

# ➤ Introduction to the exploration of epidemiological models using EMULSION

EGAAL doctoral training 2021 / BIOEPAR /  
Sébastien Picault



## > About us

### DYNAMO team, BIOEPAR

- ▶ **methods** in epidemiological modelling  
stochastic + mechanistic, parameter inference
- ▶ **applications**: endemic diseases of livestock (mainly)
- ▶ **understand, predict and control** pathogen spread  
at **multiple scales**
- ▶ assess the impact of diseases and control measures

**INRAE**

Introduction to the exploration of epidemiological models using EMULSION  
Doctoral training, 2021/ BIOEPAR/ S. Picault

### Trainers & contributors

- ▶ **Sébastien Picault** – researcher  
AI, simulation, modelling
- ▶ **Sandie Arnoux** – engineer  
software engineering, modelling
- ▶ **Vianney Sicard** – engineer/Ph.D.  
software engineering → modelling
- ▶ Pauline Ezanno – senior scientist  
epidemiological modelling
- ▶ Gaël Beaunée – researcher  
inference methods, modelling



## ➤ Outline of the training

- ▶ Mechanistic epidemiological models with EMULSION
  - ▶ reminders on epidemiological modelling
  - ▶ classical issues in model development
  - ▶ EMULSION: why and how
- ▶ From compartments to individual-based models  
exercises of progressive complexity, to learn designing a model with EMULSION
- ▶ Scale change: from within-population to between-population models
- ▶ Connection between a mechanistic model and data
- ▶ Case study: reimplementing a complex model from literature
- ▶ Integration within a workflow: scenario comparison

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## **Epidemiological modelling with EMULSION**



## ➤ Key concepts: model

Experimental sciences aim at studying observable natural phenomena

→ build a **deliberately simplified representation** of reality = **a model** = consistent set of **assumptions**

A model is not "true" or "false" but:

- ▶ more or less **compatible with a theory** (larger set of assumptions)
- ▶ more or less **fecund** (lever → new insights)

... and can have several goals:

- ▶ **describe and classify** existing knowledge
- ▶ **predict the consequences** of given conditions
- ▶ **help understand** the underlying mechanisms



## ➤ Key concepts: experiment

**experiments** = reproducing phenomena within controlled conditions to **corroborate** or **refute** a model/assumption

but experiments are not always possible:

- ▶ rarity of the target phenomenon  
few observations, sparse data
- ▶ impossibility to control parameters
  - ▶ potential system destruction  
ecosystems, global trade...
  - ▶ ethical reasons  
human/animal welfare/privacy

→ requires **simulation**



## ➤ Key concepts: simulation

Simulation of a phenomenon:

- ▶ test on a **substitute** of real system
- ▶ assuming that the substitute reproduces **accurately** the **essential relevant features** of the real system

Examples:

- ▶ analogical mock-up
- ▶ numerical methods (equation-like)
- ▶ agent-based simulation (rule-based)



## ➤ Analogical simulation



- ▶ convenient materials adapted to scale change
- ▶ high cost !
- ▶ scenario comparison ?



## ➤ Numerical simulation

- ▶ huge amount of methods: equation solvers, Monte-Carlo methods, production systems, neural networks, agent-based simulation...
- ▶ "Black boxes" vs. explicit knowledge/processes

Criteria for choosing a method:

- ▶ mathematical vs. rule-based model (e.g. physics vs. ethology)
- ▶ average behaviour vs. individual variability
- ▶ goal: predict vs. understand
- ▶ data availability vs. domain-specific knowledge (data-based vs. mechanistic)
- ▶ spatial or temporal specificities
- ▶ capability to support assumption revision easily
- ▶ interaction with non-modellers scientists

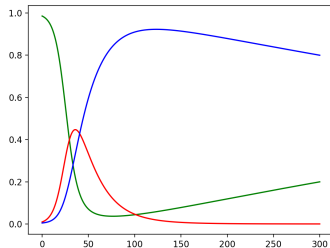
## ➤ Epidemiological mechanistic models: foundations

