```
module HuttonChap16 where
```

```
open import Haskell.Prelude
open import Haskell.Law.Equality using (sym; begin_; _≡⟨⟩_; step-≡; _■; cong)
open import Haskell.Law.Num.Def using (+-assoc; +-comm)
open import Haskell.Law.Num.Int using (iLawfulNumInt)
```

Induction on Numbers

Proving the first fact about replicate:

```
replicate : {a : Set} → Nat → a → List a
replicate zero _ = []
replicate (suc n) x = x :: replicate n x

len-repl : {A : Set} → (n : Nat) → (x : A) → lengthNat (replicate n x) ≡ n
len-repl zero x = refl
len-repl (suc n) x =
  begin
  lengthNat (replicate (suc n) x)
  ≡⟨⟩ -- Apply replicate
  lengthNat (x :: replicate n x)
  ≡⟨⟩ -- Apply lengthNat
  suc (lengthNat (replicate n x))
  ≡⟨ cong suc (len-repl n x) ⟩
  suc n
```

Some facts about append:

```
++-[]: {a : Set} → (xs : List a) → xs ++ [] ≡ xs

++-[] [] = begin ([] ++ []) ≡(⟩ [] ■

++-[] (x :: xs) =

begin

  (x :: xs) ++ []

  ≡(⟩ -- Apply ++

  x :: (xs ++ [])

  ≡( cong (x ::_) (++-[] xs) ⟩

  x :: xs
```

```
++-assoc : \{a : Set\} \rightarrow (xs \ ys \ zs : List \ a)
    \rightarrow (xs ++ ys) ++ zs \equiv xs ++ (ys ++ zs)
++-assoc [] ys zs =
    begin
       ([] ++ ys) ++ zs
    ≡⟨⟩ -- Apply ++
      ys ++ zs
    ≡⟨⟩ -- Unapply ++
      [] ++ (ys ++ zs)
++-assoc (x :: xs) ys zs =
    begin
       ((x :: xs) ++ ys) ++ zs
    ≡⟨⟩ -- Apply ++
      (x :: (xs ++ ys)) ++ zs
    ≡⟨⟩ -- Apply ++
      x :: ((xs ++ ys) ++ zs)
    \equiv \langle cong (x ::_-) (++-assoc xs ys zs) \rangle
      x :: (xs ++ (ys ++ zs))
    ≡⟨⟩ -- Unapply ++
      (x :: xs) ++ (ys ++ zs)
```

