An Intro to CGA Conformal Geometric Algebra

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Invented by David Hestens in his paper, "Old Wine in New Bottles: A new algebraic framework for computational geometry."

In this presentation, we will...

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- Define the specific conformal model of GA,
- Find forms for all geometric primitives of the CGA model,
- Discuss the fundamental transformations of CGA.

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Definition

We say the blade B, given by

$$B = \bigwedge_{k=1}^m b_k = b_1 \wedge \cdots \wedge b_m,$$

is a non-zero m-blade if and only if $\{b_k\}_{k=1}^m$ is a linearly independent set of vectors.

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is a non-zero *m*-blade if and only if $\{b_k\}_{k=1}^m$ is a linearly independent set of vectors.

Clearly, if $B \neq 0$, then we must have grade(B) = $m \leq n$.

Imagine an infinite *m*-dimensional hyper-plane.

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Our geometric arguments will not require us to visualize the homogeneous representation space.

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For any $v \in \mathbb{V}^n$, we say that

 $v \notin B$ if and only if $v \in B^*$,

where B^* represents the complement $(\mathbb{V}^n - \operatorname{span}\{b_k\}_{k=1}^m) \cup \{0\}$.

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Notice that $v_{\parallel} \in B$, but $v_{\perp} \notin B$.

For any vector $v \in \mathbb{V}^n$, we have

$$v \wedge B = (v_{\parallel} + v_{\perp}) \wedge B = v_{\perp} \wedge B,$$

 $v \cdot B = (v_{\parallel} + v_{\perp}) \cdot B = v_{\parallel} \cdot B.$

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 $grade(v \cdot B) = grade(B) - 1$

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 $\mathsf{grade}(v \cdot B) = \mathsf{grade}(B) - 1$

We may also imagine $v \cdot B = (v \wedge B^*)^*$, where B^* is the complement of B with respect to \mathbb{V}^n .



If $B \neq 0$, then $v \in B$ if and only if $v \wedge B = 0$.

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Proof.

The set $\{b_k\}_{k=1}^m$ is linearly independent while the set $\{v\} \cup \{b_k\}_{k=1}^m$ is linearly dependent.

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Proof.

Notice that $0 = v \cdot B = (v \wedge B^*)^*$ if and only if $v \wedge B^* = 0$.



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We say that B directly represents a geometry as the set of all points

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Note that $G(B) = G^*(B^*)$ and $G^*(B) = G(B^*)$.



We Can Combine Geometries

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$$p(x) \in A \text{ or } p(x) \in B$$

 $\implies p(x) \in A \land B$



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Why doesn't the converse hold?



We Can Intersect Geometries

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Proof.

$$p(x) \in A^* \text{ and } p(x) \in B^*$$

iff $p(x) \notin A \text{ and } p(x) \notin B$
iff $p(x) \notin A \land B$
iff $p(x) \in (A \land B)^*$

Notice that $G^*(A \wedge B) = \emptyset$ if and only if $G(A \wedge B) \neq \emptyset$.

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Main point: We can't hope to cover all combinations of outer products between all various types and representations of geometry, but you must explore all of these to get full use out of the model!

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Main point: We can't hope to cover all combinations of outer products between all various types and representations of geometry, but you must explore all of these to get full use out of the model! Application of imaginary intersection: Finding the contour of a sphere from a point.

Visualization Of Example

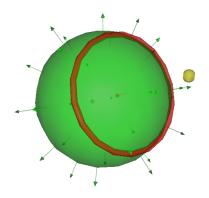


Figure: The contour of a circle from a point.

The Homogeneous Nature Of The Model

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For any blade B, there is a scalar λ such that λB is a homogenized form.

If B is the result of some geometric operation, then such a λ has geometric signficance WRT to that operation.

The Geometric Product

Definition

For any vector $v \in \mathbb{V}^n$ and any blade $B \in \mathbb{G}(\mathbb{V}^n)$, we define

$$vB = v \cdot B + v \wedge B$$
.

Versors

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Notice that $v^{-1} = v/v^2$.

The Inverse And The Reverse Of Versors

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$$\tilde{V} = \prod_{k=1}^{m} v_{m-k+1}.$$

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The inverse V^{-1} of V is therefore given by

$$V^{-1} = \frac{\tilde{V}}{V\tilde{V}}.$$

The Versor Group

Versors form a group under the geometric product.

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Versors form a group under the geometric product.

Proof.

Associativity follows from the associativity of the geometric product.

The scalar 1 is the identity versor.

For every versor V, there exists an inverse V^{-1} such that

$$VV^{-1} = V^{-1}V = 1.$$



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Conjugation by versors is grade preserving! For any vector $v \in \mathbb{V}^n$, we have $VvV^{-1} \in \mathbb{V}^n$, therefore, we have grade(B) = grade(VBV^{-1}).

