





Kubernetes, Jenkins, Docker

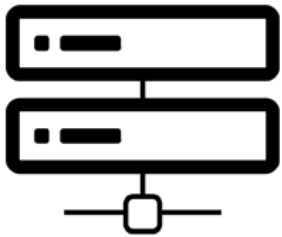
About Me

- Senior Operations Engineer – SpinDance
- Passionate about infrastructure automation
- Fascinated about by the DevOps movement
- 6 years at SpinDance
- Love spending time with my family and friends

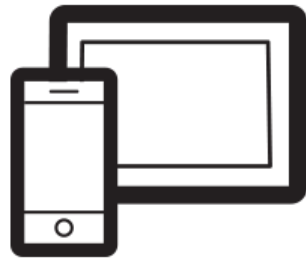


SPINDANCE

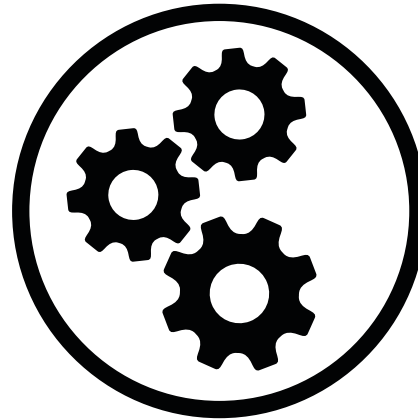
Systems engineering, software development, and solution hosting, focused on creating and delivering connected smart products.



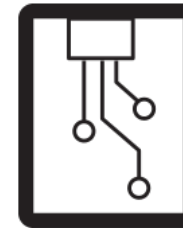
HOSTING



MOBILE



SYSTEMS



EMBEDDED



CLOUD

Docker

- An open platform for distributed applications for developers and sysadmins – docker.com
- Allows you to put everything for your app in a container
- Run anywhere that docker engine is
- Immutable infrastructure



Jenkins

- Open source build server
- Swiss army knife
- Supports continuous delivery model
- Pluggable and extendible
- Rich Ecosystem



Kubernetes

- Google open source project
- Kubernetes is an open-source system for automating deployment, operations and scaling of containerized operations. – kubernetes.io
- huh?
 - Allows you to dictate how your container infrastructure behaves
- Means – helmsman or pilot



Kubernetes - Architecture

- Node (Minion)
 - Docker
 - Pulling images
 - Starting containers
 - Kubelet
 - Manages pods
 - Kube-proxy
 - Network Proxy and Load balancer
 - Services



