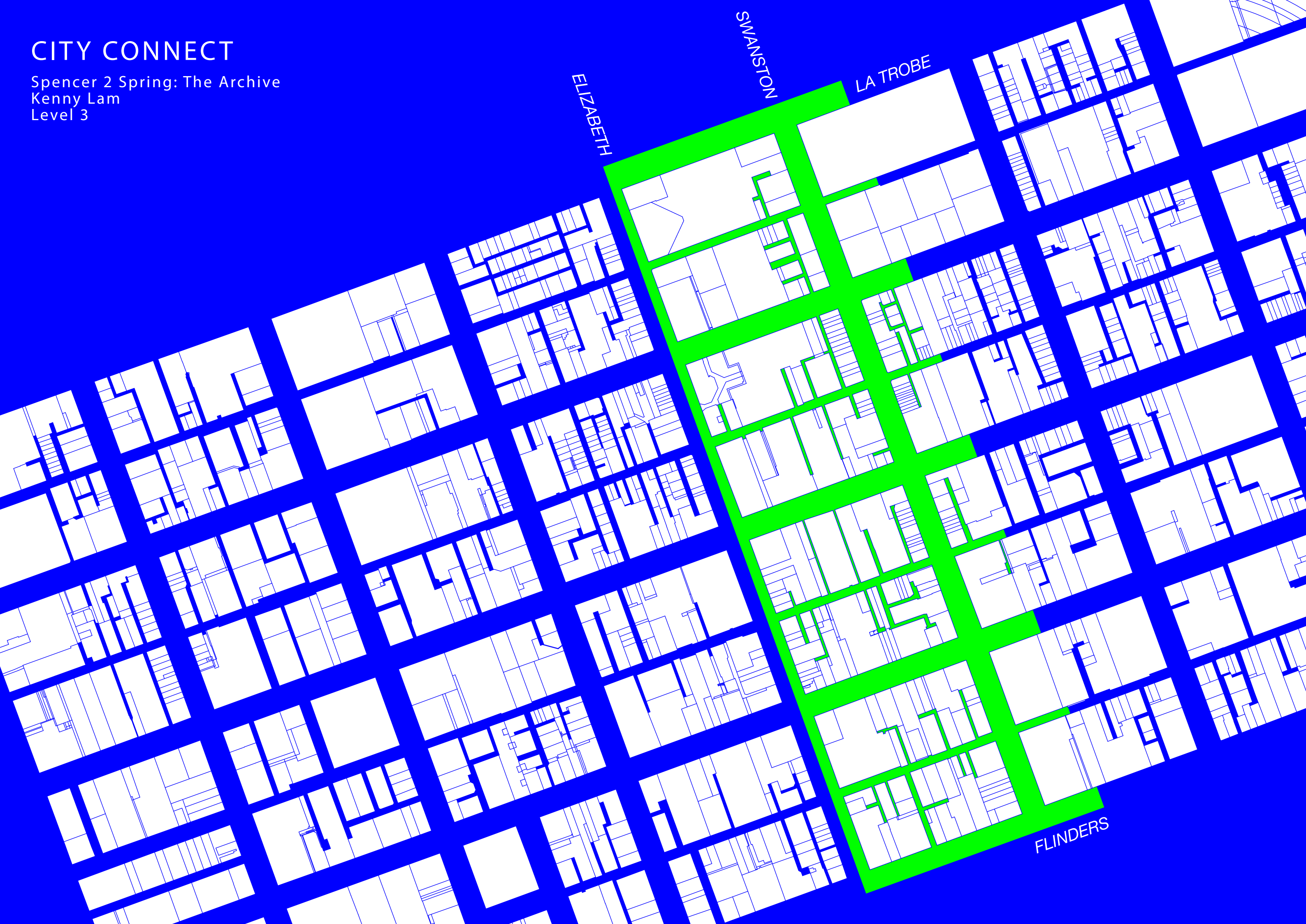
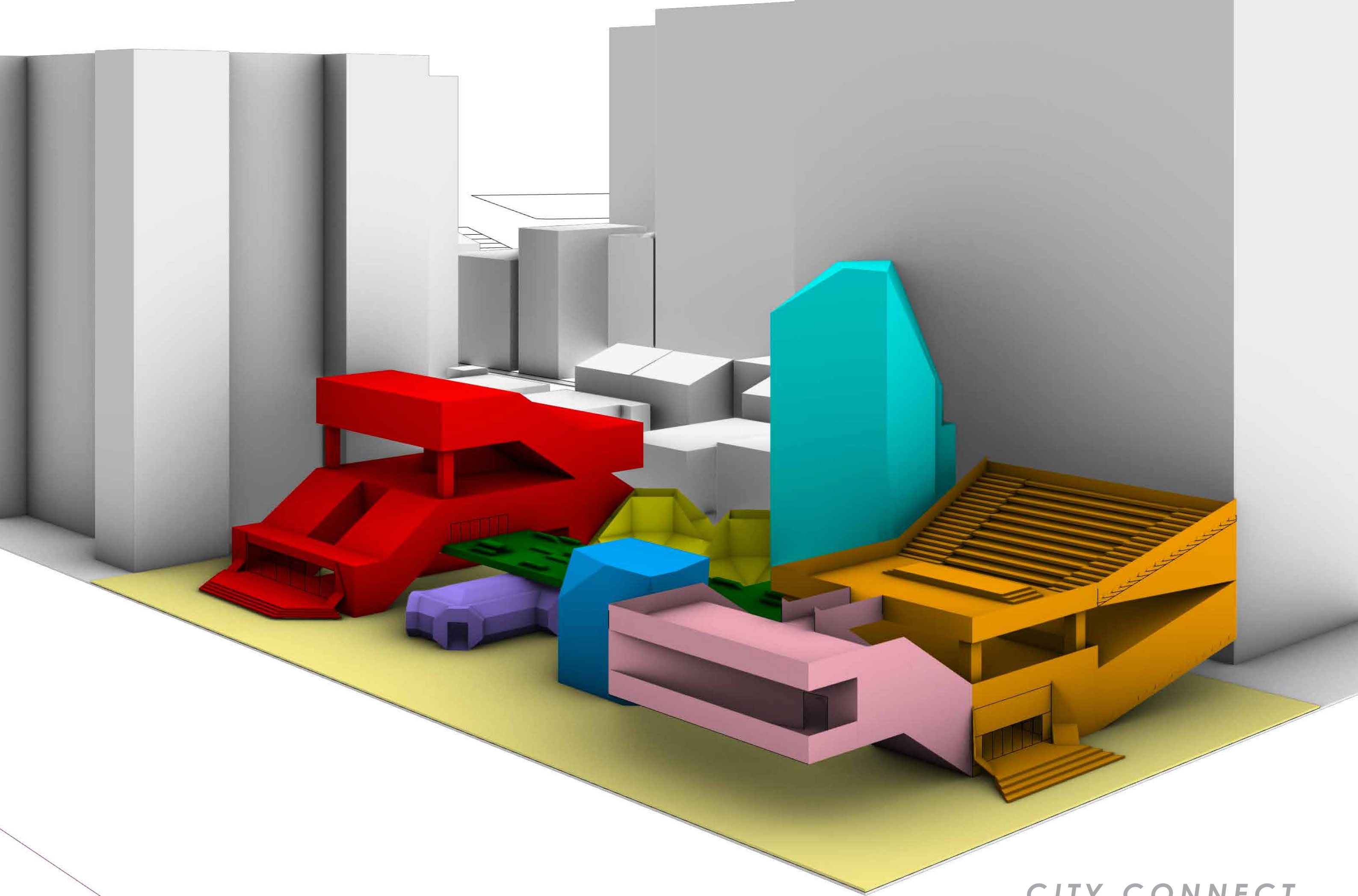


