

# Writing Self-Modifying Perl

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# Chapter 1

## Introduction

I've gotten a lot of WTF's<sup>1</sup> about self-modifying Perl scripts. Rightfully so, too. There's no documentation (until now), the interface is opaque and not particularly portable, and they aren't even very human-readable when edited:

```
...
meta::define_form 'meta', sub {
    my ($name, $value) = @_;
    meta::eval_in($value, "meta::$name");
};
meta::meta('configure', <<'__25976e07665878d3fae18f050160343f');
# A function to configure transients. Transients can be used to store any number of
# different things, but one of the more common usages is type descriptors.
sub meta::configure {
    my ($datatype, %options) = @_;
    $transient{$_}{$datatype} = $options{$_} for keys %options;
}
__25976e07665878d3fae18f050160343f
...
```

Despite these shortcomings, though, I think they're fairly useful. So rather than vindicate the idea (which is probably irredeemable), I've written this guide to dive into the mayhem and go from zero to a self-modifying Perl script. At the end, you'll have a script that is functionally equivalent to the object script, which I use as the prototype for all of the other ones.<sup>2</sup>

This guide probably isn't for the faint of heart, but if you're not afraid of eval then you might like it.

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<sup>1</sup>[http://www.osnews.com/story/19266/WTFs\\_m](http://www.osnews.com/story/19266/WTFs_m)

<sup>2</sup>See <http://github.com/spencertipping/perl-objects> for the full source.

## Chapter 2

# A Big Quine

At the core of things, a self-modifying Perl script is just a big quine.<sup>1</sup> There are only two real differences:

1. Self-modifying Perl scripts print into their own files rather than to standard output.
2. They print modified versions of themselves, not the original source.

If we're going to write such a script, it's good to start with a simple quine.

### 2.1 A Basic Quine

Some languages make quine-writing easier than others. Perl actually makes it very simple. Here's one:

Listing 2.1 examples/basic-quine

```
1 my $code = <<'EOF';
2 print 'my $code = <<\'EOF\';', "\n", $code, "EOF\n"; print $code;
3 EOF
4 print 'my $code = <<\'EOF\';', "\n", $code, "EOF\n"; print $code;
```

The logic is fairly straightforward, though it may not look like it. We're quoting a bunch of stuff using <<'EOF',<sup>2</sup> and storing that into a string. We then put the quoted content outside of the heredoc to let it execute. The duplication is necessary; we want to quote the content and then run it.<sup>3</sup> The key is this line:

```
print 'my $code = <<'EOF\';', "\n", $code, "EOF\n"; print $code;
```

This code prints the setup to define a new variable \$code and prints its existing content after that.

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<sup>1</sup>A "quine" being a program that prints its own source.

<sup>2</sup>The single-quoted heredoc form doesn't do any interpolation inside the document, which is ideal since we don't want to worry about escaping stuff.

<sup>3</sup>Later on I'll use eval to reduce the amount of duplication.