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Definition

Define $p: \mathbb{V}^n \to \mathbb{G}(\mathbb{V}^{n+2})$ as

$$p(x) = o + x + \frac{1}{2}x^2 \infty.$$

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Having invented this specific model, what we are now able to discover about it is almost endless!



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That is, $G(p(c)) = G^*(p(c)) = \{c\}.$

n-dimensional **Dual** Hyper-Spheres

The function p(x) factors out of the equation

$$(x-c)^2-r^2=0$$

as the alternative equation

$$p(x)\cdot\left(p(c)-\frac{1}{2}r^2\infty\right)=0.$$

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Points are degenerate spheres, or spheres with radius zero. We may refer to p(c) as a round point.

Generating All Dual Rounds Of CGA

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dually represents an (n - m + 1)-dimensional hyper-sphere.

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Let $\{\sigma_k\}_{k=1}^m$ be m spheres of dimension n having a non-empty and non-degenerate intersection.

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dually represents an (n - m + 1)-dimensional hyper-sphere. Rounds with zero radius give us tangent points!

All Rounds Of CGA For 3-dimensional Space

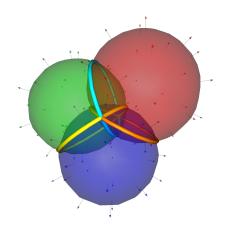


Figure: 3 Rounds, 3 Circles and 1 Point-Pair

(n-1)-dimensional Dual Hyper-Planes

The function p(x) factors out of the equation

$$(x-c)\cdot v=0$$

as the alternative equation

$$p(x)\cdot(v+(c\cdot v)\infty)=0.$$

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Flats at infinity are free blades.

0-dimensional flats are called flat points.



All Flats Of CGA For 3-dimensional Space

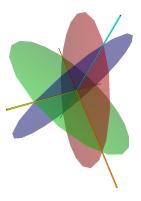


Figure: 3 Planes, 3 Lines, 1 Flat-Point

A Generalization Of Coplanarity

Definition

For $m \ge 0$, a set of points are co-m-hyper-planar if...

```
For m=0, the points are identical,
For m=1, the points are collinear,
For m=2, the points are coplanar,
For m=3, the points are co-hyper-planar,
etc...
```

A Condition For Linear Independents Of Points

Lemma

For $m \ge 1$, if m+1 points $\{x_k\}_{k=1}^{m+1} \subset \mathbb{V}^n$ are non-co-(m-1)-hyper-planar, then $\{p(x_k)\}_{k=1}^{m+1}$ is a linearly independent set.

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The proof is not hard, but too big for this slide.

Generating All Direct Rounds Of CGA

Let $m \geq 1$. For m+1 points $\{x_k\}_{k=1}^{m+1} \subset \mathbb{V}^n$ on an m-dimensional hyper-sphere that are non-co-(m-1)-hyper-planar, the blade B, given by

$$B = \bigwedge_{k=1}^{m+1} p(x_k)$$

directly represents the *m*-dimensional hyper-sphere.

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Proof.

Let the (n-m+1)-blade A dually represent the m-dimensional hyper-sphere determined by the points. If A dually represents this sphere, then A^* directly represents this sphere. Therefore, we need to show that there exists $\lambda \in \mathbb{R}$ such that $A^* = \lambda B$. For all k, we have $p(x_k) \in A^*$ and $p(x_k) \in B$. By our lemma, $\{p(x_k)\}_{k=1}^m$ is a linearly independent set. Lastly, $\operatorname{grade}(B) = m+1 = n+2-(n-m+1) = n+2-\operatorname{grade}(A) = \operatorname{grade}(A^*)$.

A Generalization Of Cospherical

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For $m \ge 1$, a set of points are co-m-hyper-spherical if...