# CITY CONNECT

Spencer 2 Spring: The Archive  
Kenny Lam  
Level 3





CITY CONNECT



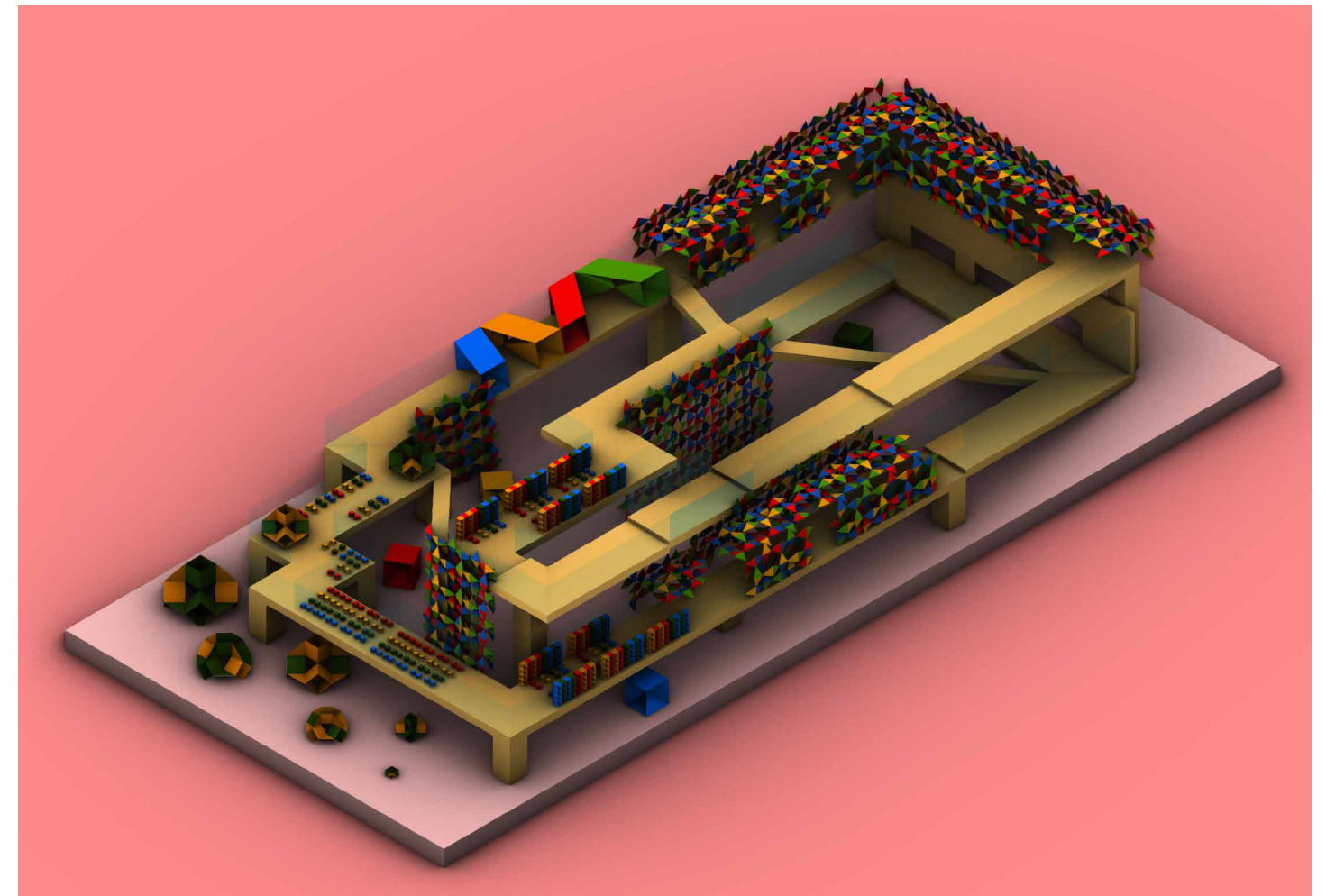
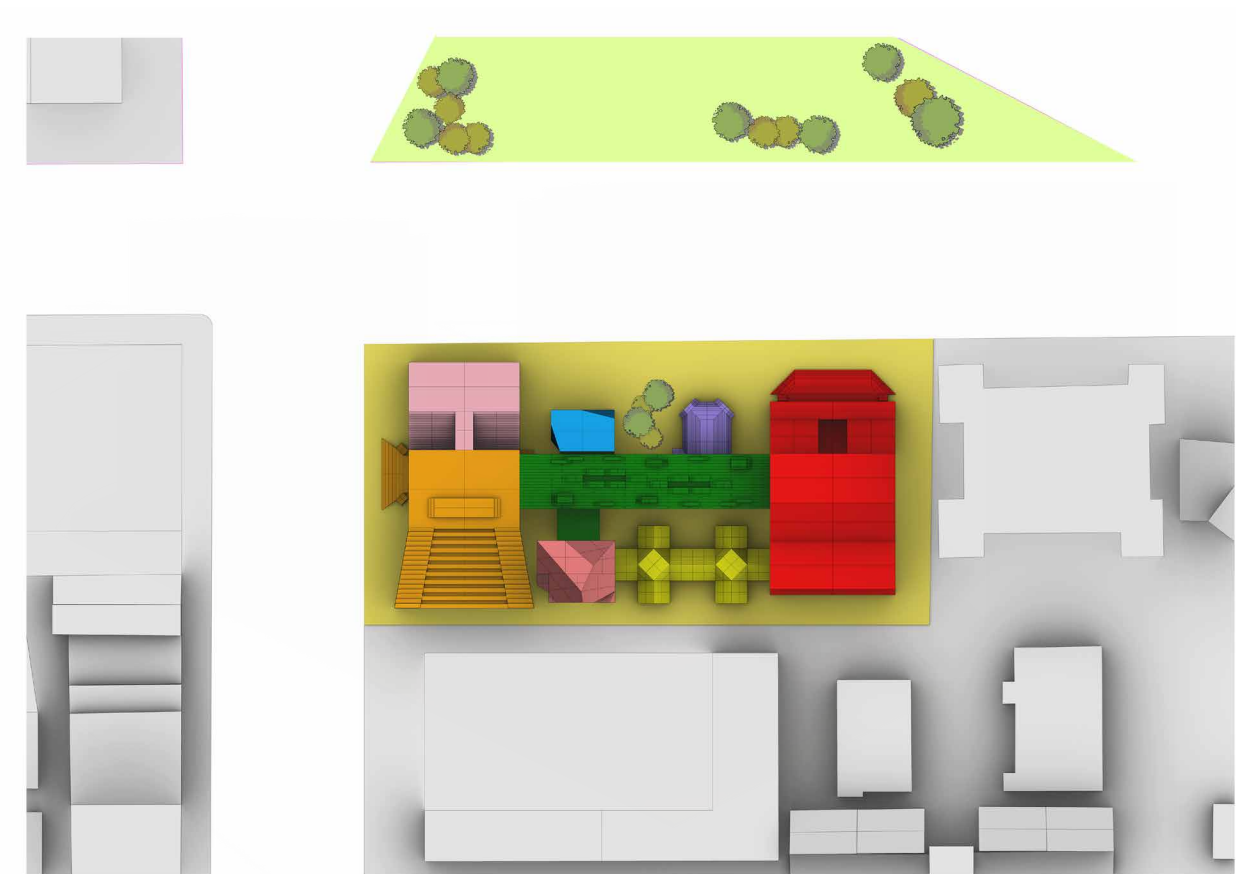
## 1.0 INDIVIDUAL REFLECTION

