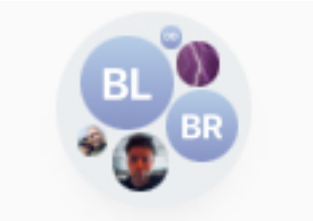


# Sample Image Render



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Sample Image (Broken)[Image: Broken Image Test]

