

COM1006 Devices and Networks (Autumn) COM1090 Computer Architectures

Lecture #2

► Computer arithmetic: Integers

Dr Dirk Sudholt
Department of Computer Science
University of Sheffield

`d.sudholt@sheffield.ac.uk`

https://staffwww.dcs.shef.ac.uk/people/D.Sudholt/campus_only/COM1006.htm

Partly based on 4.7-4.8 in Clements, Principles of Computer Hardware
(we'll talk about adders and other hardware implementations later)

► Aims of this lecture

- To explain how binary numbers are added.
- To explain sign-and-magnitude and complementary representations for negative numbers.
- To introduce two's complement numbers.
- To show how arithmetic overflow can occur when adding two's complement numbers, and to explain how overflow can be detected.

► Binary arithmetic

- Binary arithmetic can be described by addition, subtraction and multiplication tables in the same way as decimal arithmetic (but the tables are much simpler).

Addition	Subtraction	Multiplication
$0 + 0 = 0$	$0 - 0 = 0$	$0 \times 0 = 0$
$0 + 1 = 1$	$0 - 1 = 1$ borrow 1	$0 \times 1 = 0$
$1 + 0 = 1$	$1 - 0 = 1$	$1 \times 0 = 0$
$1 + 1 = 0$ carry 1	$1 - 1 = 0$	$1 \times 1 = 1$

- Subtraction can be implemented by **addition and negation**:

$$X - Y = X + (-Y).$$

- If we can do addition and negation, we can do subtraction.

► Adding binary numbers

- To add m -bit binary numbers we need to consider the carry out to the left and carry in from the right.
- Example: $00110111 + 01010110$

$$\begin{array}{r} 00110111 \\ +01010110 \\ \hline 10001101 \end{array} \quad \begin{array}{l} \text{← carries} \end{array}$$

► Note on *m*-bit arithmetic

- Computers do arithmetic on a fixed word length.
- ***m*-bit arithmetic**: all numbers have **exactly *m* bits** (no less, no more)
- might have to fill up with leading zeros, e.g. in 8-bit arithmetic we write 3_{10} as 00000011_2 .
- the result of an *m*-bit addition is an *m*-bit number:

$$0011 + 0100 = 0111$$

- correct result may not fit in *m* bits, still we only have *m* bits available!
- we'll be using fixed numbers of bits in the remainder of this course!

