KLS GOGTE INSTITUTE OF TECHNOLOGY, BELAGAVI DEPT OF COMPUTER SCIENCE AND ENGINEERING FASTRACK INTERNAL ASSESSMENT TEST-1

SUB: Computer Organization Sem: III

Date: 24-06-2019 Time: 9am to 10.15 am Duration: 75 min

Note: Answer any five questions. Each carry 5 marks.

1.	Explain communication between processor and memory unit with diagram.						
2.	Calculate the time required to execute the program which consists of 100 lines						
	of code, and each line is executed in a sequence of 7 steps and a clock rate of 5						
	GHZ.						
3.	Explain overflow condition. Check whether overflow occurs or not for the						
	following examples which uses four bits for the representation.						
	a. 15-11 b. 13 + 14						
4.	Explain Bus structure with diagram. Discuss different types of Bus.						
5.	Discuss byte addressability. Explain Big endian and Little endian address						
	assignments with example.						
6.	What is an addressing mode? Discuss any five addressing modes with an						
	example.						
7.	Discuss instruction sequencing with diagram.						

Quiz-1

1.	unit of the CPU controls and provides coordination					
	between different parts of computer system.					
2.	ROM stores instructions					
3.	Memory operations are and					
4.	is a nonprofitable organization which provides and					
	publishes a suit of programs for computer system performance					
	measurement.					
5.	Performance of a computer is measured using parameter.					
	a. Hardware c. Machine Instruction set					
	b. Compiler d. All of the above					
6.	computers are used for engineering applications					
	a. Desktop b. Mainframe c. Supercomputers d. None					
7.	Add A, B, C is an example of address instruction.					
	a. 1-address b. 2-address c. 3-address d. none					
8.	points to the address of the next instruction to be					
	fetched for execution.					
	a. MAR b. MDR c. IR d. PC					
9.	Memory hierarchy is provided based on					
	a. Size b. Cost c. Accessing time d. All					
10.	Different ways in which the addresses of an operand are specified as					
	part of the instruction is called as					