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# Isabelle/Isar quick reference

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## A.1 Proof commands

### A.1.1 Main grammar

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main    = notepad begin statement* end
          | theorem name: props if name: props for vars proof
          | theorem name:
              fixes vars
              assumes name: props
              shows name: props proof
          | theorem name:
              fixes vars
              assumes name: props
              obtains (name) vars where props | ... proof

proof   = refinement* proper_proof
refinement = apply method
              | supply name = thms
              | subgoal premises name for vars proof
              | using thms
              | unfolding thms
proper_proof = proof method? statement* qed method?
              | done
statement = { statement* }
              | next
              | note name = thms
              | let term = term
              | write name (mixfix)
              | fix vars
              | assume name: props if props for vars
              | then? goal
goal    = have name: props if name: props for vars proof
          | show name: props if name: props for vars proof

```

### A.1.2 Primitives

<b>fix</b> $x$	augment context by $\bigwedge x. \square$
<b>assume</b> $a: A$	augment context by $A \implies \square$
<b>then</b>	indicate forward chaining of facts
<b>have</b> $a: A$	prove local result
<b>show</b> $a: A$	prove local result, refining some goal
<b>using</b> $a$	indicate use of additional facts
<b>unfolding</b> $a$	unfold definitional equations
<b>proof</b> $m_1 \dots$ <b>qed</b> $m_2$	indicate proof structure and refinements
<b>{ ... }</b>	indicate explicit blocks
<b>next</b>	switch proof blocks
<b>note</b> $a = b$	reconsider and declare facts
<b>let</b> $p = t$	abbreviate terms by higher-order matching
<b>write</b> $c$ ( $mx$ )	declare local mixfix syntax

### A.1.3 Abbreviations and synonyms

<b>by</b> $m_1$ $m_2$	$\equiv$	<b>proof</b> $m_1$ <b>qed</b> $m_2$
<b>..</b>	$\equiv$	<b>by</b> <i>standard</i>
<b>.</b>	$\equiv$	<b>by</b> <i>this</i>
<b>from</b> $a$	$\equiv$	<b>note</b> $a$ <b>then</b>
<b>with</b> $a$	$\equiv$	<b>from</b> $a$ <b>and</b> <i>this</i>
<b>from</b> <i>this</i>	$\equiv$	<b>then</b>

### A.1.4 Derived elements

<b>also</b> <sub>0</sub>	$\approx$	<b>note</b> <i>calculation</i> = <i>this</i>
<b>also</b> <sub><math>n+1</math></sub>	$\approx$	<b>note</b> <i>calculation</i> = <i>trans</i> [ <i>OF calculation this</i> ]
<b>finally</b>	$\approx$	<b>also from</b> <i>calculation</i>
<b>moreover</b>	$\approx$	<b>note</b> <i>calculation</i> = <i>calculation this</i>
<b>ultimately</b>	$\approx$	<b>moreover from</b> <i>calculation</i>
<b>presume</b> $a: A$	$\approx$	<b>assume</b> $a: A$
<b>define</b> $x$ <b>where</b> $x = t$	$\approx$	<b>fix</b> $x$ <b>assume</b> $x\_def: x = t$
<b>consider</b> $x$ <b>where</b> $A \mid \dots$	$\approx$	<b>have</b> <i>thesis</i> if $\bigwedge x. A \implies$ <i>thesis</i> <b>and</b> $\dots$ <b>for</b> <i>thesis</i>
<b>obtain</b> $x$ <b>where</b> $a: A$ $\langle$ <i>proof</i> $\rangle$	$\approx$	<b>consider</b> $x$ <b>where</b> $A$ $\langle$ <i>proof</i> $\rangle$ <b>fix</b> $x$ <b>assume</b> $a: A$
<b>case</b> $c$	$\approx$	<b>fix</b> $x$ <b>assume</b> $c: A$
<b>sorry</b>	$\approx$	<b>by</b> <i>cheating</i>

### A.1.5 Diagnostic commands

<b>typ</b> $\tau$	print type