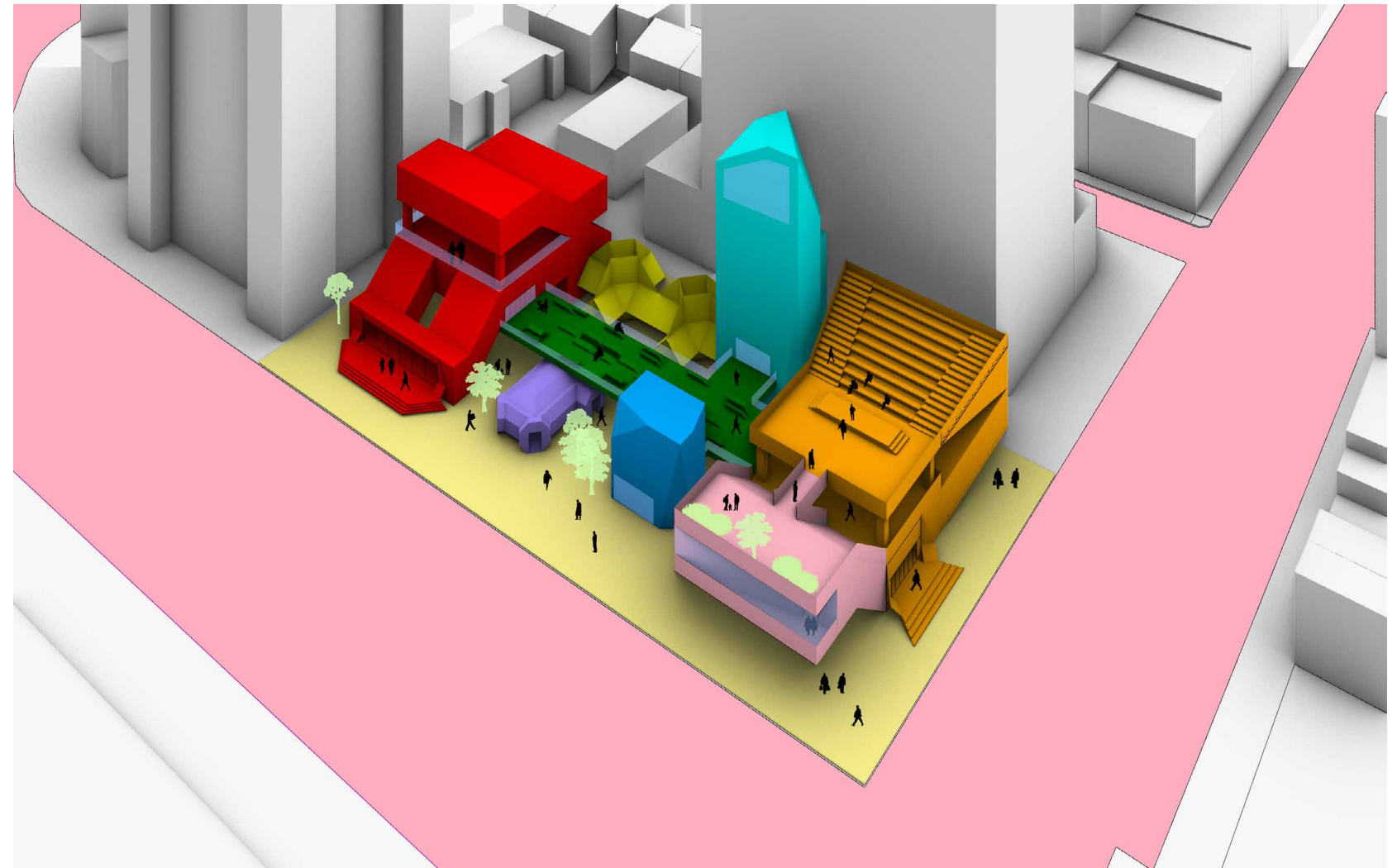
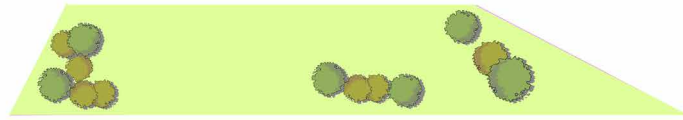
Throughout this studio, I believe I had known Melbourne City better than before I moved to this wonderful country. One important thing I learnt in this studio is how to utilise the resources my group have investigated to re-imagine them to a new idea, then develops it to become an original idea for my project. This method reinforces the relationship between the city and my project. The best part I enjoyed the most was the researching part. Walking across the city and find inspiration was like an adventure for me since I have no idea what my group may discover on the street. I think this unpredictable element gives us some amazing views and affect the development of the design.

However, I find it is challenging to explain the intension of how we reform the idea from the object we found even though there is no right or wrong. Also, I find the re-imagination on the model is difficult because I always draft the new model from the original object, which we are not told to do so. On the other hand, this exercise helps me to develop my critical thinking skill, and I am sure it will help me in the future.

After mid-semester, I was lost in the direction of how to develop my project. I believe the problem was I focused too much on the design and did not think about the intension clearly. This made me struggle explaining my project to the audience. For next time, I should spend more time on planning the strategy of how to explain my project.

Overall, I have learnt a lot in this studio, and I hope I can improve more on the upcoming course.





