

Source-to-source Compilation for Instrumentation and Code Transformations

João Bispo, Pedro Pinto

2019-05-08 – 3rd Workshop of the Green Software Lab 2019







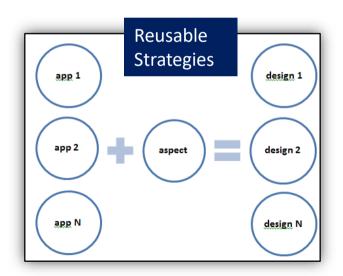
Outline

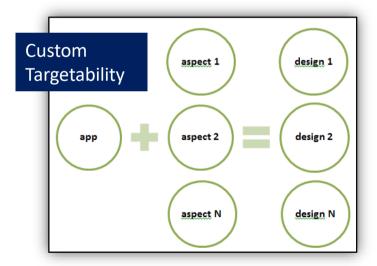
- DSL-based Source-to-Source
 - Motivation
 - Use Cases
- LARA
 - Framework
 - Language
 - Compilers
- Clava
 - Tool-flow
 - Example

Motivation

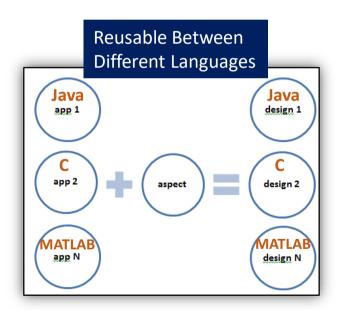
- Source-to-source compilation
 - Output code in the same language as input code (e.g., C-to-C)
 - Useful for code analysis, generation and transformation
 - Not tied to a particular compiler toolchain
- DSL-based
 - Domain-specific constructs
 - Encode strategies separately from the application
 - Enables features not present in target language, and multilanguage support

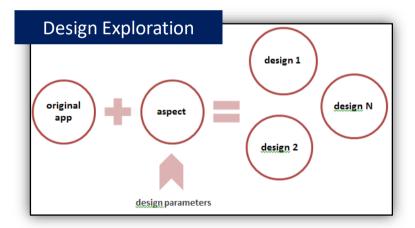
Use Cases



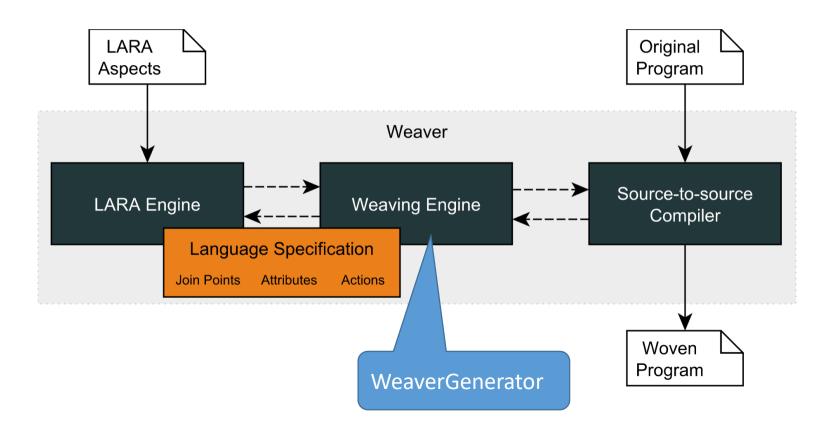


Use Cases





LARA Framework

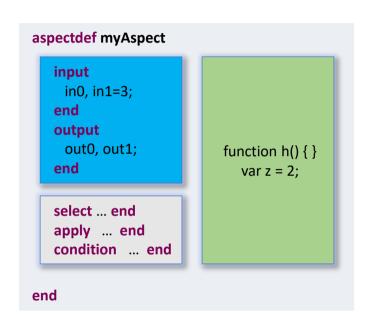


The LARA Language

JavaScript-based language

Strategies written separately from application logic code

- Not tied to a specific target language
 - Weavers binds LARA code to a target language
 - Current languages: Java, C, C++ and MATLAB



Main LARA Features

- Select-apply clauses
 - **Select** points of interest in the code
 - Apply analysis and transformations over them

 Modularity and reuse based on calling aspects and using parameters

Composition of strategies based on other strategies

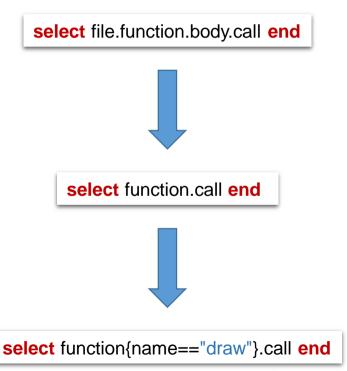
```
select method end apply ... end
```

```
apply
  call LoopTiling(64);
  call Timer("ns");
end
```

