

# Supplementary of Spec2Slide: Agentic Image-Based Slide Generation with Iterative Feedback-Driven Optimization

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## 001 1. Image Disclaimer

002 All images in this work are synthetically generated by  
003 AI models and are used solely for non-commercial aca-  
004 demic research purposes. They are not official assets  
005 of any third-party brand or rights holder. We do not  
006 intend to infringe any copyrights, trademarks, or other  
007 intellectual-property rights, and we claim no ownership  
008 over any recognizable brand-related elements that the  
009 images may resemble. Readers should not reuse these  
010 images for commercial or production use and are re-  
011 sponsible for obtaining any necessary permissions for  
012 downstream applications.

## 013 2. Baselines

014 To facilitate reproducibility, the supplementary material  
015 includes all generated PPTX decks from the baseline  
016 systems (Gamma, Beautiful.ai, GenSpark, and Auto-  
017 Present), together with the full specifications of our  
018 dataset. For Gamma, we use a Plus subscription and  
019 invoke the “Create from notes or existing content”  
020 workflow, selecting the photorealistic option for image  
021 generation. For Beautiful.ai, we use a paid subscription,  
022 upload the slide content, and choose the Warm style,  
023 which most closely resembles a photorealistic look  
024 among the available options. For GenSpark, we use the  
025 Slides agent and pass the full slide content as input. For  
026 AutoPresent, we call the Gradio client API to generate  
027 slides and, whenever the programmatic slide generation  
028 produces a blank slide, we simply re-issue the API  
029 request.

030  
031 **Note:** To reduce legal risk, we removed the AI-  
032 generated PPTX decks that depict Ford or Nike products  
033 from the baseline PPTX bundle in the supplementary  
034 materials, but we include the corresponding text spec-  
035 ifications so that others can reproduce our results.

## 036 3. Evaluation prompt

We evaluate each generated slide with Gpt-4o using the  
exact prompt below. The model returns eight 1-5 integer  
ratings with brief explanations and an overall\_score  
equal to the arithmetic mean (rounded to one decimal).  
Placeholders { original\_spec }, {generated\_prompt} and  
the image handle are filled at runtime.

You are an expert slide design and visual  
communication evaluator. Rate how  
well a GENERATED SLIDE IMAGE aligns  
with its ORIGINAL SLIDE SPEC and  
GENERATED SLIDE PROMPT.

You have access to the image content (assume  
vision). If an image is missing, set every rating to 1 with  
explanation "no image provided".

Provide 1-5 integer ratings (1=poor, 3=  
adequate, 5=excellent) and concise  
(<=2 sentence) explanations per  
criterion.

RUBRIC CRITERIA (all required):

### 059 1. theme\_compliance

Focus: Adherence to declared theme  
tokens (mood, typography class,  
stylistic constraints). Penalize  
off-theme fonts or visual motifs.  
5: Strongly on-theme; no contradictory  
elements.  
3-4: Mostly aligned; minor  
inconsistencies.  
1-2: Theme largely ignored or clashing.

### 060 2. layout\_adherence

Focus: Spatial arrangement vs prompt/  
spec (title position, body regions,  
imagery placement, hierarchy).  
5: Clear structural fidelity and  
hierarchy.  
3-4: Minor spacing/ordering drift.