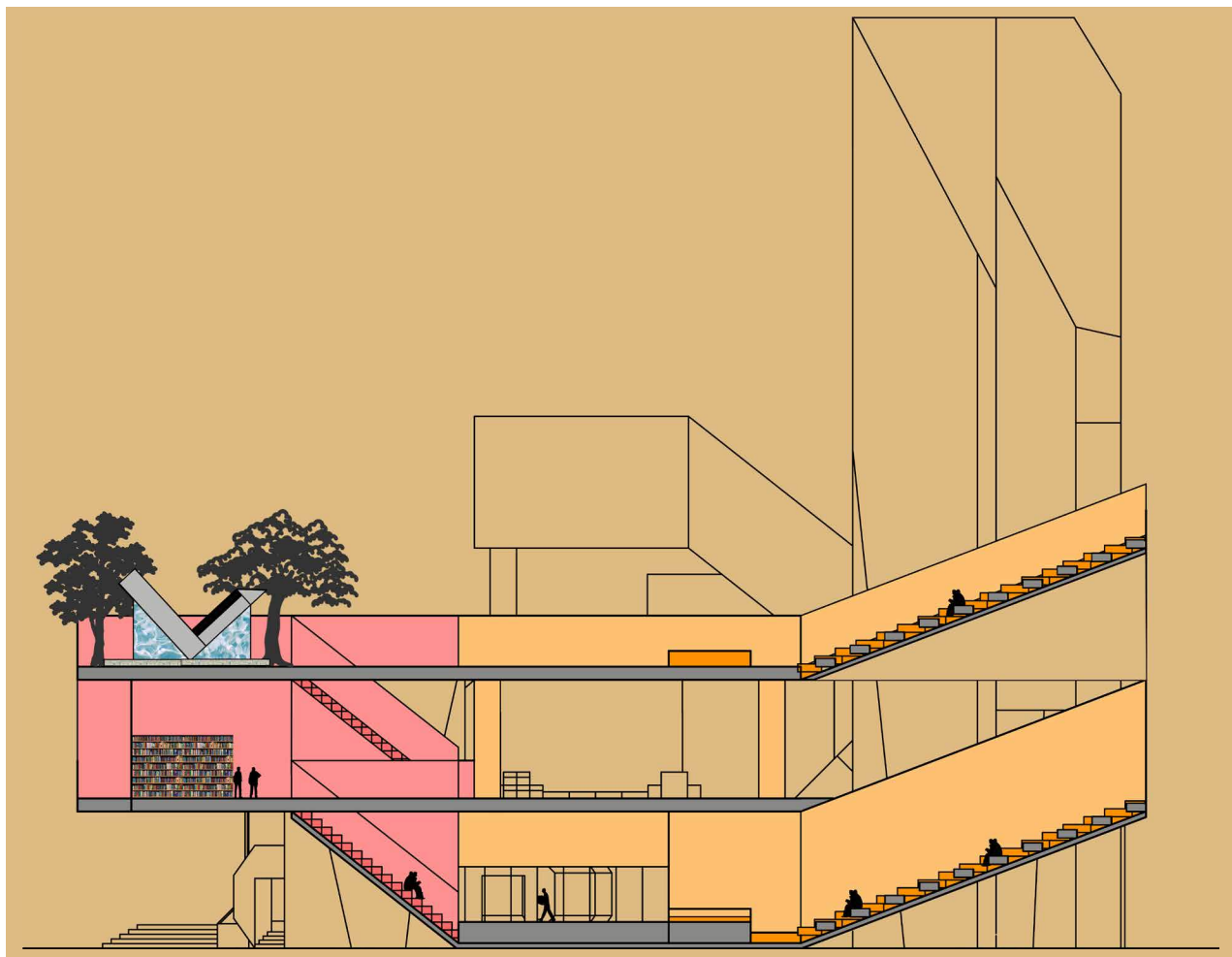
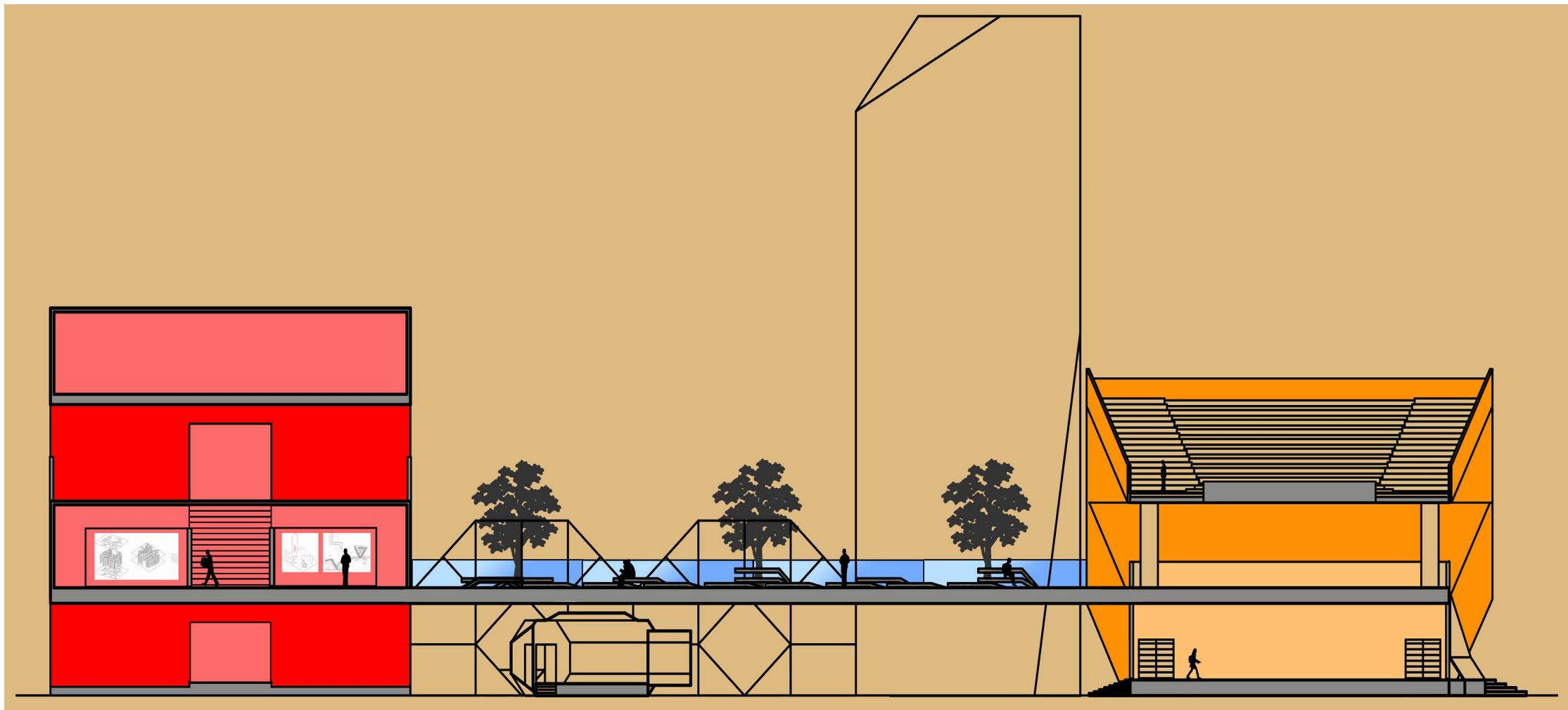
## 2.0 CITY CONNECT

In the final project, I follow the method of "investigate, idea, intension" to be the method of how I design my building. Also, I wanted my building to be able to connect to the city, so on the ground people can walk through the building to save their time for travel and imply the building is a part of the city itself.

