

# Random Number Characterization via Quantum Inspired Machine Learning

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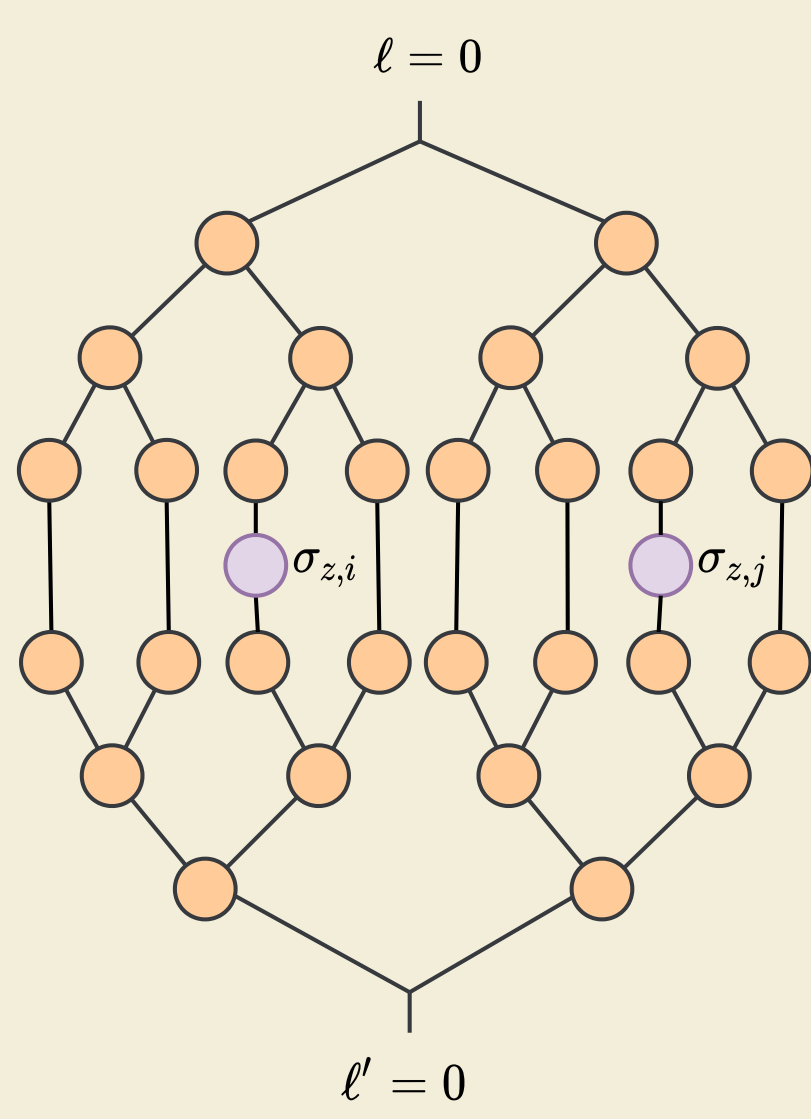
## 1. Introduction

The generation of good random numbers impacts research and applications beyond pure academic interests, in countless fields such as cryptography and simulations. For most of them, it is of utmost importance to understand if a set of numbers is **truly random** or it contains some residual correlations. In this work, we introduce an innovative approach that exploits **Tensor Networks** (TNs), powerful data structures that spring from quantum many-body physics and are now increasingly applied to machine learning applications.

We first **review** these architectures and properties, investigating their power to study strings of random numbers. Results show that TNs allow to detect **long-range correlations** ( $\mathcal{O}(2^{21})$ ) in pseudo-random sequences, whereas a fully-connected neural network architecture fails the same task. While providing strong **interpretability** of the results, TNs do not succeed in discriminating quantum randomness from state of the art pseudo-random sequences, thus proving to be a possible method of certifying the quality of the latter.