► Signed numbers

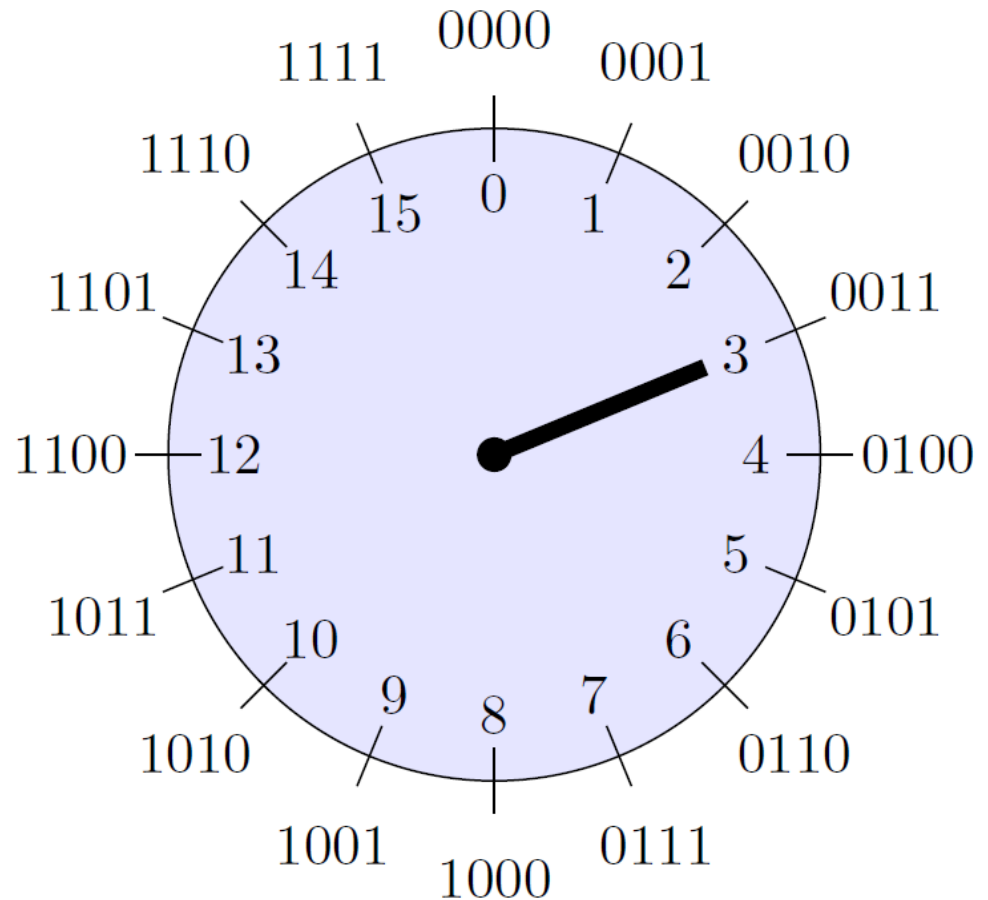
- An n -bit word has 2^n possible values from 0 to 2^n-1 (e.g., 8-bit word has values from 0-255).
- How should we represent **negative** numbers?
- One way is to use the most significant bit to indicate the sign of the number (0 for positive, 1 for negative numbers).
- Example:
 $00001101_2 = +13_{10}$
 $10001101_2 = -13_{10}$
- This is a **sign and magnitude** representation.
- **Negation:** flip (invert) sign bit.

► Problems with sign and magnitude form

- The sign and magnitude representation amounts to using 1 bit of an n -bit number to represent the sign, so that the remaining $n-1$ bits represent a magnitude in the range $-(2^{n-1}-1)$ to $+(2^{n-1}-1)$, e.g. 8-bit word has range -127 to +127.
- In practice there are objections to this approach:
 - There are two values for zero:
 $00000000_2 = +0$
 $10000000_2 = -0$
 - Addition requires a case distinction:
operands have the same sign \rightarrow add $n-1$ bits, take over sign
operands have different signs \rightarrow **need to do subtraction**
- **Complementary arithmetic** provides a better solution.

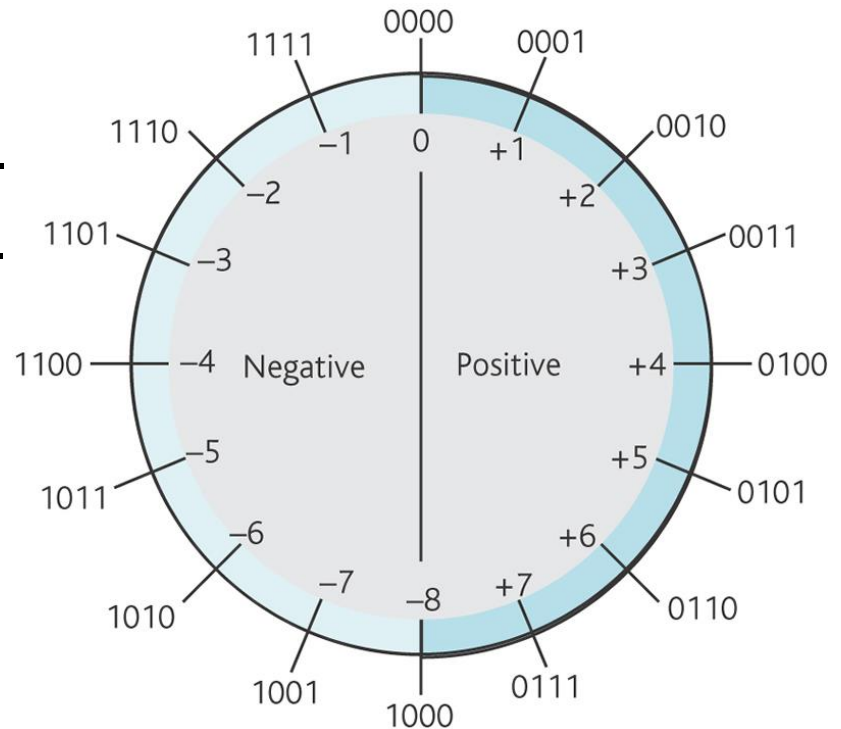
► A Wall Clock for Planet Neptune (1 day=16hrs)

