Distributed Real-Time Systems
Text books for this lecture
Complementing texts
Some books complementing the material treated in this lecture
Journal Articles and Web Documents
Original journal articles and documents from the web pertaining to this lecture
Chapter 1: The Real-Time Environment.
Chapter 2: Distributed Real-Time Systems
Chapter 3: Global Time
Chapter 4: Modeling Real-Time Systems
Chapter 5: Real-Time Entities and Images
Chapter 6: Fault Tolerance
Chapter 7: Real-Time Communication
Chapter 8: Time-Triggered Protocols
Chapter 9: Input and Output
Chapter 10: Real-Time Operating Systems: OSEK and AUTOSAR
Chapter 11: Real-Time Scheduling
Chapter 12: Validation