Before you begin coding, write an algorithm that represents the steps necessary to play a game of rock, paper, scissors, lizard, Spock in a best-of-three format. By writing out the steps, it will make you think about every piece needed to bring the game to life. Please submit to your instructor Slack channel once completed for approval to start coding. Below is an example of how to get started:

- Step 1: Display the rules of the game

- Step 2: Ask how many human players will be playing

- Step 3: Promt player/players to input the gesture they would like to use

- Step 4: Compare the two opponent's gestures to find out if one of them has won the round.

- Step 5: Add 1 to the count for the player's wins, if they tie dont add to their count.

- Step 6: Check to see if any player's win count is 3, if so declare them as winner, if not return to Step 3 and repeat until you have a winner.

- Step 7: Declare winner and ask if player/players would like to play again. if so then return to Step 2, if not end program.