

Where to Go from Here



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Introduction

Things to remember

Resources to learn more

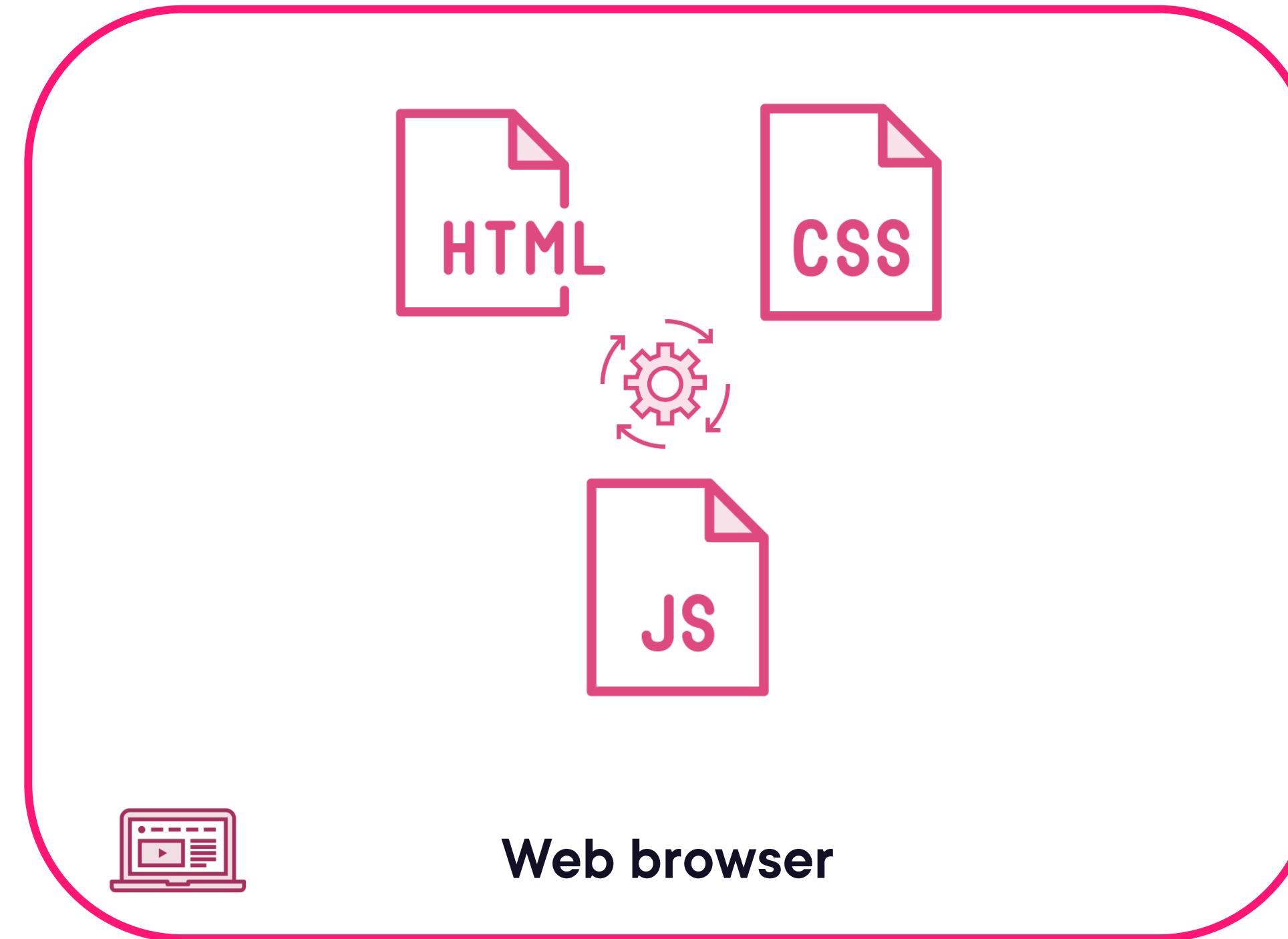




