Spencer Yue

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OBJECTIVE

Summer internship in front-end web development.

EDUCATION

Bachelor of Science, Computer Engineering Honors (May 2019)

The University of Texas at Austin

GPA: 3.84/4.00

SKILLS

React, JavaScript / TypeScript, CSS / Sass, Python, Bash

WORK EXPERIENCE

Tietronix Software Inc., Software Intern (June 2018 – August 2018)

- Extended an open-source <u>ultrasound imaging simulator</u> to apply the Spatial Impulse Response algorithm.
- Built a Python wrapper with pybind11 and ATen to manage GPU memory.
- Configured CMake with clang and lld for faster builds.
- See https://github.com/spenceryue/OpenBCSim.

PROJECTS

Solar Monitoring Project (December 2018 – Ongoing)

- A <u>dashboard app</u> to monitor solar panel performance in real-time.
- Built with React, TypeScript, and Google Firebase.
- See https://github.com/santoso-solar-monitoring-project/main-page.

videomag (October 2017 – December 2017) [https://spenceryue.me/videomag]

- A video filtering app to amplify small changes from user's web camera.
- Implemented in <u>C</u> the Eulerian Video Magnification algorithm.
- Built with JavaScript and WebAssembly (compiled with emscripten).

StudyParty (March 2017 – May 2017) [https://github.com/spenceryue/chairs]

- A location sharing app for study locations at UT with 3D indoor building maps.
- Built with <u>SVG</u>, <u>CSS</u> 3D transforms, and <u>Sass</u> preprocessing.

AWARDS

Silver Medal (92th percentile) in Week of Code 36, <u>HackerRank Competition</u> (2018) Silver Medal (90th percentile) in HourRank 25, <u>HackerRank Competition</u> (2018) Noble Educational Fund Scholarship of \$15,000 (2014)

UT Austin Engineering Honors Program, Scholarship of \$5,000 (2014)

COURSES

Operating Systems, Algorithms, Software Design Lab, Senior Design