## 4. Analytical tools

An index of pseudo-randomness is given by site-site correlations calculated over encoded inputs as follows:

$$C_{ij}^{\ell\ell'} = \frac{\langle \Psi_{\text{TTN}}^{\ell} | \sigma_z^i \sigma_z^j | \Psi_{\text{TTN}}^{\ell} \rangle}{\sqrt{\langle \Psi_{\text{TTN}}^{\ell} | \Psi_{\text{TTN}}^{\ell} \rangle \langle \Psi_{\text{TTN}}^{\ell'} | \Psi_{\text{TTN}}^{\ell'} \rangle}}$$


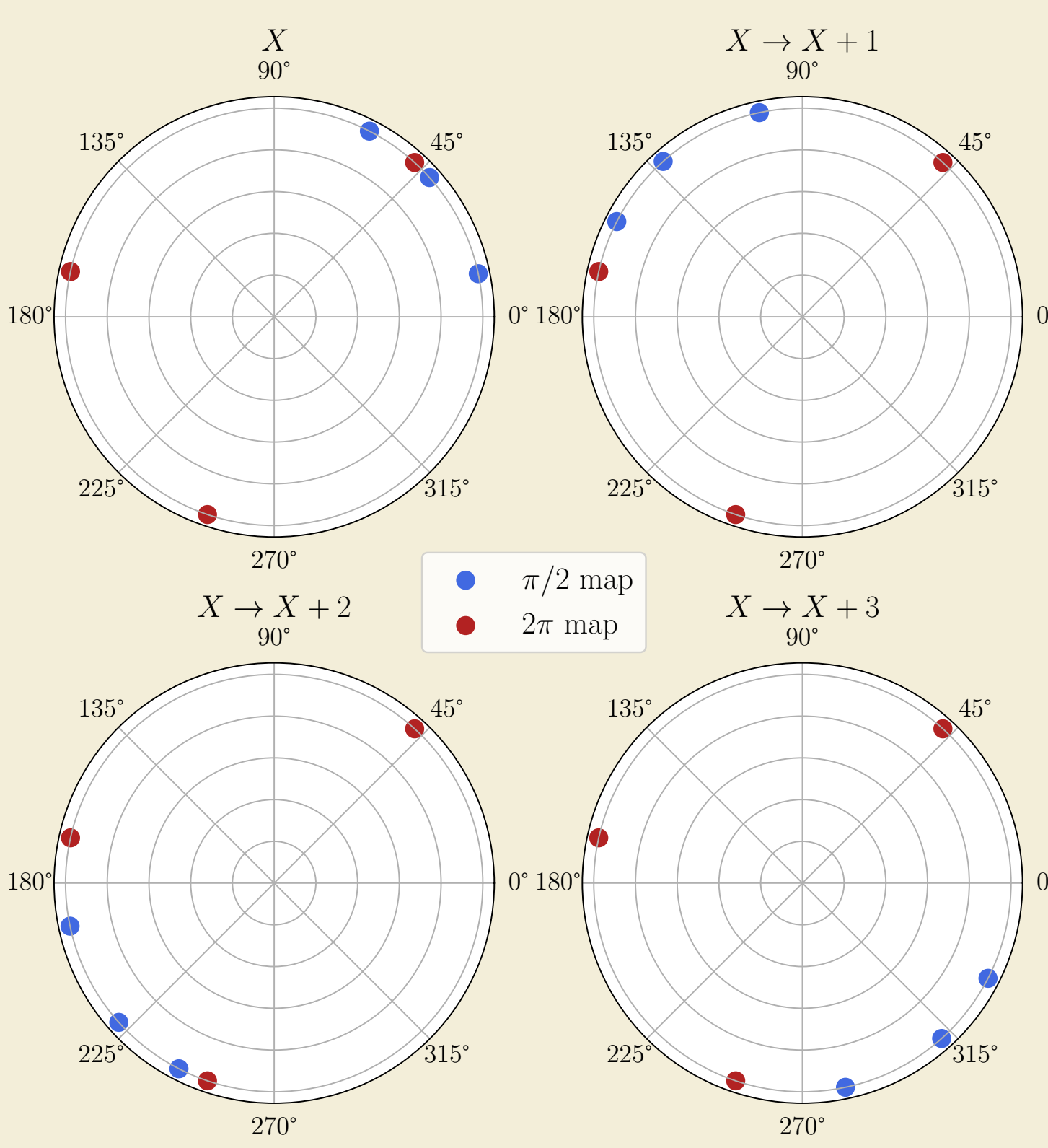
In truly random sequences no systematic correlations arise. For each layer we compute the **entanglement entropy** as an index of the **information distribution** among nodes. For the node  $X$  it holds:

$$\rho_X = \text{Tr}_{\bar{X}} |\Psi_{\text{TN}}\rangle \langle \Psi_{\text{TN}}|, \quad S(X) = -\text{Tr}(\rho_X \log \rho_X)$$