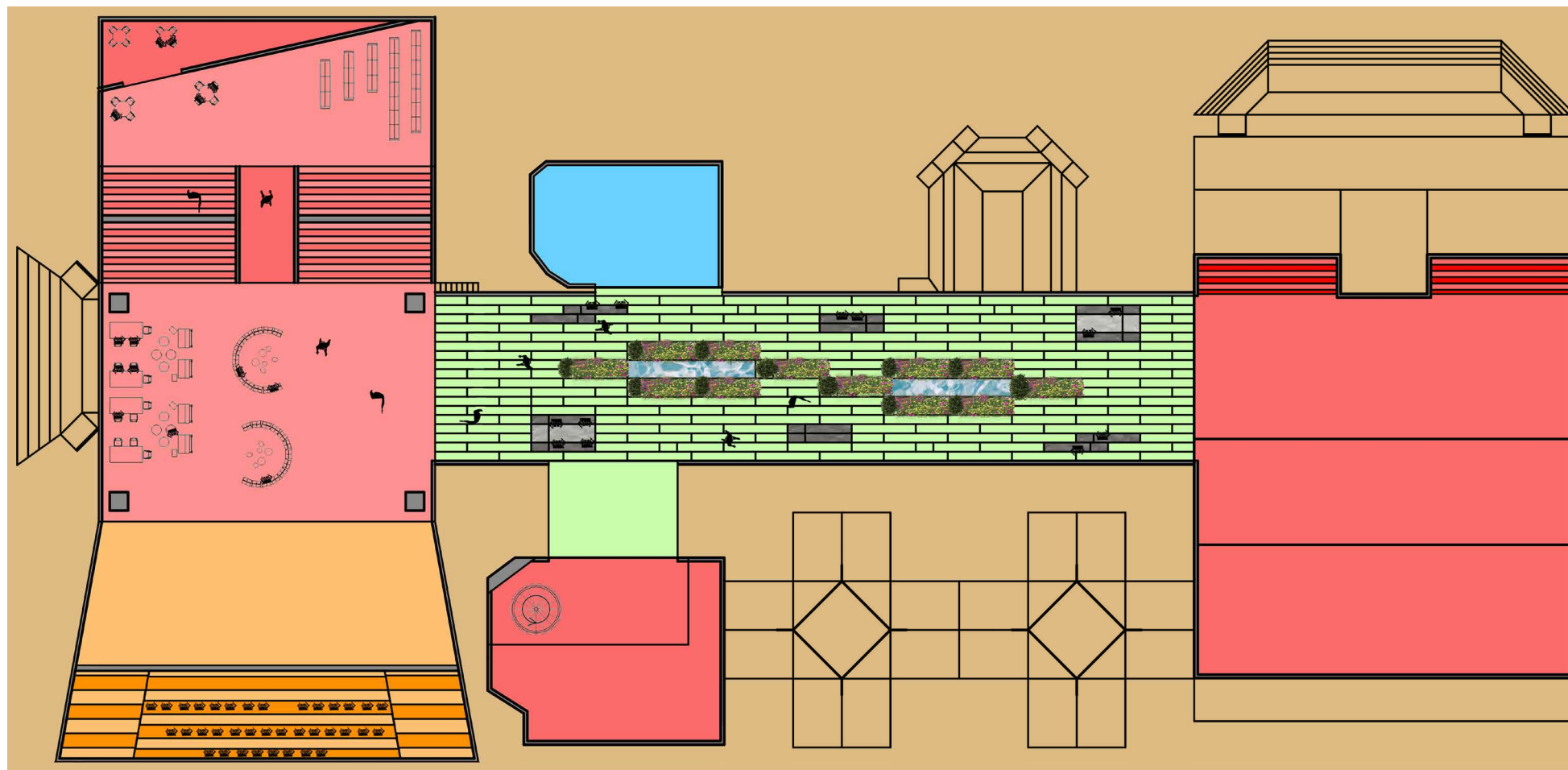
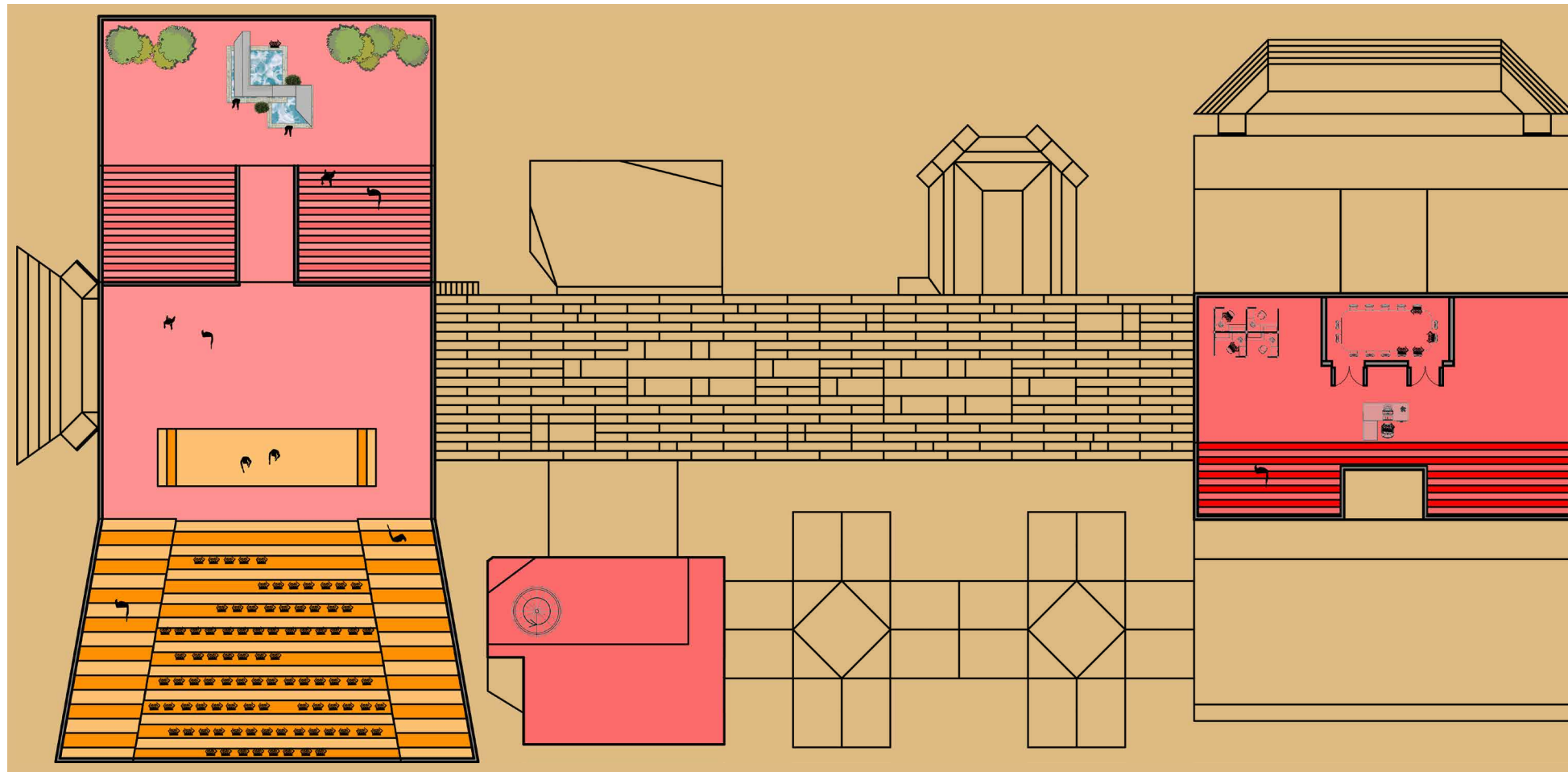
Also, I separate the building into different sections and diagrams the relationship with how they should be located. For example, the cafe should be next to the lecture theatre because people may want to grab food or drinks after the lecture. I think the people in building explore freely. With the investigation of the city, I found some valuable inspiration and use it in my project. The door re-imagination and found object re-imagination helps me plan the pathway for the visitors and how to organise the connection between each section.

