UNIT 1

Numerical Analysis

In this chapter, we study

- i) Numerical Methods to solve Algebraic and Transcendental equations
- ii) Numerical Methods to solve Ordinary Differential Equations

Why Numerical Methods:

Most of the problems in Engg, Physical and Economical Sciences can be formulated in terms of systems of Linear or Non-Linear equations, ordinary or Partial Differential Equations.

In majority of cases, the solutions to these problems in analytic form are non-existent or difficult or not amenable for direct interpretation

Why Numerical Methods:

Numerical Analysis provides approximate solutions, practical and amenable for analysis.

Algebraic and Transcedental Equations:

An algebraic equation of degree n is

$$p(x) = a_0 x^n + a_1 x^{n-1} + \dots + a_n = 0$$

 $a_0 \neq 0$, here $n \geq 1$

Transcendental equation are non algebraic equations involving transcendental functions such as exponential, logarthmic, trigonometric or hyperbolic functions.

A general form of an algebraic or transcendental equation is f(x) = 0

where f(x)

is defined and continuous on an interval

$$a \square x \square b$$

a

Root:

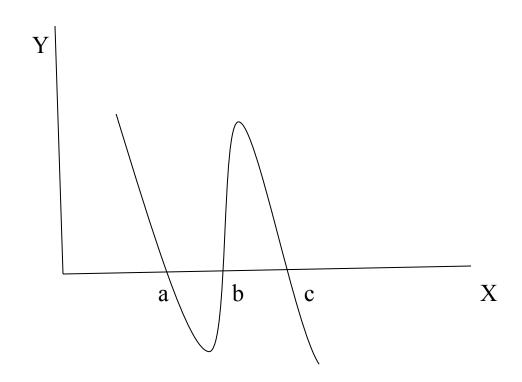
Any value 'a' for which f(a)=0 is known as root or solution of the equation f(x)=0 or and 'a' is called the zero of the function f(x)

Note:

The approximate solutions of an algebraic or transcendental equation are to be found by numerical methods consisting of

- i) Isolating the roots and
- ii) Then improving the value of the approximate roots.

Geometrically, the root of the equation f(x)=0 is a point where the graph (or curve) of y=f(x) crosses the x- axis.



Graphical Method

Disadvantage:

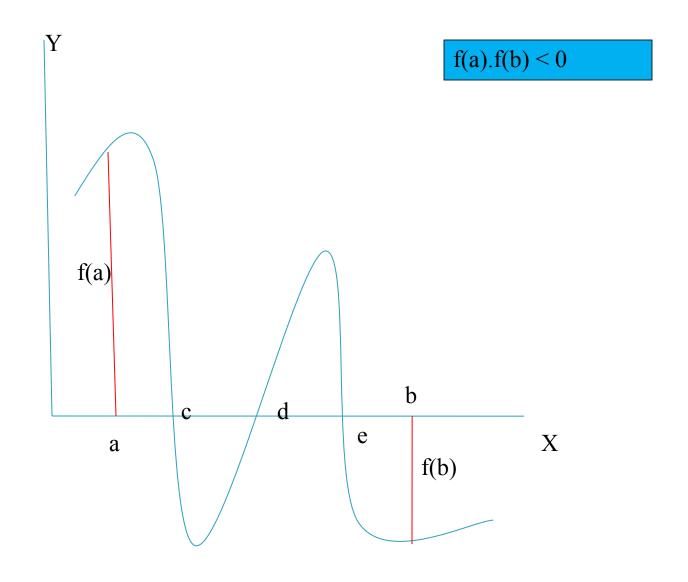
Though the roots can be isolated by drawing the graphs of the curve, the graphical methods are cumbersome

Hence the next Theorem.....

Theorem:

If a continuous function f(x) assumes values of opposite signs at the end points of an interval [a,b] that is., f(a).f(b)<0, then the interval will contain atleast one root of the equation f(x)=0

That is There exists c belongs to (a,b) such that f(c)=0



Descarte's rule of sign:

The number of positive roots of f(x)=0 cannot exceed the number of changes of sign in f(x).