We trace out the complementary system by self-contraction. Finally, to better recognize periodic pattern, we propose a **spin encoding invariant under modulo operations**:

$$\phi^{sj}(x_j) = [\cos(2\pi x_j), \sin(2\pi x_j)].$$

An example for  $\mathbf{x} = [0.1324, 0.4652, 0.6982]$ :

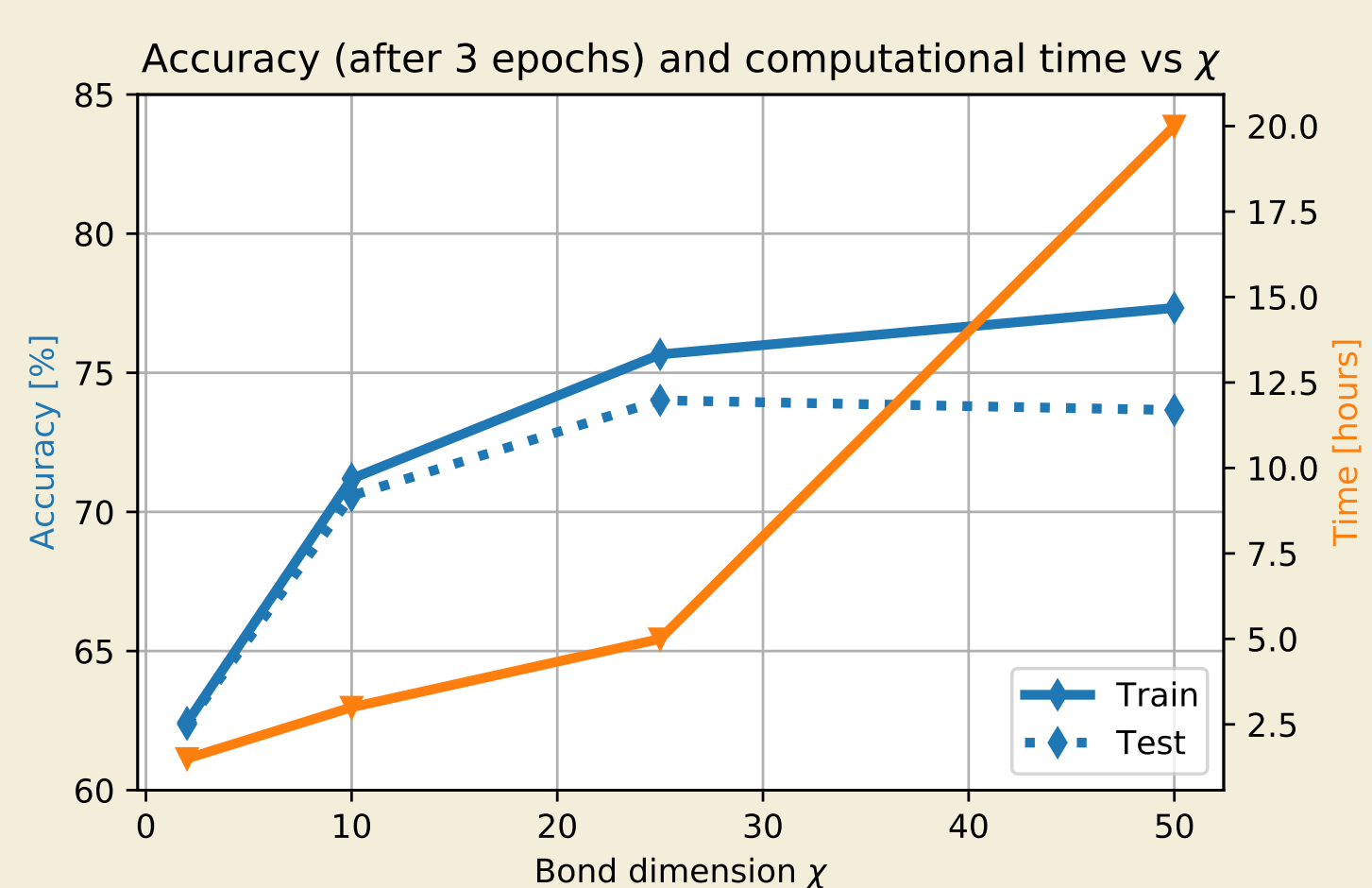


## 5. Computational resources

All our simulations have been carried out on a cluster of NVIDIA RTX GPU with 15 physical cores hosted by *CloudVeneto*. A standard bond dimension  $\chi = 25$  has been used for most simulations. Over 160k train samples of size 32, the computational time per epoch is  $\sim 70$  min.

