

# Exception Handling in Java SE

## Handling Exceptions



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# Overview



**The role of exceptions**

**Working with try/catch blocks**

**Implementing cleanup with finally**

**Automating cleanup**



# Version Check



**This version was created by using:**

- Java 17
- IntelliJ Idea 2021.3.2



# Version Check



**This course is 100% applicable to:**

- Java 11 to 21
- Any version of IntelliJ Idea from 2016 to 2023

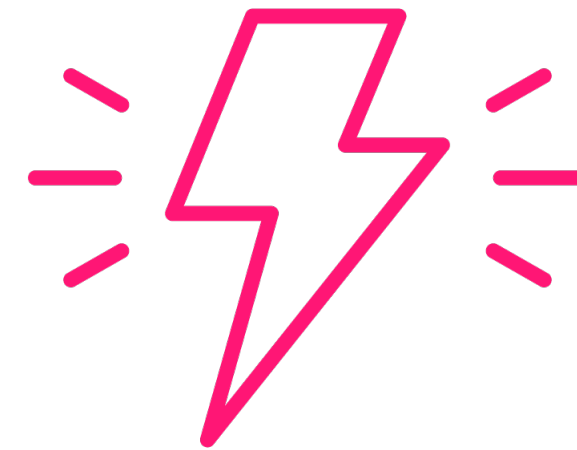


# Dealing with Errors



## Programs Will Encounter Errors

Need an effective mechanism for  
handling and recovery



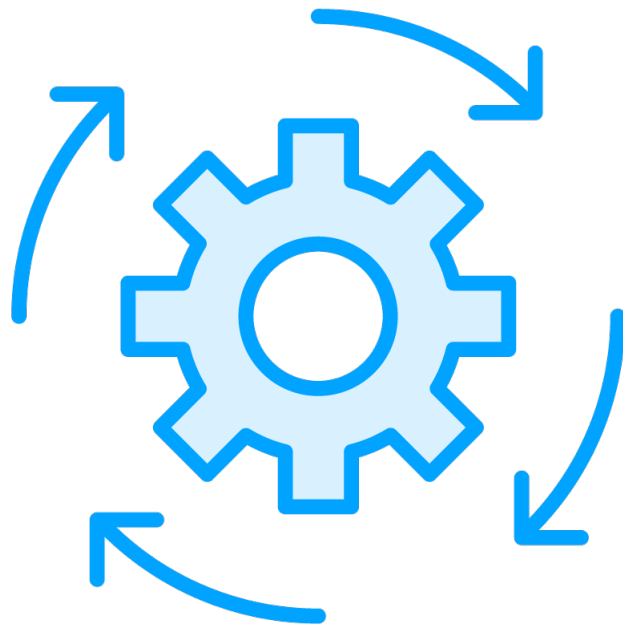
## Exceptions

Non-intrusive way to signal errors  
Allows errors to be handled in a  
structured manner



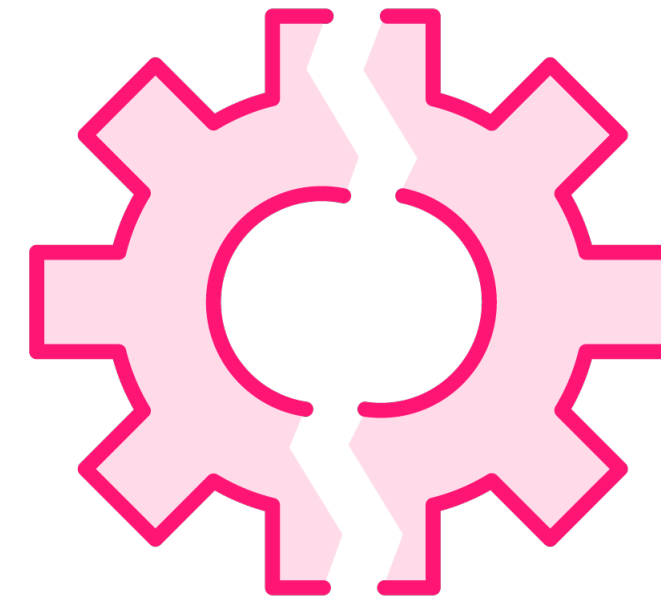
# Dealing with Errors

Exception handling relies on try/catch blocks



## Try Block

- Contains “normal” code to execute
- Runs to completion when no exceptions
- Exits block if exception thrown

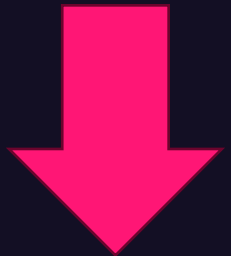


## Catch Block

- Contains error handling code
- Runs only if matching exception is thrown
- Receives exception information


# Main.java

```
int i = 12;  
int j = 5;  
try {  
    int result = i / (j - 2);  
    System.out.println(result);  
}
```



# Main.java


```
int i = 12;  
int j = 5;  
try {  
    int result = i / (j - 2);  
    System.out.println(result);  
}  
    System.out.println("Error: " + ex.getMessage());  
    ex.printStackTrace();  
}  
doMoreWork();
```





# Main.java

```
int i = 12;
int j = 2;
try {
    int result = i / (j - 2);
    System.out.println(result);
} catch (Exception ex) {
    System.out.println("Error: " + ex.getMessage());
    ex.printStackTrace(); // Helpful during app development
}
doMoreWork();
```



# Handling Cleanup



## Tasks Often Require Cleanup

Close file, database, etc.