078	1-2: Major structural divergence /	137
079	chaotic layout.	
080		
081	3. content_coverage	
082	Focus: Presence of required content	
083	regions (sections, bullet groups,	
084	imagery placeholders). Ignore	
085	literal text wording; measure	
086	structural presence.	
087	5: All required regions present.	
088	3-4: One minor region missing or merged	
089	.	
090	1-2: Multiple or critical regions	
091	absent.	
092		
093	4. image_quality	
094	Focus: Visual clarity (resolution/	
095	legibility), absence of severe	
096	artifacts, balanced negative space.	
097	5: Crisp, clean, professional quality.	
098	3-4: Minor artifacts or mild clutter.	
099	1-2: Noticeable artifacts, heavy	
100	clutter, or blurry.	
101		
102	5. illustration_style_alignment	
103	Focus: Illustration / imagery medium &	
104	stylistic traits match the	
105	specified illustration style (e.g.,	
106	Oil Painting, Flat Design). If no	
107	imagery expected AND none shown,	
108	rate 5.	
109	5: Style precisely matches descriptors.	
110	3-4: Generally correct; a few missing	
111	stylistic cues.	
112	1-2: Wrong medium, off-topic, or	
113	missing when required.	
114		
115	6. slide_quality	
116	Focus: Holistic professional polish (	
117	cohesion, balance, absence of	
118	distracting elements) beyond	
119	individual criteria.	
120	5: Production-ready; cohesive and	
121	polished.	
122	3-4: Usable with minor refinements.	
123	1-2: Rough / amateurish / inconsistent.	
124		
125	7. accessibility	
126	Focus: Readability & contrast;	
127	avoidance of text over busy	
128	backgrounds; sufficient spacing for	
129	scanning.	
130	5: High contrast, legible, good spacing	
131	.	
132	3-4: Minor readability or contrast	
133	issues.	
134	1-2: Poor contrast / overlapping / hard	
135	to read.	
136		
8.	color_palette	137
	Focus: Fidelity to theme/prompt palette	138
	(primary, accent, neutrals)	139
	without clashing or unmotivated	140
	hues.	141
5:	Palette roles respected; cohesive	142
	harmony.	143
3-4:	Slight drift or extra mild accent.	144
1-2:	Off-theme, clashing, or	145
	inconsistent.	146
		147
	OUTPUT JSON ONLY (no prose, no markdown):	148
{		149
	"theme_compliance": {"rating": int, "	150
	explanation": ""},	151
	"layout_adherence": {"rating": int, "	152
	explanation": ""},	153
	"content_coverage": {"rating": int, "	154
	explanation": ""},	155
	"image_quality": {"rating": int, "	156
	explanation": ""},	157
	"illustration_style_alignment": {"	158
	rating": int, "explanation": ""},	159
	"slide_quality": {"rating": int, "	160
	explanation": ""},	161
	"accessibility": {"rating": int, "	162
	explanation": ""},	163
	"color_palette": {"rating": int, "	164
	explanation": ""},	165
	"overall_score": float	166
}		167
	Overall_score = arithmetic mean of the	168
	eight ratings (round to one decimal	169
	if needed).	170
		171
	INPUT BLOCKS:	172
	--- ORIGINAL_SPEC_START ---	173
	{original_spec}	174
	--- ORIGINAL_SPEC_END ---	175
	--- GENERATED_PROMPT_START ---	176
	{generated_prompt}	177
	--- GENERATED_PROMPT_END ---	178
	--- IMAGE_CONTEXT_START ---	179
	(Provide any reference to or description	180
	/ encoded handle of the generated	181
	image here.)	182
	--- IMAGE_CONTEXT_END ---	183
		184
	Return ONLY the JSON.	185
	<b>4. Illustration Styles</b>	186
	<b>Illustration styles used in our experiments.</b>	187
	1. <b>Anime:</b> Cel-shaded 2D illustration with clean lines	188
	and flat colors.	189
	2. <b>Film Still:</b> Cinematic, hyperreal imagery with soft	190
	lighting and shallow depth of field.	191
	3. <b>Neon Noir:</b> Neon-lit futuristic cityscapes with dense	192

- 193 detail and atmospheric haze.  
194 4. **Mini Model:** Stylized miniature 3D diorama with  
195 clean geometry and soft lighting.  
196 5. **Loose Squiggles:** Playful black-and-white doodles  
197 with thick, energetic marker lines.  
198 6. **Pure Vector:** Minimal vector graphics with simple  
199 shapes and flat solid colors.  
200 7. **ShapeCraft 3D:** 3D geometric forms combining  
201 clean shapes with subtle textures.  
202 8. **Axon 3D:** Isometric 3D scenes with rounded forms  
203 and soft, even lighting.  
204 9. **Block 3D:** Angular low-poly 3D shapes with muted  
205 colors and simple shading.  
206 10. **Inked Comic:** Monochrome manga inking with bold  
207 blacks and expressive texture.  
208 11. **Concrete Forms:** Heavy concrete-like forms with  
209 strong geometry and deep shadows.  
210 12. **Glow Stack:** Neon tubes, saturated glows, and re-  
211 flections in dark environments.  
212 13. **Oil Painting:** Thick impasto strokes with bold tex-  
213 ture and high-contrast color.  
214 14. **Hyperreal Lens:** Ultra-detailed portraits with natu-  
215 ral color and shallow depth of field.  
216 15. **Voxel Build:** Voxel-style 3D built from chunky  
217 cubes with game-like simplicity.  
218 16. **8-Bit Grid:** Retro 8-bit pixel art with low resolution  
219 and limited palette.  
220 17. **Spot-Color Print:** 2-3 color Risograph look with  
221 misregistration and halftone texture.  
222 18. **Chaotic Lines:** Overlapping scribbled lines where  
223 density encodes form and shading.  
224 19. **Dreamspace:** Hyperreal yet dreamlike scenes with  
225 abstract, gravity-defying forms.  
226 20. **Outrun Glow:** 1980s-style neon gradients, horizon  
227 grids, and retro-futuristic geometry.  
228 21. **Splash Wash:** Loose watercolor washes and  
229 splashes around a sharp focal point.  
230 22. **Soft-Gradient 3D:** Rounded 3D forms with smooth  
231 gradients and playful, polished finishes.