```
module HuttonChap16 where
```

≡⟨⟩ -- Unapply ++ [] ++ (ys ++ zs)

```
open import Haskell.Prelude
open import Haskell.Law.Equality using (sym; begin_; _≡⟨⟩_; step-≡; _■; cong)
open import Haskell.Law.Num.Def using (+-assoc; +-comm)
open import Haskell.Law.Num.Int using (iLawfulNumInt)
Induction on Numbers
Proving the first fact about replicate:
replicate : {a : Set} → Nat → a → List a
replicate zero _ = []
replicate (suc n) x = x :: replicate n x
len-repl : \{A : Set\} \rightarrow (n : Nat) \rightarrow (x : A) \rightarrow lengthNat (replicate n x) \equiv n
len-repl zero x = refl
len-repl (suc n) x =
  begin
    lengthNat (replicate (suc n) x)
  ≡⟨⟩ -- Apply replicate
    lengthNat (x :: replicate n x)
  ≡⟨⟩ -- Apply lengthNat
    suc (lengthNat (replicate n x))
  \equiv \langle \text{cong suc (len-repl n x)} \rangle
    suc n
Some facts about append:
++-[]: \{a : Set\} \rightarrow (xs : List a) \rightarrow xs ++ [] \equiv xs
++-[] [] = begin ([] ++ []) \equiv(\rangle [] \blacksquare
++-[] (x :: xs) =
    begin
       (x :: xs) ++ []
    ≡⟨⟩ -- Apply ++
      x :: (xs ++ [])
    \equiv \langle cong(x:=)(++-[]xs) \rangle
      x :: xs
++-assoc : \{a : Set\} \rightarrow (xs \ ys \ zs : List \ a)
    \rightarrow (xs ++ ys) ++ zs \equiv xs ++ (ys ++ zs)
++-assoc[] ys zs =
    begin
       ([] ++ ys) ++ zs
    ≡⟨⟩ -- Apply ++
      ys ++ zs
```

```
++-assoc (x :: xs) ys zs =
begin
    ((x :: xs) ++ ys) ++ zs

    ≡⟨⟩ -- Apply ++
    (x :: (xs ++ ys)) ++ zs

    ≡⟨⟩ -- Apply ++
    x :: ((xs ++ ys) ++ zs)

    ≡⟨ cong (x :: -) (++-assoc xs ys zs) ⟩
    x :: (xs ++ (ys ++ zs))

    ≡⟨⟩ -- Unapply ++
    (x :: xs) ++ (ys ++ zs)
```

Hutton's example of elimination of append from flattening a tree:

```
data Tree (a : Set) : Set where
    Leaf : a → Tree a
    Node : Tree a → Tree a → Tree a
{-# COMPILE AGDA2HS Tree #-}
flatten : {a : Set} → Tree a → List a
flatten (Leaf x) = x :: []
flatten (Node tl tr) = flatten tl ++ flatten tr
{-# COMPILE AGDA2HS flatten #-}
flatten' : {a : Set } → Tree a → List a → List a
flatten' (Leaf x) xs = x :: xs
flatten' (Node t_l t_r) xs = flatten' t_l (flatten' t_r xs)
{-# COMPILE AGDA2HS flatten' #-}
flatten'-flatten : \{a : Set\} \rightarrow (t : Tree \ a) \rightarrow (xs : List \ a)
    → flatten' t xs ≡ flatten t ++ xs
flatten'-flatten (Leaf x) xs = refl
flatten'-flatten (Node t<sub>l</sub> t<sub>r</sub>) xs =
    flatten' (Node t<sub>l</sub> t<sub>r</sub>) xs
  ≡⟨⟩ -- Apply flatten'
    flatten' t<sub>1</sub> (flatten' t<sub>r</sub> xs)
  ≡⟨ cong (flatten' t₁) (flatten'-flatten tr xs) ⟩
    flatten' t<sub>l</sub> (flatten t<sub>r</sub> ++ xs)
  ≡⟨ flatten'-flatten t₁ (flatten tr ++ xs) ⟩
    flatten t_1 ++ (flatten t_r ++ xs)
  \equiv \langle \text{sym} (++-\text{assoc} (\text{flatten } t_1) (\text{flatten } t_r) \text{ xs}) \rangle
    (flatten t_1 ++ flatten t_r) ++ xs
  ≡⟨⟩ -- Unapply flatten
    flatten (Node t_1 t_r) ++ xs
```

```
flatten'==flatten : \{a : Set\} \rightarrow (t : Tree a)
    → flatten' t [] = flatten t
flatten'-\equiv-flatten (Leaf x) = refl
flatten'-=-flatten (Node t<sub>l</sub> t<sub>r</sub>) =
  begin
    flatten' (Node t<sub>l</sub> t<sub>r</sub>) []
