Spencer Schibig

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OBJECTIVE

Proactive, energetic Computer Science undergraduate adept in leadership and strong interpersonal skills that excel in a group environment. Seeking to develop more skills with a focus on collaboration, communication, and creativity as a Software Engineering or UI/UX intern.

EDUCATION

Oregon State University, Bachelor Degree, Applied Computer Science   Expected 2021
Chemeketa Community College, Associate of Science Degree   June 2019

EXPERIENCE

Usability Engineering - Craigslist Revamp Group Project   January 2020
- Identified the pitfalls of Craigslist's UI usability through the Gestalt design principles and created goals to make a new user-friendly and aesthetic UI prototype.
- Led group through facilitating meetings, underwent individual team member checkups to establish preparedness for user studies and delegated tasks to meet our goals.
- Acquired IRB certification to conduct efficient and safe interviews with a focus on the ethical treatment of human subjects.

Software Engineering - Aces Up Group Project   September 2020
- Collaborated in a Scrum Team and exercised weekly Sprint plannings for a Java-based card game.
- Identified goals and ensured team accountability for each Sprint to gauge and streamline the development of the program and the team's roles.
- Managed GitHub workflow by reviewing team member's pull requests and automated Sprint goals through Github's Action feature.
- Can be accessed here: https://github.com/cs361f2019-osu/Fall2019_project-team-3

Assistant Tennis Coach - Blanchet Catholic School   February 2019 - May 2019
- Coached varsity high school boys tennis team by demonstrating proper techniques to reshape and hone fundamental skills.
- Helped each student become more proficient and confident by discussing during practices and matches about the good aspects of performance and aspects to improve on.
- Managed practice flow efficiently through time management, meeting team members' individual needs and group's needs, and resolved conflicts.

SKILLS

- **Languages:** C, C++, Python, Java, HTML, CSS, PHP, Javascript, SQL, Bash, Flutter
- **Software:** Git/Github, Figma, Firebase, MySQL, Vi/Vim, Visual Studio