



Characters
Monster
Environment
SFX, Music, Dialog
Lighting and Materials

Replace Test Assets and shots with Final Assets and Shots

Lockdown Timing Phase Plan Phase Post Mortem Phase PB

Inbetween
Curves
Etc
Implement Critique

Clean Up Everything Finish Stuff Etc Lighting and Materials Timing Fixes Add Life and Magic Finish Everything Up

Post Mortem Process Book Pitch Plan