Hutton's example of elimination of append from flattening a tree:

```
data Tree (a : Set) : Set where
    Leaf : a → Tree a
    Node : Tree a → Tree a → Tree a
{-# COMPILE AGDA2HS Tree #-}

flatten : {a : Set} → Tree a → List a
flatten (Leaf x) = x :: []
flatten (Node tl tr) = flatten tl ++ flatten tr
{-# COMPILE AGDA2HS flatten #-}

flatten' : {a : Set} → Tree a → List a → List a
flatten' (Leaf x) xs = x :: xs
flatten' (Node tl tr) xs = flatten' tl (flatten' tr xs)
{-# COMPILE AGDA2HS flatten' #-}
```

```
flatten'-flatten : \{a : Set\} \rightarrow (t : Tree \ a) \rightarrow (xs : List \ a)
     → flatten' t xs = flatten t ++ xs
flatten'-flatten (Leaf x) xs = refl
flatten'-flatten (Node t<sub>l</sub> t<sub>r</sub>) xs =
  begin
     flatten' (Node t<sub>l</sub> t<sub>r</sub>) xs
  ≡⟨⟩ -- Apply flatten'
     flatten' t<sub>1</sub> (flatten' t<sub>r</sub> xs)
  ≡( cong (flatten' t<sub>1</sub>) (flatten'-flatten t<sub>r</sub> xs) }
     flatten' t_1 (flatten t_r ++ xs)
  \equiv \langle flatten'-flatten t_l (flatten t_r ++ xs) \rangle
     flatten t_1 ++ (flatten t_r ++ xs)
  \equiv \langle \text{sym} (++-\text{assoc} (\text{flatten } t_1) (\text{flatten } t_r) \text{ xs}) \rangle
     (flatten t_1 ++ flatten t_r) ++ xs
  ≡⟨⟩ -- Unapply flatten
     flatten (Node t_1 t_r) ++ xs
flatten'-\equiv-flatten : {a : Set} \rightarrow (t : Tree a)
     → flatten' t [] = flatten t
flatten'-\equiv-flatten (Leaf x) = refl
flatten'-≡-flatten (Node t<sub>l</sub> t<sub>r</sub>) =
  begin
     flatten' (Node t<sub>l</sub> t<sub>r</sub>) []
  ≡⟨⟩ -- Apply flatten'
     flatten' t<sub>1</sub> (flatten' t<sub>r</sub> [])
  \equiv \langle cong (flatten' t<sub>l</sub>) (flatten'-flatten t<sub>r</sub> []) \rangle -- Apply the above equality
     flatten' t_1 (flatten t_r ++ [])
  ≡⟨ flatten'-flatten t₁ (flatten tr ++ []) ⟩ -- Apply it again
     flatten t_1 ++ (flatten t_r ++ [])
  \equiv \langle \text{ cong (flatten } t_1 ++- \rangle (++-[] (\text{flatten } t_r)) \rangle -- \text{ Remove trailing } []
     flatten t<sub>l</sub> ++ flatten t<sub>r</sub>
  ≡⟨⟩ -- Unapply flatten
     flatten (Node t<sub>l</sub> t<sub>r</sub>)
Compiler Correctness
data Expr : Set where
     Val : Int → Expr
     Add : Expr → Expr → Expr
{-# COMPILE AGDA2HS Expr #-}
eval : Expr → Int
eval (Val n) = n
eval (Add x y) = eval x + eval y
{-# COMPILE AGDA2HS eval #-}
Stack = List Int
{-# COMPILE AGDA2HS Stack #-}
data Op : Set where
     PUSH : Int → Op
     ADD: Op
{-# COMPILE AGDA2HS Op #-}
```

```
Code = List Op
{-# COMPILE AGDA2HS Code #-}
exec : Code → Stack → Stack
exec[]s=s
exec (PUSH n :: c) s = exec c $ n :: s
exec (ADD :: c) (m :: n :: s) = exec c $ n + m :: s
exec (ADD :: c) _{-} = []
{-# COMPILE AGDA2HS exec #-}
comp : Expr → Code → Code
comp (Val n) c = PUSH n :: c
comp (Add x y) c = comp x $ comp y $ ADD :: c
{-# COMPILE AGDA2HS comp #-}
comp-exec-eval : (e : Expr) \rightarrow (c : Code) \rightarrow (s : Stack)
    \rightarrow exec (comp e c) s \equiv exec c (eval e :: s)
comp-exec-eval (Val n) c s =
 begin
    exec (comp (Val n) c) s
 ≡⟨⟩ -- Apply comp
    exec (PUSH n :: c) s
 ≡⟨⟩ -- Apply exec
    exec c (n :: s)
 ≡⟨⟩ -- Unapply eval
    exec c (eval (Val n) : s)
comp-exec-eval (Add x y) c s =
 begin
    exec (comp (Add x y) c) s
 ≡⟨⟩ -- Apply comp
    exec (comp x \$ comp y \$ ADD :: c) s
 \equiv ( comp-exec-eval x (comp y $ ADD :: c) s > -- Induction
    exec (comp y $ ADD :: c) (eval x :: s)
  ≡⟨ comp-exec-eval y (ADD :: c) (eval x :: s) ⟩ -- Induction Again
    exec (ADD :: c) (eval y :: eval x :: s)
 ≡⟨⟩ -- Apply exec
    exec c ((eval x) + (eval y) :: s)
 ≡⟨⟩ -- Unapply eval
    exec c (eval (Add x y) : s)
compile : Expr → Code
compile e = comp e []
{-# COMPILE AGDA2HS compile #-}
compile-exec-eval : (e : Expr) \rightarrow exec (compile e) [] \equiv eval e :: []
compile-exec-eval e =
 begin
    exec (compile e) []
 ≡⟨⟩ -- Apply compile
    exec (comp e []) []
 ≡⟨ comp-exec-eval e [] [] ⟩
    exec [] (eval e :: [])
 ≡⟨⟩ -- Apply exec
    eval e :: []
```