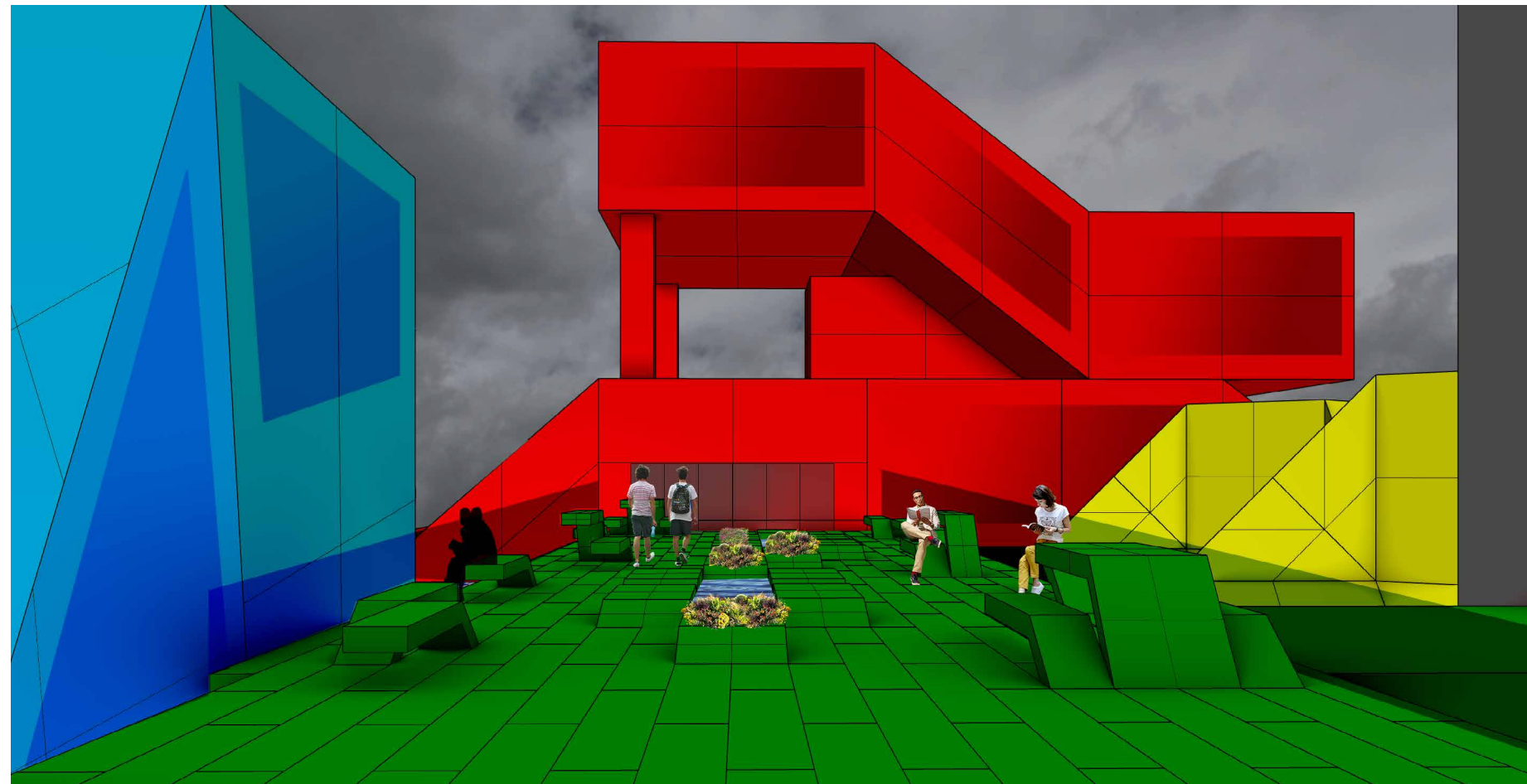
Compare with my mid-semester design; there are multiple pathways, so people are not restricted to walk one direction only. They can explore the building freely. The canopy and envelope re-imagination helps me shape the part of the buildings. The library and the lecture theatre are extruded upward and entry and located at the ground. When people enter the section, they need to walk up from the stair, and this indicated they enter a different zone. The moment is changed.