Also, the number of negative roots of f(x) cannot exceed the number of changes of sign in f(-x).

Example:

$$f(x) = \chi^5 - 6\chi^2 - 4x + 5 = 0$$

f(x): + - - + : 2 changes of sign; no more than 2 positive roots

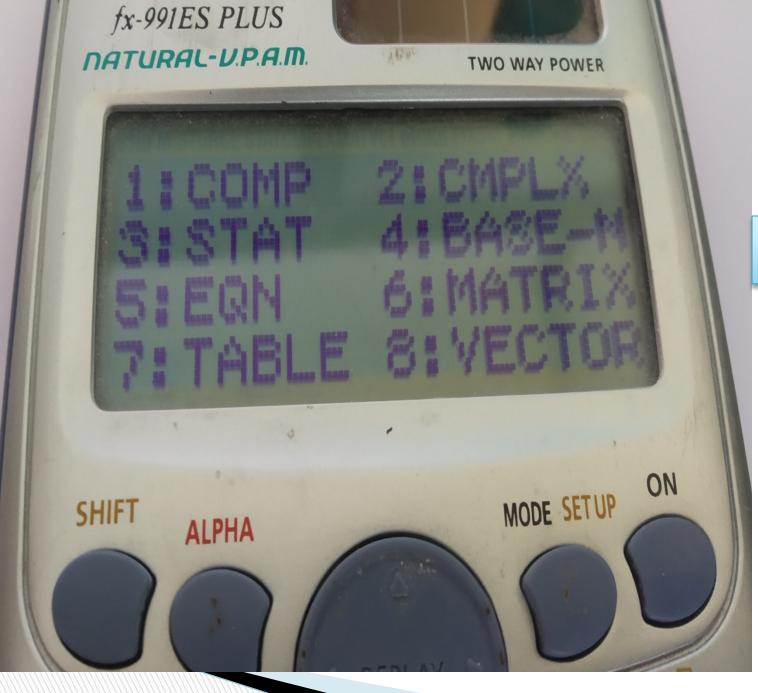
f(-x): - - + + : 1 change of sign; no more than one negative root

Regula - Falsi Method or Method Of False Position or Method of Chords or Method of Propotional Part

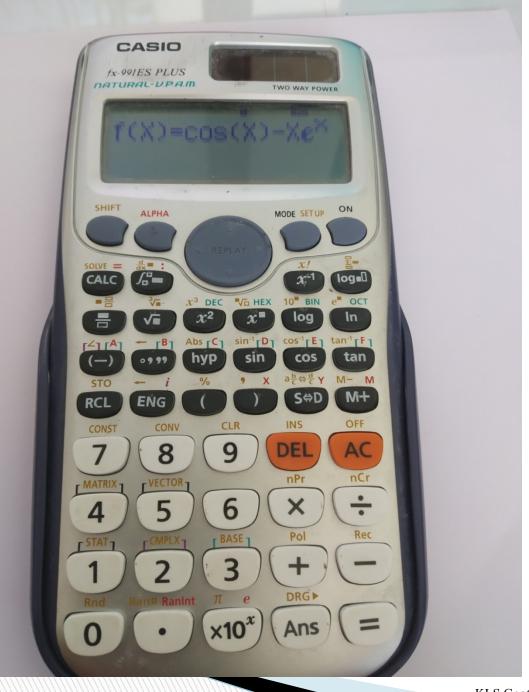
This is a geometrical method to find an approximate root of an equation.