## 7. Scaling with the bond dimension

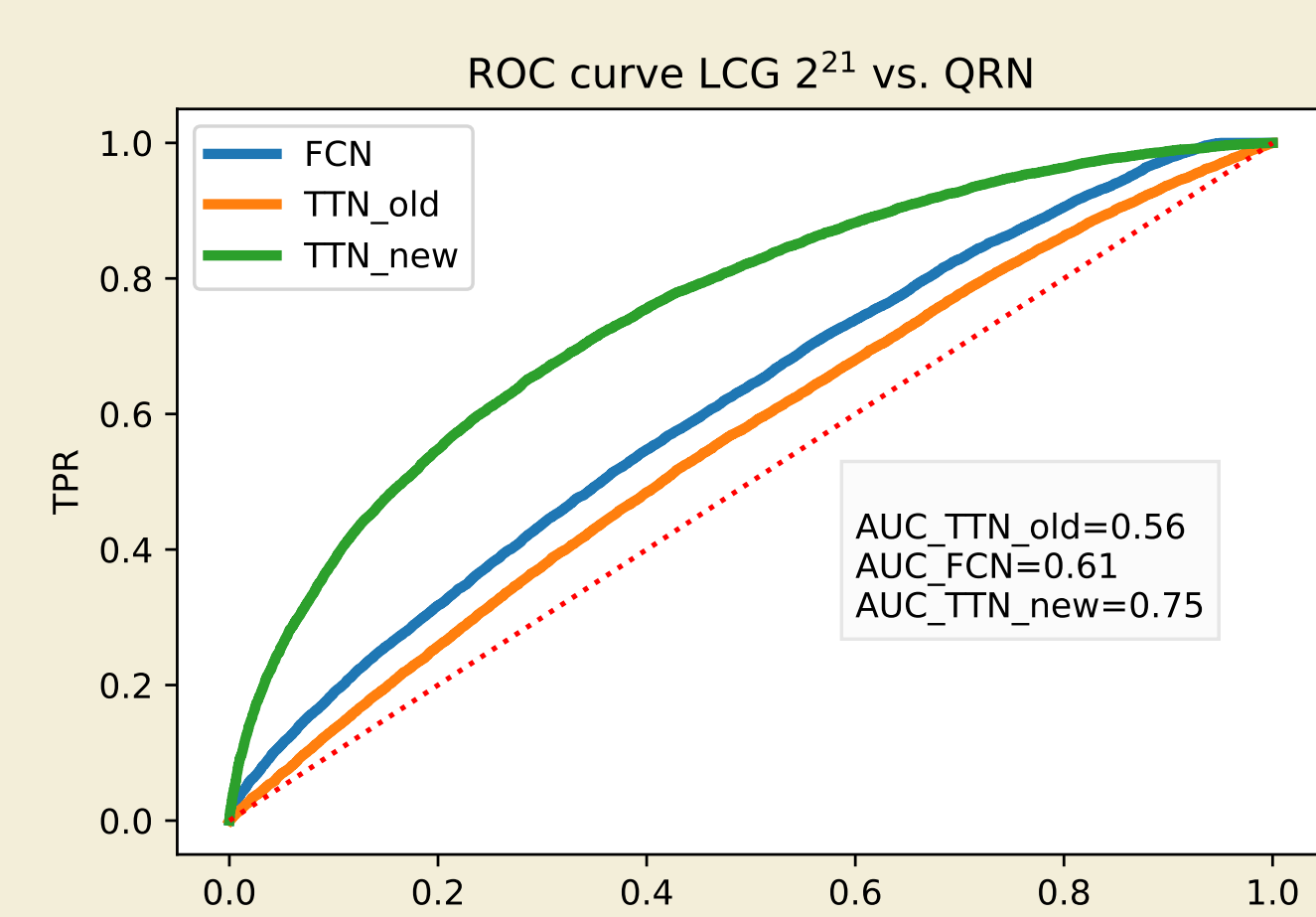
By **increasing the bond dimension the accuracy saturates**: for  $\chi > 25$  the gain in accuracy does not justify the steep scaling of the computational efforts.