- Assume hour hand **can only go forward**.
- Add 3 hours:
 $3 + 3 = 6$.
- Subtract 2 hours:
 $3 + (16 - 2)$
 $= 1 \text{ (modulo 16)}$.
- „-2“ is expressed as
 $16 - 2$ (16=#hours on clock)
- Transition from 15 to 0 is harmless here.



► Two's complement representation

- In the **two's complement system** both positive and negative numbers are represented in the same form.
- Half the numbers are negative.
- First bit indicates the sign.
- **Numbers increase in clockwise direction** (unlike sign & magnitude).
- **Subtraction by addition** still works like on Neptune:
 $X - Y = X + (16 - Y)$
- Allows to add **positive and negative** numbers.



► Two's complement of an n -bit number

- How can we **negate a number**, e.g. turn +6 into -6?
- Looking for definitions that work for n -bit numbers.
- The **two's complement** of an n -bit binary number N is $2^n - N$.
 - two's complement of N represents $-N$ using the binary number for $2^n - N$
 - similar to going from N to $-N$, but we add 2^n to get a positive number $2^n - N$ (which is positive since $N < 2^n$)
- Example for 4 bits:

The two's complement of $N = 6_{10} = 0110_2$ is $2^4 - 6 = 10_{10} = 1010_2$

Note that 1010_2 can be interpreted either as the two's complement integer -6 or the unsigned integer +10.

► Calculating two's complements in binary

- The two's complement system is attractive because it is easy to form two's complement numbers in binary.
- Note $2^n - N = 2^n - 1 - N + 1$ and $2^n - 1 = 111\dots1_2$
- $111\dots1_2 - N$ inverts all bits in N (swapping 0s and 1s), e.g.:

$$\begin{array}{r} 11111111 \\ -01010110 \\ \hline 10101001 \end{array} \quad \text{(no borrows)}$$

- Algorithm for complementing N : **invert bits and add 1.**
- Example: $0110_2 \rightarrow \text{invert} \rightarrow 1001_2 \rightarrow \text{add } 1 \rightarrow 1010_2$

► Properties of two's complement numbers

- The two's complement system is a true complement system, in that $X + (-X) = 0$ (the digit 2^n leads to a carry-out, which is ignored).

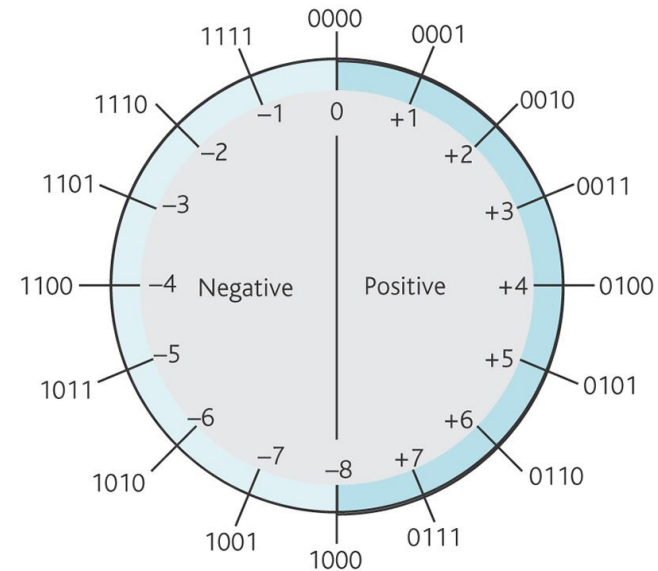
❓ Show that this is true for the 4-bit number 0011_2

- There is one unique zero.
- If the number is positive the most significant bit is 0, and if it is negative the most significant bit is 1.
- The range of two's complement numbers in n bits is from -2^{n-1} to $+2^{n-1}-1$. For an 8-bit word, this range is -128 to +127.
- It holds that $--X = X$.

