Spencer Bruce

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Education and Honors

Columbia University – The Fu Foundation School of Engineering and Applied Sciences

April 2021

B.S. in Computer Science: Vision, Graphics, Interaction, and Robotics Track, Minor in Sociology

Relevant Courses: Artificial Intelligence (Python), Computer Graphics (Java), Deep Learning for Computer Vision (Python),

Data Visualization (JS), Natural Language Processing (Python), Advanced Programming (C/C++),

Data Structures and Algorithms (Java, Scala), User Interface Design (JS), Fundamentals of Computer Systems (Assembly)

Academic Achievements: Cum Laude (3.92), Tau Beta Pi Engineering Honor Society, Dean's List

Extracurriculars: EcoReps, Sci-Inspire, MakerSpace + Design Center, Transfer Student Coalition, Running Club

Technical Skills

Languages: Python, JavaScript (React, jQuery, d3), Java (OpenGL), C/C++, Scala, Processing, HTML, CSS Tools & Technologies: Adobe CC Suite, Final Cut Pro X, Figma, Tableau, Git, LaTeX, CAD, Blender, 3D printing, laser cutting, sewing

Experience

Head Teaching Assistant - Introduction to Programming in Python; Columbia University

January 2019 - April 2021

- o Recipient of Andrew P. Kosoresow Memorial Award for Excellence in Teaching, performed exceptionally in student reviews
- o Introduced 200+ students to computing fundamentals including object-oriented programming, sorting algorithms, and data structures
- o Authored Python assignments/exams and built new hybrid course structure, alternating between lecture and collaborative workshops
- o Managed team of 8-12 teaching assistants to ensure uniform standards in instruction and grading
- Developed Bash and Python script infrastructure to streamline grading, seating arrangements, and course organization/logistics

Teaching Assistant - Advanced Programming in C/C++; Columbia University

January 2020 - April 2020

- o Introduced 300+ students to systems programming topics including process control, TCP/IP networking, and memory management
- o Maintained remote Linux server which hosts student assignments, exams, and grading scripts with 15 other teaching assistants
- o Organized hackathon for students and alumni, including website maintenance, sponsorship search, and merchandise purchasing
- o Overhauled course instruction during transition to remote learning, including recording and dissemination of digital instruction material

Web Design Intern - SUNY Center for Professional Development; Syracuse

May 2019 - August 2019

- o Spearheaded UI design and implementation of CPD website using d4 CMS in preparation for SUNY Online product release
- \circ Managed website production and maintenance for 50+ educational and instructional workshops
- o Created branding and promotional material for SUNY CPD and its affiliates, including 64 college campuses throughout New York

Staff Designer - Columbia Daily Spectator

September 2018 - May 2019

- o Performed statistical analysis and preliminary charting of hand-curated datasets using NumPy, Pandas, and Matplotlib
- o Designed, edited, and produced data visualizations for print and web articles using D3.js, Tableau, and Adobe Creative Suite

Projects

TikTok and Spotify Trend Data Visualization (Link)

- $\circ \ Aggregated \ data \ from \ TikTok \ audio \ trends \ using \ Beautiful Soup \ web \ scraping \ and \ Spotify \ API$
- o Designed, programmed, and iterated on an interactive dashboard visualizing trends using D3.js and Observable

Interactive COVID-19 Demographics Dashboard (Link)

- o Curated custom dataset from various governmental and COVID-19 regulatory sources using NumPy
- o Visualized data in interactive parallel coordinate dashboard using D3.js and Observable

Polanding Twitter Bot (Link)

- \circ Collected, annotated, and cleaned custom dataset of photos with red-white boundaries
- o Trained TensorFlow Object Detection API + Google's MobileNet architecture on COCO + custom datasets
- o Deployed Twitter bot using Raspberry Pi and Tweepy API that responded to tweets with comedic videos that go "Polanding"

Quadruped Robot (Link)

- o Designed spherical quadruped robot using SolidWorks following class size and component constraints
- o Constructed and programmed robot using Raspberry Pi, additive manufacturing, and various machining techniques
- o Performed gait optimization using PyBullet to simulate movement in a virtual playground

Interests and Other Activities