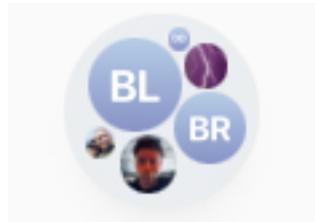


# Sample Image Render



note)

Sample Image (Broken)[Image: Broken Image Test]

