8051 MICROCONTROLLERS

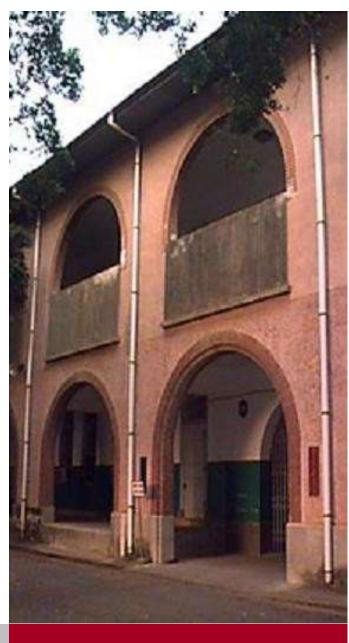
The 8051 Microcontroller and Embedded Systems: Using Assembly and C Mazidi, Mazidi and McKinlay

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OUTLINES

- Microcontrollers and embedded processors
- Overview of the 8051 family

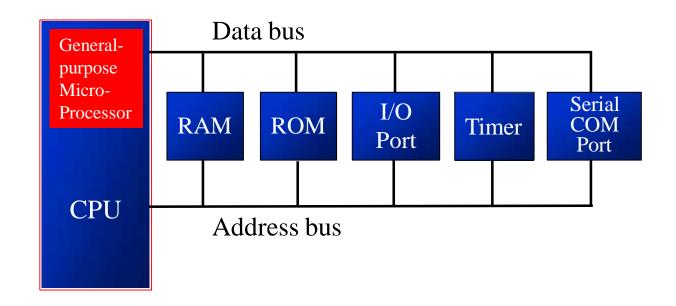


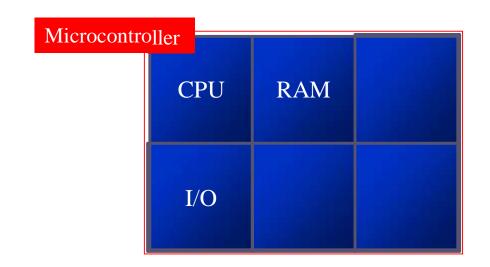
Microcontroller vs. General-Purpose Microprocessor

- General-purpose microprocessors contains
 - > No RAM
 - > No ROM
 - No I/O ports
- Microcontroller has
 - CPU (microprocessor)
 - > RAM
 - > ROM
 - > I/O ports
 - > Timer
 - > ADC and other peripherals



Microcontroller vs. General-Purpose Microprocessor (cont')







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Microcontroller vs. General-Purpose Microprocessor (cont')

General-purpose microprocessors

- Must add RAM, ROM, I/O ports, and timers externally to make them functional
- Make the system bulkier and much more expensive
- Have the advantage of versatility on the amount of RAM, ROM, and I/O ports

Microcontroller

- The fixed amount of on-chip ROM, RAM, and number of I/O ports makes them ideal for many applications in which cost and space are critical
- ➤ In many applications, the space it takes, the power it consumes, and the price per unit are much more critical considerations than the computing power



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Microcontrollers for Embedded Systems

- An embedded product uses a microprocessor (or microcontroller) to do one task and one task only
 - There is only one application software that is typically burned into ROM
- A PC, in contrast with the embedded system, can be used for any number of applications
 - ➤ It has RAM memory and an operating system that loads a variety of applications into RAM and lets the CPU run them
 - A PC contains or is connected to various embedded products
 - Each one peripheral has a microcontroller inside it that performs only one task



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Microcontrollers for Embedded Systems (cont')

Home

Appliances, intercom, telephones, security systems, garage door openers, answering machines, fax machines, home computers, TVs, cable TV tuner, VCR, camcorder, remote controls, video games, cellular phones, musical instruments, sewing machines, lighting control, paging, camera, pinball machines, toys, exercise equipment

Office

Telephones, computers, security systems, fax machines, microwave, copier, laser printer, color printer, paging

Auto

Trip computer, engine control, air bag, ABS, instrumentation, security system, transmission control, entertainment, climate control, cellular phone, keyless entry



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x86 PC Embedded Applications

- Many manufactures of general-purpose microprocessors have targeted their microprocessor for the high end of the embedded market
 - There are times that a microcontroller is inadequate for the task
- When a company targets a generalpurpose microprocessor for the embedded market, it optimizes the processor used for embedded systems
- Very often the terms embedded processor and microcontroller are used interchangeably



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x86 PC Embedded Applications (cont')

