

Working with Geographic Data



Chris B. Behrens

SOFTWARE ARCHITECT

@chrisbbehrens www.chrisbehrens.rocks



Cartographic Projections



Representations of physical attributes
between points – *projections*

Different projections are different solutions
to the distortion inherent to projecting a
three-dimensional object onto a
two-dimensional surface



Orthographic Projection



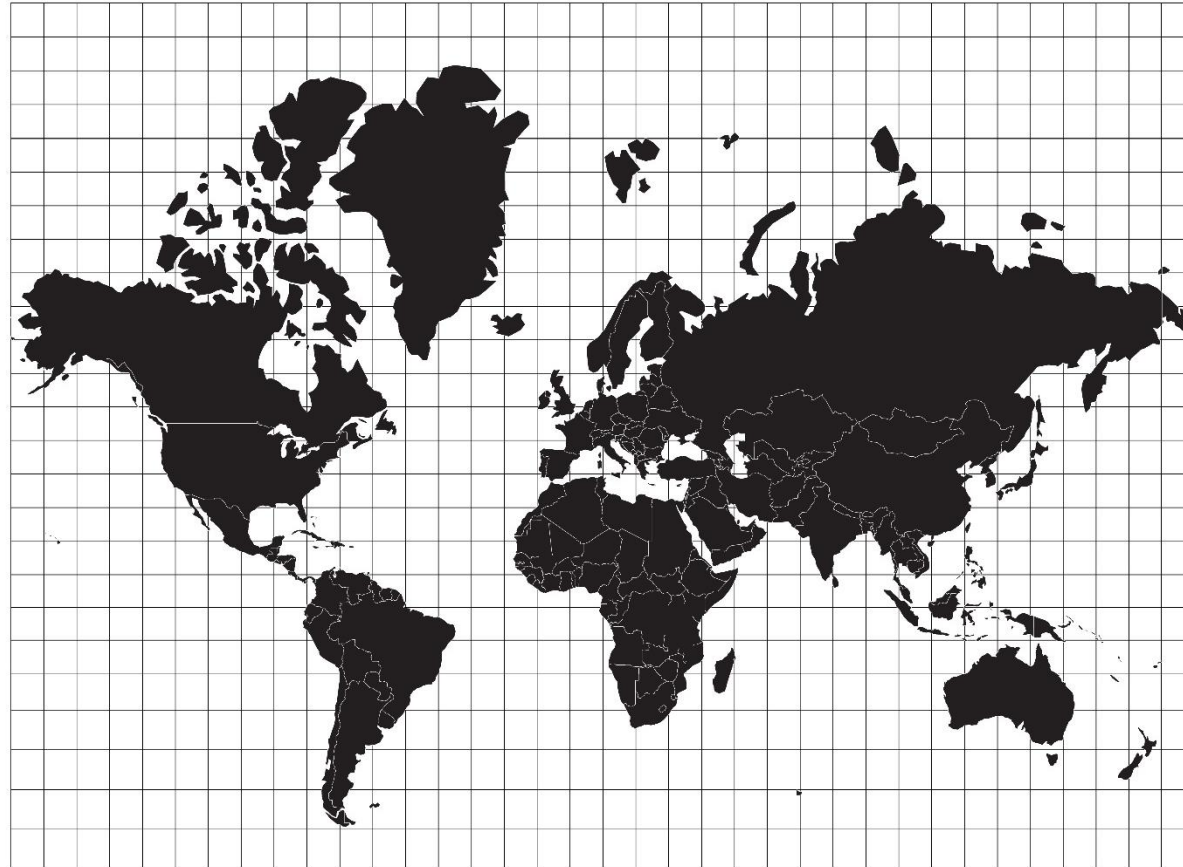
A projection which represents a three-dimensional object that is oriented orthogonally to the viewer on a two-dimensional surface



