```
CONSTANTS Things, People VARIABLES desires

Init \triangleq desires = [p \in People \mapsto \{\}]

Desire \triangleq \exists p \in People :
\land desires[p] = \{\}
\land \exists t \in Things :
\land desires' = [desires \text{ EXCEPT } ![p] = \{t\}]

Next \triangleq Desire

Spec \triangleq Init \land \Box[Next]_{\langle desires \rangle}
```