LARA Select

- Access points on the source code
- Uses an hierarchical point chain
 - Defined in the language specification
- Points not present in the chain are inferred

Filtering based on attributes



LARA Apply

- Iterates over the selected points (prefixed with \$)
- Any point in the select statement can be accessed
- Can access point attributes
- Can change the application

insert before after replace

• For injecting code in input application source code

exec

For executing a compiler action

def

For defining the value of an attribute



```
select function{name=="draw"}.call end
apply
    $call.insert before 'code to inject';
    insert before 'more code';
end

$loop.exec interchange($innerLoop);

$var.def type='float';
```

LARA Source-to-Source Compilers

- MATISSE: MATLAB-to-C/OpenCL compiler
 - specs.fe.up.pt/tools/matisse
- CLAVA: C/C++ source-to-source compiler
 - specs.fe.up.pt/tools/clava



- specs.fe.up.pt/tools/kadabra
- All tools have online demos







Clava

Source-to-source C/C++/OpenCL compiler

- User-defined strategies written in LARA
- Several kinds of strategies possible
 - Analysis, Generation, Insertion, Modification
- Open-source
 - github.com/specs-feup/clava

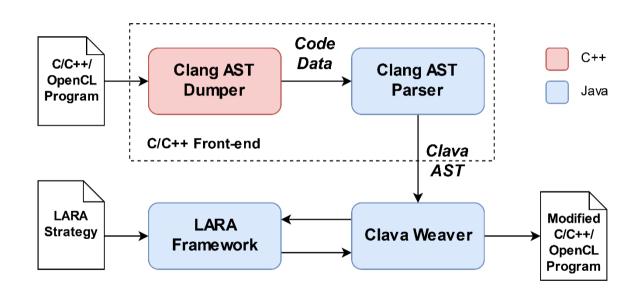




Clava - Toolflow

Clang-based parser

- Custom Clava AST
 - AST-based transformations



Examples

- 1. Static profiling
 - 1. Call Graph
 - 2. Static Report
- 2. Code Insertion
 - 1. Logging with Insertions
 - 2. Logging with APIs
 - 3. Measurements
- 3. Code Optimization
 - 1. Gprofer
 - 2. AutoPar
 - 3. Exploration
 - 4. Loop Tiling Exploration

Download Clava and examples:

specs.fe.up.pt/tutorials/INDIN2018.zip

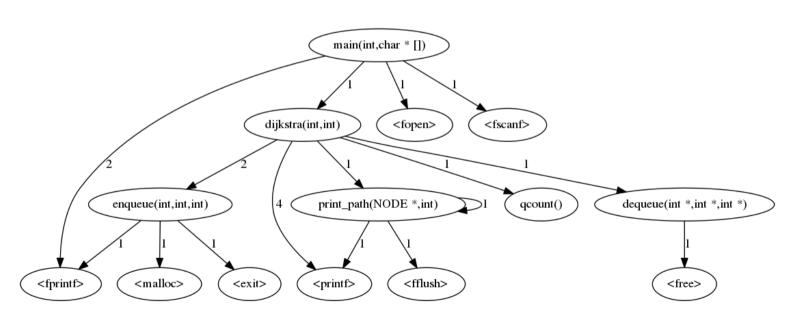
Call Graph

- Build a static call graph from the application source
- "Supergraph" of the dynamic call graph
- Edges indicate how many times a call appears in the code

- Strategy
 - 1. Select all methods (caller) and the calls inside (callee)
 - 2. Make <caller, callee> tuples
 - 3. Generate a graph with the tuples in dot format

Call Graph

• Test in webgraphviz.com



Static Report

- Generate a report about the application
 - Number of files, functions and calls
 - Number and types of loops
 - Call information

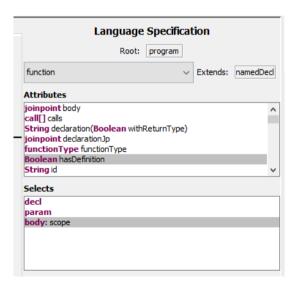
Strategy

- 1. Select files, functions and calls to count
- 2. Select loops and query their type
- 3. Get <caller, callee> tuples
- 4. Print reports

Language Specification

• Online: specs.fe.up.pt/tools/clava/language_specification.html

• IDE:



Logging with Insertions

- Log certain execution events, e.g.:
 - Start of loops
 - Entering functions

Strategy

- 1. Select loops and their parent file
- 2. Insert logging code before loop
- 3. Add header include at the start of the file
- 4. Do the same for functions but log at the start of the body