May be needed even if exception occurs



## Finally Block

Can be added at end of try/catch

Runs in all cases following try or catch



# Automating Cleanup

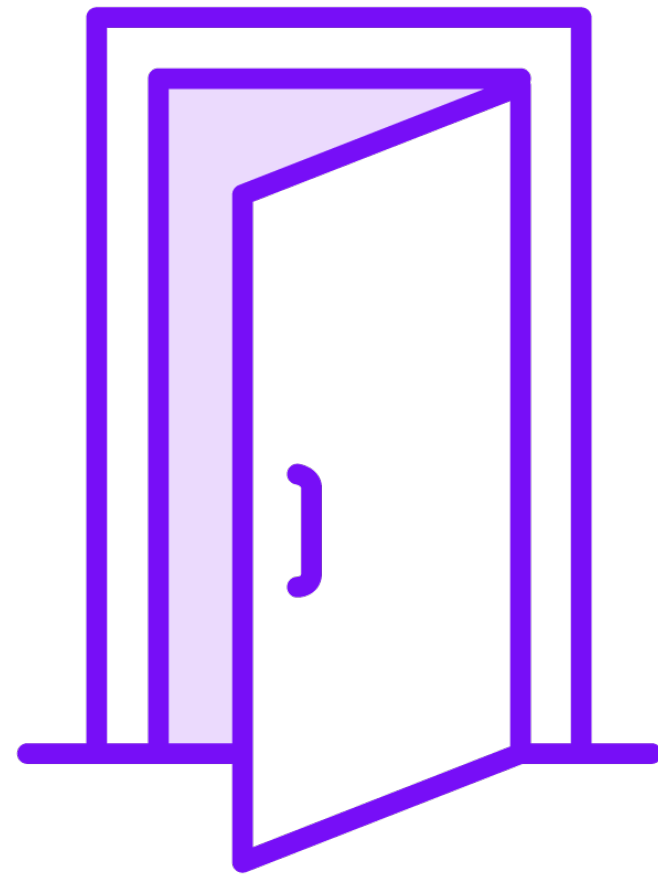


## Manual cleanup can be cumbersome

- Often requires null checks
- Often requires additional exception handling within finally block



# Automating Cleanup



## AutoCloseable interface

- Indicates automated cleanup support
- Has 1 method: Close

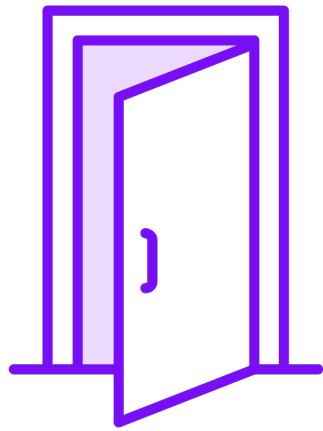
## Closeable interface

- Inherits from AutoClosable
- Has 1 method: Close



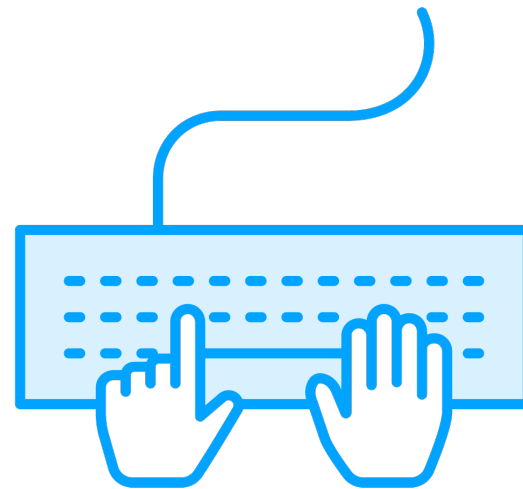
# Automating Cleanup

Try-with-resources automates resource cleanup



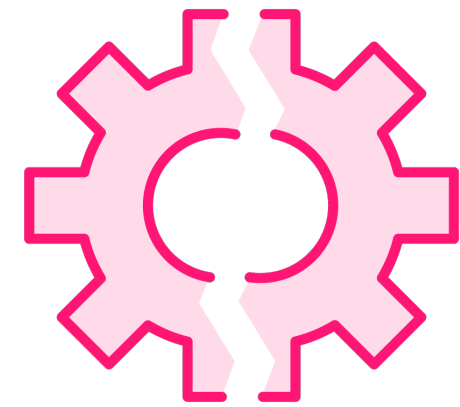
## Utilizes AutoCloseable

Automatically calls close  
Verifies non-null before  
calling close



## Syntax

Similar to traditional try  
AutoCloseable resource  
must be created as part  
of try statement



## Exception Handling

Can optionally include  
catch block(s)  
Same catch block(s)  
handle try body and  
automatic closing



# Summary



## Exceptions

- Serve as a signal for errors
- Allow for structured error handling

## Handling exceptions

- Use try/catch blocks



# Summary



## Try block

- Contains “normal” code to execute
- Runs to completion if no exception
- Exits immediately if exception thrown

## Catch block

- Contains error handling code
- Runs if matching exception thrown
- Receives exception information



## Summary



### Finally block

- Allows for manual cleanup
- Runs in all cases following try or catch

### Automating cleanup

- Try-with-resources
- Can be used with any type that implements AutoCloseable interface

