Git in Ten Minutes

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Contents

1	Commits		
	1.1	How Git sees your files	1
	1.2	Common shortcuts	2
2	Brai	nches	3

1 Commits

As soon as you hand your files over to Git, Git keeps copies. You can nuke your working tree, edit it arbitrarily, and unless you tell Git to absorb those changes using git commit, Git really doesn't care. This is probably the most misunderstood thing about Git, at least at first. But once you wrap your mind around it things start to make sense. So, for example, here's a Git session along with how it sees the world.

1.1 How Git sees your files

\$ git init

Git: Ok, I've created a directory called .git where I'll store mysteriously-compressed versions of all of the files you give me. You can then bork anything else, and I'll be able to reconstruct any file you've given me from the stuff in .git.

\$ echo 'test' > foo

Git: You've created a file called **foo** that I know nothing about and I won't touch with a ten-foot pole.

\$ git add foo

Git: Aha, so you *do* want me to manage foo. Well certainly. I've taken a snapshot of foo and placed it into the *index*, which is a place where you can put snapshots of things as you're getting ready to commit them. If you edit foo from here, I won't see those changes unless you do another git add.

\$ git commit

Git: Ok, I'm going to make a commit out of everything in the index. In this case, you've handed me a new file, so I'll commit the fact that you created foo and that its contents were test when it was added to the index. (For all I know, it might be something else now; but you wanted me to commit the snapshots in the index, so that's all I did.)

\$ echo 'test2' > foo

Git: You've made changes to foo. I don't own any of those changes, though, since you haven't made a new snapshot. As far as I'm concerned, foo is supposed to contain test. If you want me to create another snapshot and absorb those changes, you'll have to use git add.¹

\$ git diff foo

Git: You're asking me how foo is different from the way I was expecting it. Equivalently, how foo will change if you use git add. I'll print a diff to show what has changed between your copy of foo and the last current foo that you've given me.

\$ git add foo

Git: Ok, I've taken foo's current contents and put them in the index. If you run git commit, I'll create a commit out of that change.

1.2 Common shortcuts

Git provides some shortcuts to access the most commonly-used functionality:

\$ git commit <filename> [<filename> ... <filename>]

Git: I'll take a new snapshot of each of those files (provided that I own it; you must have git added it at least once for me to be willing to touch it) and create a commit from those snapshots. After this, any other snapshots in the index will still be uncommitted, but all changes that you've made to the files you just specified will be committed.

\$ git commit -a

Git: I'll commit any changes to every single file you've ever git added, along with anything you've put into the index.

¹There is an exception, really a shorthand: git commit -a, which I'll go over later.

2 Branches

Before I go into branches there's something you should know about commits. Each commit represents changes to a file (or many files), and changes only make sense if you know what the file looks like. So if you make two commits, first commit A and then commit B, then commit B knows that it depends on commit A.² You can see, then, that the most recent commit has a chain all the way back to the beginning of your repository.

But all of this raises a question: How does Git keep track of the most recent commit? The answer is that it uses a label. When you create a repository, that label is master; and Git updates master each time you make a new commit. It's appropriate to think of master as a symlink that Git keeps pointing at the most recent commit.

 $^{^2}$ In practice, the commit names A and B are very long hexadecimal numbers computed from the diffs represented by the commits, and Git can look up the data in the commits based on these numbers.