Orthographic Projection



Mercator Projection





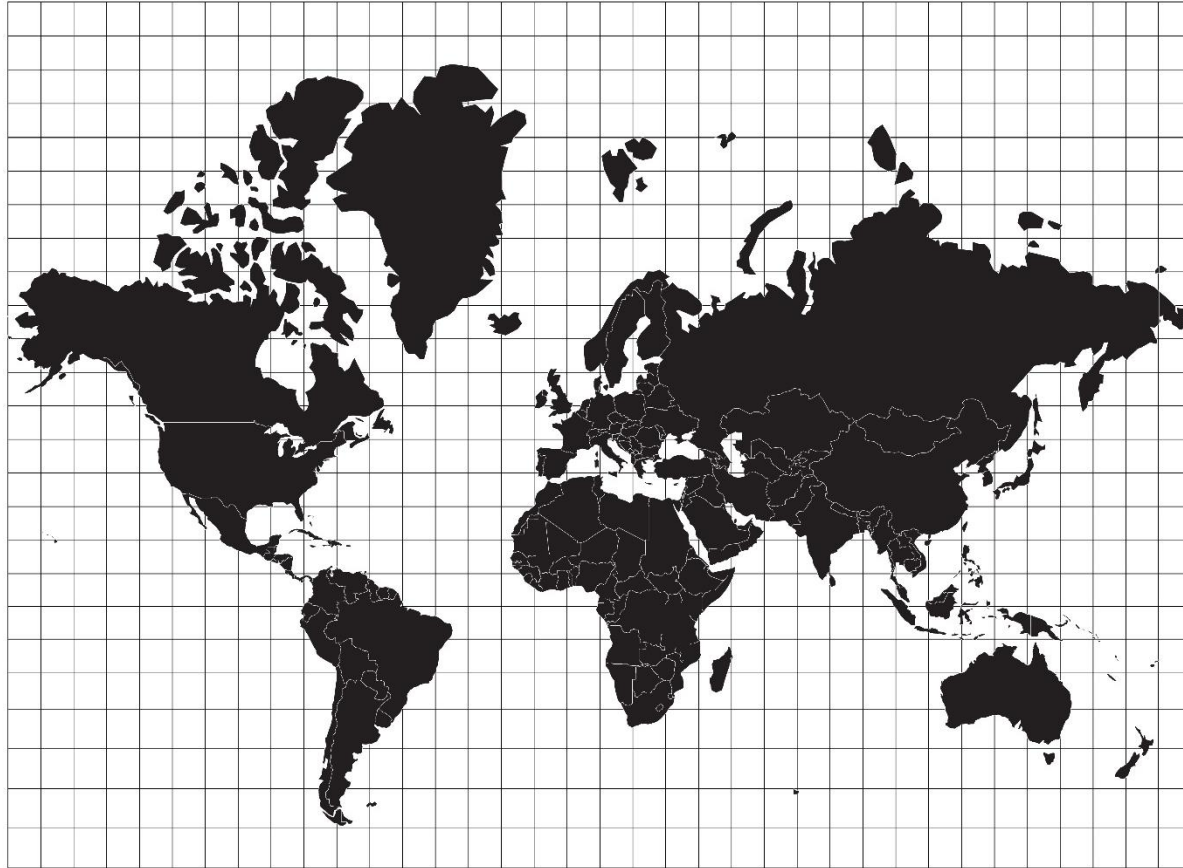
Simple rectangular projection

Gerardus Mercator

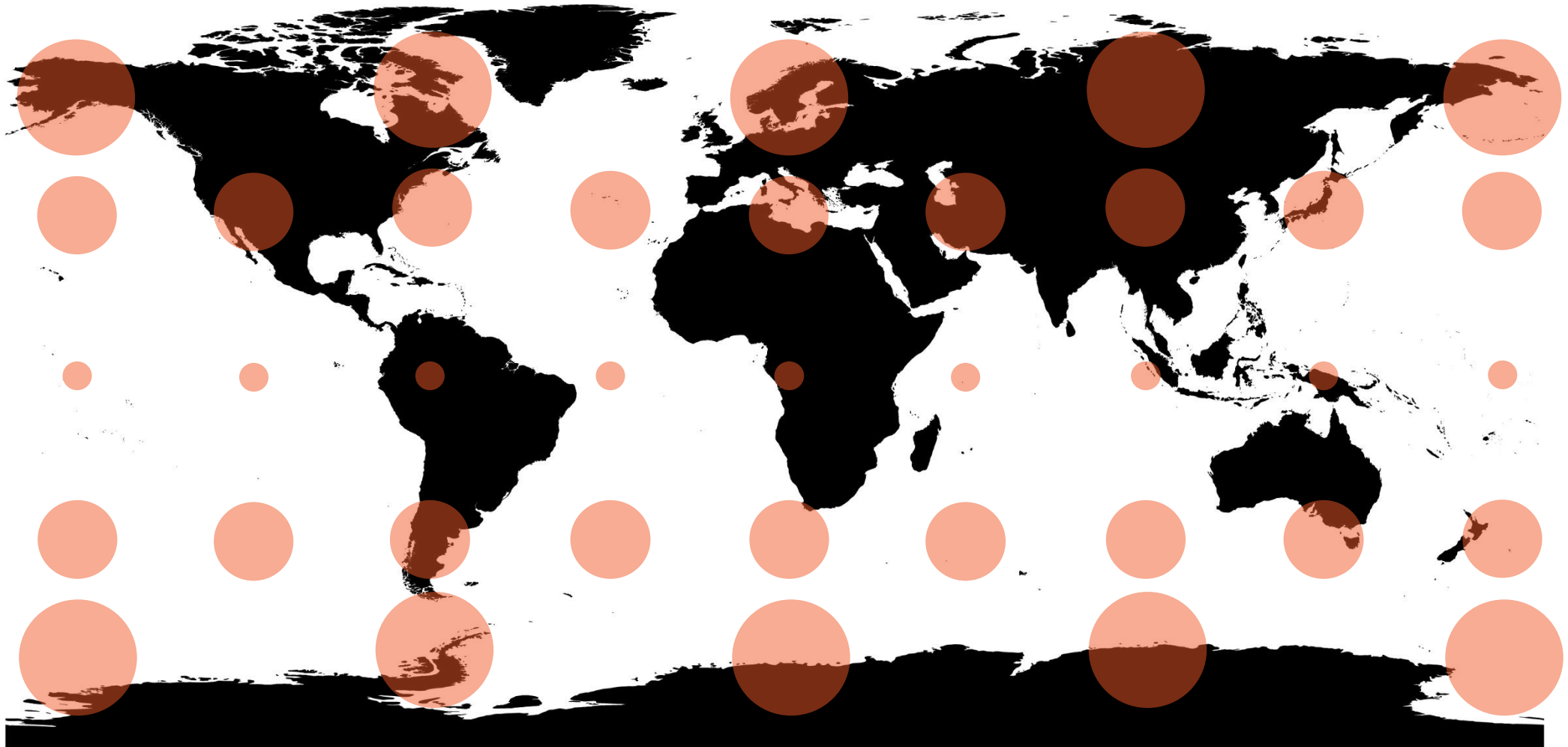
Developed in 1569



Mercator Scale Distortion



Mercator Scale Distortion



Geographic Data Formats



Geometrically = GeoJSON

Topologically = TopoJSON



Path Strategies



Draw Texas

Draw New Mexico

Simple

The common border is duplicated

Bigger file size

The possibility of errors

A topological approach solves these problems

GeoJson

```
{
  "type": "FeatureCollection",
  "features": [
    {
      "type": "Feature",
      "id": "ARG",
      "properties": { "name": "Argentina" },
      "geometry": {
        "type": "MultiPolygon",
        "coordinates": [
          [
            [ -65.5, -55.2 ],
            [ -66.45, -55.25 ],
            [ -66.95992, -54.89681 ],
            [ -67.56244, -54.87001 ],
            [ -68.63335, -54.8695 ],
            [ -68.63401, -52.63637 ],
            [ -68.25, -53.1 ],
            [ -67.75, -53.85 ],
```

...



TopoJSON

```
{  
  "type": "Topology",  
  "transform": {  
    "scale": [ 0.0036000360003600037, 0.0016925586033320111 ],  
    "translate": [ -180, -85.60903777459777 ]  
  },  
  "objects": {  
    "land": {  
      "type": "MultiPolygon",  
      "arcs": [  
        [[ 0 ]],  
        [[ 1 ]],  
        [[ 2 ]],  
        [[ 3 ]],  
        [[ 4 ]],  
        [[ 5 ]],  
        [[ 6 ]],  
        [[ 7, 8, 9 ]],  
        [[ 10, 11 ]],  
        [[ 12 ]],  
        ...  
      ]  
    }  
  }  
}
```



Summary



Creating a first-class line chart

Simpler circle visualizations

Illustrate more complex aspects

- Interactivity
- Animation and easing

Pie Charts

Force-Directed Layouts

- for complex hierarchical data

Geographic Visualizations

- Some light cartography
- Choropleth
 - Population data
- Orthographic projection
 - Population data
 - A mystery to solve



THANK YOU VERY MUCH
FOR WATCHING!!!

