## & Filtering and Smoothing

In quite many applications, we are concerned with estimating the <u>latent</u> variables from their <u>observations</u> / measurements. For example, estimating the trajectory of moving object based on its sensors readings (e.g., gyro and acceleration, angular relocity); estimating CoVID cases from city waste water.

In our context, we model the latent vouriable by an SDE. More specifically, we consider a model dixit = a(xit) dt + b(xit) dw(t), x(0) = Xo, Xk 1 xitk) of Relxite, (Yel Xe), as Prykl xix)

where the process X is stands for the latent/unobserved process, and the random variable I'm represents the actual measurements at time to, which follows a conditional probability density function P(Ym 1 Xm) given.



Example 28. Motion tracking model - 20.  $\frac{1}{2} \frac{X_{1}(t)}{X_{2}(t)} = \frac{1}{2} \frac{0}{2} \frac{1}{2} \frac{0}{2} \frac{0}{2} \frac{0}{2} \frac{1}{2} \frac{0}{2} \frac{0}{2} \frac{0}{2} \frac{1}{2} \frac{0}{2} \frac{0$ In this example, X, and X3 represent the abscissa and ordinate of the object, respectively. The corresponding velocities are X2 and X4. We assume that there is a sensor/radar placed at (u,v) that measures the relative distance and bearing of the object. We would like to estimate the object's state based on the measurements.

> Tracking in what sense?

There are a vorious notions in estimating the latent process from the measurements, Recall the tracking example in Example 28, we would like to and suppose that at time the we have an estimate of the object. We would like to estimate the state of the object at time the based on the previous estimate at the and the measurement at the present time the. This gives the hemistics of the filtering publish, and this is formulated as follows.

& Filtering

Suppose that we have a sequence of measurements

YI:T:= 3Y, Yz, \_YT at times t, <tzc--tT. The

goal of the filtering is to estimate X(tk) progressively

and sequentially for k=1, 2, ... from the measurements. More

precisely, we would like to obtain the filtering

probability density function

P(XR 1 Y1:k), shorthard of Reter) 14:k (XR1 Y1:k)

XY

which represents the continual distribution of X(th) conditionally on the measurements up to time the Movement, so Furthermore, suppose that we know the previous filtering density P(Xkil Ylikil) we want to express P(Xkil Ylikil) in terms of P(Xkil Ylikil), so that the filtering algorithm is an online recursive routine p(Xo) -> p(Xil Ylil) -> p(Xil Ylil) -> p(Xil Ylil) -> p(Xil Ylil) -> ... we now show how to do so by the Markov property and Baye's rule.

By Baye's rule.

P(XR/ J1:k) = P(XR/ Y1:k-1, YR) = P(YR/ Y1:k-1)
P(XR/ J1:k) = P(XR/ Y1:k-1, YR) = P(YR/ Y1:k-1)

= D(yn/Xn) P(Xn/ yl:k-1)

P(XRI YI:R-1) = ) P(XRI XR-1) P(XRI I YI:R-1) d(XR-1) transition density

It is then clear that we can use  $P(X_{k-1}|Y_{1:k-1})$  to compute  $P(X_{k-1}|Y_{1:k-1})$  then use the prediction correct the prediction  $P(X_{k-1}|Y_{1:k-1})$  based on  $P(Y_{k-1}|X_{k-1})$  to  $Y_1'eld$   $P(X_{k-1}|Y_{1:k-1})$ .

Algorithm 29 Filter YIIT, and initial condition P(Xo) pefine D(X0/A150) = 15(X0) P(X, 1 y = 1), (7(X21 y 1:2), \_ P(XT 1 y 1:T) For k=1,2,... T do P(XR/ Y12R1) = ) P(XR/ XR1) P(XR1/ Y1: R-1) dXR-1 2. P(XR/ Y1:k) = P(YR/XR) P(XR/ Y1:k-1) 3. S pryn (xx) p(xx/y1:p) dxx P(XI 1 yiz), P(Xz 1 y/12), P(XT 1 y/15T) O(T) complexity Return There is also another notion of the estimation, called Smoothing, which is widely used as well especially in machine learning. The smoothing refers to estimate the state based on all the measurements unlike the filtering which uses only the historical measurements. More specifically, the smoothing density is P(XR 1 31:T), for k=1,2,...T. P(XR / YI:T) = P(XR / XR+1, YI:T) P(XR+1 | YI:T) cl Xr+1 and we can comput it by