- ▶ impact of smallpox inoculation (D. Bernoulli, 1760): mathematical study
- ▶ compartmental models (A. G. McKendrick & W. O. Kermack, 1927)
  - a mechanistic description of the infectious process
    - ▶ **states:** Susceptible, Infectious, Resistant...
      - underly the visible part of a disease (clinical signs...)
    - ▶ **rates:** indirect observations! e.g. transmission rate = probability of contact  $\times$  probability of transmission per contact (depends on excretion by infectious, susceptibility...)
    - ▶ **indicators:**  $R_0$  (basic reproduction number): expected total number of direct cases caused by 1 infectious individual in a fully susceptible population

## ➤ Epidemiological mechanistic models: compartments

- ▶ based on differential equations (chemical-like), e.g. for SIR with demography:

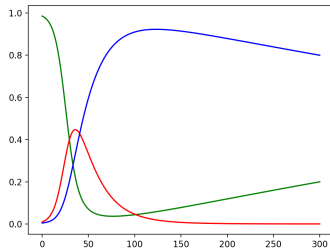
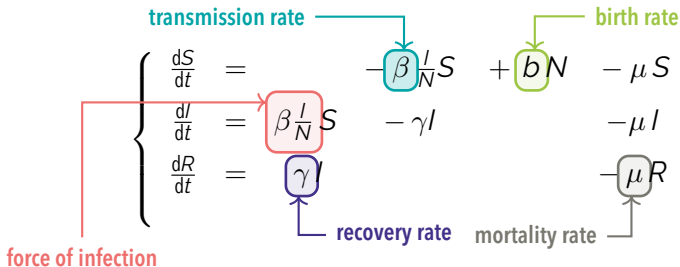
$$\begin{cases} \frac{dS}{dt} = & -\beta \frac{I}{N} S & + b N & - \mu S \\ \frac{dI}{dt} = & \beta \frac{I}{N} S & - \gamma I & - \mu I \\ \frac{dR}{dt} = & \gamma I & & - \mu R \end{cases}$$



- ▶ enables analytical study (equilibria,  $R_0$ , chaotic behaviour...) + easy to compute (solvers)  
e.g. here:  $R_0 = \frac{\beta}{\gamma + \mu}$

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## ➤ Limitations of equation-based approaches

Strong underlying assumptions

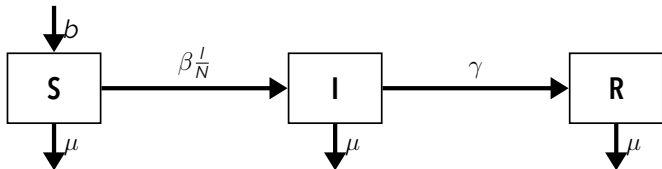
- ▶ **continuous populations** → large populations, no dramatic event  
"artificial" persistence of infection ( $I > 0$ )
- ▶ **average behaviour** → homogeneous individuals, homogeneous mixing
- ▶ **determinism** ← large populations + average behaviour  
smaller and more diversified populations are rather stochastic

**Requires mathematical skills!**

→ hinders interaction with non-modellers scientists  
esp. for assumption validation/revision



## ➤ An alternative representation: flow diagrams



- ▶ visual representation instead of mathematical formalism
- ▶ formally equivalent to an ODE system...
- ▶ ... assuming strict conventional denotations (e.g. arrow semantics)
- ▶ ... and many implicit assumptions
- ▶ may become hard to read in complex pathosystems

## ➤ From deterministic to stochastic models

- ▶ inherent stochasticity of biological systems
- ▶ manipulation of discrete, potentially small, populations
- ▶ better account of rare events (e.g. extinction)

### Converting rates to probabilities ?

- ▶ assuming Markovian process  
system state at  $t + 1$  only depends on state at  $t$
- ▶ then: duration of states  $\sim$  exponential distribution