Other sections are very similar to this process, so people will know they enter a different area. In each area, people will create circulation and form their atmosphere. But they are still connected since they are in the same building. The bridge on the second floor is symbolised as the connection of the building to the city. It unites all sections of the buildings and links up the sections together for people to walk to their destination.

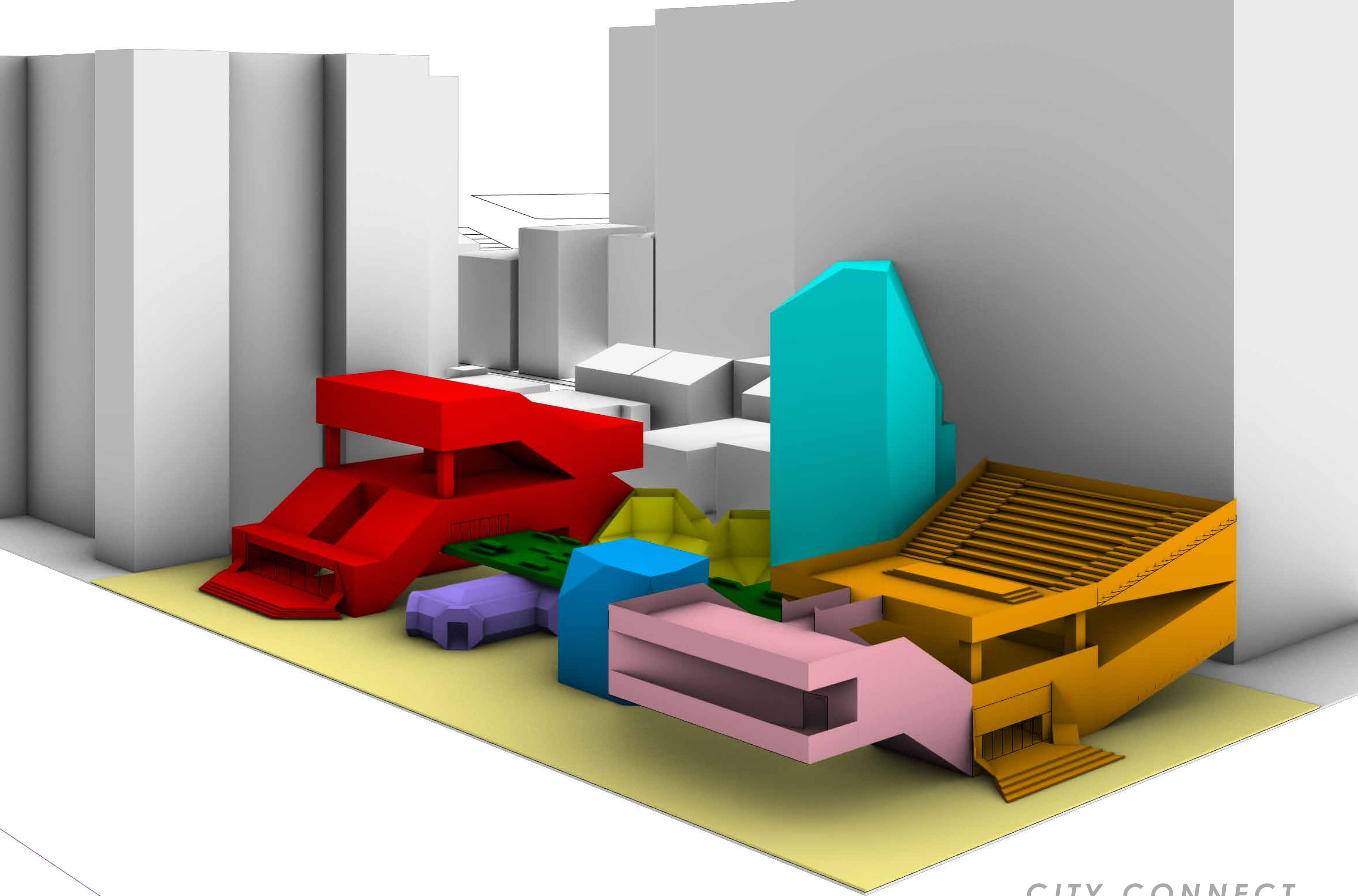












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