## Chapter 15

EXERCISE 1: Identify the redexes in the following expressions, and determine whether each redex is innermost, outermost, neither, or both:

The expression 1 + (2\*3) has one redex 2\*3 which is both innermost and outermost.

The expression  $(1+2) \star (2+3)$  has two redexes, 1+2 and 2+3. The redex 1+2 is both innermost and outermost.

The expression fst (1+2, 2+3) has three redexes, 1+2 is innermost and the whole expression is outermost.

The expression ( $x \rightarrow 1 + x$ ) (2\*3) has two redexes, 2\*3 which is innermost and the whole expression which is outermost. The expression 1 + x inside the lambda is not a redex since we do not reduce under lambdas.

EXERCISE 2: Show why outermost evaluation is preferable to innermost for the purposes of evaluating the expression fst (1+2,2+3).

Innermost evaluation results in:

fst 
$$(1+2,2+3)$$
 = fst  $(3,2+3)$   
= fst  $(3,5)$   
= 3

Outermost evaluation results in:

fst 
$$(1+2,2+3) = 1+2$$
  
= 3

So outermost evaluation does not evaluate 2+3 which is discarded anyway by fst.

EXERCISE 3: Given the definition mult =  $\x - \x + y$ , show how the evaluation of mult 3 4 can be broken down into four separate steps.

mult 
$$34 = (\lambda x \rightarrow (\lambda y \rightarrow x \times y)) 34$$
  
=  $(\lambda y \rightarrow 3 \times y) 4$   
=  $3 \times 4$   
= 12

EXERCISE 4: Using a list comprehension, define an expression fibs :: [Integer] that generates the infinite sequence of Fibonacci numbers

using the following simple procedure:

- 1. the first two numbers are 0 and 1;
- 2. the next is the sum of the previous two;

fibs = [0, 1] ++ zipWith (+) fibs (tail fibs)

3. return to the second step.

takeT :: Int -> Tree a -> Tree a

replicateT :: Int -> a -> Tree a
replicateT n = takeT n . repeatT

takeT 0 \_ = Leaf takeT \_ Leaf = Leaf

fibs :: [Integer]

Hint: make use of the library functions zip and tail. Note that numbers in the Fibonacci sequence quickly become large, hence the use of the type Integer of arbitraryprecision integers above.

```
Exercise 5: Define appropriate versions of the library functions

repeat :: a -> [a]
repeat x = xs where xs = x : xs

take :: Int -> [a] -> [a]
take 0 _ = []
take _ [] = []
take n (x : xs) = x : take (n - 1) xs

replicate :: Int -> a -> [a]
replicate n = take n . repeat

for the following type of binary trees:
data Tree a = Leaf | Node (Tree a) a (Tree a) deriving Show

repeatT :: a -> Tree a
repeatT x = Node (repeatT x) x (repeatT x)
```

EXERCISE 6: *Newton's method* for computing the square root of a (non-negative) floating point number n can be expressed as follows:

takeT n (Node tl x tr) = Node (takeT (n - 1) tl) x (takeT (n - 1) tr)

- start with an initial approximation to the result;
- given the current approximation a, the next approximation is defined by the function next a = (a + n/a) / 2;
- repeat the second step until the two most recent approximations are within some
  desired distance of one another, at which point the most recent value is returned
  as the result.

Define a function sqroot :: Double -> Double that implements this procedure. Hint: first produce an infinite list of approximations using the library function iterate. For simplicity, take the number 1.0 as the initial approximation, and 0.00001 as the distance value.

```
approx :: Double -> [Double]
approx n = iterate next 1.0
  where
    next a = (a + n / a) / 2

sqroot :: Double -> Double
sqroot x =
    snd $
        head $
            dropWhile (\(x, y) -> abs (x - y) >= 0.00001) $
            zip a (tail a)
  where
    a = approx x
```