X6

Thanks to the Markov property, we have  $P(X_{R}|X_{R}+1,Y_{L}+1) = P(X_{R}|X_{R}+1,Y_{L}+1)$   $= P(X_{R}+1|X_{R},Y_{L}+1) P(X_{R}|Y_{L}+1)$   $= P(X_{R}+1|Y_{L}+1)$   $= P(X_{R}+1|Y_{L}+1$ 

Substitute the expression for P(Xr.1. Xr.1. ylit) back to

P(Xr.1. ylit) we arrive at

P(Xr.1. ylit) = P(Xr.1. ylir) \[
\begin{array}{c} P(Xr.1. ylit) & P(Xr.1. ylit) \\
P(Xr.1. ylit) & P(Xr.1. ylit) \end{array} \quad \text{P(Xr.1. ylit)} \quad \text{Q(Xr.1. ylit)} \quad \quad \text{Q(Xr.1. ylit)} \quad \text{Q(Xr.1.

Hence, to botain the smoothing density at aught the str, we can first run a filter forward to get p(X, 14, ). P(X21 41:2), ... 19(XT ( 41:7), then backward compute p(XT-11 41:7), 1>(XT-21 41:7)
... 19(XRH 1 41:7), 19(XIL 1 41:7). This is summarked in

the following algorithm.

29. Smoothing Algorithm Input: 21:1, PlXo) output: P(X11 Y1:T), P(X21 Y1:T), \_ P(XT 1 Y1:T) 1. Run the filter to obtain P(X, 19,), P(X=1 91,2), -- P(X=191,T) 2. For R= T-1, T-2, ... 1 do P(XIR) Y12T) = P(XIR) Y12R) \[ P(XIR) P(XIR) P(XIR) \] C(XIR) Refum P(X/19/27), P(XZ/9/27), P(XT/9/27) Remark: the predictiven Unfortunately, the filtering clensity is already computed in the filtering routine. No and smoothing algorithms are need to comput it again. in reality not impen implementable, because 1) the transition density P(XR(XR-1) is intractable. 2) the computations for the integrals are intractable (e.g., Sp(yk | Xk) p(Xk) y(k) d(Xk). Therefore, in practice we have to approximate the fittering and smoothing clensifies, except for a few isolated cases, such as linear Gaussian systems, <del>In wha</del>

In what follows, we introduce the celebrated Kalman filter and Rauch-Tung-Striebel Smoother.

RTS

& Kalman filter and RTS smoother

time-invariant.

The Kalman filters and RTS smoothers works work on linear SDEs and linear Gaussian measurement models.

More specifically, the models are of the form dX(t) = A X(t) dt + 13 dw(t),

YR = HX(tp) + hp, hpuMO, ER),

where XEIR, AFIROND, IBEIROND, IHEIRSXOD, LEGERS. OF COURSE We can also let the SDE coefficients of and is be time-clependent (see, Lecture 5), but for simplicity, let us consider them

As we have seen in Lecture 5 that solution to the linear SDE is Ganssian process, hence, \* the measurement random variables Yk's are Ganssian too. Consequently, all the

PDFs in the filtering and smoothing algorithms are Gaussian. Hence, for this model, we can solve the filtering and smoothing problems in closed-form by playing with 'Gaussian algebras'. The most important algebra we are going to use is the Gaussian identity.

Remark 30. Gaussian identity. Let  $A \in \mathbb{R}^{d_R}$  and  $B \in \mathbb{R}^{d_R}$  be two jointly Normal distributed vectors, such that  $\begin{bmatrix} A \end{bmatrix} \cap N(\begin{bmatrix} E[A] \end{bmatrix}, \begin{bmatrix} Cov[A] \end{bmatrix}, Cov[A,B] \end{bmatrix}$ . Then the distribution of A condition on B is also Normal

with mean E[&1 B] = E[&] + Cov[d, B] (cov[B]) (B- E[B])

Cov[x1B] = Cov[x) - Cov[x,B] (Cov[B]) Cov[B,x].