  ≡⟨⟩ -- Apply flatten'
    flatten' t<sub>1</sub> (flatten' t<sub>r</sub> [])
  \equiv \langle cong (flatten' t_1) (flatten'-flatten t_r []) \rangle -- Apply the above equality
    flatten' t_1 (flatten t_r ++ [])
  \equiv \langle flatten'-flatten t_1 (flatten t_r ++ []) \rangle -- Apply it again
    flatten t_1 ++ (flatten t_r ++ [])
  \equiv \langle \text{ cong (flatten } t_1 ++- \rangle (++- [] (\text{flatten } t_r)) \rangle -- \text{ Remove trailing } []
    flatten t_1 ++ flatten t_r
  ≡⟨⟩ -- Unapply flatten
    flatten (Node t<sub>l</sub> t<sub>r</sub>)
Compiler Correctness
data Expr : Set where
    Val : Int → Expr
    Add : Expr → Expr → Expr
{-# COMPILE AGDA2HS Expr #-}
eval : Expr → Int
eval (Val n) = n
eval (Add x y) = eval x + eval y
{-# COMPILE AGDA2HS eval #-}
Stack = List Int
{-# COMPILE AGDA2HS Stack #-}
data Op : Set where
    PUSH : Int → Op
    ADD: Op
{-# COMPILE AGDA2HS Op #-}
Code = List Op
{-# COMPILE AGDA2HS Code #-}
exec : Code → Stack → Stack
exec[]s=s
exec (PUSH n :: c) s = exec c (n :: s)
exec (ADD :: c) (m :: n :: s) = exec c (n + m :: s)
exec (ADD :: c) _{-} = []
{-# COMPILE AGDA2HS exec #-}
comp : Expr → Code
comp (Val n) = PUSH n :: []
comp (Add e_1 e_r) = comp e_1 ++ comp e_r ++ ADD :: []
{-# COMPILE AGDA2HS comp #-}
module CompilerCorrectness where
  comp': Expr → Code → Code
  comp' (Val n) c = PUSH n :: c
  comp' (Add x y) c = comp' x $ comp' y (ADD :: c)
  {-# COMPILE AGDA2HS comp' #-}
```

```
comp'-exec-eval : (e : Expr) \rightarrow (c : Code) \rightarrow (s : Stack)
      \rightarrow exec (comp' e c) s \equiv exec c (eval e : s)
  comp'-exec-eval (Val n) c s =
    begin
      exec (comp' (Val n) c) s

≡⟨⟩ -- Apply comp¹
      exec (PUSH n :: c) s
    ≡⟨⟩ -- Apply exec
      exec c (n :: s)
    ≡⟨⟩ -- Unapply eval
      exec c (eval (Val n) : s)
  comp'-exec-eval (Add x y) c s =
    begin
      exec (comp' (Add x y) c) s
    ≡⟨⟩ -- Apply comp'
      exec (comp' x $ comp' y $ ADD :: c) s
    ≡⟨ comp'-exec-eval x (comp' y $ ADD :: c) s ⟩ -- Induction
      exec (comp' y $ ADD :: c) (eval x :: s)
    ≡( comp'-exec-eval y (ADD ∷ c) (eval x ∷ s) > -- Induction Again
      exec (ADD :: c) (eval y :: eval x :: s)
    ≡⟨⟩ -- Apply exec
      exec c ((eval x) + (eval y) x s)
    ≡⟨⟩ -- Unapply eval
      exec c (eval (Add x y) :: s)
    compile : Expr → Code
  compile e = comp' e []
  {-# COMPILE AGDA2HS compile #-}
  compile-exec-eval : (e : Expr) \rightarrow exec (compile e) [] \equiv eval e :: []
 compile-exec-eval e =
    begin
      exec (compile e) []
    ≡⟨⟩ -- Apply compile
      exec (comp' e []) []
    ≡⟨ comp'-exec-eval e [] [] ⟩
      exec [] (eval e :: [])
    ≡⟨⟩ -- Apply exec
      eval e :: []
EXERCISE 1. Show that add n (Suc m) = Suc (add n m) by induction on n
+-suc : (n m : Nat) \rightarrow n + (suc m) \equiv suc (n + m)
+-suc zero m = refl
+-suc (suc n) m =
 begin
    (suc n) + (suc m)
 ≡⟨⟩ -- Apply +
    suc (n + suc m)
 ≡( cong suc (+-suc n m) }
    suc (suc (n + m))
 ≡⟨⟩ -- Unapply +
   suc (suc n + m)
```

EXERCISE 2. Using this property, together with add n = n, show that addition is commutative, add n = n add n = n, by induction on n.