<b>term</b> $t$	print term
<b>prop</b> $\varphi$	print proposition
<b>thm</b> $a$	print fact
<b>print_statement</b> $a$	print fact in long statement form

## A.2 Proof methods

### Single steps (forward-chaining facts)

<i>assumption</i>	apply some goal assumption
<i>this</i>	apply current facts
<i>rule</i> $a$	apply some rule
<i>standard</i>	apply standard rule (default for <b>proof</b> )
<i>contradiction</i>	apply $\neg$ elimination rule (any order)
<i>cases</i> $t$	case analysis (provides cases)
<i>induct</i> $x$	proof by induction (provides cases)

### Repeated steps (inserting facts)

—	no rules
<i>intro</i> $a$	introduction rules
<i>intro_classes</i>	class introduction rules
<i>intro_locales</i>	locale introduction rules (without body)
<i>unfold_locales</i>	locale introduction rules (with body)
<i>elim</i> $a$	elimination rules
<i>unfold</i> $a$	definitional rewrite rules

### Automated proof tools (inserting facts)

<i>iprover</i>	intuitionistic proof search
<i>blast</i> , <i>fast</i>	Classical Reasoner
<i>simp</i> , <i>simp_all</i>	Simplifier (+ Splitter)
<i>auto</i> , <i>force</i>	Simplifier + Classical Reasoner
<i>arith</i>	Arithmetic procedures

### A.3 Attributes

#### Rules

<i>OF a</i>	rule resolved with facts (skipping “_”)
<i>of t</i>	rule instantiated with terms (skipping “_”)
<i>where <math>x = t</math></i>	rule instantiated with terms, by variable name
<i>symmetric</i>	resolution with symmetry rule
<i>THEN b</i>	resolution with another rule
<i>rule_format</i>	result put into standard rule format
<i>elim_format</i>	destruct rule turned into elimination rule format

#### Declarations

<i>simp</i>	Simplifier rule
<i>intro, elim, dest</i>	Pure or Classical Reasoner rule
<i>iff</i>	Simplifier + Classical Reasoner rule
<i>split</i>	case split rule
<i>trans</i>	transitivity rule
<i>sym</i>	symmetry rule

### A.4 Rule declarations and methods

	<i>rule</i>	<i>iprover</i>	<i>blast</i> <i>fast</i>	<i>simp</i> <i>simp_all</i>	<i>auto</i> <i>force</i>
<i>Pure.elim! Pure.intro!</i>	×	×			
<i>Pure.elim Pure.intro</i>	×	×			
<i>elim! intro!</i>	×		×		×
<i>elim intro</i>	×		×		×
<i>iff</i>	×		×	×	×
<i>iff?</i>	×				
<i>elim? intro?</i>	×				
<i>simp</i>				×	×
<i>cong</i>				×	×
<i>split</i>				×	×

## A.5 Proof scripts

### A.5.1 Commands

<b>apply</b> <i>m</i>	apply proof method during backwards refinement
<b>apply_end</b> <i>m</i>	apply proof method (as if in terminal position)
<b>supply</b> <i>a</i>	supply facts during backwards refinement
<b>subgoal</b>	nested proof during backwards refinement
<b>defer</b> <i>n</i>	move subgoal to end
<b>prefer</b> <i>n</i>	move subgoal to start
<b>back</b>	backtrack last command
<b>done</b>	complete proof

### A.5.2 Methods

<i>rule_tac insts</i>	resolution (with instantiation)
<i>erule_tac insts</i>	elim-resolution (with instantiation)
<i>drule_tac insts</i>	destruct-resolution (with instantiation)
<i>frule_tac insts</i>	forward-resolution (with instantiation)
<i>cut_tac insts</i>	insert facts (with instantiation)
<i>thin_tac</i> $\varphi$	delete assumptions
<i>subgoal_tac</i> $\varphi$	new claims
<i>rename_tac</i> <i>x</i>	rename innermost goal parameters
<i>rotate_tac</i> <i>n</i>	rotate assumptions of goal
<i>tactic</i> <i>text</i>	arbitrary ML tactic
<i>case_tac</i> <i>t</i>	exhaustion (datatypes)
<i>induct_tac</i> <i>x</i>	induction (datatypes)
<i>ind_cases</i> <i>t</i>	exhaustion + simplification (inductive predicates)