- One of the most critical needs of an embedded system is to decrease power consumption and space
- In high-performance embedded processors, the trend is to integrate more functions on the CPU chip and let designer decide which features he/she wants to use
- In many cases using x86 PCs for the high-end embedded applications
 - Saves money and shortens development time
 - A vast library of software already written
 - Windows is a widely used and well understood platform



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Choosing a Microcontroller

- 8-bit microcontrollers
 - ➤ Motorola's 6811
 - > Intel's 8051
 - Zilog's Z8
 - Microchip's PIC
- There are also 16-bit and 32-bit microcontrollers made by various chip makers



Criteria for Choosing a Microcontroller

- Meeting the computing needs of the task at hand efficiently and cost effectively
 - Speed
 - Packaging
 - Power consumption
 - The amount of RAM and ROM on chip
 - ➤ The number of I/O pins and the timer on chip
 - How easy to upgrade to higherperformance or lower power-consumption versions
 - Cost per unit



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Criteria for Choosing a Microcontroller (cont')

- Availability of software development tools, such as compilers, assemblers, and debuggers
- Wide availability and reliable sources of the microcontroller
 - ➤ The 8051 family has the largest number of diversified (multiple source) suppliers
 - Intel (original)
 - Atmel
 - Philips/Signetics
 - AMD
 - Infineon (formerly Siemens)
 - Matra
 - Dallas Semiconductor/Maxim



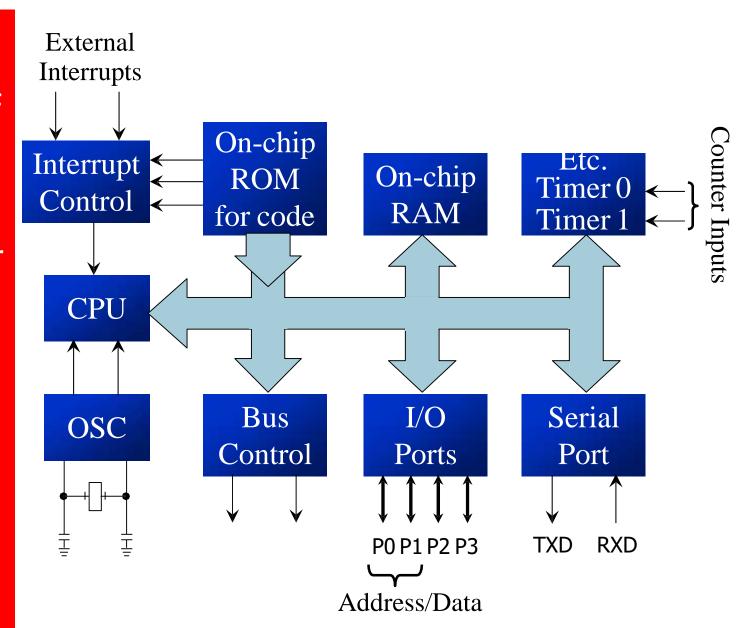
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8051 Microcontroller

- Intel introduced 8051, referred as MCS-51, in 1981
 - ➤ The 8051 is an 8-bit processor
 - The CPU can work on only 8 bits of data at a time
 - > The 8051 had
 - 128 bytes of RAM
 - 4K bytes of on-chip ROM
 - Two timers
 - One serial port
 - Four I/O ports, each 8 bits wide
 - 6 interrupt sources
- The 8051 became widely popular after allowing other manufactures to make and market any flavor of the 8051, but remaining code-compatible



8051 Microcontroller (cont')





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8051 Family

- □ The 8051 is a subset of the 8052
- The 8031 is a ROM-less 8051
 - > Add external ROM to it
 - You lose two ports, and leave only 2 ports for I/O operations

Feature	8051	8052	8031
ROM (on-chip program space in bytes)	4K	8K	0K
RAM (bytes)	128	256	128
Timers	2	3	2
I/O pins	32	32	32
Serial port	1	1	1
Interrupt sources	6	8	6



Various 8051 Microcontrollers

- 8751 microcontroller
 - > UV-EPROM
 - PROM burner
 - UV-EPROM eraser takes 20 min to erase
- AT89C51 from Atmel Corporation
 - Flash (erase before write)
 - ROM burner that supports flash
 - A separate eraser is not needed
- DS89C4x0 from Dallas Semiconductor, now part of Maxim Corp.
 - > Flash
 - Comes with on-chip loader, loading program to on-chip flash via PC COM port



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Various 8051 Microcontrollers (cont')

- DS5000 from Dallas Semiconductor
 - NV-RAM (changed one byte at a time), RTC (real-time clock)
 - Also comes with on-chip loader
- OTP (one-time-programmable) version of 8051
- 8051 family from *Philips*
 - ADC, DAC, extended I/O, and both OTP and flash