```
+-zero : (n : Nat) \rightarrow n + zero \equiv n
+-zero zero = refl
+-zero (suc n) =
  begin
    suc n + zero
  ≡⟨⟩ -- Apply +
    suc (n + zero)
  ≡( cong suc (+-zero n) }
    suc n
+-commut : (n m : Nat) \rightarrow n + m \equiv m + n
+-commut zero m =
  begin
    zero + m
  ≡⟨⟩ -- Apply +
  ≡⟨ sym (+-zero m) ⟩
    m + zero
+-commut (suc n) m =
  begin
    suc n + m
  ≡⟨⟩ -- Apply +
    suc (n + m)
  ≡⟨ cong suc (+-commut n m) ⟩
    suc (m + n)
  \equiv \langle \text{sym} (+-\text{suc m n}) \rangle
    m + suc n
```

EXERCISE 3. Complete the proof of the correctness of replicate by showing that it produces a list with identical elements, all (== x) (replicate n x), by induction on $n \ge 0$. Hint: show that the property is always True.

```
open import Haskell.Law.Eq.Def using (IsLawfulEq; eqReflexivity)
all-repl : { iEq : Eq a } → { IsLawfulEq a } → (n : Nat) → (x : a)
    → all (_== x) (replicate n x) ≡ True
all-repl zero x = refl
all-repl (suc n) x =
    begin
    all (_== x) (replicate (suc n) x)
    ≡(⟩ -- Apply replicate
    all (_== x) (x :: replicate n x)
    ≡(⟩ -- Apply all
    (x == x) && (all (_== x) (replicate n x))
    ≡( cong ((x == x) &&_) (all-repl n x) ⟩ -- Induction
    (x == x) && True
    ≡( cong (_&& True) (eqReflexivity x) ⟩ -- Reflexivity x == x
    True
```

EXERCISE 4. This is ++-[] and ++-assoc above.

EXERCISE 5. Using the above definition for ++, together with the definitions for take and drop show that take n xs ++ drop n xs = xs, by simultaneous induction on the integer n and the list xs. Hint: there are three cases, one for each pattern of arguments in the definitions of take and drop.

```
take-drop-nat : \{a : Set\} \rightarrow (n : Nat) \rightarrow (xs : List a)
    → takeNat n xs ++ dropNat n xs = xs
take-drop-nat n [] = refl
take-drop-nat zero (x :: xs) =
  begin
    takeNat zero (x :: xs) ++ dropNat zero (x :: xs)
  ≡⟨⟩ -- Apply takeNat and dropNat
    [] ++ x :: xs
  ≡⟨⟩
    x :: xs
take-drop-nat (suc n) (x :: xs) =
  begin
    takeNat (suc n) (x :: xs) ++ dropNat (suc n) (x :: xs)
  ≡⟨⟩ -- Apply takeNat and dropNat and ++
    x :: takeNat n xs ++ dropNat n xs
  ≡⟨ cong (x ::_) (take-drop-nat n xs) ⟩
    x :: xs
take-drop : \{a : Set\} \rightarrow (n : Int) \rightarrow \{instruction : IsNonNegativeInt n\}
    \rightarrow (xs : List a) \rightarrow take n xs ++ drop n xs \equiv xs
take-drop n xs =
  begin
    take n xs ++ drop n xs
  ≡⟨⟩ -- Apply take and drop
    takeNat (intToNat n) xs ++ dropNat (intToNat n) xs
  ≡⟨ take-drop-nat (intToNat n) xs ⟩
    ХS
```

EXERCISE 6. Given the Tree definition above, show that the number of leaves in such a tree is always one greater than the number of nodes, by induction on trees. Hint: start by defining functions that count the number of leaves and nodes in a tree.