EXERCISE 1. Show that add n (Suc m) = Suc (add n m) by induction on n

```
+-suc : (n m : Nat) → n + (suc m) ≡ suc (n + m)
+-suc zero m = refl
+-suc (suc n) m =
  begin
    (suc n) + (suc m)
    ≡⟨⟩ -- Apply +
    suc (n + suc m)
    ≡⟨ cong suc (+-suc n m) ⟩
    suc (suc (n + m))
    ≡⟨⟩ -- Unapply +
    suc (suc n + m)
```

EXERCISE 2. Using this property, together with add n = n, show that addition is commutative, add n = n add n = n, by induction on n.

```
+-zero : (n : Nat) \rightarrow n + zero \equiv n
+-zero zero = refl
+-zero (suc n) =
  begin
    suc n + zero
  ≡⟨⟩ -- Apply +
    suc (n + zero)
  ≡( cong suc (+-zero n) )
    suc n
+-commut : (n m : Nat) \rightarrow n + m \equiv m + n
+-commut zero m =
  begin
    zero + m
  ≡⟨⟩ -- Apply +
  ≡⟨ sym (+-zero m) ⟩
   m + zero
+-commut (suc n) m =
  begin
    suc n + m
  ≡⟨⟩ -- Apply +
    suc (n + m)
  ≡⟨ cong suc (+-commut n m) ⟩
    suc (m + n)
  \equiv \langle \text{sym} (+-\text{suc m n}) \rangle
    m + suc n
```

EXERCISE 3. Complete the proof of the correctness of replicate by showing that it produces a list with identical elements, all (== x) (replicate n x), by induction on $n \ge 0$. Hint: show that the property is always True.

```
open import Haskell.Law.Eq.Def using (IsLawfulEq; eqReflexivity)
all-repl : { i Eq : Eq a } → { IsLawfulEq a } → (n : Nat) → (x : a)
    → all (_== x) (replicate n x) ≡ True
all-repl zero x = refl
all-repl (suc n) x =
    begin
    all (_== x) (replicate (suc n) x)
    ≡(> -- Apply replicate
    all (_== x) (x :: replicate n x)
    ≡(> -- Apply all
        (x == x) && (all (_== x) (replicate n x))
    ≡( cong ((x == x) &&_) (all-repl n x) > -- Induction
        (x == x) && True
    ≡( cong (_&& True) (eqReflexivity x) > -- Reflexivity x == x
        True
    ■
```

EXERCISE 4. This is ++-[] and ++-assoc above.

EXERCISE 5. Using the above definition for ++, together with the definitions for take and drop show that take n xs ++ drop n xs = xs, by simultaneous induction on the integer n and the list xs. Hint: there are three cases, one for each pattern of arguments in the definitions of take and drop.

```
take-drop-nat : \{a : Set\} \rightarrow (n : Nat) \rightarrow (xs : List a)
    \rightarrow takeNat n xs ++ dropNat n xs \equiv xs
take-drop-nat n [] = refl
take-drop-nat zero (x :: xs) =
  begin
    takeNat zero (x :: xs) ++ dropNat zero (x :: xs)
  ≡⟨⟩ -- Apply takeNat and dropNat
    [] ++ x :: xs
  ≡⟨⟩
    x :: xs
take-drop-nat (suc n) (x :: xs) =
  begin
    takeNat (suc n) (x :: xs) ++ dropNat (suc n) (x :: xs)
  ≡⟨⟩ -- Apply takeNat and dropNat and ++
    x :: takeNat n xs ++ dropNat n xs
  \equiv \langle cong(x ::_) (take-drop-nat n xs) \rangle
    x :: xs
take-drop : \{a : Set\} \rightarrow (n : Int) \rightarrow \{inn : IsNonNegativeInt n\}
    \rightarrow (xs : List a) \rightarrow take n xs ++ drop n xs \equiv xs
take-drop n xs =
  begin
    take n xs ++ drop n xs
  ≡⟨⟩ -- Apply take and drop
    takeNat (intToNat n) xs ++ dropNat (intToNat n) xs
  ≡⟨ take-drop-nat (intToNat n) xs ⟩
    XS
```