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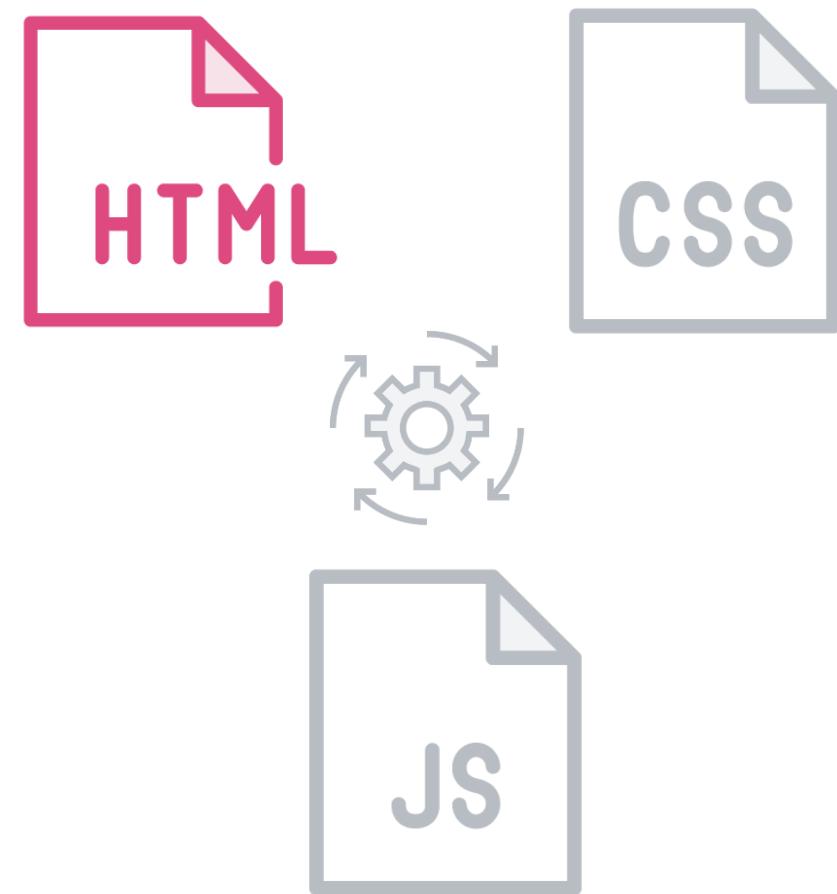


The Most Important Technologies of the Web



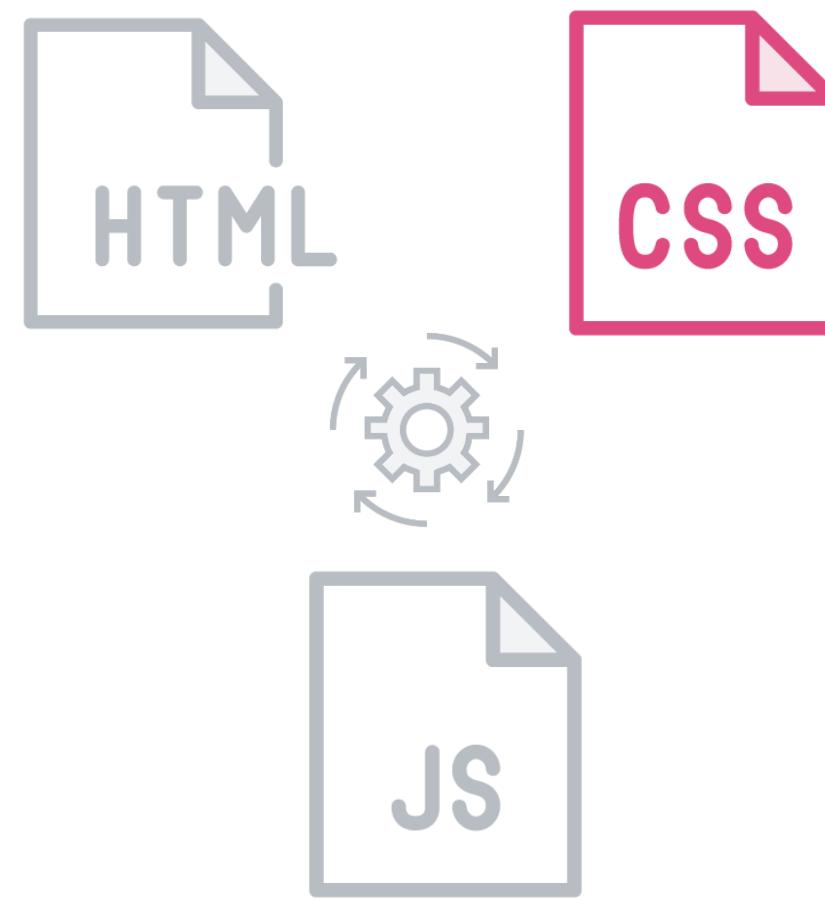
The Most Important Technologies of the Web