```
nLeaves : {a : Set} \rightarrow Tree a \rightarrow Int nLeaves (Leaf x) = 1 nLeaves (Node ti tr) = nLeaves ti + nLeaves tr {-# COMPILE AGDA2HS nLeaves #-} nNodes : {a : Set} \rightarrow Tree a \rightarrow Int nNodes (Leaf x) = 0 nNodes (Node ti tr) = 1 + nNodes ti + nNodes tr {-# COMPILE AGDA2HS nNodes #-}
```

```
leaves-nodes : \{a : Set\} \rightarrow (t : Tree \ a) \rightarrow nLeaves \ t \equiv 1 + nNodes \ t
leaves-nodes (Leaf x) = refl
leaves-nodes (Node t_l t_r) =
  begin
     nLeaves (Node t<sub>l</sub> t<sub>r</sub>)
  ≡( )
    nLeaves t_1 + nLeaves t_r
  \equiv \langle cong (\_+ (nLeaves t_r)) (leaves-nodes t_l) \rangle
     1 + nNodes t_l + nLeaves t_r
  \equiv \langle cong ((1 + nNodes t_1) +_-) (leaves-nodes t_r) \rangle
     1 + nNodes t_1 + (1 + nNodes t_r)
  \equiv \langle +-assoc 1 (nNodes t_1) (1 + nNodes t_r) \rangle
     1 + (nNodes t_1 + (1 + nNodes t_r))
  \equiv \langle cong (1 +_-) (sym (+-assoc (nNodes t_1) 1 (nNodes t_r))) \rangle
     1 + (nNodes t_1 + 1 + nNodes t_r)
  \equiv (cong (1 +_) (cong (_+ nNodes t_r) (+-comm (nNodes t_l) 1)) \rangle
    1 + (1 + nNodes t_1 + nNodes t_r)
  ≡( )
     1 + nNodes (Node t<sub>l</sub> t<sub>r</sub>)
```

EXERCISE 7. Verify the functor laws for the Maybe type. Hint: the proofs proceed by case analysis, and do not require the use of induction.

```
module FunctorLawsMaybe where
  identity: \{a : Set\} \rightarrow (m : Maybe a) \rightarrow (fmap id) m \equiv id m
  identity Nothing =
    begin
      fmap id Nothing
    ≡⟨⟩ -- Apply fmap
      Nothing
    ≡⟨⟩ -- Unapply id
      id Nothing
  identity (Just x) =
    begin
      fmap id (Just x)
    ≡⟨⟩ -- Apply fmap
      Just (id x)
    ≡⟨⟩ -- Apply id
      Just x
    ≡⟨⟩ -- Unapply id
     id (Just x)
```

```
composition : {a b c : Set}
    \rightarrow (m : Maybe a) \rightarrow (f : a \rightarrow b) \rightarrow (g : b \rightarrow c)
    \rightarrow fmap (g \circ f) m \equiv (fmap g \circ fmap f) m
  composition Nothing f g =
      begin
         fmap (g ∘ f) Nothing
      ≡⟨⟩ -- Apply fmap
        Nothing
      ≡⟨⟩ -- Unapply fmap
        fmap g Nothing
      ≡⟨⟩ -- Unapply fmap
         fmap g (fmap f Nothing)
      ≡⟨⟩ -- Unapply ∘
         (fmap g ∘ fmap f) Nothing
  composition (Just x) f g =
    begin
      fmap (g \circ f) (Just x)
    ≡⟨⟩ -- Apply fmap
      Just ((g \circ f) x)
    ≡⟨⟩ -- Apply ∘
      Just (g(f x))
    ≡⟨⟩ -- Unapply fmap
      fmap g (Just (f x))
    ≡⟨⟩ -- Unapply fmap
      fmap g (fmap f (Just x))
    ≡⟨⟩ -- Unapply ∘
      (fmap g ∘ fmap f) (Just x)
module LawfulFunctorMaybe where
  open import Haskell.Law.Functor.Def
    using (IsLawfulFunctor; identity; composition)
  instance
    isLawful: IsLawfulFunctor Maybe
    identity { isLawful } = FunctorLawsMaybe.identity
    composition { isLawful } = FunctorLawsMaybe.composition
```

EXERCISE 8. Given the instance declaration below, verify the functor laws for the Tree type, by induction on trees.

