

$$\hat{Y}_{2} = B_{0} + B_{2} \times \Pi + B_{2} \times \Pi_{2}$$

$$\hat{Y}_{2} = B_{0} + B_{1} \times \Pi + B_{2} \times \Pi_{2}$$

$$\hat{Y}_{2} = B_{0} + B_{1} \times \Pi + B_{2} \times \Pi_{2}$$

$$\hat{Y}_{3} = B_{0} + B_{1} \times \Pi + B_{2} \times \Pi_{2}$$

$$\hat{Y}_{4} = B_{0} + B_{1} \times \Pi + B_{2} \times \Pi_{2}$$

Now imagine no rows and m calumns

Ŷ2 = Bo + B2 × 11 + B2 × 12 + . - . + Bm × 1m Pe = Bo+ B2 X21 + B2 X22 + - - + Bm X2m In = Bot B2 Xn2 +B2 Xn2 + --- + Bm Xnm

$$= \frac{1}{\sqrt{2}} = \frac$$

"Gredient Descent ton Simple Linear Regression", we now, to move a point inside a 3D parabala () we need 2 directions, mand b. To tind those directions we calculated slope () Jm) and then subtracted some here, ton coefficients: $\frac{\partial P_2}{\partial L}$, $\frac{\partial P_2}{\partial L}$, $\frac{\partial P_3}{\partial L}$.

And ton intercept: $\frac{\partial P_3}{\partial L}$.

:. $B_0 = B_0 - \eta$. Slope-BO $B_1 = B_2 - \eta$. Plope-B1 $B_2 = B_2 - \eta$. Plope-B2 $B_m = B_m - \eta$. Plope-Bm

Figureration, to move a point use need the Directions of Bo(b) and B1, B2-Pm (m).

Letro calculate slope-BO, slope-B1....

Loss Function $L = MSE = \frac{1}{n} \cdot \frac{\hat{S}}{\hat{I}} \left(Y_i - \hat{Y}_i \right)^2$ (n= number ob) · L= = Po-B1Xi1 = B2Xi2 - - BmXim) DL = 1 \ \frac{\Sigma}{\Sigma} \left(\frac{\Sigma}{\Sigma} \left(\frac{\Sigma}{\Sigma} \right) \left(\frac{\Sigma}{\Sigma} - \frac{\Sigma}{\Sigma} - \frac{\Sigma}{\Sigma} \right) \left(\frac{\Sigma}{\Sigma} - \frac{\Sigma}{\Sigma} - \frac{\Sigma}{\Sigma} \right) \left(\frac{\Sigma}{\Sigma} - \frac{\Sig · DL = -2 T (Yi-Yi) -> slope BO For Slope-B1: $\frac{\partial L}{\partial B_{1}} = \frac{1}{0} \sum_{i=1}^{n} 2(Y_{i} - \hat{Y}_{i}) (0 - D - X_{i1} - O - \dots - O)$ Exiz = Slem(x2 column) $\frac{2L}{3B_1} = \frac{-2}{n} \sum_{i=2}^{n} \frac{(Y_i - \hat{Y}_i)}{n \times 1} \frac{X_{i_1}}{n \times 1}$ it i=1, X 12 = 1 st Value of X1 column. = -2 \(\frac{1}{\text{N}}\) \(\frac{\text{Vi-Yi}}{\text{N}}\) \(\frac{\text{Xi}}{\text{SloPe-} \text{P1}}\) i=2, X21 = 2nd value ot X1 column. : Xiz in the value of For plope_B2: X₁ coltemn | X₁₁ | X₂₁ | X₀₂ 3L = 1 = 2 (Yi-Yi) (0-0-0-Xi=-0) Xi2 = Value of X2 · 3 = -2 = (Yi-Yi) Xi2 column. X12 X22

So we've sot, Inter \leftarrow slope-BO = $\frac{-2}{n} \stackrel{?}{\leq} (Y_i - \hat{Y}_i)$ - Slope-B1 = -2 D (Vi-Vi) Xii > For 1 nt column. Slope-B2 = $\frac{-2}{n} \sum_{i=1}^{n} (Y_i - \hat{Y}_i)^T \times (Y_i - \hat{Y}_i)^T$ For the Lant(m) column, $Xm = \begin{bmatrix} X_{im} \\ X_{2m} \end{bmatrix}$ Slope- $Bm = \frac{-2}{n} = \frac{n}{i-1} = \frac{(Y_i - \hat{Y}_i)}{1 \times n} \times \frac{X_{im}}{n} = \frac{X_{im}}{1 \times n}$ Scalar value in 2D phape. Calculations! (1845) 1) so in each epoch lloop, we need to calcutate all those place-B1, __2, __3.__m. This doesn't look cool. How about we sunt calculate slope-Bs,

Nope-B1, Nope-B2...Nope-Bm, they all have -2 \(\frac{1}{2}\) (\(\frac{1}{2}\) in common. Further, in slope-B we're doing multiplication i.e. dot matrier bet (Yi-Yi) with Xiz. In plope-B2, (Yi-Ÿi) with Xiz.

It looken like: and dot/multiplication

Ant dot! X1 X2

(Yi-Yi) T X22

(Yi-Yi) X22 matrien.

eg.

Xn2 Xn2

Xn2

Xn2

Xn2

Pi=1

(Yi-Ŷi)Xi2

Pi=1 [1,2,3] = [X1,1+2X2,+3Xn2 | X22+3Xn2]

= [Slope-B1 | Slope-B2 = np.dot((Yi-Yi),T,X)

Multiply == -2. np.dot ((Yi-Y).T, X) = >lope-Bs

FINAL CALCULATIONS:

To calculate $B_0 = B_0 - \Pi$. Plope- B_0 , $B_1 = B_1 - \Pi$. Plope- B_1 at birent we need to initialize them to a transform on specific value since we are using Gradient Descent. $M(B_1, B_2 - B_m) = 1$ and $b(B_0) = 0$.

$$\begin{vmatrix} B_{2} \\ B_{2} \end{vmatrix} = \begin{vmatrix} B_{2} - \eta. \text{ Nlope-B2} \\ B_{2} - \eta. \text{ Nlope-B2} \end{vmatrix} = \begin{vmatrix} 1 \\ 1 \\ B_{m} - \eta. \text{ Nlope-Bm} \end{vmatrix}$$

$$\begin{vmatrix} B_{m} - \eta. \text{ Nlope-Bm} \\ 1 \\ 1 \end{vmatrix}$$

bon - In range (epocho):

- > Inside this loop we've to keep updating

 B1, B2, -.. Bm i.e. B and Bo.
- -> First we need to update slope-B1, slope-B2....
 i.e. slope-BD and slope-BO.
 - -) Betone doing thin we need to update y inside Nope-BD and Plope-BD.

$$\Rightarrow \hat{Y} = \beta_0 + np.dot(X, \beta)$$

$$\Rightarrow \text{Ndope-BO} = \frac{-2}{n} \stackrel{\frown}{\sum} (Y_i - \hat{Y}_i)$$

$$= -\frac{2}{n} \cdot np.pum(Y - \hat{Y})$$

-) plope-BD =
$$-\frac{2}{n} \cdot (Y_1 - \hat{Y})^T \cdot X$$

= $-\frac{2}{n} \cdot np. dot((Y - \hat{Y}), T, X)$

$$\rightarrow \beta 0 = \beta 0 - \eta$$
. $\beta = \beta - \eta$.

Abten the end of the loop, the final Bo in intercept and B is coefficients.