Term Work- 3

Problem Definition

A calculator needs to evaluate a postfienpriession.

Develop & enceute a program in C using a suitable data structure to evaluate valid postfin enprission.

Assume that the portfin enpression is mad as a single line consisting of non-negative single digit approands & binary anithmetic operators. The anithmetic operators are +, -, * & /

| | Nim: |
|---|---|
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| | Aim of this TW is to leave the implementation of Sitacks in solving publisms. |
| | Sitacks in salving problems. |
| | |
| | 1 |
| | Theory: |
| | |
| | * stacks: stack is a linear data structure which fallows |
| | a particular arder in which the operations are performed. |
| | * Stacks: stack is a linear data structure which fallows a particular arder in which the operations are performed. The order may be LIFO as FIFO |
| | * 1. 2.4 . 0 |
| | * Mainly fallowing basic operations are performed in Stack — Rush: Adds an item in stack. If stack is full then it is said to averylow |
| | rush: Adds an item in stack. If stack is Sul then it |
| | is said to availow Then stack is said to underflow Then stack is said to underflow Peck: Returns top element of stack is Empty: Returns true if the stack is empty |
| 1 | Top: Removes an item from stack . If stack is emply |
| | then stack is said to underflow |
| - | rech : Returns top element of stack. |
| # | is Emply: Returns time if the stack is unnty |
| - | De la companya della companya della companya de la companya della |
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Program:
   # include <stdio.h>
  # include <stallib h>
  # include < string. h>
  struct Stack 1
         int rapocity, top;
  3;
 int is Emply (struct Stack *s) {

return s-top = = s-rapacity;
       push (struct Stack *sN/l, int op) {
s→a[++s→ tgp] = op;
 int pop (struct stack *s) {

if (!iscorpty (s)) {

return s-a[s-top--];

}
 int pech (struct Stack *5) {
              (!lsEmpty Cs){
return s→a[s→top];
void postFinto Infin (chan # eyp) {
int i, op1=0, op2=0, result=0, n=0;
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struct stack *s = (struct stack*) malloc (sixeof (struct stack));

s > top = -1; s > capacity = strilen (emp);

s > a = (rnt*) malloc (sixeof (struct int) * 5 -> capacity);

for (i=0; i < s -> capacity; i++) {

if (exp[i] > = '0' ll exp[i] <= '9') {

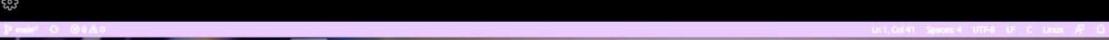
n = exp[i] - '0';

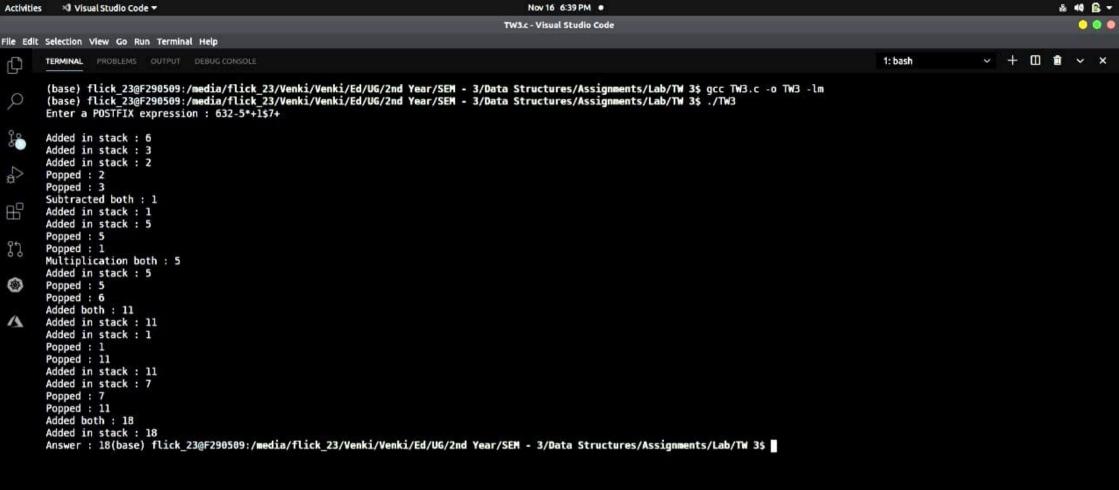
push (s, n);

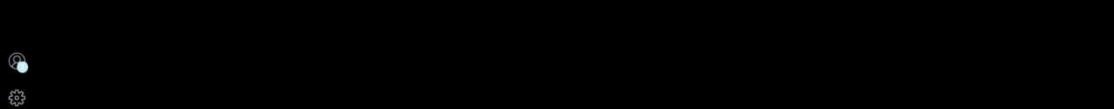
}
           ap2 = pop(s);
         op1 = pop(s);
switch (enpCiJ){
case '+' : result = op1 + op2;
                case '-': result = op2-op1;
               case '* ): Mesult = op2 * op1;
              case'/': ricsult = gp2/gp1;
  push (s, result);
points ("In Answer: 1-d", a result);
```

int main () char enp[100]; points ("In Enter a postsin enpression: "); scans ("%s", enp); postFin To Infin (enp);









References

- * Richard F Gilberg, Behreouz A Fourvouzan, Data Structures.

 A Boundo Gode Approach with C, Cengage 2007.
- * Harowitz, Sahni, Anderson-Breed, Fundamentals of Pata Structures in C, Universe Bress 2nd Edition

&- Resources:

* https://gecksforgecks.oxg/

Conclusion.

In this TW, I learnt about stacks, basic aperations of stacks & their implementation to solve problems. We also learned basic problem salving techniques & programming paradigms.