EXERCISE 6. Given the Tree definition above, show that the number of leaves in such a

tree is always one greater than the number of nodes, by induction on trees. Hint: start by defining functions that count the number of leaves and nodes in a tree.

```
nLeaves : {a : Set} → Tree a → Int
nLeaves (Leaf x) = 1
nLeaves (Node t_1 t_r) = nLeaves t_1 + nLeaves t_r
{-# COMPILE AGDA2HS nLeaves #-}
nNodes : {a : Set} → Tree a → Int
nNodes (Leaf x) = 0
nNodes (Node t_l t_r) = 1 + nNodes t_l + nNodes t_r
{-# COMPILE AGDA2HS nNodes #-}
leaves-nodes : \{a : Set\} \rightarrow (t : Tree a)
    \rightarrow nLeaves t \equiv 1 + nNodes t
leaves-nodes (Leaf x) = refl
leaves-nodes (Node t_1 t_r) =
  begin
     nLeaves (Node t_1 t_r)
    nLeaves t_1 + nLeaves t_r
  \equiv \langle \text{cong } (\_+ (\text{nLeaves } t_r)) \text{ (leaves-nodes } t_1) \rangle
     1 + nNodes t_l + nLeaves t_r
  \equiv \langle cong ((1 + nNodes t_1) +_-) (leaves-nodes t_r) \rangle
     1 + nNodes t_1 + (1 + nNodes t_r)
  \equiv \langle +-assoc 1 (nNodes t_1) (1 + nNodes t_r) \rangle
     1 + (nNodes t_1 + (1 + nNodes t_r))
  \equiv \langle \text{cong } (1 +_{-}) \text{ (sym } (+-\text{assoc } (\text{nNodes } t_1) 1 \text{ (nNodes } t_r))) \rangle
     1 + (nNodes t_1 + 1 + nNodes t_r)
  \equiv \langle cong (1 +_-) (cong (_+ nNodes t_r) (+-comm (nNodes t_l) 1)) \rangle
     1 + (1 + nNodes t_l + nNodes t_r)
  ≡( )
    1 + nNodes (Node t<sub>l</sub> t<sub>r</sub>)
```

EXERCISE 7. Verify the functor laws for the Maybe type. Hint: the proofs proceed by case analysis, and do not require the use of induction.

```
module FunctorLawsMaybe where
  identity : \{a : Set\} \rightarrow (m : Maybe a) \rightarrow (fmap id) m \equiv id m
  identity Nothing =
    begin
      fmap id Nothing
    ≡⟨⟩ -- Apply fmap
      Nothing
    ≡⟨⟩ -- Unapply id
      id Nothing
  identity (Just x) =
    begin
      fmap id (Just x)
    ≡⟨⟩ -- Apply fmap
      Just (id x)
    ≡⟨⟩ -- Apply id
      Just x
    ≡⟨⟩ -- Unapply id
      id (Just x)
  composition : {a b c : Set}
    \rightarrow (m : Maybe a) \rightarrow (f : a \rightarrow b) \rightarrow (g : b \rightarrow c)
    \rightarrow fmap (g \circ f) m \equiv (fmap g \circ fmap f) m
  composition Nothing f g =
      begin
         fmap (g ∘ f) Nothing
      ≡⟨⟩ -- Apply fmap
        Nothing
      ≡⟨⟩ -- Unapply fmap
        fmap g Nothing
      ≡⟨⟩ -- Unapply fmap
         fmap g (fmap f Nothing)
      ≡⟨⟩ -- Unapply ∘
         (fmap g ∘ fmap f) Nothing
  composition (Just x) f g =
    begin
      fmap (g \circ f) (Just x)
    ≡⟨⟩ -- Apply fmap
      Just ((g \circ f) x)
    ≡⟨⟩ -- Apply ∘
      Just (g(f x))
    ≡⟨⟩ -- Unapply fmap
      fmap g (Just (f x))
    ≡⟨⟩ -- Unapply fmap
      fmap g (fmap f (Just x))
    ≡⟨⟩ -- Unapply ∘
      (fmap g ∘ fmap f) (Just x)
module LawfulFunctorMaybe where
  open import Haskell.Law.Functor.Def
    using (IsLawfulFunctor; identity; composition)
  instance
    isLawful: IsLawfulFunctor Maybe
    identity {| isLawful |} = FunctorLawsMaybe.identity
    composition { isLawful } = FunctorLawsMaybe.composition
```