❓ Show that this is true for the 4-bit number 0101_2

► Decimal to two's complement

- How to convert a decimal number to two's complement representation, assuming it's in range?
- Positive numbers (e.g. +6):
 - Convert to binary, done.
- Negative numbers (e.g. -6):
 - Invert sign to get +6.
 - Convert +6 to binary.
 - Take two's complement in binary (invert, add 1).
Yields binary representation of -6.



	decimal	binary
Positive	+6	0110 ₂
Negative	-6	1010 ₂

► Addition in two's complement system

- Adding X, Y in n -bit two's complement system:

1. **add bit strings bit by bit.**

- that's it! Works in the same way for positive and negative Y. (Unless an overflow occurs, see later)

- Examples for 5-bit numbers:

$$(+9) + (+4) = 01001_2 + 00100_2 = 01101_2 \quad (13_{10})$$

$$(+9) + (-4) = 01001_2 + 11100_2 = 00101_2 \quad (5_{10})$$

- Note that any carry out after adding the most significant bits is always ignored. Spelling the above calculation out,

$$9 + (-4) = 9 + (2^5 - 4) = (9 - 4) + 2^5 = 9 - 4 \pmod{2^5}$$

Think of 2^5 or 2^n as **extra loop round the clock.**

► Subtraction in two's complement

- Take the **two's complement of Y**, which represents $-Y$.
- Add $X + (-Y)$ bit-wise as before.
- Disambiguation:

Two's complement representation	Two's complement of a number
A system for representing positive and negative numbers.	The negative of a number, e.g. two's complement of 6_{10} represents -6_{10} (and two's complement of -3_{10} represents 3_{10})
Analogy: $\mathbb{Z} = \{\dots -2, -1, 0, 1, 2, \dots\}$	Analogy: minus sign, $6 \rightarrow -6$

► Arithmetic overflow

- Add the 5-bit two's complement numbers 12 and 13:

$$01100_2 + 01101_2 = 11001_2 \text{ } (-7_{10} \text{ two's complement})$$

- We expected the answer 25.
- Note that 11001_2 is 25 if we interpret it as unsigned binary, but if using two's complement then all numbers must be interpreted in the same way!
- An **arithmetic overflow** has occurred.
- Arithmetic overflow occurs in two's complement when addition of two positive numbers gives a negative result, or addition of two negative numbers gives a positive result.

► Detecting arithmetic overflow

- Consider addition on a bit-by-bit basis.
- We compare the carry-in C_{in} to the last stage (most significant bit, MSB) and the resulting carry-out C_{out} from that stage.
- If $C_{in} = C_{out}$ then there is no overflow.
- If $C_{in} \neq C_{out}$ then overflow has occurred.
- This check can be done easily in circuits (see later)

Example: no overflow

0	0	1	1	0	Carry-in to MSB is 0
0	0	1	1	1	
<hr/>					
0	1	1	0	1	Carry-out from MSB is 0
0	0	1	1	0	← Carry

Example: overflow

0	1	1	0	0	Carry-in to MSB is 1
0	1	1	0	1	
<hr/>					
1	1	0	0	1	Carry-out from MSB is 0
0	1	1	0	0	← Carry

► Summary

- Adding unsigned binary numbers works like in decimal.
- **Two's complement representation**: an elegant representation of positive and negative numbers in binary.
- Addition in two's complement works bit by bit, **regardless of the signs of operands**.
- Subtraction can be done by adding the two's complement of the subtrahend: $X + (2^n - Y)$, ignoring carry-out of 2^n .
- The **two's complement of a number** X gives $-X$. Can be done in decimal: $-X = 2^n - X$ or in binary: invert bits and add 1.
- **Arithmetic overflow** can occur in two's complement representation, but is straightforward to detect.