Counterpart: **repeat experiments!**

Key modelling choice: **time model** (continuous vs. discrete)



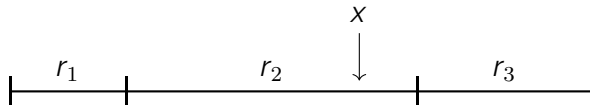
## ➤ Continuous time: the Gillespie algorithm (1976)

$(r_i)$ : rates of all transitions occurring in the system

1. at time  $t$ , compute  $\tau$ , **time to wait** before next event:

$$\tau \sim \text{Exponential}\left(\frac{1}{\sum_i r_i}\right)$$

2. determine **which event** will occur:  $x \sim \text{Uniform}(0, \sum_i r_i)$



3. jump to time  $t + \tau$ , perform 1 transition and iterate

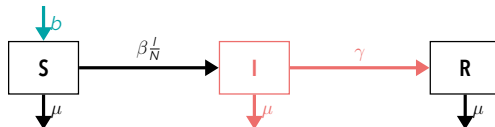
Accurate calculation → **complex when many interactions**



## ➤ Discrete time stochastic models

Approximation: aggregation of events occurring during **time step**  $\delta t$

→ easier integration of rule-based processes



**Births:**  $\sim \text{Poisson}(b N \delta t)$

**Transitions:** Probability calculated from rates + multinomial sampling, e.g.:

- ▶ total exit rate from I:  $r_I = \gamma + \mu$
- ▶ probability to leave state I:  $1 - e^{-r_I \delta t}$
- ▶ probability  $I \rightarrow R$ :  $\frac{\gamma}{r_I} (1 - e^{-r_I \delta t})$

⚠ **KEEP  $\delta t$  SMALL ENOUGH!**

## ➤ From compartmental to individual-based models (IBM)

Individuals are required to model finer-grained features

- ▶ idiosyncratic differences
- ▶ history of individuals
- ▶ explicit interactions

... when such features are **necessary** in the model

Flow diagrams can be translated into IBM → **high computational cost**

- ▶ probabilities: same calculation
- ▶ Bernoulli trial (instead of multinomial sampling)  $\times$  number of individuals



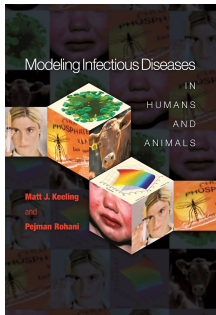
## ➤ Diversity of scales

Pathogen spread and control must be considered at several scales:

- ▶ **intra-host** (→ immunology)
- ▶ **within-population**
  - ▶ interactions between individuals
  - ▶ population structure, explicit/aggregated individuals
  - ▶ control: vaccination, quarantine, selective removal...
- ▶ **between-population (metapopulations)**
  - ▶ mobility patterns, contact network
  - ▶ environmental/meteorological drivers
  - ▶ control: movement restrictions, public policies...

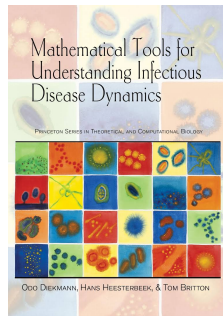


## ➤ To go further...



**M. J. Keeling and P. Rohani**

*Modeling Infectious Diseases in Humans and Animals*,  
Princeton University Press, 2008

