Sprint Retrospective 2

| User Story | Task | Assigne d To | Estimate d Hours | Actual spent hours | Priority | Status | Notes |
|---------------------|--|--------------|------------------|--------------------|----------|--------|--|
| | | | | | | | |
| Product Vision | Introduction | Timo | 1 | 0.5 | A | Done | Improved according to feedback |
| | Target Customer | Timo | 1 | 0.5 | A | Done | Checked, didn't make any changes |
| | Adressing the customer needs | Michiel | 1 | 0.5 | A | Done | Improve according to feedback |
| | Product Attributes | Daan | 1 | 0.5 | A | Done | Improve according to feedback |
| | Competitors | Job | 1 | 0.5 | A | Done | Improve according to feedback |
| | Timeframe and Budget | Stefan | 1 | 0.5 | A | Done | Improve according to feedback |
| | References | Michiel | 1 | 0.5 | A | Done | Improve according to feedback |
| Product Planning | Introduction | Daan | 1 | 1 | A | Done | Improve according to feedback |
| | High-level product backlog | Timo | 1 | 1 | A | Done | Not perfect yet |
| | Roadmap | Michiel | 1 | 1 | A | Done | Improve according to feedback |
| | User stories features | Daan | 1 | 1 | A | Done | Improve according to feedback |
| | User stories defects | Daan | 1 | 1 | A | Done | Improve according to feedback |
| | User stories of technical improvements | Job | 1 | 1 | A | Done | Improve according to feedback |

| | User stories of know-how acquisition | Stefan | 1 | 1 | A | Done | Improve according to feedback |
|-------------------|--------------------------------------|-----------------|---|-----|---|----------------|---|
| | Initial release plan | Job | 1 | 1 | A | Done | Improve according to feedback |
| | Definition of Done | Stefan | 1 | 1 | A | Done | Improve according to feedback |
| Create Game in | Mail Tanana | N 4: - l- : - l | | | Б | Davis | |
| Tygron | Visit Tygron | Michiel | 3 | 3 | В | Done | |
| | Stakeholder actions | Stefan | 2 | 2 | Α | Done | |
| | Stakeholder property / budget | Job | 2 | 1 | Α | Done | |
| | Stakeholder indicators | Timo | 3 | 3 | A | Done | Might wanna add some more in the next sprint |
| | Stakeholder indicators | Daan | 3 | 2.5 | A | Done | |
| | Communication with other teams | Michiel | 2 | 2 | A | Done | |
| Architecture | Bijwerken | | | | В | Not Done | |
| Setup | Fork connector to our repo | Stefan | 1 | 2 | A | Done | after the demo wednesday |
| | Test connector/goal/tygron | Michiel | 3 | 2 | В | In Progress | |
| | | Daan | 3 | 2.5 | В | Done | |
| | | Stefan | 3 | 2 | В | Done | |
| | | Job | 3 | 2 | В | In Progress | Started, but doesn't work yet |
| | | Timo | 3 | | В | In Progress | Not working yet |
| | Set up continuous intergration | Stefan | 1 | | В | In | some tests require a login for the tygron environment |

Main problems encountered

Problem 1

Description: We didn't really use the user stories when planning our sprints

Reaction: We did use the user stories when planning sprint 3

Problem 2

Description: We forgot about our project skills deadline and almost missed it

Reaction: From now on when we hear about a deadline we write it down so we can't forget

about it, also we should add them to sprints as soon as we can.

Problem 3

Description: We have not been using branches for everything.

Reaction: We should try to put work in branches and work with pull requests as much as

possible.

Adjustments for the next Sprint Plan

Improve use of user stories.

Make the priorities more meaningfull.

Work in branches.