Design and Analysis of Algorithms Lab (18ISL47)

Department of Information Science and Engineering Gogte Institute of Technology

Experiment-4



Implement Heap Sort algorithm and determine the time required to sort the elements. Repeat the experiment for different values of n, the number of elements in the list to be sorted and plot a graph of the time taken versus n.

Transform and Conquer



This group of techniques solves a problem by a transformation to

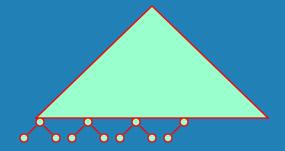
- a simpler/more convenient instance [eg sorted] of the same problem (instance simplification)
- a different representation of the same instance [eg different data structure] (representation change)
- a different problem for which an algorithm is already available (problem reduction)

Heaps and Heapsort



Definition A *heap* is a binary tree with keys at its nodes (one key per node) such that:

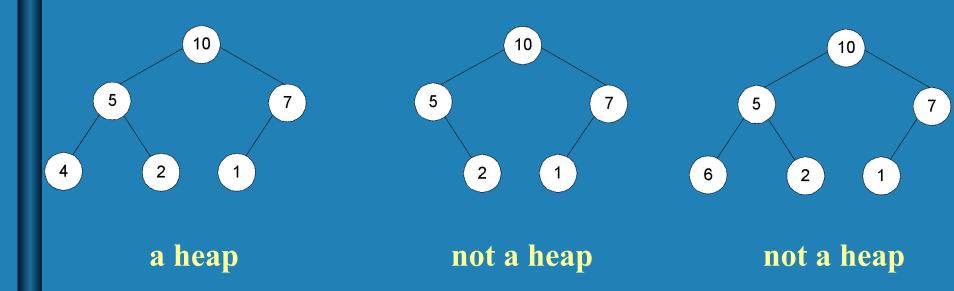
• It is essentially complete, i.e., all its levels are full except possibly the last level, where only some rightmost keys may be missing



 The key at each node is ≥ all keys in its children (and descendents)

Illustration of the heap's definition





Note: Heap's elements are ordered top down (along any path down from its root), but they are not ordered left to right

Some Important Properties of a Heap

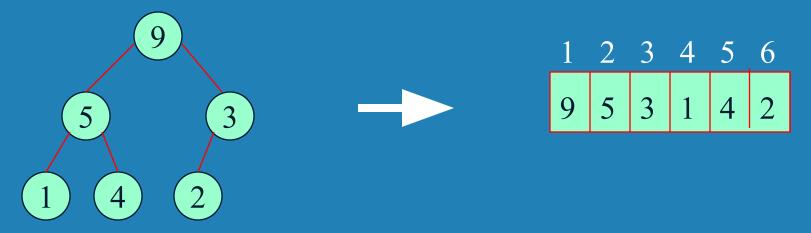


- Given n, there exists a unique binary tree (structure) with n nodes that is essentially complete, with $h = \lfloor \log_2 n \rfloor$
- The root contains the largest key
- Every subtree rooted at every node of a heap is also a heap
- A heap can easily be represented as an array (and usually is). Look at the following example, and then explain why the array representation always works.

Heap's Array Representation



Store heap's elements in an array (whose elements indexed, for convenience, 1 to n) in top-down left-to-right order Example:



- Left child of node j is at 2j
- Right child of node j is at 2j+1
- Parent of node j is at $\lfloor j/2 \rfloor$ -
- Parental (ie interior) nodes are in the first $\lfloor n/2 \rfloor$ locations

Heapsort



Stage 1: Construct a heap for a given list of *n* keys

Stage 2: Repeat operation of root removal *n*-1 times:

- Exchange keys in the root and in the last (rightmost) leaf
- Decrease heap size by 1
- If necessary, repeatedly swap new root (node) with larger child until the heap condition again holds

Heap Construction (bottom-up)



Step 0: Initialize structure (ie array) with keys in order given

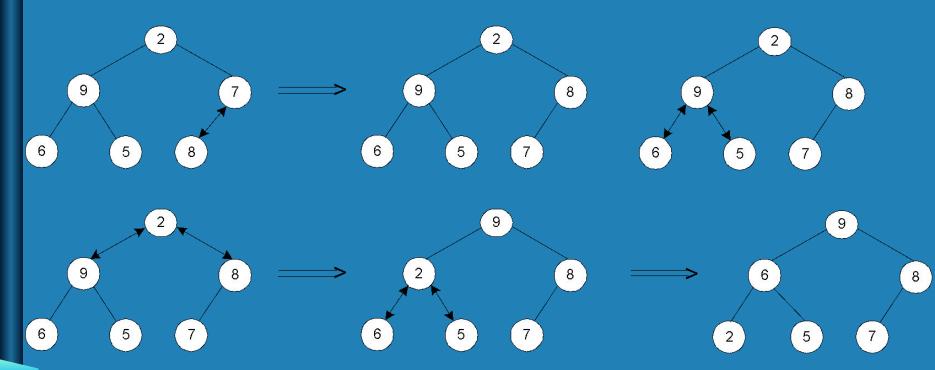
Step 1: Starting with the last (rightmost) parental (ie interior) node, fix the heap rooted at it, if it doesn't satisfy the heap condition: keep exchanging it with its largest child until the heap condition holds

Step 2: Repeat Step 1 for the preceding parental node



Example of Heap Construction [Bottom Up]

Construct a heap for the list 2, 9, 7, 6, 5, 8. Insert elements into the array. Process interior nodes R to L. Why? Before and after each step? Heapify all the way down at each step. Bottom up?



Worst case? Number of comparisons for a node??

Pseudocode of bottom-up heap construction

```
Algorithm HeapBottomUp(H[1..n])
//Constructs a heap from the elements of a given array
// by the bottom-up algorithm
//Input: An array H[1..n] of orderable items
//Output: A heap H[1..n]
for i \leftarrow \lfloor n/2 \rfloor downto 1 do
    k \leftarrow i; \quad v \leftarrow H[k]
    heap \leftarrow \mathbf{false}
    while not heap and 2*k \le n do
            j \leftarrow 2 * k
            if j < n //there are two children
                if H[j] < H[j+1] \quad j \leftarrow j+1
            if v \geq H[j]
                   heap \leftarrow \mathbf{true}
            else H[k] \leftarrow H[j]; \quad k \leftarrow j
      H[k] \leftarrow v
```

Example of Sorting by Heapsort



Sort the list 2, 9, 7, 6, 5, 8 by heapsort

Stage 1 (heap construction) Stage 2 (root/max removal)

Analysis of Heapsort



Stage 1: Build heap for a given list of *n* keys (of height h)

worst-case
$$C(n) = \sum_{i=0}^{h-1} 2(h-i) 2^{i} = 2 (n - \log_{2}(n+1)) \in \Theta(n)$$
nodes at level i

Stage 2: Repeat operation of root removal *n*-1 times (fix heap)

worst-case

$$C(n) = \sum_{i=1}^{n-1} 2\log_2 i \in \Theta(n\log n)$$

Both worst-case and average-case efficiency: $\Theta(n \log n)$

In-place: yes

Stability: no (e.g., apply heapsort to 1 1)

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