This method is equivalent to replacing the curve y=f(x) by a chord that passes through the points A(a, f(a)) and B(b, f(b))

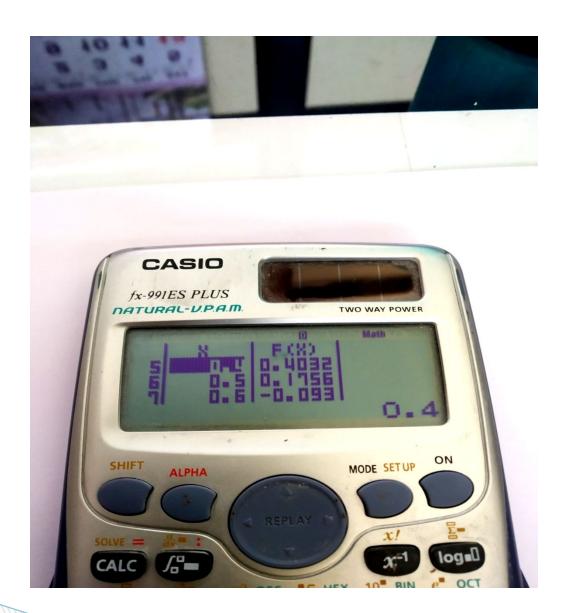
$$x = \frac{af(b) - bf(a)}{f(b) - f(a)}$$



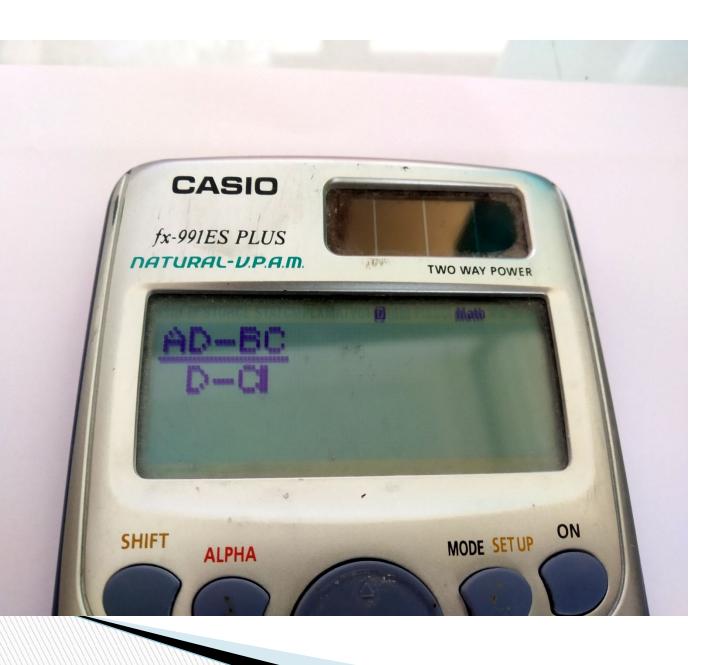
Go to: MODE Press 7: table



Enter the function f(x)



Enter :Start
End
Step



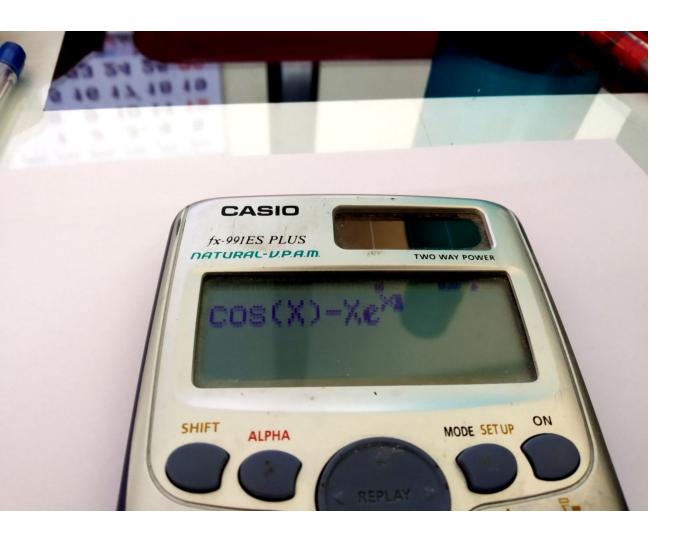
Write Regula Falsi Formula as shown:

a : A

f(b) : D

b: B

f(a) :C



Enter given f(x)

if Find the root of the eq cosx=xex using the regulafalsi method torrect to four decimal places.

