React Part 1

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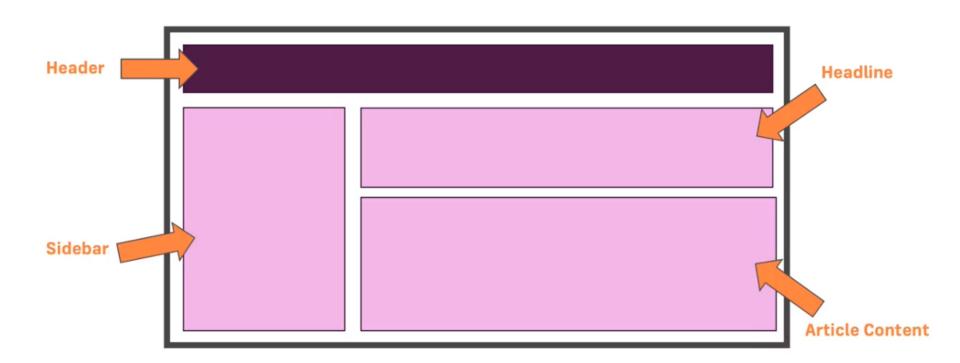
1. Agenda

- 1. Introduction
- 2. Hallo World
- 3. Reasons to use React
- 4. Core Concepts

React is a JS library for building user interfaces.

- React Apps run on the **browser**
- User interfaces are split into components

Components:



Components:

- Each component contains its separate container of code
- We do not build our web app as one bigger picture
- Why?

Components:

- Each component contains its separate container of code
- We do not build our web app as one bigger picture
- Why? It makes our code more manageable,
 more maintanable and more reusable
- A react component is like a custom HTML element

2. Hallo World

[coding]

3. Reasons for using React

Why React?

UI State becomes difficult to handle with Vanilla JavaScript

Focus on Business Logic, not on preventing your App from exploding

Plus

Plus

Plus

Plus

Plus

Plus

Pramework

Creators probably write better

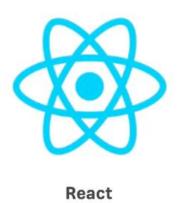
Code

Huge Ecosystem, Active Community, High Performance

3. Reasons for using React

React Alternatives





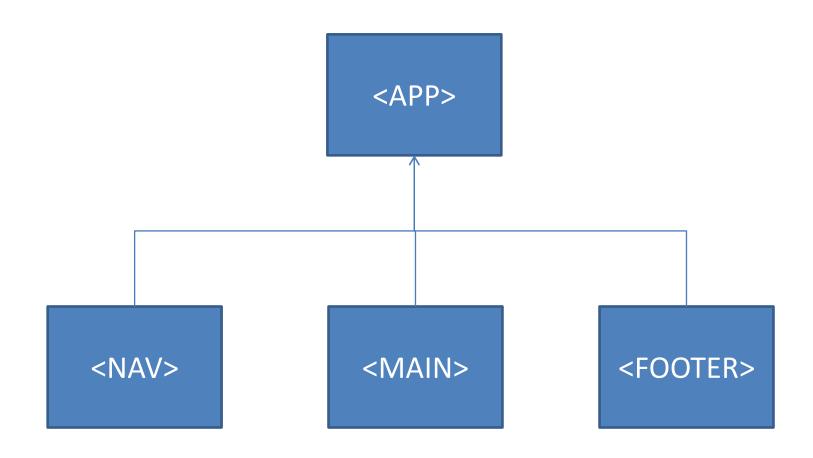




4. Components

- Best Practice, one component will be rendered -> the App-component
- All other components are part of the Appcomponent
- Every component has one job: return JSX that can be rendered
- JSX is a mixture between HTML and JS

4. Components



5. Arrow Function VS Function

Big Difference:

The "this"-keyword will always keep its context.

```
function myFnc() {
...
}
```

```
const myFnc = () => {
...
}
```

6. Props and States

- Props and States are core concepts of React
- Changes in props and states trigger React to re-render components and update the DOM
- Props
 - Allow you to pass data from a parent component to a child component
- States
 - Allow you to change the component from within

7. Events

- https://reactjs.org/docs/events.html#support ed-events
- Similar to Jquery

8. Stateful VS Stateless Components

Components defined by Arrow functions

Use as often as possible

They do not manipulate the application state

Purpose: Only render to DOM

Components defined by class extends
Component

Only a few selected components

i.e. App, and components which are allowed to change the application state

Purpose: Render and change the state

9. Passing Method References between Components

App
changeName()

<Person click="changeName">

Person

onClick=click