```
>> Main
===PC9 CG1 @ 100kts @ 1000ft===
===DEBUG DATA with X0+0.1 & U0+0.1===
X0 =
   51.3569
    0.1000
    4.4368
    0.1000
    0.1000
    0.1000
    0.9935
    0.0451
    0.0943
    0.0451
    0.1000
    0.1000
 -304.7000
U0 =
    0.1929
    0.0958
    0.1000
    0.1000
G body =
   -1.7988
    0.9628
    9.5955
V =
   51.5483
alpha =
    0.0862
beta =
    0.0019
alpha_d =
```

0

beta_d =

0

rho =

1.1889

qbar =

1.5795e+03

alpha_dhat =

0

beta_dhat =

0

phat =

0.0098

qhat =

0.0016

rhat =

0.0098

CL =

0.8709

CD =

0.0579

Lift =

2.2410e+04

Drag =

1.4905e+03

 $F_t =$

2.7478e+03

F_body =

1.0e+04 *

0.0444

-2.2455

Fx =

3.1916e+03

Fz =

-2.2455e+04

CA =

0.0260

Fy =

667.9243

Cl =

-0.0160

Cm =

-0.2120

Cn =

-0.0126

Mx =

-4.1672e+03

My =

-9.0121e+03

Mz =

-3.2822e+03

Forces =

1.0e+04 *

0.3192

0.0668

-2.2455

Moments =

1.0e+03 *

-4.1672

-9.0121

-3.2822

L_be =

0.9781	0.0981	-0.1834
-0.0811	0.9919	0.0981
0.1915	-0.0811	0.9781

L_eb =

0.9781	-0.0811	0.1915
0.0981	0.9919	-0.0811
-0.1834	0.0981	0.9781

skew_rot_mat =

0	-0.1000	0.1000
0.1000	0	-0.1000
-0.1000	0.1000	0

c0 =

55558141

c1 =

1.9754e-04

c2 =

3.6538e-06

c3 =

0.0346

c4 =

-0.8693

c5 =

1.5202e-04

c6 =

0.0309

c7 =

0.8983

c8 =

9.1184e-05

c9 =

-0.1371

body_vel_rates =

-0.7032

-3.4092

3.9616

pdot =

-0.8435

qdot =

-1.3611

rdot =

-0.3162

quat_rates =

-0.0092

0.0521

0.0497

0.0472

earth velocities =

51.0754

4.7795

-5.0674

Xdot =

-0.7032

-3.4092

3.9616

-0.8435

-1.3611

-0.3162

-0.0092

0.0521 0.0497

0.0472

51.0754

4.7795

-5.0674

>>