```
open import Haskell.Prim.Functor using (DefaultFunctor) treeMap : {a b : Set} → (a → b) → (Tree a) → (Tree b) treeMap f (Leaf x) = Leaf (f x) treeMap f (Node tı tr) = Node (treeMap f tı) (treeMap f tr) {-# COMPILE AGDA2HS treeMap #-}

dft : DefaultFunctor Tree dft = record { fmap = treeMap } instance iFunctorTree : Functor Tree iFunctorTree = record { DefaultFunctor dft } {-# COMPILE AGDA2HS iFunctorTree #-}
```

```
module FunctorLawsTree where
  identity: (t : Tree a) \rightarrow (fmap id) t \equiv id t
  identity (Leaf x) = refl
  identity (Node t_l t_r) =
     begin
        fmap id (Node t_1 t_r)
     ≡⟨⟩ -- Apply fmap
        Node (fmap id t<sub>l</sub>) (fmap id t<sub>r</sub>)
     \equiv \langle \text{ cong } (\lambda \times \rightarrow \text{Node } \times (\text{fmap id } t_r)) \text{ (identity } t_l) \rangle
        Node (id t_1) (fmap id t_r)
     \equiv \langle \text{ cong (Node (id t_l)) (identity t_r)} \rangle
        Node (id t_1) (id t_r)
     ≡⟨⟩ -- Apply and unapply id
        id (Node t<sub>l</sub> t<sub>r</sub>)
  composition: (t : Tree \ a) \rightarrow (f : a \rightarrow b) \rightarrow (g : b \rightarrow c)
     \rightarrow fmap (g \circ f) t \equiv (fmap g \circ fmap f) t
  composition (Leaf x) f g = refl
  composition (Node t_l t_r) f g =
     begin
        fmap (g \circ f) (Node t_1 t_r)
     ≡⟨⟩ -- Apply fmap
        Node (fmap (g \circ f) t_1) (fmap (g \circ f) t_r)
     \equiv \langle \text{ cong } (\lambda \times \rightarrow \text{ Node } \times (\text{fmap } (g \circ f) t_r)) \text{ (composition } t_1 f g) \rangle -- Induction
        Node ((fmap g \circ fmap f) t_1) (fmap (g \circ f) t_r)
     \equiv \langle cong (Node ((fmap g \circ fmap f) t<sub>l</sub>)) (composition t<sub>r</sub> f g) \rangle -- Induction
        Node ((fmap g \circ fmap f) t_1) ((fmap g \circ fmap f) t_r)
     ≡⟨⟩ -- Unapply fmap
        fmap g (Node (fmap f t<sub>1</sub>) (fmap f t<sub>r</sub>))
     ≡⟨⟩ -- Unapply fmap
        fmap g (fmap f (Node t<sub>l</sub> t<sub>r</sub>))
     ≡⟨⟩ -- Unapply ∘
        (fmap g ∘ fmap f) (Node t<sub>l</sub> t<sub>r</sub>)
module LawfulFunctorTree where
  open import Haskell.Law.Functor.Def
     using (IsLawfulFunctor; identity; composition)
  instance
     isLawful: IsLawfulFunctor Tree
     identity { isLawful } = FunctorLawsTree.identity
     composition { isLawful } = FunctorLawsTree.composition
EXERCISE 9. Verify the applicative laws for the Maybe type.
module ApplicativeLawsMaybe where
  identity: \{a : Set\} \rightarrow (m : Maybe a) \rightarrow (pure id <*> m) \equiv m
  identity Nothing =
     begin
        pure id <*> Nothing
     ≡⟨⟩ -- Apply pure and <*>
        Nothing
```

```
identity (Just x) =
  begin
    pure id <*> Just x
 ≡⟨⟩ -- Apply pure
    Just id <*> Just x
  ≡⟨⟩ -- Apply <*>
    Just (id x)
 ≡⟨⟩ -- Apply id
    Just x
composition : {a b c : Set}
 \rightarrow (x : Maybe (b \rightarrow c)) \rightarrow (y : Maybe (a \rightarrow b)) \rightarrow (z : Maybe a)
 \rightarrow (pure _o_ <*> x <*> y <*> z) \equiv (x <*> (y <*> z))
composition Nothing y z =
  begin
    pure _o_ <*> Nothing <*> y <*> z
 ≡⟨⟩ -- Apply pure and <*>
    Nothing <*> y <*> z
 ≡⟨⟩ -- Apply the rest of the <*>
    Nothing
 ≡⟨⟩ -- Unapply <*> on the right
    Nothing <*> (y <*> z)
composition (Just x) Nothing z =
  begin
    pure _o_ <*> Just x <*> Nothing <*> z
  ≣⟨⟩ -- Apply pure and <*>
    Just (x \circ_-) < *> Nothing < *> z
 ≡⟨⟩ -- Apply <*>
    Nothing <*> z
  ≡⟨⟩ -- Apply <*>
    Nothing
 ≡⟨⟩ -- Unapply <*>
    Nothing <*> z
  ≡⟨⟩ -- Unapply <*>
    Just x \ll Nothing \ll Z
composition (Just x) (Just y) Nothing =
  refl -- Same kind of proof as above.
