[ARCHIVED CATALOG]

Computer Engineering, B.S. Suggested 4-year Plan

How to Use your 4-year Plan

- This is a suggested 4-year plan for your major and not meant to replace regular academic advising.
- The plan is **flexible** and can be changed to accommodate studying abroad, a second major/minor(s) or AP/IB credits.
- You should work with an academic advisor to develop a plan that meets your interests and goals.
- You must earn a minimum of 120 credits to graduate and 79-80 major-specific credits to earn a B.S. in Computer Science.
- Transfer students and those seeking second majors should contact the program advisor for degree planning.
- If you have any questions, contact <u>fseadvising@chapman.edu</u>.

Suggested 4-year Plan

- We encourage you to select your General Education (GE) and minor/second major/Themed Inquiry/Honors program around the plan below. Once you fill your GE classes around your major classes, you will have a better idea of space remaining each semester when choosing your Exploration Focus.
- To be enrolled full time, you must take at least 12 credits a semester.
- In order to graduate within 4 years, we recommend you take 30 credits a year.

Year 1

Fall Semester (13-14 credits for major)

- FFC 100B First Year Foundations: Grand Challenges in Science and Engineering 3 credits
- ENGR 101 Foundations of Design and Fabrication 3 credits
- CPSC 230 Computer Science I 3 credits
- CENG 298 Computer Engineering Colloquium 1 credit
- MATH 110 Single Variable Calculus I 3 credits

• MATH 115 - Accelerated Calculus Part I: Differentiation and Integration 4 credits

Spring Semester (9-10 credits for major)

- CENG 231 Systems Programming 3 credits
- CENG 231L Lab Systems Programming 1 credit
- GCI 150 Grand Challenges in Science and Engineering I 1 credit
- CENG 298 Computer Engineering Colloquium 1 credit
- MATH 111 Single Variable Calculus II 3 credits
- OR
- MATH 116 Accelerated Calculus Part II: Series, Differential Equations and Multivariable Calculus 4 credits

Year 2

Fall Semester (9-13 credits for major)

- EENG 200 Electronics and Circuits I 3 credits
- EENG 200L Lab Electronics and Circuits I 1 credit
- CENG 298 Computer Engineering Colloquium 1 credit
- MATH 210 Multivariable Calculus 3 credits *
- GCI 200 Grand Challenges in Science and Engineering II 1 credit

Spring Semester (11-12 credits for major)

- Computer Engineering Upper Division Requirement (3-4 credits)
- MATH 250 Discrete Mathematics I 3 credits
- GCI 250 Grand Challenges in Science and Engineering III 1 credit
- PHYS 101 General Physics I 3 credits
- PHYS 101L General Physics I Laboratory 1 credit

Year 3

- CENG 298 Computer Engineering Colloquium 1 credit
- EENG 300 Electronics and Circuits II 3 credits
- EENG 300L Lab Electronics and Circuits II 1 credit
- MATH 215 Introduction to Linear Algebra and Differential Equations 3 credits
- PHYS 102 General Physics II 3 credits

^{*} Not required for those who took MATH 116

• PHYS 102L - General Physics II Laboratory 1 credit

Spring Semester (9-11 credits for major)

- Computer Engineering Upper Division Requirement (3-4 credits)
- Computer Engineering Upper Division Requirement (3-4 credits)
- PHYS 201 General Physics III 3 credits

Year 4

Fall Semester (9-11 credits for major)

- Computer Engineering Upper Division Requirement (3-4 credits)
- Computer Engineering Upper Division Requirement (3-4 credits)
- Computer Engineering Elective (3 credits)

Spring Semester (9-10 credits for major)

- Computer Engineering Elective (3 credits)
- Computer Engineering Elective (3 credits)
- Computer Engineering Upper Division Requirement (3-4 credits)