Hence, the network cannot grasp the **variability** of the data, independently of its representative power: this certifies the goodness of pseudo-random sequences (**impossible information compression**).

## 9. Fully connected network

We compare TTN performances with a fully connected network composed of three layers, 32 input nodes and binary output. We perform a random grid search over **500 models** and architectures for each task.

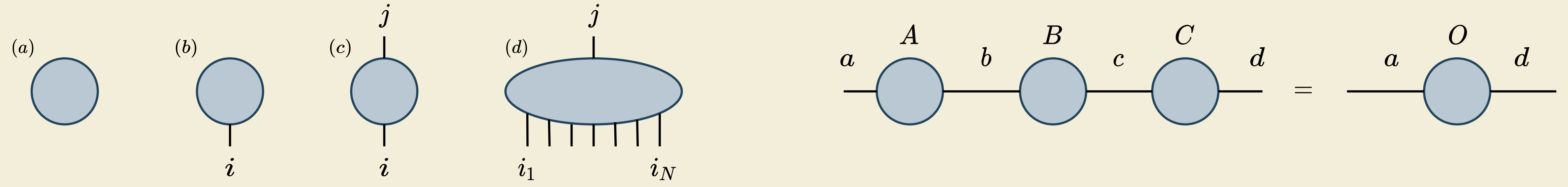


A **TTN with our map** proposal achieves the **best performance** for long-range correlations detection.

We generate sequences of 32 PRNs via Linear Congruential Generator with  $\mathcal{P} = 2^{20}$ . Interestingly, the **TTN has noticeably better performances**: this is highly significant, since the TN never sees the same sequence twice. **Pre-processing** the data by spectral analysis via **discrete cosine transform** equates TTN and FCN scores.

## 2. Tensor Networks

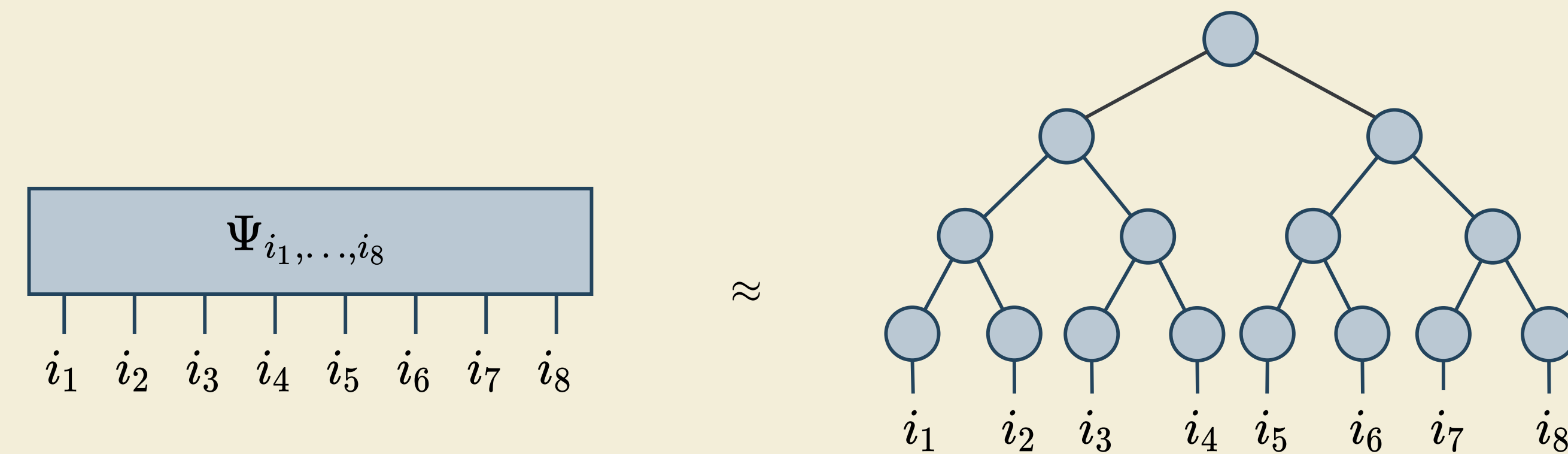
An  $N$ -rank tensor is a mathematical object with  $N$  indices,  $T_{\alpha_1 \dots \alpha_N}$ . We can use the **tensor diagram formalism** to represent them: each node corresponds to a tensor and each link to a running index.