EXERCISE 8. Given the instance declaration below, verify the functor laws for the Tree type, by induction on trees.

```
open import Haskell.Prim.Functor using (DefaultFunctor)
treeMap : \{a \ b : Set\} \rightarrow (a \rightarrow b) \rightarrow (Tree \ a) \rightarrow (Tree \ b)
treeMap f (Leaf x) = Leaf (f x)
treeMap f (Node t_1 t_r) = Node (treeMap f t_1) (treeMap f t_r)
{-# COMPILE AGDA2HS treeMap #-}
dft : DefaultFunctor Tree
dft = record { fmap = treeMap }
instance
  iFunctorTree : Functor Tree
  iFunctorTree = record { DefaultFunctor dft }
  {-# COMPILE AGDA2HS iFunctorTree #-}
module FunctorLawsTree where
  identity: (t : Tree a) \rightarrow (fmap id) t \equiv id t
  identity (Leaf x) = refl
  identity (Node t_l t_r) =
     begin
       fmap id (Node t_l t_r)
    ≡⟨⟩ -- Apply fmap
       Node (fmap id t_1) (fmap id t_r)
     \equiv \langle \text{ cong } (\lambda \times \rightarrow \text{Node } \times (\text{fmap id } t_r)) \text{ (identity } t_l) \rangle
       Node (id t_1) (fmap id t_r)
     \equiv \langle \text{ cong (Node (id t_l)) (identity t_r)} \rangle
       Node (id t_1) (id t_r)
    ≡⟨⟩ -- Apply and unapply id
       id (Node t<sub>l</sub> t<sub>r</sub>)
  composition: (t : Tree \ a) \rightarrow (f : a \rightarrow b) \rightarrow (g : b \rightarrow c)
     \rightarrow fmap (g \circ f) t \equiv (fmap g \circ fmap f) t
  composition (Leaf x) f g = refl
  composition (Node t_l t_r) f g =
     begin
       fmap (g \circ f) (Node t_1 t_r)
     ≡⟨⟩ -- Apply fmap
       Node (fmap (g \circ f) t_1) (fmap (g \circ f) t_r)
     \equiv \langle \text{ cong } (\lambda \times \rightarrow \text{Node } \times (\text{fmap } (g \circ f) t_r)) \text{ (composition } t_l f g) \rangle
       Node ((fmap g \circ fmap f) t_1) (fmap (g \circ f) t_r)
    \equiv ( cong (Node ((fmap g o fmap f) t<sub>l</sub>)) (composition t<sub>r</sub> f g) )
       Node ((fmap g \circ fmap f) t_1) ((fmap g \circ fmap f) t_r)
     ≡⟨⟩ -- Unapply fmap
       fmap g (Node (fmap f t<sub>1</sub>) (fmap f t<sub>r</sub>))
    ≡⟨⟩ -- Unapply fmap
       fmap g (fmap f (Node t_l t_r))
     ≡⟨⟩ -- Unapply ∘
       (fmap g ∘ fmap f) (Node t<sub>l</sub> t<sub>r</sub>)
module LawfulFunctorTree where
  open import Haskell.Law.Functor.Def
     using (IsLawfulFunctor; identity; composition)
  instance
     isLawful: IsLawfulFunctor Tree
     identity {| isLawful | = FunctorLawsTree.identity
     composition { isLawful } = FunctorLawsTree.composition
```