Solution:

Let
$$f(x) = \cos x - 2e^{x} = 0$$

 $f(0) = \cos 0 - 0.e^{0} = 1$
 $f(1) = \cos 1 - 1e^{1} = -2.17798$
the soot bein beth $0 \le 1$,

$$x_1 = \frac{af(b) - bf(a)}{f(b) - f(a)}$$
 $a = 0$
 $b = 1$, $f(a) = 1$, $f(b) = -2.17798$

$$x_1 = \frac{0f(1) - 1f(0)}{f(0) - f(0)} = 0.31467$$

$$x_1 = \frac{0f(1) - 1f(0)}{f(0) - f(0)} = 0.51987$$

$$x_2 = \frac{0.51987}{100}$$

$$x_3 = \frac{0.51987}{100}$$

$$x_4 = \frac{0.51987}{100}$$

$$x_5 = \frac{0.51987}{100}$$

$$x_5 = \frac{0.51987}{100}$$

$$x_5 = \frac{0.51987}{100}$$

Since
$$f(0.31467)70$$
 & $f(0.31467)$
 $\alpha = 0.31467$ $b = 1$
 $\alpha = 0.31467$ $f(0) - 1f(0.31467)$
 $f(0) - f(0.31467)$
 $f(0) - f(0.31467)$
 $f(0.44673) = 0.20356$
 $f(0.44673) = 0.20356$

. the look lies $d_3 = 0.44673f(0) - 1f(0.44673) = 0.49407$ f(0)-f(0.44673) Continuing in this way we get 24 = 0.50995, 25 = 0.511520, 26 = 0.51692 $x_1 = 0.51748$, $x_8 = 0.51767$ $x_9 = 0.51775$ § so en : Hence the Required root is 0.5177 correct to 4 decimal places

Jourth root of 32 locked to three decimal places

Solution:

Let
$$x = (32)/4 \implies x^4 - 32 = 0$$

 $f(x) = x^4 - 32$
 $f(2) = -16$ & $f(3) = 49$
The Rood Lies Joeth 2 & 3
 $a = 2$, $b = 3$
 $a = 2$, $b = 3$
 $a = 4$
 $a = 2$, $a = 3$
 $a = 4$
 $a = 4$
 $a = 3$
 $a = 4$
 a

