

Spencer Hance

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Available to start January 2019

Education

Northeastern University

Boston, MA

Bachelor of Science, **Computer Engineering**

December 2018

- IEEE (**Treasurer Fall'16, Fall'17**)
- Beta Gamma Epsilon Engineering Fraternity (**Vice President Fall'17**)

Relevant Coursework

- High Performance Computing (**C, PThreads, OpenMP, OpenMPI, CUDA**), Software Security, Networks, Computer Systems (**C, x86**), Algorithms (**C++**), Digital Logic Design (**Verilog, FPGA, MIPS**), Embedded Design (**C, FPGA**)

Work Experience

Advanced Micro Devices (AMD) (Research)

Boxborough, MA

Research Engineer Co-op - CPU Architecture

January – April 2018

- Developed instrumentation and trace-driven tools (**C++**) to research data prefetching of HPC/Exascale workloads
- Created **IPython** notebooks for analysis and visualization of results from thousands of traces

MIT Lincoln Laboratory

Cambridge, MA

Technical Assistant - Machine Learning

October 2017 – Present

- Implementing and documenting Machine Learning pipelines (**Python, Anaconda, SLURM**)

Advanced Micro Devices (AMD)

Boxborough, MA

Design Engineer Co-op - GPU Architecture

January – July 2017

- Researched new GPU compressed cache designs and presented work at internal innovation expo
- Co-developed cache simulator (**C++**) and decreased simulator runtime by 300%
- Designed simulation framework (**Bash, Python**) to run and analyze large-scale experiments on LSF cluster

EnerNOC

Boston, MA

Performance Engineering Co-op

January – December 2016

- Created automated tests to measure web-application performance (**JMeter, LoadRunner, Jenkins, AWS**)
- Ported a proprietary algorithm at company hackathon to **Python/OpenCL** and gained a 7x speedup
- Wrote a **MEAN.js/JavaScript** application to generate and load test data from Hadoop cluster
- Developed a custom status page and **Splunk** dashboards to display critical performance data on the office wall

Research Experience

NU Computer Architecture Research Group

Boston, MA

Undergraduate Researcher

October 2014 – Present

- Contributed significantly to **open-source** Multi2Sim CPU-GPU simulator for **C** to **C++** rewrite
- Developed unit tests with Google Test and discovered/fixed bug affecting the accuracy of all emulations
- Designed a tool (**Bash, Python, SQLite3**) to run many parallel fault-injection simulations on a SLURM cluster

International Supercomputing Competitions (SC'15, SC'16, ISC'17, SC'17)

Boston, MA

Application Lead

July 2015 – November 2017

- Designed/built four clusters and optimized scientific applications for them
- Achieved the competition record of the HPCG benchmark at ISC'17 in Frankfurt, Germany
- Won the "MacGyver Award" for building an HPC cluster from components on the show floor

Technical Skills

Languages: Python (Pandas), C(++), Bash

Technologies: Linux, HPC Concepts, LaTeX, Git, Perforce, GDB, LSF, Splunk, JMeter