As a result, a node without links is a scalar (rank 0), with one link is a vector (rank 1), with two links is a matrix, etc. **Tensor contractions** are represented by **closed links**. In formulae, it holds Einstein's notation:

$$\sum_{b,c} A_{a,b} B_{b,c} C_{c,d} \equiv A_{a,b} B_{b,c} C_{c,d} = O_{a,d}$$

A large tensor is **efficiently represented** by approximating it via factorization to a contracted product of lower-order tensors. Physically, this means treating a full many-body quantum system by **limiting its components' interactions**. Suitable architectures for both open and closed boundary conditions are **binary tree tensor networks** (BTTNs):



The dimension of closed links (**bond dimension**  $\chi$ ) can be tuned to find a threshold between complexity and correct full state representation. It allows to reduce to the most informative subspace of the whole Hilbert space. To approximate an  $N$ -rank tensor with local dimension  $d$  as a BTTN implies:  $\mathcal{O}(d^N) \rightarrow \mathcal{O}(Nd\chi^2)$  (exponential reduction in memory). Other benefits are the **exponential speed-up** of computations as well as theoretical insight and **interpretability**.

## 3. Tensor Network Machine Learning

TTNs turn out to be also a very natural way to parametrize ML models. We solved **binary classification** problems where each piece of data  $\mathbf{x}$  is mapped to each label  $\ell \in \{0, 1\}$  through a linear decision function

$$f^{\ell}(\mathbf{x}) = W^{\ell} \cdot \phi(\mathbf{x}) = \langle W^{\ell} | \phi(\mathbf{x}) \rangle$$

where  $W$  is the **optimized weight tensor** and  $\phi(\cdot)$  is a multi-dimensional **feature map** that maps each piece of input data  $\mathbf{x}$  to a **unentangled wave-function** of a  $N$ -body quantum system.

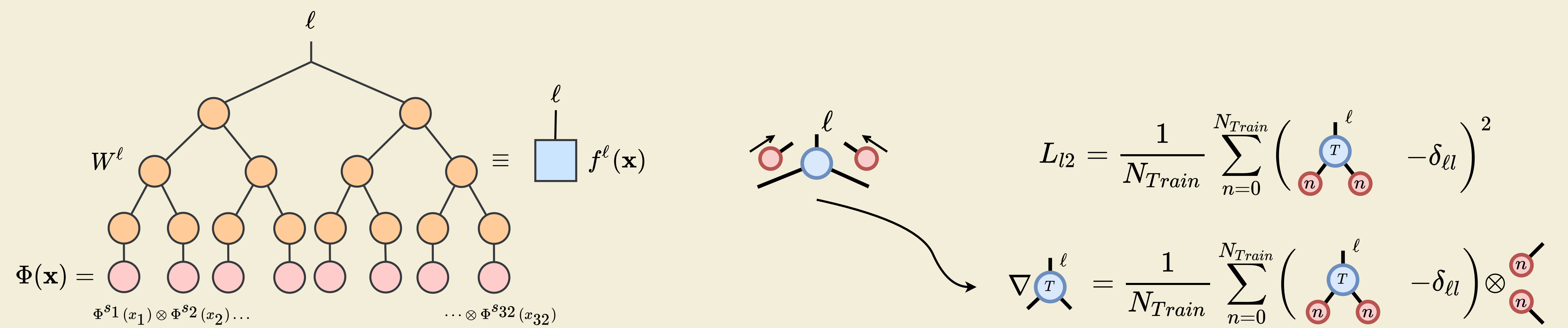
When input values are numbers in  $[0, 1]$ , the most common choice is the following **spin-map**:

$$\phi^{sj}(x_j) = \left[ \cos\left(\frac{\pi}{2}x_j\right), \sin\left(\frac{\pi}{2}x_j\right) \right].$$

Upon contraction between  $W^{\ell}$  and  $\phi(\mathbf{x})$  the result  $f^{\ell}(\mathbf{x})$  is vector of **unitary norm**: its components are the **amplitude probabilities** for  $\phi(\mathbf{x})$  to belong to each class  $\ell$ . We assign the sample  $\mathbf{x}$  to the class with the highest value of  $|f^{\ell}(\mathbf{x})|$ .