EXERCISE 9. Verify the applicative laws for the Maybe type.

```
module ApplicativeLawsMaybe where
  identity: \{a : Set\} \rightarrow (m : Maybe a) \rightarrow (pure id < *> m) \equiv m
  identity Nothing =
    begin
      pure id <*> Nothing
    ≡⟨⟩ -- Apply pure and <*>
      Nothing
  identity (Just x) =
    begin
      pure id <*> Just x
    ≡⟨⟩ -- Apply pure
      Just id <*> Just x
    ≡⟨⟩ -- Apply <*>
      Just (id x)
    ≡⟨⟩ -- Apply id
      Just x
  composition : {a b c : Set}
    \rightarrow (x : Maybe (b \rightarrow c)) \rightarrow (y : Maybe (a \rightarrow b)) \rightarrow (z : Maybe a)
    \rightarrow (pure _o_ <*> x <*> y <*> z) \equiv (x <*> (y <*> z))
  composition Nothing y z =
    begin
      pure _o_ <*> Nothing <*> y <*> z
    ≡⟨⟩ -- Apply pure and <*>
      Nothing <*> y <*> z
    ≡⟨⟩ -- Apply the rest of the <*>
      Nothing
    ≡⟨⟩ -- Unapply <*> on the right
      Nothing <*> (y <*> z)
  composition (Just x) Nothing z =
    begin
      pure _o_ <*> Just x <*> Nothing <*> z
    ≡⟨⟩ -- Apply pure and <*>
      Just (x \circ_-) < *> Nothing < *> z
    ≡⟨⟩ -- Apply <*>
      Nothing <*> z
    ≡⟨⟩ -- Apply <*>
      Nothing
    ≡⟨⟩ -- Unapply <*>
      Nothing <*> z
    ≡⟨⟩ -- Unapply <*>
      Just x \ll Nothing \ll Z
  composition (Just x) (Just y) Nothing =
    refl -- Same kind of proof as above.
```

```
composition (Just x) (Just y) (Just z) =
  begin
    pure _o_ <*> Just x <*> Just y <*> Just z
  ≡⟨⟩ -- Apply pure and <*>
    Just (x ∘_) <*> Just y <*> Just z
  ≡⟨⟩ -- Apply <*>
    Just (x \circ y) \iff Just z
  ≡⟨⟩ -- Apply <*>
    Just ((x \circ y) z)
  ≡⟨⟩ -- Apply ∘
    Just (x (y z))
  ≡⟨⟩ -- Unapply <*>
    Just x < *> Just (y z)
  ≡⟨⟩ -- Unapply <*>
    Just x \ll Just y \ll Just z
homomorphism : \{a \ b : Set\} \rightarrow (f : a \rightarrow b) (x : a)
  \rightarrow ((pure f) <*> (pure x)) \equiv (pure (f x))
homomorphism f x =
  begin
    pure f <*> pure x
  ≡⟨⟩ -- Apply pure
    Just f <*> Just x
  ≡⟨⟩ -- Apply <*>
    Just (f x)
  ≡⟨⟩ -- Unapply pure
    pure (f x)
interchange : \{a \ b : Set\} \rightarrow (x : Maybe (a \rightarrow b)) (y : a)
  \rightarrow (x <*> (pure y)) \equiv (pure (\lambda f \rightarrow f y) <*> x)
interchange Nothing y =
  begin
    Nothing <*> pure y
  ≡⟨⟩ -- Apply <*>
    Nothing
  ≡⟨⟩ -- Unapply <*>
    pure (_$ y) <*> Nothing
interchange (Just x) y =
  begin
    (Just x) <*> pure y
  ≡⟨⟩ -- Apply <*>
    Just (x y)
  ≡⟨⟩ -- Unapply $
    Just ((_$ y) x)
  ≡⟨⟩ -- Unapply <*>
    pure (_$ y) <*> Just x
```

```
module LawfulApplicativeMaybe where
  open import Haskell.Law.Applicative.Def
    using (IsLawfulApplicative; identity; composition;
    homomorphism; interchange; functor)
instance
  isLawful: IsLawfulApplicative Maybe
  identity ⟨⟨ isLawful ⟩⟨ = ApplicativeLawsMaybe.identity
    composition ⟨⟨ isLawful ⟩⟨ = ApplicativeLawsMaybe.composition
    homomorphism ⟨⟨ isLawful ⟩⟨ = ApplicativeLawsMaybe.homomorphism
    interchange ⟨⟨ isLawful ⟩⟨ = ApplicativeLawsMaybe.interchange
    functor ⟨⟨ isLawful ⟩⟨ for Nothing = refl -- These are by definition.
    functor ⟨⟨ isLawful ⟩⟨ for Just x⟩⟩ = refl
```