$$f(2.2462) = -6.5438 \angle 0.$$

$$z + (3) = 4970$$

$$z \cdot 1004 \text{ lies Leth } 2.2462 - 33$$

$$z \cdot 2 = 2.2462 + (3) - 3f(2.2462) = 2.335$$

$$f(3) - f(2.2462)$$

$$f(2.335) = -2.2732 \times 20$$

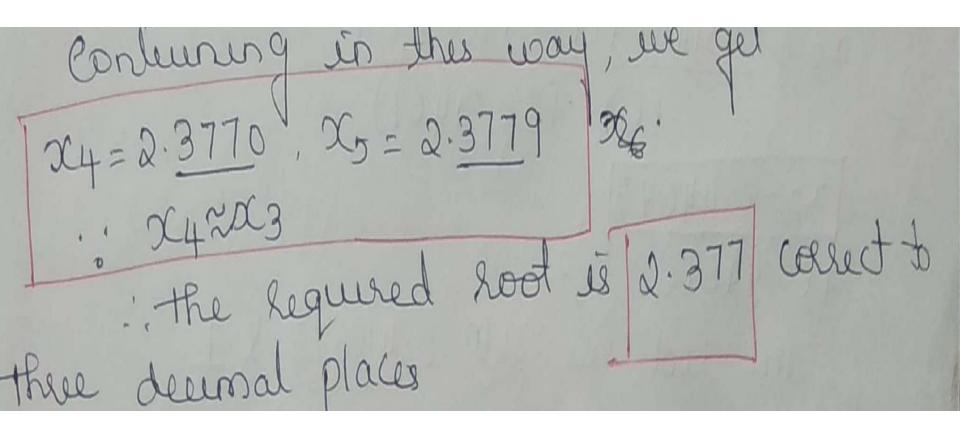
$$f(3) = 4970$$

$$f(3) = 4970$$

$$2.335 \times 30$$

$$3.35 + (3) - 3f(2.335) = 2.3645$$

$$f(3) - f(2.335)$$



Home Work

find a real root of the egn x log x=1.2

by legula-falsi method where to four decimal places

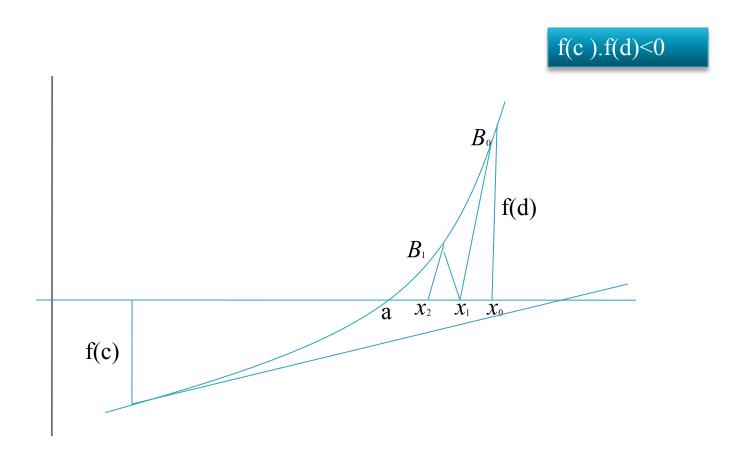
Answer: 2.74064

NEWTON- RAPHSON METHOD OR METHOD OF TANGENTS

Geometrically, Newton - Raphson method is equivalent to replacing a small arc of the curve y=f(x) by a tangent line drawn at a point of the curve.

Draw a tangent to the curve at B_0 which meets x-axis at . Then draw a tangent at which meets x-axis at x_2

Continuing this process, the root 'a' is obtained.



Suppose a=x+h where h is a small quantity,

Then applying Taylor's formula

$$0 = f(x+h) \approx f(x) + hf'(x)$$

or
$$h = -\frac{f'(x)}{f'(x)}$$

Thus,
$$a = x + h = x - \frac{f(x)}{f'(x)}$$

In general,

$$\chi_{n+1} = \chi_n - \frac{f(\chi_n)}{f'(\chi_n)}$$

$$n=0,12,3....$$

Formula:

$$\chi_{n+1} = \chi_n - \frac{f(\chi_n)}{f'(\chi_n)}$$

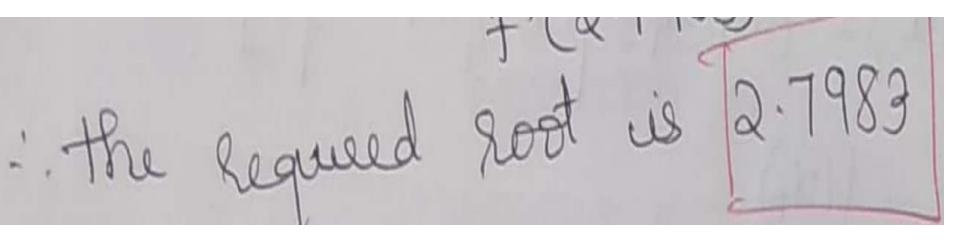
Problems:

2) using N-R method find a lost of the egg ocsinx + cosx=0 which is near x=17 collect to 3 decimal places

||Solution:

-
$$f(x) = x \sin x + \cos x$$

 $f'(x) = x \cos x + \sin x - \sin x$
 $f'(x) = x \cos x$
 $f'(x) = x \cos x$
 $x = \pi$ (: it is near $x = \pi$)



I Mong Newdon's Muative method, find the real root of a log x = 1-2 correct to four decimal places

