



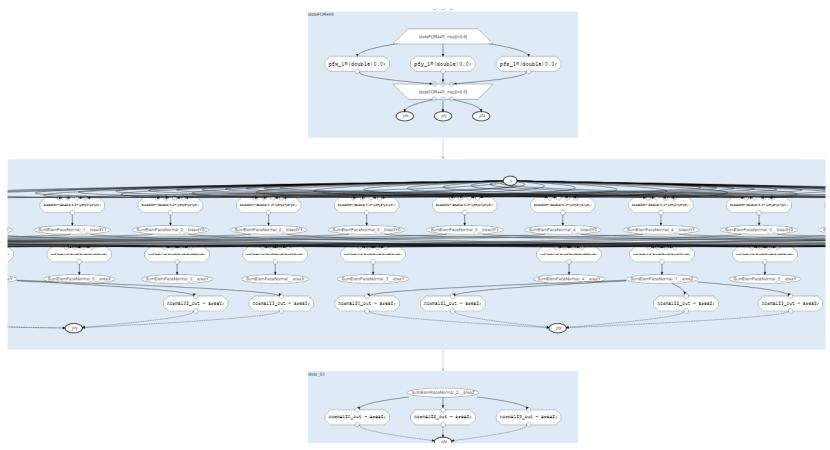






Lulesh

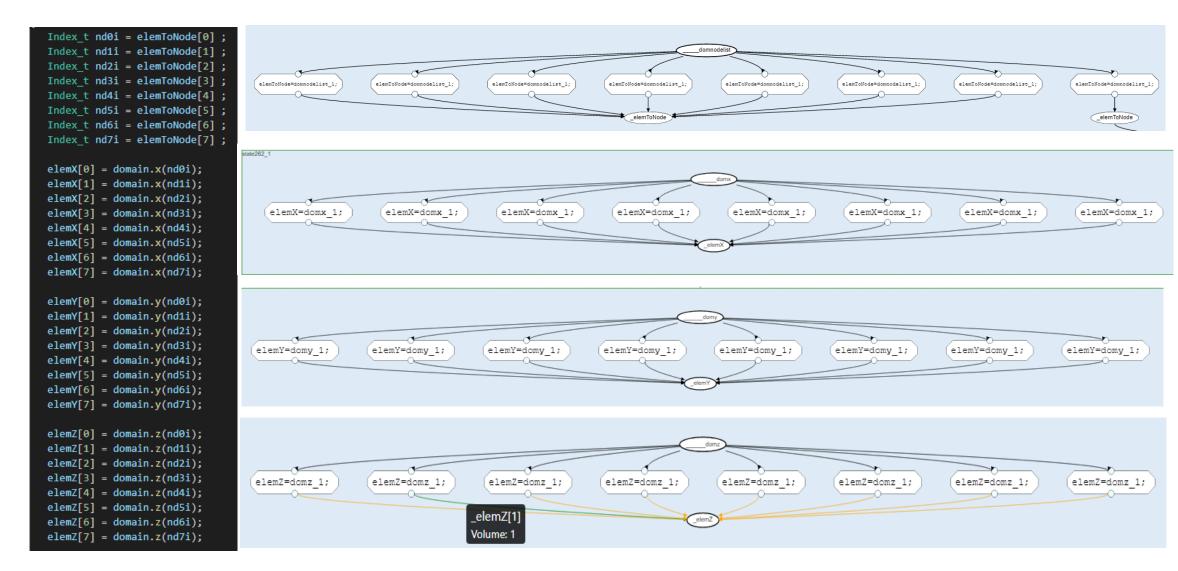
- SEDOV Blast problem solver
- Focus on ~1000 lines of code
- Nominally C++







Indirect accesses

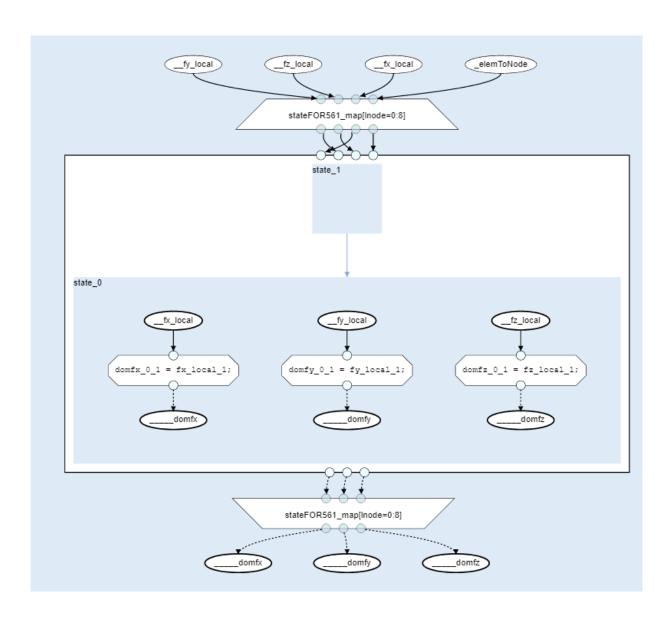






Update detection

```
// copy nodal force contributions to global force arrray.
for( Index_t lnode=0 ; lnode<8 ; ++lnode ) {
    Index_t gnode = elemToNode[lnode];
    domain.fx(gnode) += fx_local[lnode];
    domain.fy(gnode) += fy_local[lnode];
    domain.fz(gnode) += fz_local[lnode];
}</pre>
```



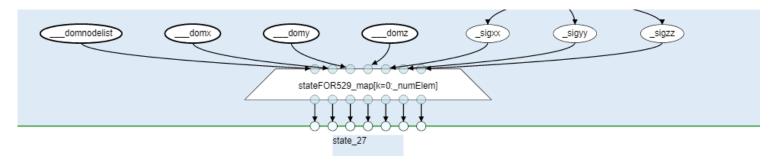






Complete autoparallelization!

```
#pragma omp parallel for firstprivate(numElem)
 for( Index_t k=0 ; k<numElem ; ++k )</pre>
   const Index t* const elemToNode = domain.nodelist(k);
   Real t B[3][8] ;// shape function derivatives
   Real t x local[8];
   Real t y local[8];
   Real_t z_local[8] ;
   // get nodal coordinates from global arrays and copy into local arrays.
   CollectDomainNodesToElemNodes(domain, elemToNode, x local, y local, z local);
   // Volume calculation involves extra work for numerical consistency
   CalcElemShapeFunctionDerivatives(x_local, y_local, z_local,
                                        B, &determ[k]);
   CalcElemNodeNormals( B[0] , B[1], B[2],
                         x local, y local, z local );
   if (numthreads > 1) {
      // Eliminate thread writing conflicts at the nodes by giving
      SumElemStressesToNodeForces( B, sigxx[k], sigyy[k], sigzz[k],
                                   &fx elem[k*8],
                                   &fy_elem[k*8],
                                   &fz_elem[k*8]);
   else {
      SumElemStressesToNodeForces( B, sigxx[k], sigyy[k], sigzz[k],
                                    fx_local, fy_local, fz_local );
      // copy nodal force contributions to global force arrray.
      for( Index t lnode=0 ; lnode<8 ; ++lnode ) {</pre>
         Index_t gnode = elemToNode[lnode];
         domain.fx(gnode) += fx_local[lnode];
         domain.fy(gnode) += fy_local[lnode];
         domain.fz(gnode) += fz_local[lnode];
```



SDFG too large for slide...