find the networking to be fun. I am most concerned about the security of port forwarding. I know very little about port forwarding and am not sure how secure it is. I know next to nothing about cyber security and would like to know how I could secure the port that we are using. Overall, our team is functioning very well. Everyone is contributing well. Our team could function better if all of us were together or apart but since some of us are together and some of us are not, it makes team meetings difficult. I think that everyone so far is contributing about the same amount of work. Julia is contributing 20%. Dominic is contributing 20%. I am contributing 20%. Kaitlin is contributing 20%. Diane is contributing 20%.