

# Libraries in the Cloud and Sharing and Exporting Assets

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**Trevor Wernisch**

CREATIVE DIRECTOR

[www.No-Tec.com](http://www.No-Tec.com)



# Summary



**Creating, saving and adding libraries,  
both locally and within the cloud**

**Sharing artboards with reviewers and  
stakeholders**

**Preparing your assets and sharing them  
with developers**



# Asset Sharing Platforms



Sympli.io



InvisionApp.com



Zeplin.io



MarvelApp.com



# Summary



Getting familiar with the entire Sketch interface

Creating and modifying shapes, text objects, and layouts

Utilizing shapes and text presets

The symbol system

Sharing and exporting assets