Mutadis mutantis for B condition on d.
Mutatis mutandis

We are now ready to derive the fittering densities. Since the flag are acussian, denote P(XK/YI:R):=N(XA) MR, VR) for, where MR and VR stand for the filtering Mean and covariance, vespectively. As Also remark that Vix does not depend on Mich Mr Gud Vix depend on the data Yick. Since The first step in the filtering Algorithm 29 requires to compute P(XR | Y12k-1) = { P(XR | XR-1) P(XR-1 | Y12k-1) d(XR-1. The properties of the linear SDE tell us that P(XRIXR-1) = N(XRI E[X(tr) | X(tr)), COV [X(tr) | X(tr-1)]) = N(XR/FRXR-1, ZIR). please recall how to compute Fix and I'm Lecture 5. Hence, P(NR / Y1:12-1) = [N(XR/ FRXR-1, ZR) N(XR-1/ MR-1, VR-1) dXR-1 = N(XR | FRMR+, FR VR-1 FR + ZR)

= N(XR | MR, VR) Shorthand notations

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Next, we apply the Gaussian identity in Remark 30 to obtain P(XRI YI:R). Now imagine that the domps in Remark 30 are XRIYI:R+ and JRIYI:R+1, respectively, then

MR: = #[XR | Y1:k] = #[XR | Y1:k-1] + COV[XR, YR | Y1:k-1] |

COV[YR | Y1:k-1] - ( > | E[YR | Y1:k-1] ) ,

VR := COU [XR | YI:k] = COU [XR | YI:k-1] - COU [XR, YR | YI:k-1] |

COV [YR | YI:k-1] |

COU [YR, XR | YI:k-1].

Recall that

P(YR 1 Y1:k-1) = \ P(YR 1 XR) P(XR 1 Y1:k-1) dXR

= [N(YRIHXR, ER) N(XRIMR, Ph) dXR

= N(YR / HMR, HVRHR + ER)

and that

COV [Xk, YR | YI:k-1) = COV [Xk, HXk+&k | YI:k-1)

- VRHT.

MR=MR+VRHT(HVRHT+ER)-(YR-HMR) VR = VR - VRHT (HVRHT+ ER) HVR. We can summarise the kalman fitaring in the following algorithm. Algorithm3 Kalman filter. Measurements JI:T, initial mean Mo and covariance Vo output: { Mk, Vk} T For k=1,2,... T do Comparte Fix and Zix // can be pre-computed MR = FRMR-1 , prediction VR = FR VR-1 FRT + SR SK = HKVRHR+ ER Kalman gain KR = VR HR SR MR = MR + KR ( YR-HRMR) VR = VR - KRSRKK/ 3 MR, VR 3 R=1 Note that Vk does Not depend on the data values YI:k.

putting everything together we have

By using a similar derivation, we can obtain the IRTS smoother for the smoothing deusoties. This is left as a homework for the reacters. The RTS smoother Denote P(XR 1 ylit) := N(XR 1 MR, VR) is summanised as follows. Algorithm 82. RTS Smoother Input: Measurements y1.7, initial mean Mo and covariance Vo. output: { Mk, Vk } 1 1. Do the Kalman filter to obtain ZMR, VR > T these two predictive quantities are already 2, Let m== m\_ and V== V= computed in the fitter. no need to comput them 3. For k: T-1, T-2, ... 1 do again. MRt1 = Fleti MR VR+1 = FR+1 VR FR+1 + 2 R+1 ak = Vk Fkti (Vkti) - Smoother gain

Vk+1 = Fk+1 Vk Fk+1 + 21k+1

GK = Vk Fk+1 (Vk+1) - Smoother gain

MS = Mk + Gk (Mk+1 - Mk+1)

VK = Vk + Gk (Vk+1 - Vk+1) Gk

SZ T

Refum { MR, VR } k=1

Example. 33, consider a simple motion model d (x1t) = [0 0 0 0 | x1t) dt + [0 0] dust
(x1t) = [0 0 0 0 | x1t) dt + [0 0] dust YR = [000,0] X(tr) + LR, hrnN(0, E) X10) 4 N(0, I4). 1) Generate a pair of trajectory and measurements (XIIT, YIIT) at times tuta, to 2) Use Kalman filter and 1875 Smobther to estimate X1:7 from Y1:7. That is, comput the filtering and

See, lecb\_kalman\_filter\_rts\_smoother.ipynh for how to do so.

smoothing densities at the times.