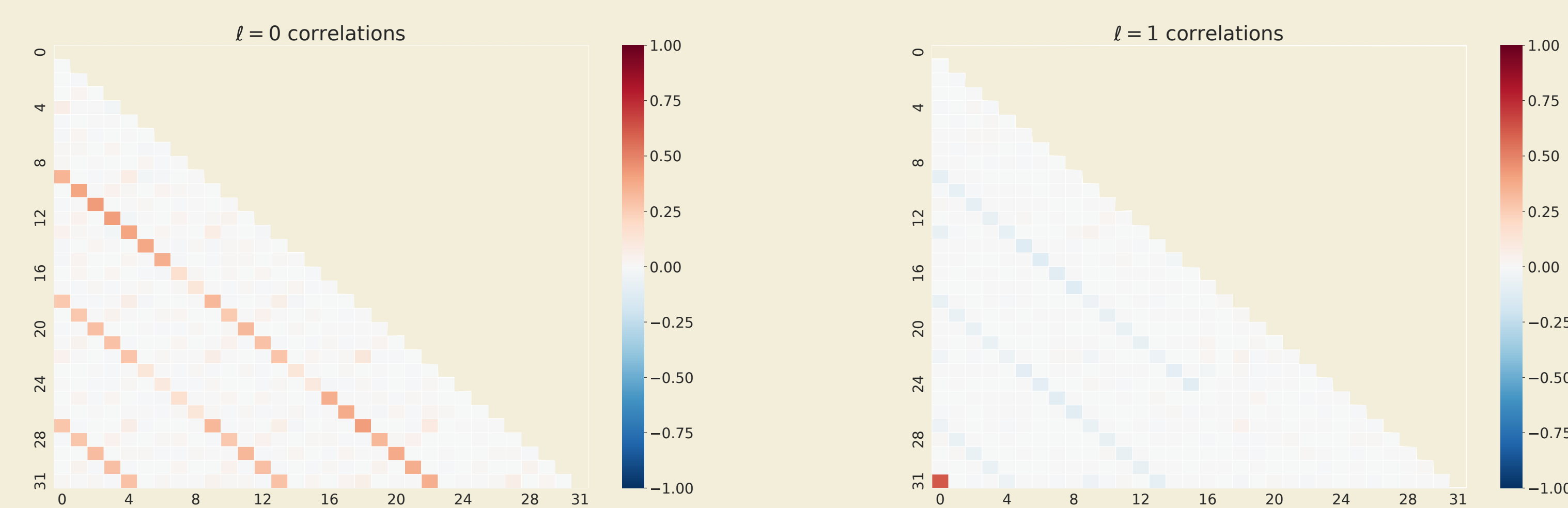
In our case, the optimized weights tensor will play the role of two wave functions,  $|W^{\ell}\rangle \equiv |\psi_{\text{TTN}}^{\ell}\rangle$ . We compute over them **observables** and entropies of interest.

For the **optimization** of the TTN, we exploit **gauge transformations** via QR decomposition. We define a cost function, e.g. the MSE loss  $L_{l2}$  and update the value of the tensor following the gradient.



## 6. Results examples

The model was tested against quantum random numbers for increasingly complex generated pseudo-random sequences. We ran some tests with **in-sequence repetition of  $\mathcal{P}$  random values**, using also the new spin map proposal. Here an example of  $\mathcal{P} = 9$  vs  $\mathcal{P} = 31$ : test accuracy is 100% and the correlation maps display interpretable results.