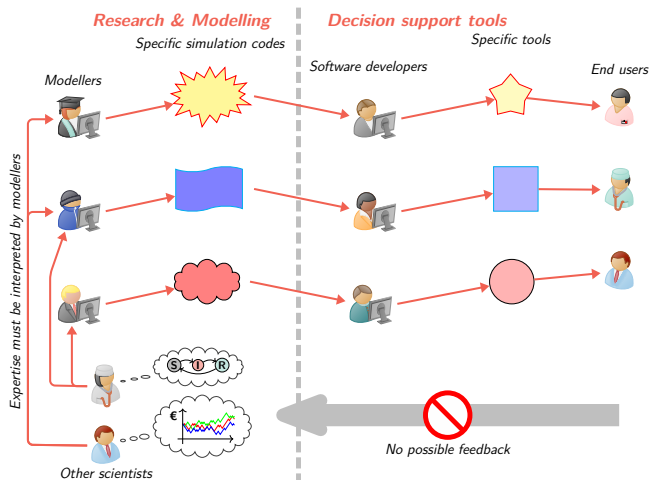


**O. Diekmann, H. Heesterbeek, T. Britton**

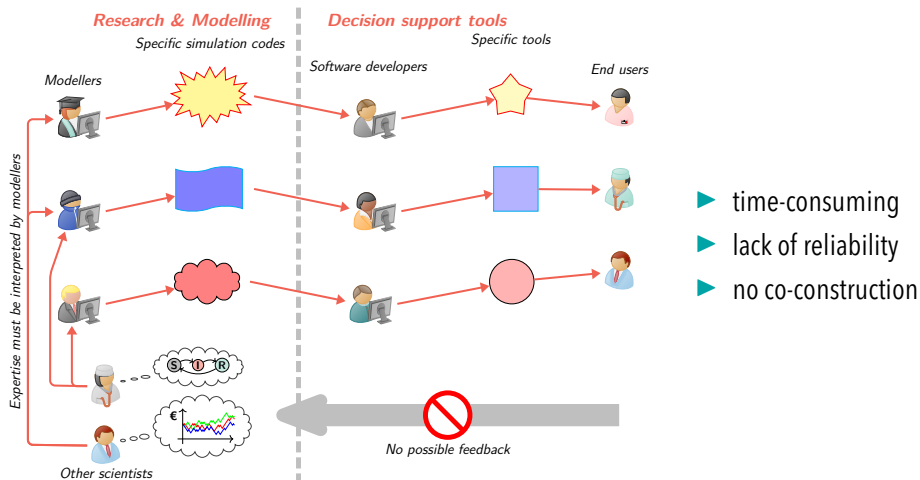
*Mathematical Tools for Understanding Infectious  
Disease Dynamics*  
Princeton University Press, 2013



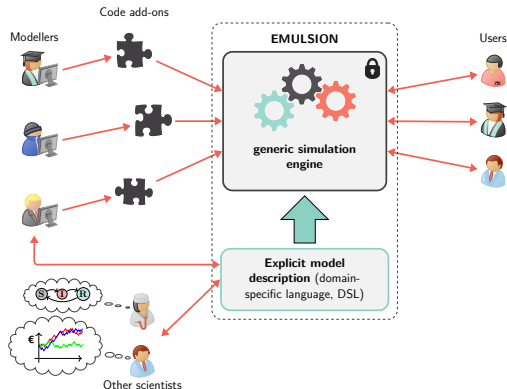
## ➤ Classical model development process



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## ➤ Artificial Intelligence methods: EMULSION framework



### Generic frame for epidemiological modelling

- ▶ **Transparency**  
model assumptions/structure explicit
- ▶ **Readability**  
structured text → diagrams
- ▶ **Revisability**  
little (no) code to write

→ **faster and more reliable development**

[Picault & al. 2017, 2019]

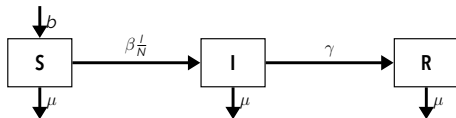
Open source diffusion: <https://sourcesup.renater.fr/www/emulsion-public>



# Processes: from flow diagrams to state machines

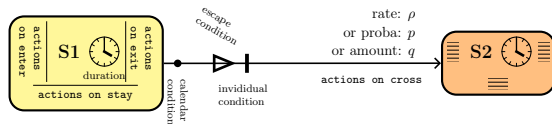
Transformation in knowledge representation

## Flow diagrams



- 😊 generic representation
- 😊 paradigm-independent  
(compartments / IBM...)
- 😞 implicit knowledge
- 😞 domain mixing
- 😞 additions when coding