composition (Just x) (Just y) (Just z) =
  begin
    pure _o_ <*> Just x <*> Just y <*> Just z
  ≡⟨⟩ -- Apply pure and <*>
    Just (x ∘_) <*> Just y <*> Just z
 ≡⟨⟩ -- Apply <*>
    Just (x \circ y) \iff Just z
  ≡⟨⟩ -- Apply <*>
    Just ((x \circ y) z)
 ≡⟨⟩ -- Apply ∘
    Just (x (y z))
  ≡⟨⟩ -- Unapply <*>
    Just x < *> Just (y z)
 ≡⟨⟩ -- Unapply <*>
    Just x \ll (Just y \ll Just z)
```

```
homomorphism : \{a \ b : Set\} \rightarrow (f : a \rightarrow b) (x : a)
    \rightarrow ((pure f) <*> (pure x)) \equiv (pure (f x))
  homomorphism f x =
    begin
      pure f <*> pure x
    ≡⟨⟩ -- Apply pure
      Just f <*> Just x
    ≡⟨⟩ -- Apply <*>
      Just (f x)
    ≡⟨⟩ -- Unapply pure
      pure (f x)
  interchange : {a b : Set} \rightarrow (x : Maybe (a \rightarrow b)) (y : a)
    \rightarrow (x <*> (pure y)) \equiv (pure (\lambda f \rightarrow f y) <*> x)
  interchange Nothing y =
    begin
      Nothing <*> pure y
    ≡⟨⟩ -- Apply <*>
      Nothing
    ≡⟨⟩ -- Unapply <*>
      pure (_$ y) <*> Nothing
  interchange (Just x) y =
    begin
      (Just x) <*> pure y
    ≡⟨⟩ -- Apply <*>
      Just(x y)
    ≡⟨⟩ -- Unapply $
      Just ((_$ y) x)
    ≡⟨⟩ -- Unapply <*>
      pure (_$ y) <*> Just x
module LawfulApplicativeMaybe where
  open import Haskell.Law.Applicative.Def
    using (IsLawfulApplicative; identity; composition;
      homomorphism; interchange; functor)
  instance
    isLawful : IsLawfulApplicative Maybe
    identity { isLawful } = ApplicativeLawsMaybe.identity
    composition {| isLawful |} = ApplicativeLawsMaybe.composition
    homomorphism { isLawful } = ApplicativeLawsMaybe.homomorphism
    interchange { isLawful } = ApplicativeLawsMaybe.interchange
    functor {| isLawful |} f Nothing = refl -- These are by definition.
    functor {| isLawful |} f (Just x) = refl
```

EXERCISE 10. Verify the monad laws for the list type. Hint: the proofs can be completed using simple properties of list comprehensions.