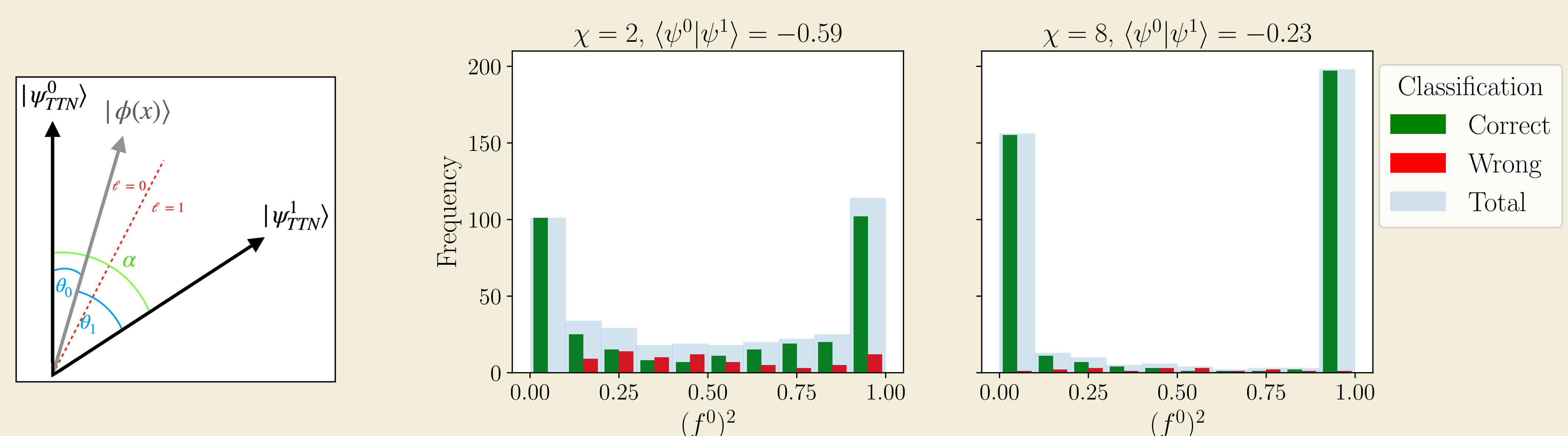


The network classifies  $\ell = 1$  both by exploiting positive correlations (red squares) and the inverse information in  $\ell = 0$ . Swapping the labels the results are mirrored, meaning that the network is trained **symmetrically**.

After analysing different cases, we can state that TTNs show **very good results results in distinguishing quantum random sequences from periodic pseudo-random ones** up to periods way behind the input size ( $\mathcal{P} \sim 2^{21}$ ). On the other hands, they **fail to discriminate QRNs from PRNs** generated via Marsenne-Twister (accuracy  $\sim 50\%$ ). This further certifies the **quality** of such pseudo-random number generators.

## 8. Overlap of tensor network states and discriminative power

The contraction  $\langle \Psi_{\text{TTN}}^0 | \Psi_{\text{TTN}}^1 \rangle$  defines the **overlap** between trained tensors over different labels, i.e. **how close** their **quantum representations** are. We expect a correlation between the **classification ability** of the TTN and this **overlap**: for  $\langle \Psi_{\text{TTN}}^0 | \Psi_{\text{TTN}}^1 \rangle = \pm 1$  we should find a dumb classifier (labels 0 and 1 share the same features).



Amplitude probabilities for each class  $\ell$  are given by  $f^{\ell}(\mathbf{x}) = [\langle \psi_{\text{TTN}}^0 | \phi(\mathbf{x}) \rangle, \langle \psi_{\text{TTN}}^1 | \phi(\mathbf{x}) \rangle] \propto [\cos(\theta_0), \cos(\theta_1)]$ . A **perfect classifier** can be obtained despite a **large overlap**, but predicted labels will be **less certain** ( $f^{\ell}(\mathbf{x}) \neq [100\%, 0\%]$  and  $f^{\ell}(\mathbf{x}) \neq [0\%, 100\%]$ ). This can be seen in the plots to the right, enlarging  $\chi$  for a study case.

## 10. Conclusion and outlook

We reviewed the **functioning and potential of TTNs**, exploring growing complexity levels and proposing both problems and solutions. We observed how TNs **can detect correlations beyond the dimension of input sequences**, with better performances with respect to NNs - even if the lack of generalization suggests that TNs might be learning actual numbers instead of relations.

Future work could introduce **higher dimensional feature maps**, test the impact of data pre-processing, try more **advanced classic machine learning** models (e.g. CNNs) and study the **predictability** of trained TTNs.

## References and acknowledgements

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- [3] Marco Trenti; *Tensor Networks Machine Learning algorithms for event recognition in High Energy Physics*. Master thesis, Università degli Studi di Padova (2020)

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