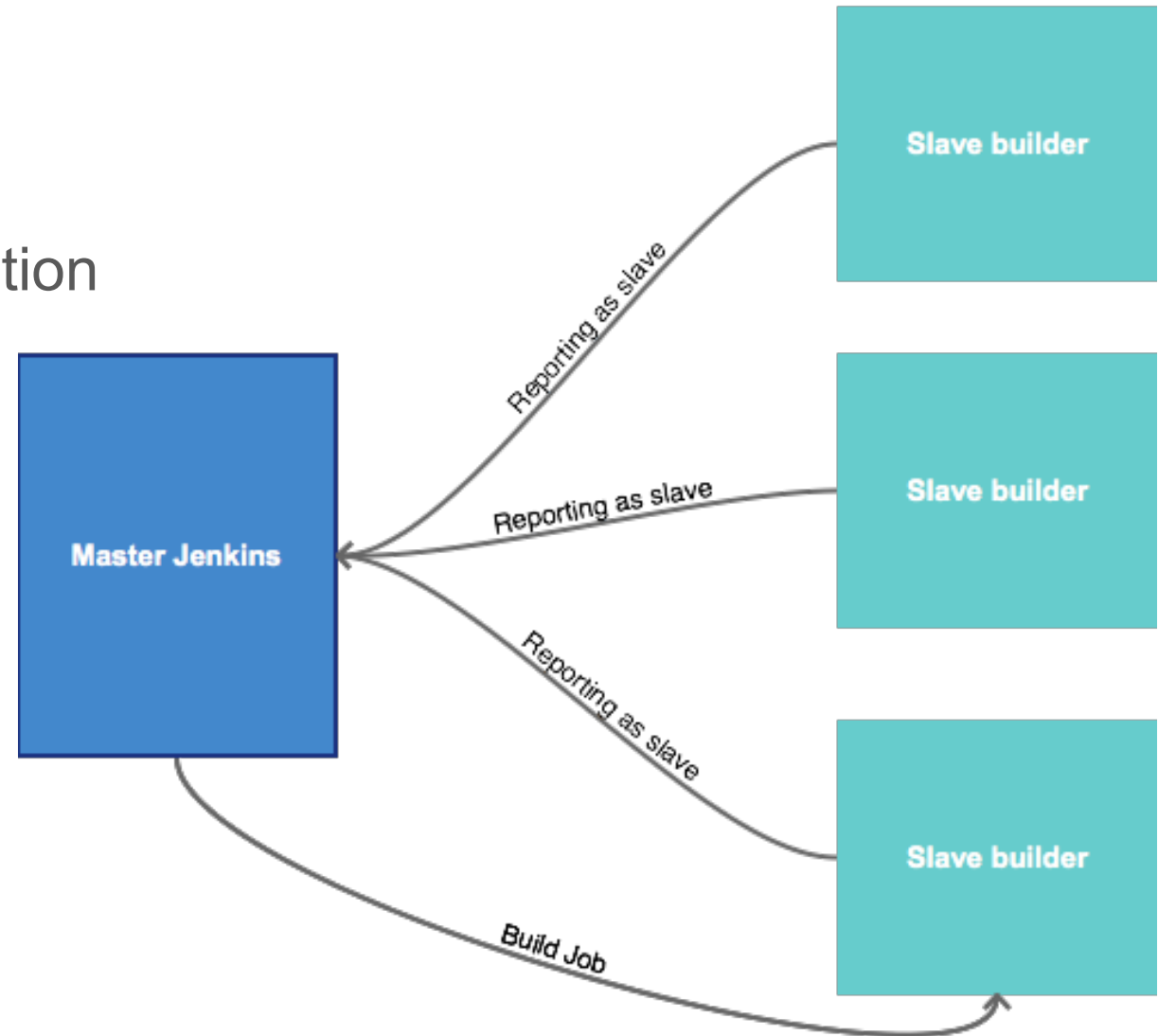
Kubernetes - Architecture

- Master Node (Control Plane)
 - Currently One node, changing soon
- Multiple components
 - Etcd
 - Master state
 - API Server
 - Interaction
 - Scheduler
 - Schedule pods to nodes
 - Controller Manager Server
 - Cluster level functions

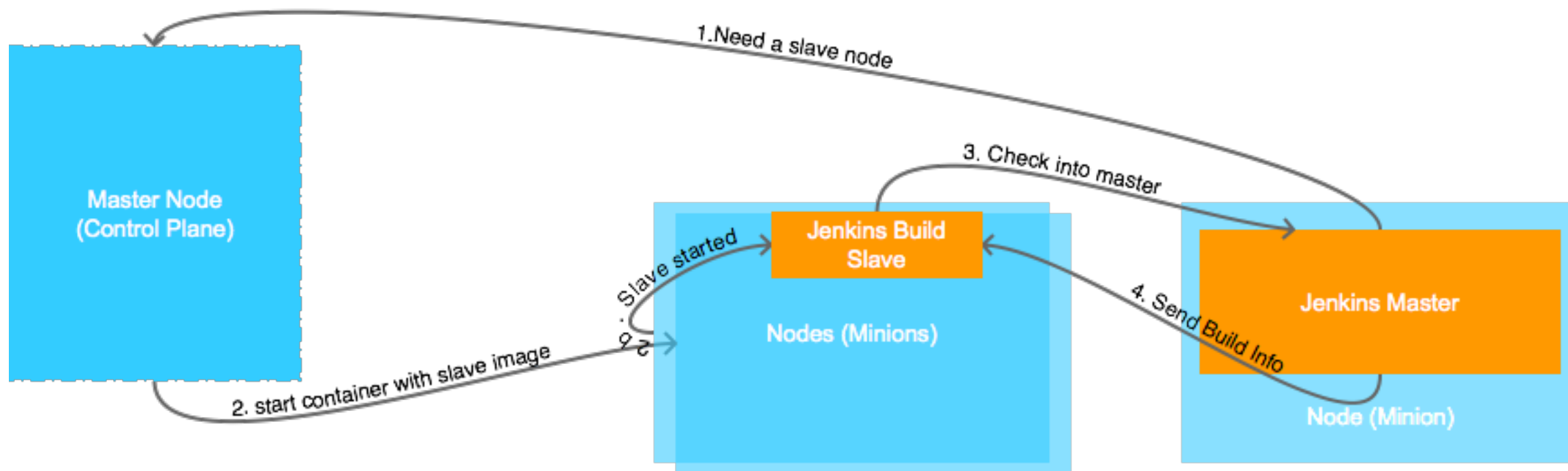


Problem

- So why use all of this?
- Jenkins Master / Slave configuration
 - Usually based on VMs
- Results on wasted resources



Solution



Lab

goo.gl/vRSxix

```
apiVersion: v1
kind: ReplicationController
metadata:
  name: jenkins-master
  # these labels can be applied automatically
  # from the labels in the pod template if not set
  labels:
    app: jenkins
    role: master
spec:
  replicas: 1
  template:
    metadata:
      labels:
        app: jenkins
        role: master
    spec:
      containers:
        - name: master
          image: gcr.io/kubernetes-codelab-1300/jenkins-master:1.651.1
          resources:
            requests:
              cpu: 100m
              memory: 100Mi
          volumeMounts:
            - mountPath: /var/jenkins_home
              name: jenkins-home
          ports:
            - containerPort: 8080
            - containerPort: 50000
          livenessProbe:
            httpGet:
              path: /
              port: 8080
            initialDelaySeconds: 60
            timeoutSeconds: 5
      volumes:
        - name: jenkins-home
          gcePersistentDisk:
            pdName: jenkins-data-jenkins-lab
            fsType: ext4
```



Lab

```
1  apiVersion: v1
2  kind: Service
3  metadata:
4    name: jenkins-master
5    labels:
6      app: jenkins
7  spec:
8    type: LoadBalancer
9    ports:
10     # the port that this service should serve on
11     - port: 8080
12       name: web-front
13     - port: 50000
14       name: slave-port
15   selector:
16     app: jenkins
17
```



Issues

- Testing with embedded hardware would be challenging in this environment
- Multiple builders of the same type seems to be missing from plugin (workaround)
- Windows not supported (
<https://github.com/kubernetes/kubernetes/issues/22623>)
- Permission issue with volumes (
<https://github.com/kubernetes/kubernetes/issues/2630>)



Questions?

- <https://github.com/spindance/kubernetes-jenkins-lab>
- goo.gl/vRSxix
- @rodrigdav



