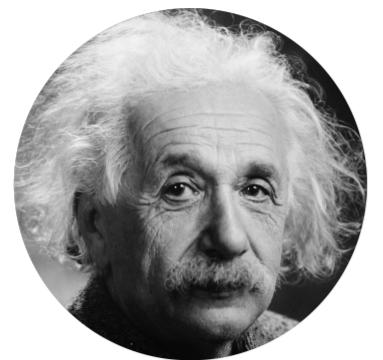


# Lorentz Local Canonicalization: How to Make Any Network Lorentz-Equivariant

Jonas Spinner\*  
Luigi Favaro\*  
Peter Lippmann\*  
Sebastian Pitz  
Gerrit Gerhardt  
Tilman Plehn  
Fred Hamprecht



## Lorentz group



- **Einstein:** laws of physics take the same form in every *inertial reference frame*.
- Reference frames are related by *Lorentz transformations*  $\Lambda$ .
- Lorentz transformations mix space and time: Rotations  $\times$  Boosts.
- *Minkowski metric*  $g = \text{diag}(1, -1, -1, -1)$  defines the topology of spacetime.

$$t' = \gamma \left( t - \frac{vx}{c^2} \right)$$

$$x' = \gamma(x - vt)$$

$$y' = y$$

$$z' = z$$

$$\gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

## Local Canonicalization

- Local reference frames = orthonormal Lorentz-vectors.

$$L = \begin{pmatrix} u_0^T g \\ u_1^T g \\ u_2^T g \\ u_3^T g \end{pmatrix} \stackrel{\Delta}{=} \begin{pmatrix} u_0^T \Lambda^T g \\ u_1^T \Lambda^T g \\ u_2^T \Lambda^T g \\ u_3^T \Lambda^T g \end{pmatrix} = L \Lambda^{-1}$$

- **Local space-time features are Lorentz-invariant.**

- Transform back in the end for **equivariant outputs**:

$$y \stackrel{\Lambda}{\rightarrow} y' = \rho(L'^{-1}) f'_L = \rho(\Lambda L^{-1}) f_L = \rho(\Lambda) \rho(L^{-1}) f_L = \rho(\Lambda) y$$

- Equivariant **Frames-Net** predicts four-vectors:

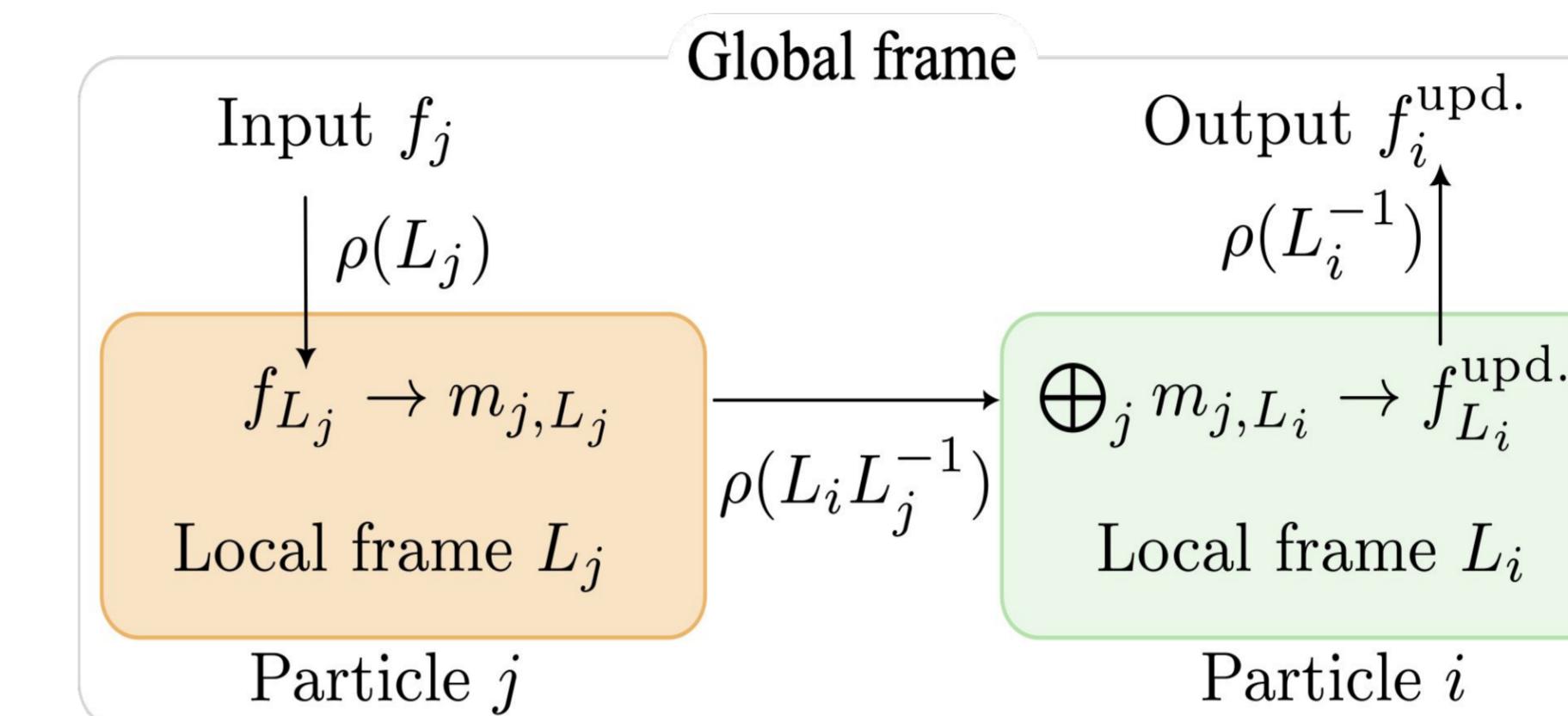
$$v_{i,k} = \sum_{j=1}^N \text{softmax}(\varphi_k(s_i, s_j, \langle p_i, p_j \rangle)) \frac{p_i + p_j}{\|p_i + p_j\| + \epsilon} \quad \text{for } k = 0, 1, 2$$

