

Spencer Leff

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EDUCATION

Chico State University - Computer Science major: (August 2019 - May 2023)

- Gpa: 3.815

Sutter Union High School: (August 2015 - May 2019)

- Gpa: 4.14, SAT: 1300

EXPERIENCE

Google CSSI Extension at Chico State University: (July 2019 - August 2019)

- Computer Science program that introduced HTML, CSS, Javascript, CLI Bash, and Python. Google engineers gave presentations on being successful in the industry. Worked on my personal website and "Hambre" (See - "Projects").

Swift 5 Development - Piano....: (October 2019 - April 2020)

- Worked in a two-person team to update an existing application from scratch in order to run it in the Swift environment and meet the software update qualifications. Developed the core of the application, and most of the front-end look and feel.

Job Shadow - Infostat Systems Incorporated: (December 13th, 2018)

- Experienced a full work day in a professional environment throughout which I was shown the company's business model, attended a company meeting, and was shown the current projects and assignments of multiple company employees.

PROJECTS

Spencerleff.com - My personal website, featuring more information about myself and my projects. Developed with HTML and CSS from scratch. (<https://spencerleff.com/>)

Hambre - A website dedicated to providing restaurant suggestions based on the user's food preferences in Chico, California. (<https://hambreapp.github.io/>)

Piano... - IOS application that allows the user to play a variety of songs on a virtual piano using real, recorded piano sounds. (Available on iPhone and iPad)

SKILLS

- **C++:** Completion of Programming and Algorithms 1 & 2 at California State University, Chico. (Grade: A)
- **Bash-Shell & Python:** Completion of Shell Programming at California State University, Chico. (Grade: A)
- **HTML & CSS:** Developed my personal website and "Hambre" using HTML, CSS, and light use of JavaScript.
- **Vim Editor:** The text editor of choice that I use for most projects and courses..
- **Swift 5:** Developed "Piano..." using the Swift 5 environment.