EXERCISE 10. Verify the monad laws for the list type. Hint: the proofs can be completed using simple properties of list comprehensions.

```
module MonadLawsList where
  leftIdentity : \{a : Set\} \rightarrow (x : a) (f : a \rightarrow List b)
    \rightarrow ((return x) >>= f) \equiv f x
  leftIdentity x f =
    begin
       (return x) >>= f
    ≡⟨⟩ -- Apply return
       (x :: []) >>= f
    ≡⟨⟩ -- Apply >>=
       f x ++ []
    ≡⟨ ++-[] (f x) ⟩
       f x
    fmap2bind : {a b : Set} \rightarrow (f : a \rightarrow b) \rightarrow (xs : List a)
    \rightarrow fmap f xs \equiv (xs >>= (return \circ f))
  fmap2bind f [] = refl
  fmap2bind f(x :: xs) =
    begin
       fmap f(x :: xs)
    ≡⟨⟩ -- Apply fmap
       (f x :: []) ++ fmap f xs
    \equiv \langle cong ((f x :: []) ++-) (fmap2bind f xs) \rangle
       (f x :: []) ++ (xs >>= (return \circ f))
    ≡⟨⟩ -- Unapply return
       (return (f x)) ++ (xs >>= (return \circ f))
    ≡⟨⟩ -- Unapply ∘
       (return \circ f) x ++ (xs >>= (return \circ f))
    ≡⟨⟩ -- Unapply >>=
       (x :: xs) >>= (return ∘ f)
```

```
import Haskell.Law.Functor as Functor
rightIdentity : \{a : Set\} \rightarrow (xs : List a) \rightarrow (xs >>= return) \equiv xs
rightIdentity xs =
  begin
     xs >>= return
  ≡⟨⟩ -- Unapply id
     xs >>= (return ∘ id)
  ≡⟨ sym (fmap2bind id xs) ⟩
     map id xs
  ≡⟨ Functor.identity xs ⟩
     ХS
++-distrib : \{a : Set\} \rightarrow (xs \ ys : List \ a) \rightarrow (f : a \rightarrow List \ b)
  \rightarrow ((xs >>= f) ++ (ys >>= f)) = ((xs ++ ys) >>= f)
++-distrib [] ys f = refl
++-distrib (x :: xs) ys f =
  begin
     ((x :: xs) >>= f) ++ (ys >>= f)
  ≡⟨⟩ -- Apply >>=
     (f x ++ (xs >>= f)) ++ (ys >>= f)
  \equiv \langle ++-assoc (f x) (xs >>= f) (ys >>= f) \rangle
     f x ++ (xs >>= f) ++ (ys >>= f)
  \equiv \langle cong (f x ++-) (++-distrib xs ys f) \rangle
     f x ++ ((xs ++ ys) >>= f)
  ≡⟨⟩ -- Unapply >>=
     (x :: (xs ++ ys)) >>= f
  ≡⟨⟩ -- Unapply ++
     ((x :: xs) ++ ys) >>= f
associativity : {a b c : Set}
  \rightarrow (xs : List a) \rightarrow (f : a \rightarrow List b) \rightarrow (g : b \rightarrow List c)
  \rightarrow (xs >>= \lambda x \rightarrow f x >>= g) \equiv ((xs >>= f) >>= g)
associativity [] f g = refl
associativity (x :: xs) f g =
  begin
     (x :: xs) >>= (\lambda x \rightarrow f x >>= g)
  ≡⟨⟩ -- Apply >>=
     (f \times >= g) ++ (xs >= \lambda \times \rightarrow f \times >= g)
  \equiv \langle cong ((f \times >>= g) ++_-) (associativity \times s f g) \rangle
     (f \times >= g) ++ ((xs >= f) >= g)
  \equiv \langle ++-distrib (f x) (xs >>= f) g \rangle