## State machines

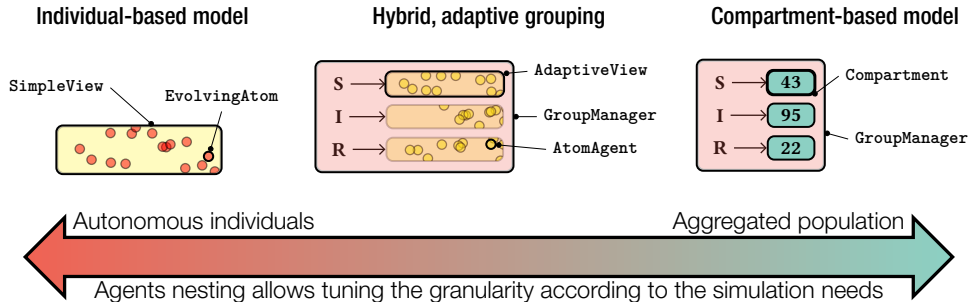


- 😊 one machine  $\leftrightarrow$  one process
- 😊 explicit **individual** durations, conditions, actions
- 😊 description  $\mapsto$  univocal implementation

## ➤ Multiple paradigms and scales

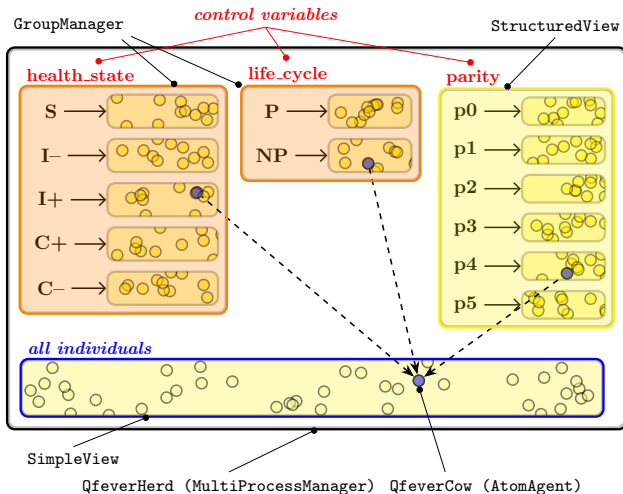
### Flexible multi-level agent-based simulation architecture

#### ► From individuals to groups



#### ► From single population to metapopulation

## ➤ A modular architecture for multiple processes



## ➤ DSL – basic syntactic rules: YAML (1)

EMULSION models are structured text files based on YAML syntax

- ▶ delimitation of blocks: 2-space indentation
- ▶ comments: `# this is a comment`
- ▶ values: `3.14`, `'some text'`, `yes`
- ▶ lists: `[value1, value2, value3]`
  - `value1`
  - `value2`
  - `value3`
- ▶ key-value mappings: `{key1: value1, key2: value2, key3: value3}`
  - `key1: value1`
  - `key2: value2`
  - `key3: value3`

## ➤ DSL – basic syntactic rules: YAML (2)

All base elements can be combined and nested to form complex structures:

```
# Here a (first-level) key mapped to a list
key1: [v1, v2, v3]
# Here a key mapped to another mapping
key2:
  subkey1:
    # the value associated with subkey1 is a list
    - item1
    - item2
  subkey2: 'an important message'
  subkey3:
    # and each item of the list below is a mapping
    - another: value1
      withother: value2
    - another: value3
      withother: value4
```

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## **EMULSION recipes**



## ➤ EMULSION model structure

EMULSION models are composed of several "sections" (first-level keys)

- ▶ let's dive into `step1.yaml`!
  - ▶ launch [Binder configuration](#)
  - ▶ `exercises` folder → double-click `step1.yaml`
  - ▶ read the sections
- ▶ check EMULSION documentation → [Modelling Language \(basics\)](#)

