## CS 2123 Data Structures Recitation 5 Due Friday April 1

Difficulty  $\star\star\star$  (out of 5)

1. (100 pts) Write a program to implement heuristics for *Traveling Salesman Problem* using circular linked lists. Given N points in the plane, the goal of a traveling salesperson is to visit all of them (and arrive back home) while keeping the total distance traveled as short as possible.

An example traveling salesman tour is given below.

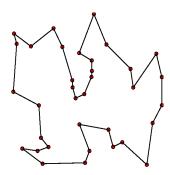


Figure 1: Example Traveling Salesman Tour

For large N, there is no efficient method to find the shortest possible tour for any given set of points. However, many efficient methods have been studied that seem to work well in practice, even though they are not guaranteed to produce the best possible tour. Such methods are called heuristics. Implement the following heuristics for this problem

- Nearest Neighbor Heuristic: Read in the next point and add it to the current tour after the point to which it is closest (shortest distance). You need to find the closest point and insert it after that point.
- Smallest Increase Heuristic: Read in the next point and add it to the tour after the point where it results in the least possible increase in tour length. For two points  $P_i$  and  $P_j$  with distance  $d(P_i, P_j)$ , insertion of  $P_k$  between  $P_i$  and  $P_j$  increases the tour length between  $P_i$  and  $P_j$  to  $d(P_i, P_k) + d(P_k, P_j)$

To implement these heuristics, you need to store the current tour. Implement a circular linked list and store your current tour as a circular linked list. Initially your list will be empty. You need to insert the points one by one into the appropriate place in the circular linked list based on the heuristic.

Given points  $P_i = (x_i, y_i)$  and  $P_j = (x_j, y_j)$  the distance between  $P_i$  and  $P_j$  is given as

$$d(P_i, P_j) = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$$

Read the input from a file and output the tour to a file. Input format is as follows

```
n
x_0 y_0
x_1 y_1
...
x_n-1 y_n-1
```

First line of the input file is the number of points n and the lines after this entry are the x and y coordinates of the points.

Output format is as follows

```
length
t0_x t0_y
t1_x t1_y
...
tn-1_x tn-1_y
```

*length* is the total length of the tour and subsequent lines are the coordinates of the points on the tour.

Implement your program to work in the following format. It reads the input from the file specified and saves the output of nearest neighbor and smallest increases heuristics to the output files specified.

```
elk05> tsp input1.txt outputnearestneighbor.txt outputsmallestincrease.txt
```

Test your program with different files.

Submit your program electronically using the blackboard system. Only one member of the group should send it. List the name of the group members on the top of your submission.