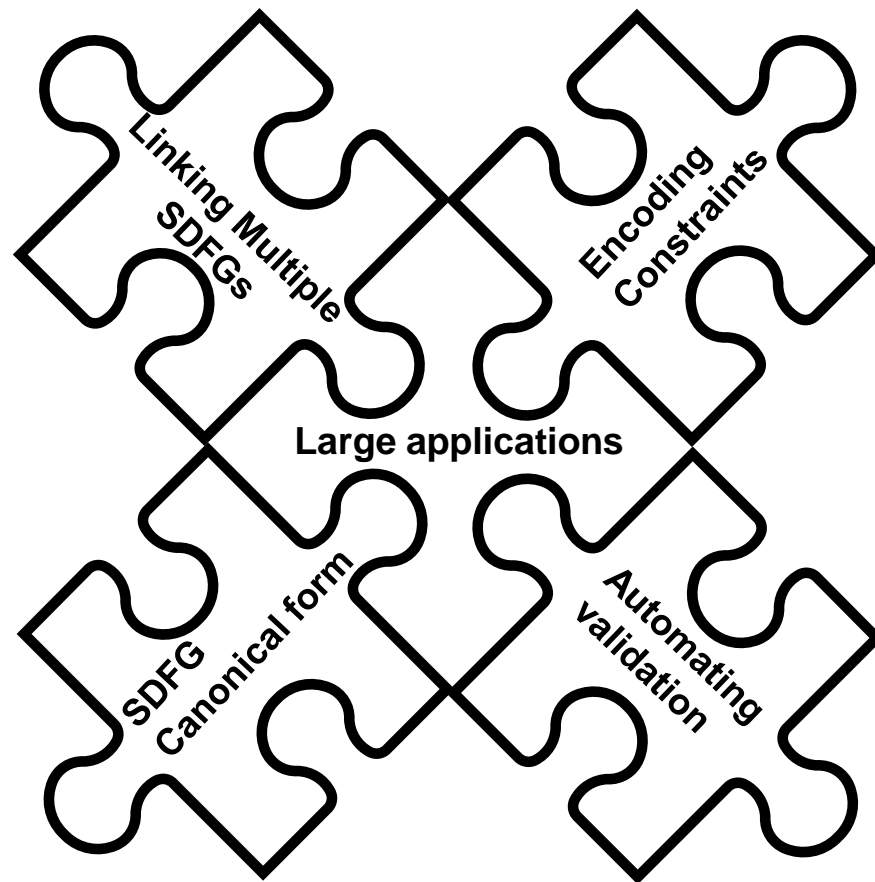


# DaFLEX

## Advances in DaCe towards handling larger code bases



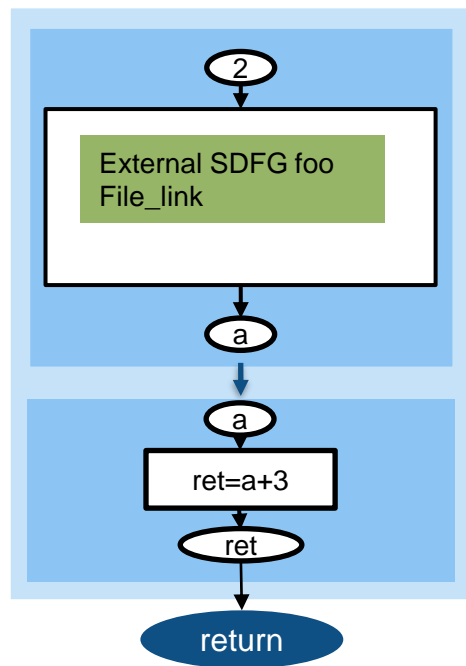


## Linking Multiple SDFGs

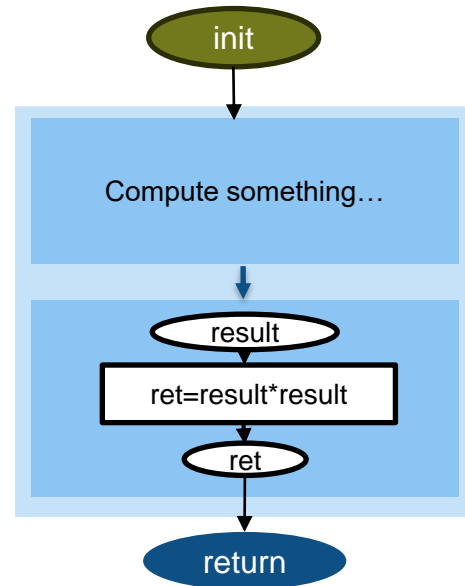
```
int foo(int init){
    ... compute something...
    return result*result;
}
```

```
int main(){
    int a,b;
    a=foo(2);
    return a+3;
}
```

Main:

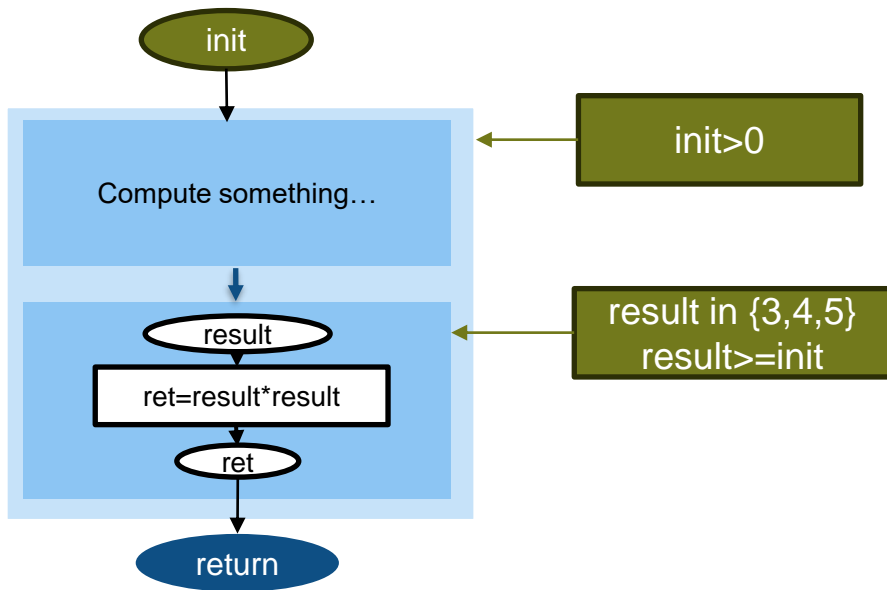
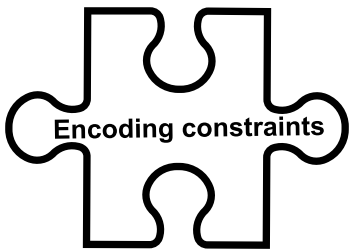


Foo:

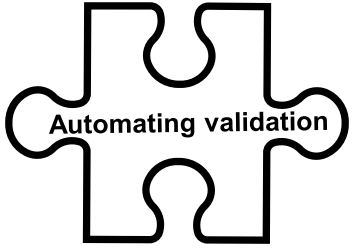


- This source code would generate the SDFGs on the right.
- The “empty” SDFG provides a method and path to load the SDFG.

- Foo could be compiled directly.
- Main only after the external SDFG is loaded.
- Main can still be simplified in this form.

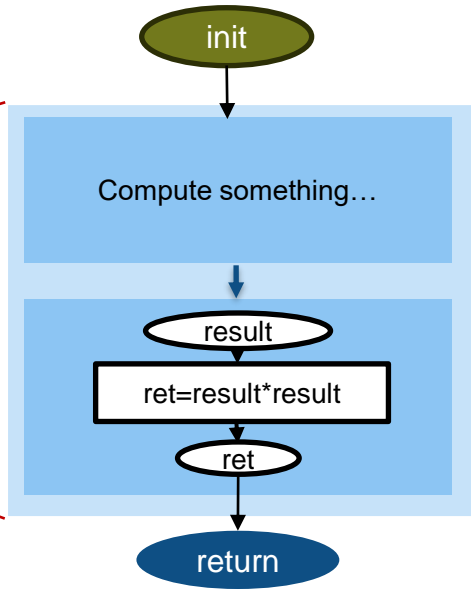


- Sometimes, users are aware of constraints and requirements for symbols and arrays.
- We want to have the options of encoding, inheriting and appending them to different scopes within the SDFGs (SDFGs, States, Nodes)

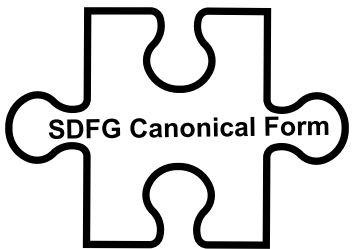


Foo:

```
int foo(int init){
  ... compute something...
  return result*result;
}
```

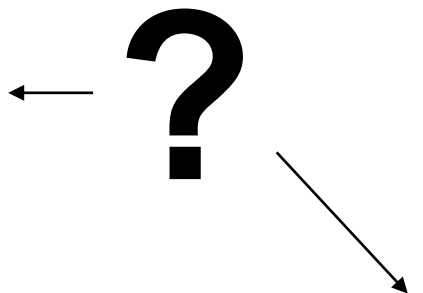


- Debug information links SDFG to original source code
- Use comparative code execution and fuzzing to validate at function call granularity



**Fundamental question: What is the ideal representation of a given algorithm in the SDFG IR?**

- Ideal Dataflow Form**
- Minimal Depth
  - Maximal Fission
  - No Language Artifacts (Induced Control Flow)
  - Requirements model



- Device specialization**
- Map Fusion
  - Memory management
  - Tiling

Hardware characteristics

- Accelerator offloading**
- Node partitioning
  - Data movement