```
module MonadLawsList where
  leftIdentity : \{a : Set\} \rightarrow (x : a) (f : a \rightarrow List b)
    \rightarrow ((return x) >>= f) \equiv f x
  leftIdentity x f =
    begin
       (return x) >>= f
    ≡⟨⟩ -- Apply return
       (x :: []) >>= f
    ≡⟨⟩ -- Apply >>=
      f x ++ []
    ≡⟨ ++-[] (f x) ⟩
      f x
  fmap2bind : \{a b : Set\} \rightarrow (f : a \rightarrow b) \rightarrow (xs : List a)
    \rightarrow fmap f xs \equiv (xs >>= (return \circ f))
  fmap2bind f [] = refl
  fmap2bind f (x :: xs) =
    begin
      fmap f (x :: xs)
    ≡⟨⟩ -- Apply fmap
       (f x :: []) ++ fmap f xs
    ≡⟨ cong ((f x :: []) ++_) (fmap2bind f xs) ⟩ -- Induction
       (f x :: []) ++ (xs >>= (return \circ f))
    ≡⟨⟩ -- Unapply return
       (return (f x)) ++ (xs >>= (return \circ f))
    ≡⟨⟩ -- Unapply ∘
       (return \circ f) x ++ (xs >>= (return \circ f))
    ≡⟨⟩ -- Unapply >>=
       (x :: xs) >>= (return \circ f)
  import Haskell.Law.Functor as Functor
  rightIdentity : \{a : Set\} \rightarrow (xs : List a) \rightarrow (xs >>= return) \equiv xs
  rightIdentity xs =
    begin
      xs >>= return
    ≡⟨⟩ -- Unapply id
      xs >>= (return ∘ id)
    ≡⟨ sym (fmap2bind id xs) ⟩ -- Apply fmap2bind
      map id xs
    ≡⟨ Functor.identity xs ⟩ -- Apply Functor Law: identity
```

```
>>=-distrib : \{a : Set\} \rightarrow (xs \ ys : List \ a) \rightarrow (f : a \rightarrow List \ b)
  \rightarrow ((xs >>= f) ++ (ys >>= f)) = ((xs ++ ys) >>= f)
>>=-distrib [] ys f = refl
>>=-distrib (x :: xs) ys f =
  begin
     ((x :: xs) >>= f) ++ (ys >>= f)
  ≡⟨⟩ -- Apply >>=
     (f x ++ (xs >>= f)) ++ (ys >>= f)
  \equiv \langle ++-assoc (f x) (xs >>= f) (ys >>= f) \rangle -- Move parens
     f x ++ (xs >>= f) ++ (ys >>= f)
  \equiv( cong (f x ++_) (>>=-distrib xs ys f) \rangle -- Induction
     f x ++ ((xs ++ ys) >>= f)
  ≡⟨⟩ -- Unapply >>=
     (x :: (xs ++ ys)) >>= f
  ≡⟨⟩ -- Unapply ++
     ((x :: xs) ++ ys) >>= f
associativity : {a b c : Set}
  \rightarrow (xs : List a) \rightarrow (f : a \rightarrow List b) \rightarrow (g : b \rightarrow List c)
  \rightarrow (xs >>= \lambda x \rightarrow f x >>= g) \equiv ((xs >>= f) >>= g)
associativity [] f g = refl
associativity (x :: xs) f g =
  begin
     (x :: xs) >>= (\lambda x \rightarrow f x >>= g)
  ≡⟨⟩ -- Apply >>=
     (f \times >= g) ++ (xs >= \lambda \times + f \times >= g)
  \equiv (cong ((f x >>= g) ++_) (associativity xs f g) > -- Induction
     (f \times >= g) ++ ((xs >= f) >= g)
  \equiv \langle >>=-distrib (f x) (xs >>= f) g \rangle -- >>= distributes over ++
     (f x ++ (xs >>= f)) >>= g
  ≡() -- Unapply inner >>=
     ((x :: xs) >>= f) >>= g
sequence2bind : {a b : Set}
  \rightarrow (fs : List (a \rightarrow b)) \rightarrow (xs : List a)
  \rightarrow (fs <*> xs) \equiv (fs >>= \lambda f \rightarrow (xs >>= (return \circ f)))
sequence2bind [] xs = refl
sequence2bind (f :: fs) xs =
  begin
     f :: fs <*> xs
  ≡⟨⟩ -- Apply <*>
     fmap f xs ++ (fs <*> xs)
  ≡( cong (_++ (fs <*> xs)) (fmap2bind f xs) ) -- Apply fmap2bind
     xs >= (return \circ f) ++ (fs <*> xs)
  \equiv \langle \text{ cong (xs >>= (return } \circ \text{ f) ++-}) \text{ (sequence 2bind fs xs)} \rangle -- \text{ Induction}
     xs >>= (return \circ f)
       ++ (fs >>= \lambda f \rightarrow (xs >>= (return \circ f)))
  ≡⟨⟩ -- Unapply λ
     ((\lambda f \rightarrow (xs >>= (return \circ f))) f)
       ++ (fs >>= \lambda f \rightarrow (xs >>= (return \circ f)))
  ≡⟨⟩ -- Unapply >>=
