## Circle

Create a class called **Circle**. Upon initialization it should receive a **radius** (**number**). Create a class attribute called **pi** which should be equal to **3.14**. Create **3 instance methods**:

* **set\_radius(new\_radius)** - changes the **radius**
* **get\_area()** - returns the **area of the circle**
* **get\_circumference()** - returns the **circumference of the circle**

### Examples

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| **Test Code** | **Output** |
| circle = Circle(10)  circle.set\_radius(12)  print(circle.get\_area())  print(circle.get\_circumference()) | 452.16  75.36 |