     (f x ++ (xs >>= f)) >>= g
  ≡() -- Unapply inner >>=
     ((x :: xs) >>= f) >>= g
```

```
sequence2bind : {a b : Set}
    \rightarrow (fs : List (a \rightarrow b)) \rightarrow (xs : List a)
    \rightarrow (fs <*> xs) \equiv (fs >>= \lambda f \rightarrow (xs >>= (return \circ f)))
  sequence2bind [] xs = refl
  sequence2bind (f :: fs) xs =
    begin
       f :: fs <*> xs
    ≡⟨⟩ -- Apply <*>
       fmap f xs ++ (fs <*> xs)
    \equiv \langle cong (\_++ (fs <*> xs)) (fmap2bind f xs) \rangle
       xs \gg (return \circ f) + (fs \ll xs)
    \equiv \langle cong (xs >>= (return \circ f) ++_) (sequence2bind fs xs) \rangle
       xs >>= (return \circ f)
         ++ (fs >>= \lambda f \rightarrow (xs >>= (return \circ f)))
    ≡⟨⟩ -- Unapply λ
       ((\lambda f \rightarrow (xs >>= (return \circ f))) f)
         ++ (fs >>= \lambda f \rightarrow (xs >>= (return \circ f)))
    ≡⟨⟩ -- Unapply >>=
       (f :: fs) >>= (\lambda f \rightarrow (xs >>= (return \circ f)))
  rSequence2rBind : \{a \ b : Set\} \rightarrow (xs : List \ a) \rightarrow (ys : List \ b)
    \Rightarrow (xs *> ys) \equiv (xs >> ys)
  rSequence2rBind [] ys = refl
  rSequence2rBind (x :: xs) ys =
    begin
       (x :: xs) *> ys
    ≡⟨⟩ -- Apply *>
       (const id x) :: (fmap (const id) xs) <*> ys
    ≡⟨⟩ -- Apply <*>
       fmap (const id x) ys ++ (fmap (const id) xs <*> ys)
    ≡⟨⟩ -- Apply const
       fmap id ys ++ (fmap (const id) xs <*> ys)
    ≡( cong (_++ (fmap (const id) xs <*> ys)) (Functor.identity ys) ⟩
       ys ++ (fmap (const id) xs <*> ys)
    ≡⟨⟩ -- Unapply *>
       ys ++ (xs *> ys)
    ≡⟨ cong (ys ++_) (rSequence2rBind xs ys) ⟩
       ys ++ (xs >> ys)
    ≡⟨⟩ -- Apply >>
       ys ++ (xs >>= \lambda \rightarrow ys)
    ≡⟨⟩ -- Unapply λ
       (\lambda \rightarrow ys) x ++ (xs >>= \lambda \rightarrow ys)
    ≡⟨⟩ -- Unapply >>=
       (x :: xs) >>= (\lambda \rightarrow ys)
    ≡⟨⟩ -- Unapply >>
       (x :: xs) >> ys
module LawfulMonadList where
  open import Haskell.Law.Applicative.List
  open import Haskell.Law.Monad.Def
    using (IsLawfulMonad; leftIdentity; rightIdentity;
       associativity; pureIsReturn; sequence2bind; fmap2bind;
       rSequence2rBind)
```

instance

isLawful : IsLawfulMonad List
leftIdentity { isLawful } = MonadLawsList.leftIdentity
rightIdentity { isLawful } = MonadLawsList.rightIdentity
associativity { isLawful } = MonadLawsList.associativity
pureIsReturn { isLawful } = refl -- By definition
sequence2bind { isLawful } = MonadLawsList.sequence2bind
fmap2bind { isLawful } = MonadLawsList.fmap2bind
rSequence2rBind { isLawful } = MonadLawsList.rSequence2rBind