```
- Module crackers4a -
CONSTANTS Things, People
VARIABLES desires, holds
Init \stackrel{\triangle}{=} \land desires = [p \in People \mapsto \{\}]
             \land holds = [p \in People \mapsto \{\}]
Desire(p) \stackrel{\Delta}{=} \land desires[p] = \{\}
                     \land holds[p] = \{\}
                     \land \exists t \in Things:
                        \land desires' = [desires \ EXCEPT \ ![p] = \{t\}]
                        \land UNCHANGED holds
Acquire(p) \triangleq \exists t \in desires[p]:
                         \land t \notin holds[p]
                         \land holds' = [holds \ EXCEPT \ ![p] = holds[p] \cup \{t\}]
                         \land UNCHANGED desires
Satiated(p) \triangleq \land desires[p] \neq \{\}
                       \land \forall t \in desires[p] : t \in holds[p]
                       \land desires' = [desires \ EXCEPT \ ![p] = \{\}]
                       \land UNCHANGED holds
TidyUp(p) \stackrel{\Delta}{=} \wedge desires[p] = \{\}
                      \land \exists t \in holds[p]:
                          \land \ holds' = [holds \ \mathtt{EXCEPT} \ ![p] = holds[p] \setminus \{t\}]
                          \land UNCHANGED desires
Next \triangleq \exists p \in People :
                \vee Desire(p)
                \vee Acquire(p)
                \vee Satiated(p)
                \vee TidyUp(p)
TidiesUp \stackrel{\triangle}{=} \neg \exists p \in People :
                         \land desires[p] \neq \{\}
                         \land \exists l \in holds[p] : l \notin desires[p]
Spec \stackrel{\triangle}{=} Init \wedge \Box [Next]_{\langle desires, holds \rangle}
```