Spencer Hance

234 Commonwealth Ave – Boston – MA – 02116

☐ (203) 240-8072 • ☑ shance@ece.neu.edu • ☑ www.shance.me

Availability: January-July 2018

Education

Northeastern University

Boston, MA

Bachelor of Science, Computer Engineering

May 2019

- IEEE (Treasurer, Fall'16, Fall'17)
- Beta Gamma Epsilon Engineering Fraternity (Vice President, Fall'17)

Relevant Coursework

- High Performance Computing (**PThreads, OpenMP, OpenMPI, CUDA**), Software Security, Computer Systems, Algorithms (**C++**), Networks, Digital Logic Design (**Verilog, FPGAs**), Embedded Design (**C**)

Experience

Advanced Micro Devices (AMD)

Boxborough, MA

GPU Architecture Co-op

January - July 2017

- Researched new GPU cache designs and presented at internal innovation expo
- Contributed to cache simulator(C++) and gained 3x speedup on runtime
- Designed simulation framework to run large-scale experiments on LSF cluster
- Implemented unit testing framework and increased code coverage

EnerNOC Boston, MA

Performance Engineering Co-op

January - December 2016

- Created automated tests to measure web-application performance using JMeter and LoadRunner
- Developed a **MEAN.js** application to load data for application testing
- Implemented status pages to monitor production services
- Ported a core algorithm to **Python/OpenCL** and gained a 7x speedup

NU Computer Architecture Research Group

Boston, MA

Undergraduate Researcher

October 2014 - Present

- Multi2Sim Heterogeneous System Simulator
 - · Ported over 15,000 lines of **C** to **C++** for a full application rewrite
 - · Developed unit tests with Google Test for automated code validation
 - Debugged simulator code with GDB for release
 - · Analyzed x86 application patterns with Valgrind for more efficient simulation
- Student Cluster Competition (SC'15, SC'16, ISC'17, SC'17)
 - Designed a 3kW supercomputer with a team of students
 - · Optimized scientific applications for best performance on the system
 - · Troubleshooted the High Performance Computing software stack
- Fault Injection Tool
 - · Developed a bash tool to run massive GPU fault injection simulations
 - · Utilized Python and SQLite3 to analyze simulation results

Technical Skills

 $\textbf{Technologies:} \ \ \mathsf{Python}, \ \ \mathsf{C}(++), \ \ \mathsf{Bash}, \ \ \mathsf{JavaScript} \ \ (\mathsf{MEAN.js}), \ \ \mathsf{Linux}, \ \ \mathsf{Verilog}, \ \ \mathsf{HPC} \ \ \mathsf{Concepts}, \ \ \mathsf{LaTeX}, \ \ \mathsf{Git}, \ \ \mathsf{Perforce}, \ \ \mathsf{Linux}, \ \ \mathsf{Concepts}, \ \ \mathsf{LaTeX}, \ \ \mathsf{Cit}, \ \ \mathsf{Perforce}, \ \ \mathsf{Linux}, \ \ \mathsf{Concepts}, \ \ \mathsf{LaTeX}, \ \ \mathsf{Cit}, \ \ \mathsf{Perforce}, \ \ \mathsf{Linux}, \ \mathsf{Linux}, \ \ \mathsf{Li$

GDB, LSF, Splunk, JMeter

Certifications: CompTIA A+ Technician