Model info  
Time  
Levels  
Processes  
Grouping  
State machines  
Parameters  
Statevars  
Input data  
Initial cond.  
Outputs

## ➤ EMULSION: built-in functions, variables...

### Functions

- ▶ logical: `AND(x, y, ...)`, `OR(x, y, ...)`, `NOT(x)`
- ▶ conditional: `IfThenElse(cond, valThen, valElse)`
- ▶ math: `MIN(x, y, ...)`, `MAX(x, y, ...)`, `DIV(a, b)`
- ▶ wrappers for `numpy.random`: `random_bool`, `random_poisson...`
- ▶ classical math functions: `sqrt`, `exp`, `sin...`  
and constants: `pi`

### Variables

- ▶ for each level e.g. herd: `total_herd`
- ▶ for each state machine e.g. `health_state`: vars of same name containing the current state (e.g. `S`, `I...`)
- ▶ for each state e.g. `S`, `I...`
  - ▶ `total_S`, `total_I...`
  - ▶ boolean vars `is_S`, `is_I...`
- ▶ for each grouping, e.g.  
`inf_by_age`: `[health_state, age_group]`  
→ variables of the form `total_S_J` (combinations of states, in order)



## ➤ Exercise 1: EMULSION's “hello world”

- ▶ overview on model structure and syntax
- ▶ explore command-line commands and options
- ▶ modify parameters

## ➤ Exercise 2: adding a process

Demography is independent from infection → represented as a distinct process

- ▶ new state machine (`age_group`)
- ▶ new process (= when to execute the state machine)

### EMULSION features

- ▶ default states
- ▶ autoremove states
- ▶ productions links
- ▶ prototypes and where to use them

## ➤ Exercise 3: play with durations

### EMULSION features

- ▶ non-exponentially distributed durations in states  
constant / sampled in any distribution
- ▶ escape condition: leaving state while duration not over

## ➤ Exercise 4: contact structure

### EMULSION features

- ▶ using implicit groupings based on state machines
- ▶ automatically defined variables



## ➤ Exercise 5: from compartments to IBM

### EMULSION features

- ▶ syntactic transformations
- ▶ explicit groupings
- ▶ performance loss



## ➤ Exercise 6: from compartments to hybrid models

### EMULSION features

- ▶ a combination between compartments and IBM
- ▶ performance improvement



## ➤ Exercise 7: more individual differences

### EMULSION features

- ▶ individual variables
- ▶ actions when entering, staying, or leaving states
- ▶ variable aggregation at upper level



## ➤ Exercise 8: detection and control

### EMULSION features

- ▶ explicit model for detection (more state machines !)
- ▶ actions when entering, staying, or leaving states
- ▶ variable aggregation at upper level





## ➤ Exercise 9: isolation

### EMULSION features

- ▶ explicit model for the modification of the contact structure (more state machines !)
- ▶ more complex groupings
- ▶ variable aggregation at upper level



## ➤ Exercise 10: one level up!

### EMULSION features

- ▶ new aggregation type (metapopulation)
- ▶ recursive initialization
- ▶ state machines working at population scale
- ▶ aggregate variables at metapopulation scale
- ▶ conditional interruption

## ➤ Exercise 11: connecting to data

- ▶ data-driven movements
- ▶ requires features not yet provided as generic components in EMULSION
- ▶ necessity to write a code add-on

### EMULSION features

- ▶ data-based initial conditions
- ▶ data-based time-dependent population parameters
- ▶ link between model file and Python code add-on
- ▶ preprocessing and processes defined in the add-on
- ▶ retrieve model components (parameters, prototypes) in Python code

## ➤ Exercise 12: late revisions of initial assumptions

### EMULSION features

- ▶ **modularity** of model file → limited revision impact
- ▶ examples of built-in actions e.g.
  - ▶ **become** which helps coupling state machines
  - ▶ **set\_upper\_var** which modifies variables at upper level

## ➤ A realistic model (NO! It's not again about COVID!!!)

Re-implementation with EMULSION of: Massad *et al.* 2001

### EMULSION features

- ▶ multiple species
- ▶ vector-borne disease
- ▶ non-trivial population dynamics
- ▶ several control methods
- ▶ connection with shell/R scripts to explore the efficacy of control methods

Guess what are the vectors ?