Code Insertion with LARA

- insert injects literal code into the application
- Upsides:
 - extremely versatile, can insert any code you want
- Downsides:
 - cumbersome (\n), error prone, opaque
- Mitigating the downsides:
 - codedef
 - Clava option to verify syntax
 - Clava.rebuild()

Logging with APIs

- Log certain execution events (a more complex example)
- Make use of Clava APIs

Strategy

- Same as before for functions
- 2. Look for writes to variables inside a specific function
- 3. Filter variables based on type
- 4. Log when the writing happens using the Logger API

Clava Documentation

- specs.fe.up.pt/tools/clava/doc/
- clava.mpi.patterns.ScalarPattern
- clava.opencl.KernelReplacer
- clava.opencl.KernelReplacerAuto
- clava.opencl.OpenCLCall
- · clava.opencl.OpenCLCallVariables
- clava.util.ClavaDataStore
- clava.util.SingleFile

LARA API

- lara.Compilation
- lara.Csv
- lara.Debug
- lara.lo

import lara.code.Logger;

Classes:

Logger

Constructor Logger

Instance Members

Type append() appendChar() appendDouble()

annendHex()

Measurements

- Collect metrics on certain events or around pieces of code
- Measure execution time and energy consumption

- Strategy
 - 1. Capture loops inside a specific function
 - 2. Call APIs to measure around the selected loops

Gprofer

- Profile an application using gprof
- This can be the start of your analysis and optimization cycle

- Strategy
 - Import and configure Gprofer
 - 2. Profile the application
 - 3. Get hotspot and its gprof information

AutoPar

- Improve execution performance with OpenMP
- Free the user from analysis

- Strategy
 - 1. Select target loop based on pragma
 - 2. Call AutoPar API to parallelize the target loop

Exploration

- Perform a design space exploration on an OpenMP application
- This can be the output of AutoPar
- Automatically explore the number of threads

Strategy

- 1. Use LAT to define a variable range for the thread exploration
- 2. Configure compilation options (in this case, activate OpenMP)
- 3. Define the scope where LAT will perform changes
- 4. Define the scope where LAT will collect metrics
- 5. Start the exploration

Loop Interchange Exploration

- Apply loop interchange to a matrix multiplication kernel
- Automatically explore what the best permutation is
- Use some more Clava APIs
- Strategy
 - 1. Generate all possible interchange permutations and for each:
 - 1. Apply interchange
 - 2. Add code to measure execution time
 - 3. Compile and execute the application
 - 4. Save the results
 - 2. Print the results

Conclusions

• Clava is a **source-to-source** C/C++ compiler

• Strategy reusability between programs and languages

• Fine-grained, structural/syntactic points with semantic information

Code analysis, generation, insertion, and modification

Backup Slides

The LARA Language

- Join Point Model
 - Allows the front-end to adapt to other target programming languages
- Attribute Model
 - Allows LARA to access join point values and to associate values to join points
- Action Model
 - Allows LARA to express actions

Join Point Model

```
\ var
|\ declaration
\ function
     |\ prototype
       body
         |\ first
         |\ last
         |\ var
         |\ call
         |\ if
             |\ condition
             |\ then
             \ else
             \ loop
           |\ init
                   condition
                 \ counter
                 |\ body
```

control

Attribute Model

```
\ name
   \ type
   |\ is array
   |\ is pointer
   I\ is write
   I\ is read
   |\ is in
   \ is out
\ function
   |\ name
   |\ num lines
   \ return type
|\ call
   |\ name
   |\ return_type
   |\ num argin
   \ num argout
qool /
   |\ type
   \\ is_innermost
   |\ num iterations
   |\ increment value
   |\ rank
   \ nested level
```

Instrumentation Example: Static Call Graph

- Select all pairs of <caller, callee> function tuples
- Increments a counter every time the same tuple is observed
- Uses this counter to print the static call graph in dot format
- Useful to check the structure of the code
 - Takes into account all possible function calls

```
aspectdef StaticCallGraph
    var cg = new LaraObject();
    select function.call end
    apply
        cg.increment($function.name, $call.name);
    end
    println('digraph static_cg {\n');
    for (f in cg) {
        for (c in cg[f]) {
            print(f + '->' + c);
            println(' [label="' + cg[f][c] + '"];');
    println('}');
end
```

AOP Approach

Several AOP languages

No reusability between AOP languages

Flexibility on the join point capture

Include the support of code transformations

Concerns related to code transformations and compiler optimizations:

- · Performance, Power, Energy
- Parallelism, Concurrency
- · Monitoring, Test, Debug
- Safety, Security
- Targeting hardware accelerators, multicore and manycore architectures
- Different tool flows
- Fully explore compiler optimizations