xh

Spencer Tipping

May 11, 2014

Contents

I	Bootstrap implementation	2
1	Self-replication	3

Part I Bootstrap implementation

Chapter 1

Self-replication

Note: This implementation requires Perl 5.14 or later, but the self-compiled xh image will run on anything back to 5.10. For this and other reasons, mostly performance-related, you should always use the xh-compiled image rather than bootstrapping in production.

```
Listing 1.1 boot/xh-header
        #!/usr/bin/env perl
        2 BEGIN {eval(our $xh_bootstrap = q{
        # xh: the X shell | https://github.com/spencertipping/xh
        4 # Copyright (C) 2014, Spencer Tipping
        5 # Licensed under the terms of the MIT source code license
           # For the benefit of HTML viewers (long story):
        8 # <body style='display:none'>
        9 # <script src='http://spencertipping.com/xh/page.js'></script>
        10 use 5.010;
        11 package xh;
        12 our %modules;
        our @module_ordering;
        our %eval_numbers = (1 => '$xh_bootstrap');
        15
        sub with_eval_rewriting(&) {
             my @result = eval {$_[0]->(@_[1..$#_])};
             0 = s/(eval (d+))/eval_numbers1/eg if 0;
             die $@ if $@;
        19
             @result;
        20
        21 }
        23 sub named_eval {
             my ($name, $code) = @_;
        24
             \text{seval\_numbers}  = \text{name if eval}('\_FILE\_') = ^(\text{eval }(\d+)\)/;
```

```
with_eval_rewriting {eval $code};
26
   }
27
28
   our %compilers = (pl => sub {
29
     my $package = $_[0] = s/\./::/gr;
30
     named_eval $[0], "{package :: *package; \n*_[1]\n}";
31
     die "error compiling module $_[0]: $@" if $@;
32
   });
33
34
   sub defmodule {
35
     my ($name, $code, @args) = @_;
36
     chomp($modules{$name} = $code);
     push @module_ordering, $name;
38
     my (\$base, \$extension) = split /\.(\w+\$)/, \$name;
     die "undefined module extension '$extension' for $name"
40
       unless exists $compilers{$extension};
41
     $compilers{$extension}->($base, $code, @args);
42
   }
43
44
   chomp($modules{bootstrap} = $::xh_bootstrap);
   undef $::xh_bootstrap;
```

At this point we need a way to reproduce the image. Since the bootstrap code is already stored, we can just wrap it and each defined module into an appropriate BEGIN block.

Listing 1.2 boot/xh-header (continued)

join "\n", @pieces;

10 **j**11 }
12 })}