

Node.js projects

Creating a project with NPM

- Node Package Manager
- Create a project with the `npm` command
 - You can verify that NPM is installed by entering `npm --version`
- `npm init` will interactively set up a project for you
 - `npm init --yes` will create a project with all defaults accepted
- Packages vs projects
 - Functionally the same, it's legacy terminology

Exercise Creating a project with NPM

- Your instructor will walk you through project setup with `npm init`
- This will be a test project that we will later delete
 - But do not delete the project until the instructor says so!
 - We will need this project for at least one more exercise

Project structure

- `package.json` is the core configuration file
- Important parts
 - `dependencies` and `devDependencies`
 - `repository` and `description`
 - `scripts`
 - `npm start` is configured here
 - Can also contain other configuration

Project structure, continued

- `node_modules`
 - All dependencies wind up here
 - Organized and managed by npm (or other package manager, like yarn or pnpm)
 - Sometimes need to reset by deleting and re-installing
- `.npmrc`

- Configure npm locally or globally with `npm config`
- Versions for the project, the user, globally, and npm itself
- Link: <https://docs.npmjs.com/cli/configuring-npm/npmrc>

Project structure, continued

- package-lock.json
 - Manages versions for different packages
 - Shouldn't be edited by hand

Dependencies

- Installing dependencies
 - `npm install <dependency>`
 - `npm i <dependency>`
 - `npm i <dependency>@<version>`
- Semantic versioning
 - major.minor.patch: more soon!
 - Incrementing major has to happen if backwards compatibility is broken

Dependencies, continued

- Tilde vs caret
 - `npm i lodash@~4.16` Install latest lodash 4.16; Accept patches to 4.16
 - `npm i lodash@^4` Install latest lodash 4; Accept updates <5.0.0
 - Slightly different rules for 0.x.x versions
- Finding available versions?
 - `npm view <package> versions` What versions are available?
 - `npm version <package>` What version of <package> is installed?

Types of dependency

- Runtime dependencies
 - Make the project work
 - Critical path
- Development dependencies
 - Support the project

- Not needed to make the project work
- Linters, servers, testing, etc.

Types of dependency, continued

- Peer dependencies
 - Dependency between a host package and a plugin or add-on
 - Expresses compatibility between packages
 - Even if there isn't a specific dependency
 - Warning if a peer dependency isn't provided

Exercise Installing dependencies

- In the same folder as the previous exercise, add some dependencies
- Start by installing just one dependency: `lodash`
 - Peek in the `node_modules` folder before and after the install: what changes?
- Install `http-server` as a development dependency
 - Try running `npm http-server` to see what happens
- Install `bootstrap` (a JS and CSS library)
 - What are you warned about?
 - How can you solve this issue?

Exercise Installing dependencies, continued

- Uninstall `bootstrap`
 - Are the other dependencies gone?
 - Clean up as necessary
- Install the latest available beta of Bootstrap 5
 - What shows up in your `package.json`?
 - Any new warnings?

Running packages

- You can run a package standalone with `npm <package name>`
 - Short for `npm exec` which it is mostly an alias to
- The package in question has to be able to run standalone
 - `lodash` or `bootstrap` do not have a standalone binary to run

- `http-server` and `express` do
- Check your package documentation

Semantic versioning

- Node uses semantic versioning for packages
- 3.2.1: major.minor.patch
- Patch updates
 - Do not break backwards compatibility
 - Usually just bugfixes and security updates
- Minor updates
 - Do not break backwards compatibility
 - Add features, roll up a succession of patches
- Continued next slide

Semantic versioning continued

- Major updates
 - BREAK backwards compatibility
 - You must increment the major version if you break backwards compatibility
 - This is not enforced by anything other than convention

Project tools

- You will want to use some tools with your JavaScript project
- Formatter: Prettier or similar
- ESLint for linting
- Testing: We will talk about testing in the next section

Exercise: Configuring our project

- We will install Prettier and ESLint
- Prettier doesn't require a lot of configuration
- ESLint does require some, but we'll use some established config files