🧠 Task 1: Log Investigation

⏱️ **Time Limit:** 10 minutes

📃 You will be reminded at **1 minute** remaining. The task will be **cut off at 10 minutes**.

🎯 Goal

Identify all players who have **at least 2 pickles** in their burger order.

🛠️ What You Can Do

✅ "You do not need to send any new API requests yourself. We've already set up a script that sends out sample requests automatically — it's called do-not-modify.js." ✅ You **can**:

- Modify the code to assist your investigation (e.g., add timestamps, print markers, etc.) and rerun the code if you need. (make sure to run node ./do-not-modify.js as well)

  Make sure you are in the right directory

  ```
  cd ./please-open-here
  ```

  Please execute the following script when you modify server.js

  ```
  npm run start-first-task
  // open other terminal and run
  node ./do-not-modify.js
  ```

📋 Your Task

1. List all the playerId for the players whose burgers contains at least 2 pickles.

Use the available logs and any strategies that help you understand the timing and preparation flow for each order.