

User Story	Task	Assigned To	Estimated Hours	Actual spent hours	Priority	Status	Notes
Product Vision	Introduction	Timo	1		A	Not Done	Improve according to feedback
	Target Customer	Timo	1		A	Not Done	Improve according to feedback
	Adressing the customer needs	Michiel	1		A	Not Done	Improve according to feedback
	Product Attributes	Daan	1		A	Not Done	Improve according to feedback
	Competitors	Job	1		A	Not Done	Improve according to feedback
	Timeframe and Budget	Stefan	1		A	Not Done	Improve according to feedback
	References	Michiel	1		A	Not Done	Improve according to feedback
Product Planning	Introduction	Daan	1		A	Not Done	Improve according to feedback
	High-level product backlog	Timo	1		A	Not Done	Improve according to feedback
	Roadmap	Michiel	1		A	Not Done	Improve according to feedback
	User stories features	Daan	1		A	Not Done	Improve according to feedback
	User stories defects	Daan	1		A	Not Done	Improve according to feedback
	User stories of technical improveme	Job	1		A	Not Done	Improve according to feedback
	User stories of know-how acquisitio	Stefan	1		A	Not Done	Improve according to feedback
	Initial release plan	Job	1		A	Not Done	Improve according to feedback
	Definition of Done	Stefan	1		A	Not Done	Improve according to feedback
Create Game in Tygron	Visit Tygron	Michiel	3		B	Not Done	
	Stakeholder actions	Stefan	2		A	Not Done	
	Stakeholder property / budget	Job	2		A	Not Done	
	Stakeholder indicators	Timo	3		A	Not Done	
	Stakeholder indicators	Daan	3		A	Not Done	
	Communication with other teams	Michiel	2		A	Not Done	
Architecture	Bijwerken				B	Not Done	
Setup	Fork connector to our repo	Stefan	1		A	Not Done	after the demo wednesday
	Test connector/goal/tygron	Michiel	3		B	Not Done	Make sure its working
		Daan	3		B	Not Done	Try some stuff out to get
		Stefan	3		B	Not Done	used to it
		Job	3		B	Not Done	So we can start next sprint with implementation
		Timo	3		B	Not Done	
	Set up continuous intergration	Stefan	1		B	Not Done	