

Spencer Shadley

469-774-0000 | sshadley.dev@gmail.com

EXPERIENCE

Tableau – Move to the Web Team, Seattle, WA

September 2016 – Present

Senior Software Engineer (January 2019 – Present)

- Converting 1.3 million lines of source code for the core Tableau visualization from Saltarelle to TypeScript
- Rearchitected Tableau's backend reducing the time to complete interactions on the web by over 10,000%
- Drove the decision to remove Internet Explorer support from all products, estimated to save \$8.3 million per year
- Established new teams across multiple orgs to improve performance and ensure high quality datasource connectors
- Fostered Tableau's web community as the Web Community Driver and through mentorship of teams, engineers and interns

Software Engineer (September 2016 – January 2019)

- Unblocked eight-figure contracts by building a platform to enable 31 key datasource connectors on Tableau Server
- Built a platform for creating keyboard shortcuts which became the second most consumed UI module at Tableau
- Migrated Tableau to a Progressive Web Application, results showed a page load time decrease of 36%
- Improved agile best practices as Scrum Master and security best practices as Security Champion
- Implemented various feature parity gaps between Tableau Server and Tableau Desktop

University of Washington, Seattle, WA

November 2019 – May 2020

Instructor

- Taught six-month bootcamp on Full Stack Web Development as part the university's Continuing Education Program
- Covered 103 topics including computer science theory, databases, frontend and backend web development
- Exceeded target performance metrics, rated 4.9/5 on instructor knowledge and placed within the top 20% of instructors
- Delivered weekly 15 hours of lecture, 10 office hours and 25 hours of content creation
- Received highly positive student reviews, available at <https://bit.ly/2VaBoYE>

Bizler, Austin, TX

February 2016 – February 2017

Co-Founder, CTO, Lead Developer and Scrum Master

- Co-founded a company of five people to improve the experience of socializing at remote business conferences
- Architected the apps and chose technologies including Azure, ElasticSearch, Docker, TypeScript and Angular

Android > Apple Company, Austin, TX

August 2011 – February 2016

Founder and CEO

- Developed mobile applications for Android and Blackberry published in various stores
- Generated 100,000+ total downloads and selected as Amazon's "Free App of the Day"

PayPal – Global Operations Architecture Team, Austin, TX

May 2015 – August 2015

Architect Intern

- Converted images into live UML diagrams which was completed and in production 11 weeks early
- Produced single-page MEAN alerts web app using SSL, responsive design and live chat with WebSockets and Socket.io

IBM – InfoSphere Master Data Management, Austin, TX

May 2014 – August 2014

Software Development Intern

- Built a BlueMix web application to replace several systems using Reference Data as a Service

Garland Independent School District, Garland, TX

May 2012 – August 2013

Course Author and Advisor

- Authored Mobile Application Development course to fill a gap in the STEM curricula, taught to 1,000+ students annually

PROJECTS AND LANGUAGES

Projects

- Lectured at LWTech on Big Data, Data Analytics and Tableau for the Spring 2019 "Big Data Applications" course
- Created a visualization of anime data based on scraped information from MyAnimeList.net
- Deployed a free website for learning Android development viewed by 100,000+ unique visitors
- Developed an Android app to scan and run hand-written code as part of a four-person hackathon
- Built two websites for the City of Austin to display local pool and trail data on a map

Languages

- Proficient in C#, TypeScript, JavaScript, Java, C++, C, HTML5, CSS
- Familiar with SQL, Shell Scripting, Python, x86 Assembly

Technologies

- MongoDB, Express, React, Node.js, Redux, Jasmine, Enzyme, Jest, Mocha, Service Workers, git, perforce

EDUCATION

The University of Texas at Austin, B.S. in Computer Science, Minor in Mathematics; CS GPA 3.8 / 4.0

2012 – 2016