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For m=1, the points are co-point-pair,
For m=2, the points are co-circular,
For m=3, the points are co-spherical,
For m=4, the points are co-hyper-spherical,
etc...
```

Generating Almost All Direct Flats Of CGA

Let $m \geq 1$. For m+2 points $\{x_k\}_{k=1}^{m+2} \subset \mathbb{V}^n$ on an m-dimensional hyper-plane that are (1) non-co-(m-1)-hyper-planar and (2) non-co-m-hyper-spherical, the blade B, given by

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directly represents the *m*-dimensional hyper-plane.

Proof.

By (1), there exists the (n-m)-blade A dually representative of the m-dimensional hyper-plane. By (2), $B \neq 0$. Lastly, $\operatorname{grade}(B) = m+2=n+2-(n-m)=n+2-\operatorname{grade}(A)=\operatorname{grade}(A^*)$.



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Question: Given a dual line L and a point P not on L, how do I find the dual plane N containing L and P?

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$$S' = (P' \wedge (S \wedge N)^*)^* = P' \cdot (S \wedge N) = (P' \cdot S)N - (P' \cdot N)S.$$

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Answer: Not very pretty!

Pictures Of Quiz Answers

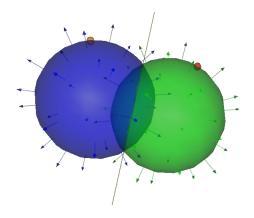


Figure: Reflection of sphere with aide of point.

Pictures Of Quiz Answers (Continued)

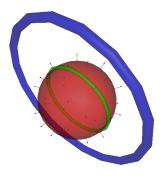


Figure : Saturn's Fallen Ring

Recall the outermorphic property of versors!

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Then, if the *m*-blade *B* directly represents any geometry, (except a flat point), then there exists *m* points $\{x_k\}_{k=1}^m \subset \mathbb{V}^n$ such that

$$VBV^{-1} = V\left(\bigwedge_{k=1}^{m} p(x_k)\right)V^{-1} = \bigwedge_{k=1}^{m} Vp(x_k)V^{-1}.$$

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A versor may or may not leave ∞ invariant under conjugation.



Transformations Of **Dual** Geometry By Versors

If the *m*-blade *B* dually represents any geometry, then we can write

$$VBV^{-1} = V(B^*)^*V^{-1} = (VB^*V^{-1})^*,$$

relating this to what we know about the transformation of *directly* represented geometries.

Types Of Transformations By Versors

All conformal transformations can be represented by versors! Some of these include...

- Translations.
- Rotations,
- Dilations,
- Transversions.

Blades representative of geometry are also versors representative of transformations!

• Planar reflections are represented by a dual planes!

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Corollary: We can use versors to transform transformations! Note: Points are null, (non-invertible), and therefore, planar and spherical reflections generate the versor group of all transformations.

Planar Reflections

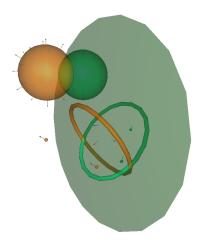


Figure : Planar reflections of a sphere, circle and point-pair.

Planar Reflections (Again)

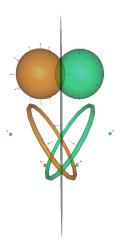


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Spherical Reflections

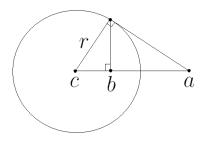


Figure : How we define spherical reflections.

Spherical Reflections

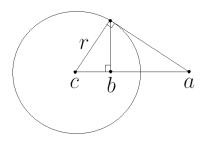


Figure : How we define spherical reflections.

It can be shown that $b=c+\lambda(b-a)$, where $\lambda=r^2/(c-a)^2$.

Spherical Reflections (Again)

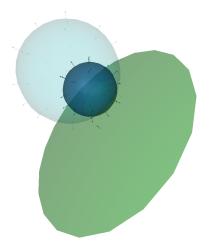


Figure: The spherical reflection of a plane about a sphere is a sphere.

Spherical Reflections (Yet Again)

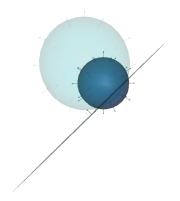


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Rigid Body Motions

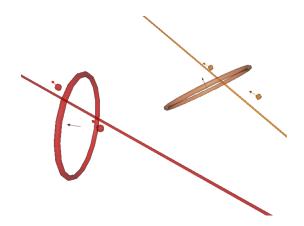


Figure: A line, circle and point-pair rotated/translated.

Rigid Body Motions (Again)

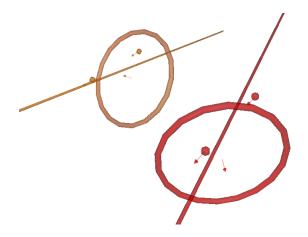
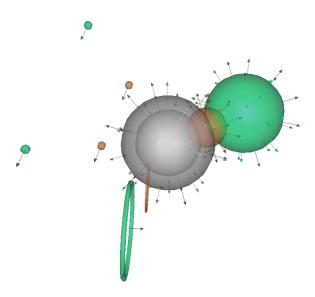


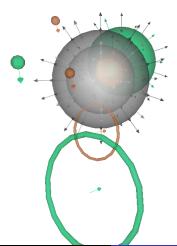
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Dilations



Dilations (Again)





Transversions

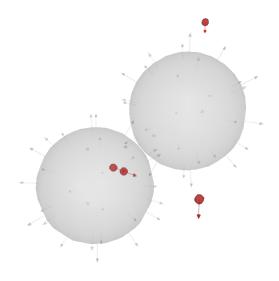


Figure : The transversion of a point-pair

Transversions (Again)

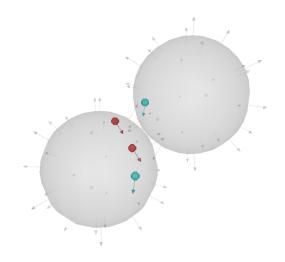


Figure: The transversion of some other point-pair.

The End

Thank you for your time. Any questions?