

# Understanding D3 Concepts

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# What you'll Learn



**Concepts Overview**

**Selections**

**Dynamic Functions**

**Real-Time Updating**

**Animation**

**Interactivity**

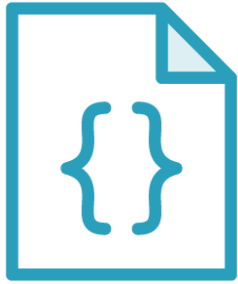


# D3 Concepts Overview

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# D3 Concepts



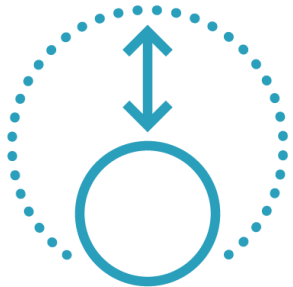
Selections



Real-Time Updates



Dynamic Functions



Transitions



Web Standards



Interactivity

# Selections

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# D3 Selections

```
// W3C DOM API
```

```
var paragraphs = document.getElementsByTagName("p");  
for (var i = 0; i < paragraphs.length; i++) {  
    var paragraph = paragraphs.item(i);  
    paragraph.style.setProperty("color", "white", null);  
}
```

```
// D3 API
```

```
d3.selectAll("p").style("color", "white");
```



# D3 Selections

```
// select all paragraph elements
```

```
d3.selectAll("p").style("color", "white");
```

```
// select an individual element
```

```
d3.selectAll("#p1").style("color", "white");
```

```
// select a class of elements
```

```
d3.selectAll(".text-label").style("color", "white");
```



# Dynamic Functions

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# Dynamic Functions

```
// Randomly Color Paragraphs
```

```
d3.selectAll("p").style("color", function() {  
    return "hsl(" + Math.random() * 360 + ", 100%, 50%)"; });
```

```
// Using data
```

```
d3.selectAll("p")  
    .data([4, 8, 15, 16, 23, 42])  
    .style("font-size", function(d) { return d + "px"; });
```



# Real-Time Updating

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# Real-Time Updating

```
// Adding data with .enter()
d3.select("body").selectAll("p")
  .data([4, 8, 15, 16, 23, 42])
  .enter().append("p")
  .text(function(d) { return "I'm number " + d + "!"; });
```



```
// Updating existing elements  
var p = d3.select("body").selectAll("p")  
    .data([4, 8, 15, 16, 23, 42])  
    .text(function(d) { return d; });
```

```
// Adding Nodes  
p.enter().append("p")  
    .text(function(d) { return d; });
```

```
// Removing Nodes  
p.exit().remove();
```



# Animations

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# Animations

```
// Fade background to black
```

```
d3.select("body").transition()  
  .style("background-color", "black");
```

```
// resize circles in map w/ staggered delay
```

```
d3.selectAll("circle").transition()  
  .duration(750)  
  .delay(function(d, i) { return i * 10; });  
  .attr("r", function(d) { return Math.sqrt(d * scale); });
```

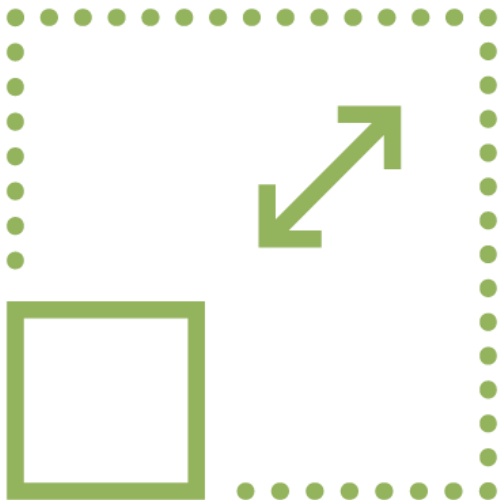


# Interactivity

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# Built-in D3 Behaviors



Drag



Zoom

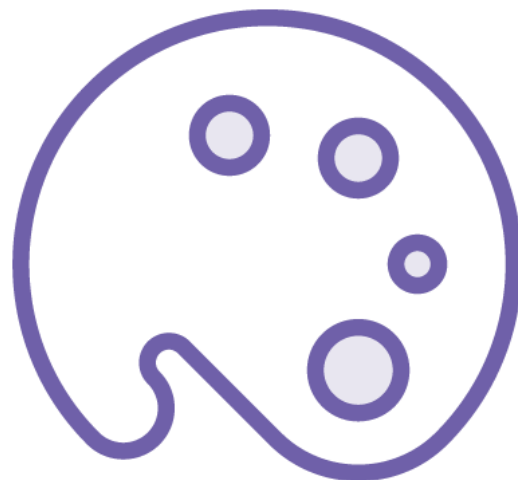




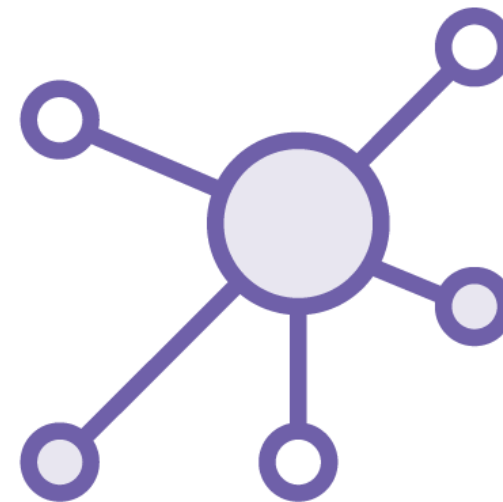
# Additional Interactivity Examples



**Collapsible**



**Brushing**



**Filtering**



# Where to Find More

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# Where to Find More



## Pluralsight Courses

- D3.js Fundamentals
- Geospatial Mapping in D3
- Force Layout Graphs in D3

## External

- [bensullins.com/d3bigpicture-m2](https://bensullins.com/d3bigpicture-m2)

