

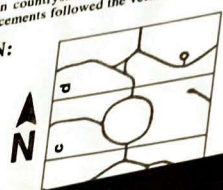
IT DON'T COME EASY

ASL SCENARIO J158



NOVILLE, BELGIUM, 15 January 1945: The troopers from Easy Company of the 506th Parachute Infantry Regiment had been through a lot in the past month with little rest. In addition, many replacements had come into the ranks, some of whom were not even paratroop-qualified. By the middle of January, "Easy" was on the attack again. Major Dick Winters entrusted them with one more assault to retake ground east of Bastogne lost a month earlier. The "Screamin' Eagles" griped and moaned in the freezing Belgian countryside, but Easy Company's vets followed Winters' orders and the replacements followed the vets.

BOARD CONFIGURATION:



BALANCE:

☆ One 3-3-7 HS and one BAZ 45 from the American Turn 2 reinforcements may enter on Turn 1 instead

STORY CONDITIONS: The Germans win immediately unless...

Exit VP including 2-1 M...
...ers do not co...
...frican MMC in...
RN RECO...
AMERICAN S...
GERMAN M...



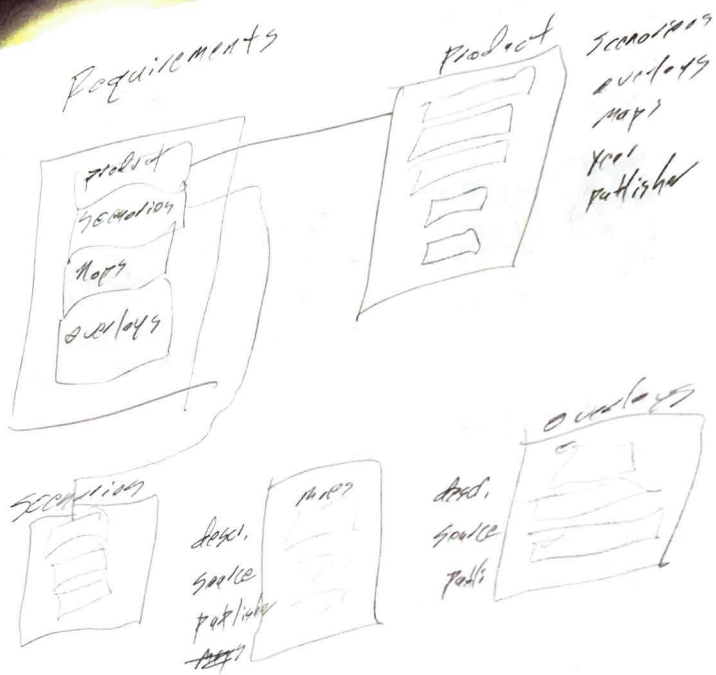
Element



12

RULES

with no wi...
is do not ex...
Kindling (1...
make 6 Ra...
ates. If the...
ound level...
MT wreck...
have an EL...
placed with...
ie Haudenn...
may freely...
e Winter...
e German...



map
overlay
side
home
location
time
source
don't
take
your
path

click on generalization
enter #
no requirement
product what SC. can be played w/
map
what scenario require it?
overlay
what