## ➤ First step: identify processes

To figure out how the model works:

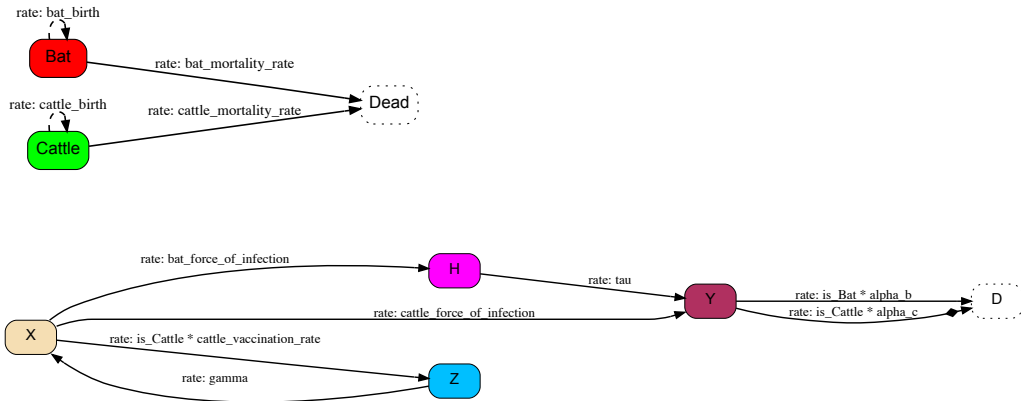
- ▶ read the flow diagram
- ▶ read the equations
- ▶ read the text

Hard to reproduce?



## > Model decomposition

Two state machines: species (population dynamics) + health states (infection)



## ➤ Control methods

**Vaccination**

**Bat mortality**



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## ➤ Model exploration

- ▶ EMULSION is run in command-line → easy to automatize experiment plans
- ▶ EMULSION outputs are in CSV format  
→ easy to handle with classical stat tools (R...) or inject into databases

### A workflow with EMULSION

1. Design and test your model
2. Define relevant outputs for strategy assessment
3. Identify control parameters and build experiment plan
4. Run the scenarios (pref. with computing cluster!)
5. Assemble outputs and analyse

→ scenario exploration, sensitivity analysis, parameter inference...

## ➤ Added-value of EMULSION

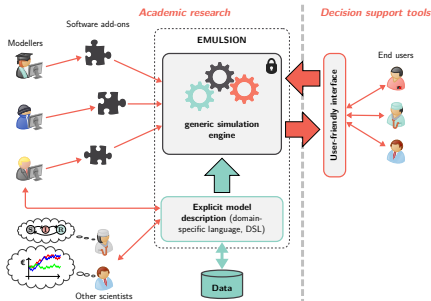
- ▶ make models **readable, explicit, revisable**
  - ▶ foster **modular models** based on separate processes
  - ▶ facilitate changes in **paradigms** (between compartments and IBM)
  - ▶ facilitate **scale** changes (back and forth)
- 
- ▶ models automatically handled by simulation engine
  - ▶ yet extensible (code add-ons)
  - ▶ command-line: easy deployment on calculation servers



## ➤ What's next?

- ▶ extend language and simulation engine to cover a broad range of modelling needs
- ▶ diversified diseases: ASF, BRD, Q fever, BVD, RVF, campylobacteriosis, brucellosis, PRRS...
- ▶ open-source: contributions welcome!

<https://sourcesup.renater.fr/www/emulsion-public>




**Coming soon...!**

Automatized production of **decision-support tools** from EMULSION models!

## ➤ That's all folks!

Thank you for participating!

Follow us:  bioepar\_dynamo



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