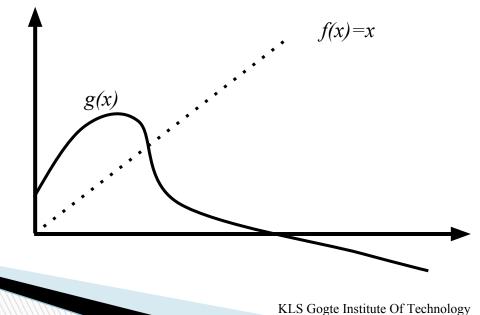
Solution:

$$f(x) = 2 \log x - 1.2 - 0$$
 $f(x) = 2 \log x - 1.2$ (by change of base thusing)

 $f(x) = 2 \log x - 1.2$ (by change of base thusing)

Fixed-Point Iteration----Successive Approximation

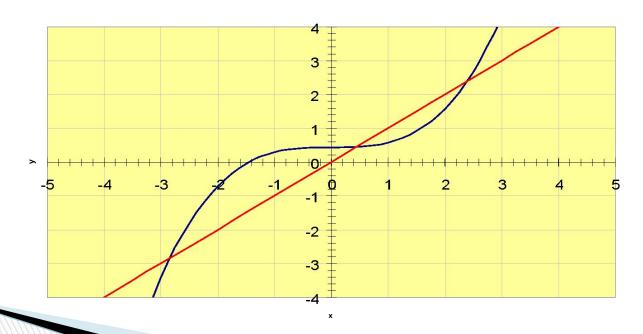
Many problems also take on the specialized form: g(x)=x, where we seek, x, that satisfies this equation.



Fixed Point Iteration

The equation f(x) = 0, where $f(x) = x^3 - 7x + 3$, may be re-arranged to give $x = (x^3 + 3)/7$.

Intersection of the graphs of y = x and $y = (x^3 + 3)/7$ represent roots of the original equation $x^3 - 7x + 3 = 0$.



• Fixed point of given function $g: \mathbb{R} \to \mathbb{R}$ is value x such that

$$x = g(x)$$

 Many iterative methods for solving nonlinear equations use fixed-point iteration scheme of form

$$x_{k+1} = g(x_k)$$

where fixed points for g are solutions for f(x) = 0

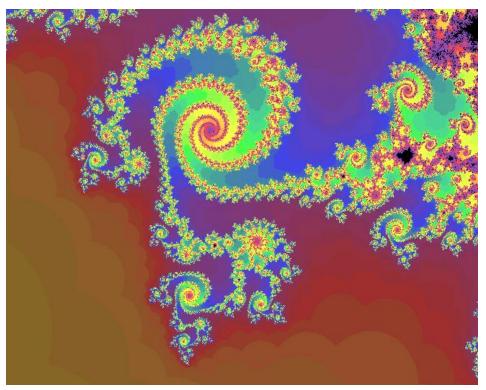
- Also called *functional iteration*, since function g is applied repeatedly to initial starting value x_0
- For given equation f(x) = 0, there may be many equivalent fixed-point problems x = g(x) with different choices for g

fixed Point Iteration Method Let &(x) = 0 be the given equation. Let us write this equation in the form Let no be the initial approximation value to the actual root is and substituting x= no in RHS of 1 we get Again put n= xy in @ 2 = p(x1) nn = \$ (2n-1) The sequence of approximate roots x, x, x ... - xn if it converges to x is taken as the root of the equation g(x) =0

Note: 1) The smaller the value of p(x), the more rapid will be the convergence 2) The sufficient condition for the Convergence is 10(x)/<1/7 for all x in the interval I containing the root x=x A point say & is fixed point if it satisfies x= p(x)

Fractals

Images result when we deal with 2-dimensions. Such as complex numbers. Color indicates how quickly it converges or diverges.



Examples

If $f(x) = x^2 - x - 2$, then fixed points of each of functions

•
$$g(x) = x^2 - 2$$

•
$$g(x) = \sqrt{x+2}$$

•
$$g(x) = 1 + 2/x$$

•
$$g(x) = \frac{x^2 + 2}{2x - 1}$$

are solutions to equation f(x) = 0

