1. 路由懒加载

在路由文件中router.js,参考外面的router.js,主要设置如下:

**const device = resolve => require.ensure([], () => resolve(require('./deviceManageIndex')), 'deviceManageIndex')**

device 对应 路由的components

1. 在webpack.prod.conf.js中

output: {

path: config.build.assetsRoot,

filename: utils.assetsPath('js/[name].[chunkhash].js'),

chunkFilename: utils.assetsPath('js/[name].js')

},

/////上面两处修改就已足够,如果还有问题,尝试如下

1. 在webpack.base.conf.js中

output: {

path: config.build.assetsRoot,

filename: '[name].js',

chunkFilename: '[name].js',

publicPath: process.env.NODE\_ENV === 'production'

? config.build.assetsPublicPath

: config.dev.assetsPublicPath

},

4.在package.json中安装http-server用于测试