

For the 1.1/1.2/1.6 pangrus edition the keyboard shortcuts are:

**REC** - start/stop. The ">" sign in the upper left appears when the OR sequencer is running.

**AUTO** - engage AUTO mode. In AUTO mode, the active channel changes every step. When you move a knob, the corresponding parameter of the active channel is affected.

**AUTO** + Pressing the keys from 1 to 8 load the sound presets

**LOCK** - engage LOCK mode. Pressing the keys from 1-8 the corresponding channel toggles from locked to unlocked.

**EDIT** - engage EDIT mode. Press the keys 1-16 to edit the active pattern. The pattern is shown on the leds.

**CHAN** - engage CLEAR mode. Pressing the keys from 1-8 clears the corresponding channel.

**RND** - engage RANDOM mode. Pressing the keys from 1-8 randomize the corresponding channel. Randomization is made with the euclidean algorithm.

**SAVE** - engage MUTE mode. Pressing the keys from 1-8 the corresponding channel toggles from muted to unmuted.

**SHIFT + AUTO** - toggles slave MIDI mode.

**SHIFT + LOCK** - locks all channels.

**SHIFT + CHAN** - clears all channels.

**SHIFT + RND** - Select generative mode. In GEN1 mode every 16 step the gates of one pattern and one sound parameters is randomized. In GEN2 mode gates are unchanged; every step one sound parameter is randomized. Bpm selection is disabled.

**SHIFT + SAVE** - mutes all channels. In machine you hear in the demos.

FROM 1.6 VERSION

### **midi mode select**

press SHIFT + AUTO to engage **midi slave mode** now works only if a midi clock is present on the 1/8" **MIDI IN** connector.

### **random euclidean pattern complexity is now selectable**

Use the **VIBRAZUM** knob to control the number of hits of the rhythm pattern. On the Opera Rotas screen the **HIT** parameter is displayed, ranging from 3 to 16. The pattern complexity depends on this parameter, a value of 3 will produce sparse patterns.

This affects the **GEN 1** mode as well as the **RND** mode.

## ONLY IN THE 1.7 VERSION

when the machine is running and is **not** in **clear/lock/random/mute mode**, if you keep pressed the keys from 1 to 8 you get temporary patten variations.

Now the OR is always listening to MIDI notes, it means that you can trigger the 8 channels from a midi keyboard even if is not slaved to midi clock.