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# Spencer Wilson

## Data Scientist / Software Engineer

github.com/spencer-scw  
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### SKILLS

<b>Languages</b>	Python (NumPy, Pandas, PyTorch, and TensorFlow), R, SQL, JS/TS, Java, C++
<b>Tech Stack</b>	CUDA, Docker, Git, Bash, Linux, Jupyter Notebook, Quarto, Vim, Grafana

### TECHNICAL EXPERIENCE

<b>Data Analyst</b> <i>DAF Research Collaborative</i>	<b>June 2025 — Present</b> <i>Remote</i>
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- Cleaned, structured, and analyzed large-scale datasets using R to detect patterns of recurring and repeat giving.
- Generated visualizations of the data and collaborated with the research team to interpret findings.

<b>Computer Technician</b> <i>BYU Statistics</i>	<b>Aug 2023 — May 2025</b> <i>Provo, Utah</i>
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- Managed our cluster of IT infrastructure (20 Linux servers in a local server room, 3 switches).
- Diagnosed issues with faculty members' ML and statistics codebases and contributed to their development.
- Modernized our tech stack; replaced Apache2 with nginx and docker for all of our deployment.
- Implemented full-stack systems monitoring and reporting, including a custom web app dashboard written in NextJS with a Prometheus backend as well as a Grafana dashboard.
- Built and maintained internal and external websites for faculty and students.
- Created a lightweight Docker environment for students to use in a university class on Linux.

<b>Media Production Specialist</b> <i>BYU Studies</i>	<b>Jan 2021 — Sep 2023</b> <i>Provo, Utah</i>
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- Edited and produced video interviews with BYU faculty.
- Designed, edited, and produced audio recordings for the a campus journal.
- Reviewed scripts, managed audio equipment, and created publication-ready content.

### EDUCATION

<b>B.S. Statistics: Data Science, Brigham Young University</b> <i>Minor in Computer Science</i>	<b>Sep 2020 — Apr 2025</b>
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#### Relevant Coursework:

##### *Deep Learning*

- Used Pytorch to design, train, and deploy fundamental and landmark deep learning architectures such as CNN, ResNet, Adversarial, and Attention models, as well as implementing individual components like optimizers.
- Self-directed a comprehensive final project that used a ResNet to analyze Google Earth Engine imagery of mountainous snowpack to predict depth.

##### *Analysis of Correlated Data*

- Fundamental usage of linear modeling in situations with data correlation, like time series analysis, spatial correlation, blocked studies, and longitudinal studies.
- Final project was an analysis of heat-related illness in Houston using a spatial model to make public health recommendations.

##### *Machine Learning*

- Overview of many popular methods of machine learning including Random Forests, SVMs, XGBoost models, Neural Networks, and Reinforcement learning.
- Used Scikit-Learn and TensorFlow to implement and train the models.

##### *Algorithm Design and Analysis*

- General approaches to algorithm design: Divide and Conquer, Graph, Greedy, DP, LP, and Intelligent Search.
- Projects included the Traveling Salesperson problem, RSA encryption, Convex Hulls and network routing.

### ACTIVITIES

- Section leader and tuba player in the BYU Marching Band and BYU Pep Band for 3 years.
- Presented in the BYU Student Research Conference on my research and literature review on using machine learning and satellite imagery to predict mountain snowpack.
- Served a Spanish-speaking mission for the Church of Jesus Christ of Latter-day Saints in Anchorage, Alaska and Cordoba, Argentina (2021-2023).
- Hobbyist video game designer participating in game jams with a focus on networked party games using websockets.