     (f :: fs) >>= (\lambda f \rightarrow (xs >>= (return \circ f)))
```

```
rSequence2rBind : {a b : Set} → (xs : List a) → (ys : List b)
   \rightarrow (xs *> ys) \equiv (xs >> ys)
  rSequence2rBind [] ys = refl
  rSequence2rBind (x :: xs) ys =
    begin
      (x :: xs) *> ys
   ≡⟨⟩ -- Apply *>
      (const id x) :: (fmap (const id) xs) <*> ys
    ≡⟨⟩ -- Applv <*>
      fmap (const id x) ys ++ (fmap (const id) xs <*> ys)
    ≡⟨⟩ -- Apply const
      fmap id ys ++ (fmap (const id) xs <*> ys)
    -- Functor Law: identity
    ≡⟨ cong (_++ (fmap (const id) xs <*> ys)) (Functor.identity ys) ⟩
      ys ++ (fmap (const id) xs <*> ys)
   ≡⟨⟩ -- Unapply *>
      ys ++ (xs *> ys)
   ≡⟨ cong (ys ++_) (rSequence2rBind xs ys) ⟩ -- Induction
      ys ++ (xs >> ys)
   ≡⟨⟩ -- Apply >>
      ys ++ (xs >>= const ys)
   ≡⟨⟩ -- Unapply const
      (const ys) x ++ (xs >>= const ys)
   ≡⟨⟩ -- Unapply >>=
      (x :: xs) >>= const ys
   ≡⟨⟩ -- Unapply >>
      (x :: xs) >> ys
module LawfulMonadList where
  open import Haskell.Law.Applicative.List
  open import Haskell.Law.Monad.Def
    using (IsLawfulMonad; leftIdentity; rightIdentity;
      associativity; pureIsReturn; sequence2bind; fmap2bind;
      rSequence2rBind)
  instance
    isLawful: IsLawfulMonad List
    leftIdentity {| isLawful |} = MonadLawsList.leftIdentity
    rightIdentity { isLawful } = MonadLawsList.rightIdentity
    associativity { isLawful } = MonadLawsList.associativity
    pureIsReturn { isLawful } _ = refl -- By definition
    sequence2bind { isLawful } = MonadLawsList.sequence2bind
    fmap2bind { isLawful } = MonadLawsList.fmap2bind
    rSequence2rBind { isLawful } = MonadLawsList.rSequence2rBind
```

EXERCISE 11. Given the equation comp' e c = comp e ++ c, show how to construct the recursive definition for comp', by induction on e.

```
module Exercise11 where
  comp'-val : (comp' : Expr → Code → Code)
    \rightarrow (comp'-comp : (e : Expr) \rightarrow (c : Code) \rightarrow comp' e c \equiv comp e ++ c)
    \rightarrow (n : Int) \rightarrow (c : Code) \rightarrow comp' (Val n) c \equiv (PUSH n :: c)
  comp'-val comp' comp'-comp n c =
     begin
       comp' (Val n) c
    ≡⟨ comp'-comp (Val n) c ⟩
       comp (Val n) ++ c
    ≡⟨⟩ -- Apply comp
       PUSH n :: [] ++ c
     ≡⟨⟩ -- Apply ++
       PUSH n :: c
    comp'-add : (comp' : Expr → Code → Code)
    \rightarrow (comp'-comp : (e : Expr) \rightarrow (c : Code) \rightarrow comp' e c \equiv comp e ++ c)
    \rightarrow (e<sub>1</sub> e<sub>r</sub> : Expr) \rightarrow (c : Code)
     → comp' (Add e<sub>l</sub> e<sub>r</sub>) c ≡ comp' e<sub>l</sub> (comp' e<sub>r</sub> (ADD :: c))
  comp'-add comp' comp'-comp el er c =
     begin
       comp' (Add el er) c
     ≡( comp'-comp (Add e<sub>l</sub> e<sub>r</sub>) c ⟩ -- Postulate
       comp (Add el er) ++ c
    ≡⟨⟩ -- Apply comp
       (comp el ++ comp er ++ ADD :: []) ++ c
    \equiv \langle ++-assoc (comp e_1) (comp e_r ++ ADD :: []) c \rangle -- Move parens
       comp e_1 ++ (comp e_r ++ ADD :: []) ++ c
     \equiv \langle \text{ cong (comp e}_1 ++_-) (++-\text{assoc (comp e}_r) (ADD :: []) c) \rangle -- Move parens
       comp e_1 ++ (comp e_r ++ ADD :: [] ++ c)
    ≡⟨⟩ -- Apply ++
       comp el ++ comp er ++ ADD :: c
     \equiv \langle \text{ cong (comp e}_1 ++_-) \text{ (sym (comp'-comp e}_x (ADD :: c)))} \rangle -- Induction
       comp el ++ comp' er (ADD :: c)
     ≡⟨ sym (comp'-comp e₁ (comp' er (ADD :: c))) ⟩ -- Induction
       comp' el (comp' er (ADD :: c))
```