- Content
 - Text, images
- Interactive
 - Canvas, audio, video
- Link to other documents
- Use it
 - From scratch
 - Generated by a framework



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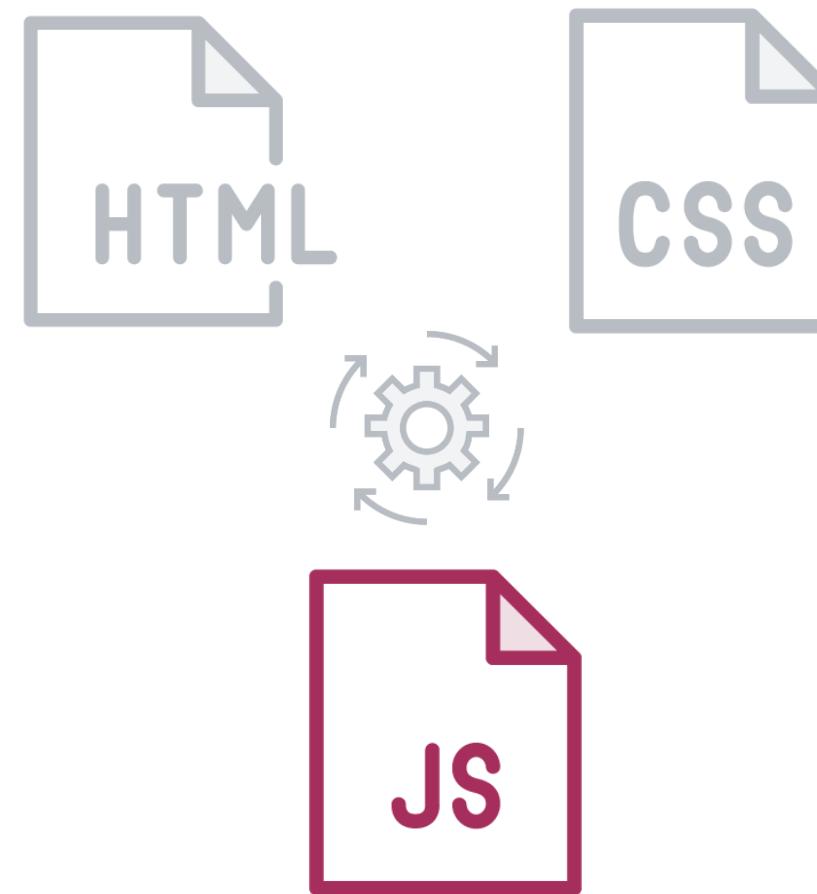


- **Styling of HTML**
 - Changes HTML
- **Separates style from content**
- **Advanced CSS**
 - Animations
 - Gradients
 - Media queries
- **Use it**
 - From scratch
 - From a library



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- “Glue” of the web
 - Interacts with HTML, the browser and services
- JavaScript is not Java
- Use it from scratch or from a library or framework
- (outside the web) use it server-side

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Resources to Learn More



Links to Learning Resources

<https://caniuse.com/>

Find out which browsers support which features

<https://developer.mozilla.org/docs/Learn>

Learn web development

Pluralsight skill paths

