Making Sense of UX and Design in the Enterprise

The Path Forward



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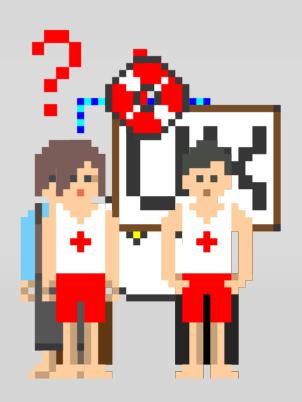
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Being Mindful



UX Resources



100 More Things Every Designer Needs to Know About People Steve Kabby Covert Susan WeikschenkbythDia @thebrainlady

Getting Outside Help



- Be Mindful
- Interview
- Common Language
- Measurable Results

User Experience & Design

- "How a person feels about interacting with something."
- Desired Result
 - Нарру
 - Satisfied
 - Productive
- "The measure of friction between a user and their goal."
- Friction
 - Cognitive
 - Emotional
 - Physical
- "The practice of proactive problem solving."

You Are Incredible!