- 4D Gram-Schmidt to obtain the  $u_{i,k}$ .

## Tensorial Message Passing

- Works with **any backbone architecture**.
- BUT using space-time **tensor messages** is crucial:

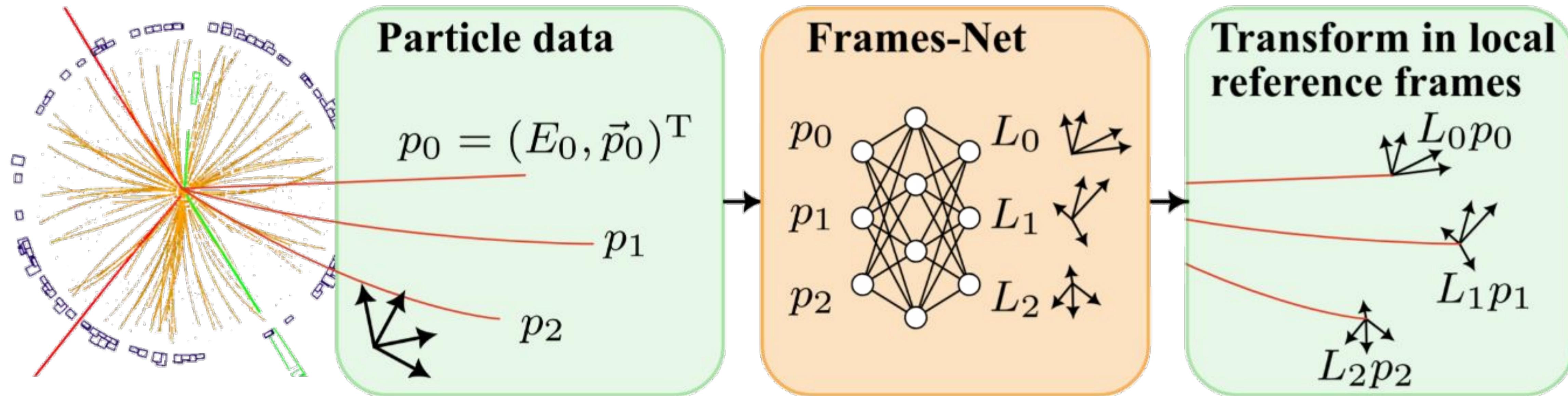
$$f_{L_i}^{\text{upd.}} = \psi \left( f_{L_i}, \bigoplus_{j=1}^N \phi(\rho(L_i L_j^{-1}) m_{j,L_j}) \right)$$



→ Freely choose the message's geometric structure.

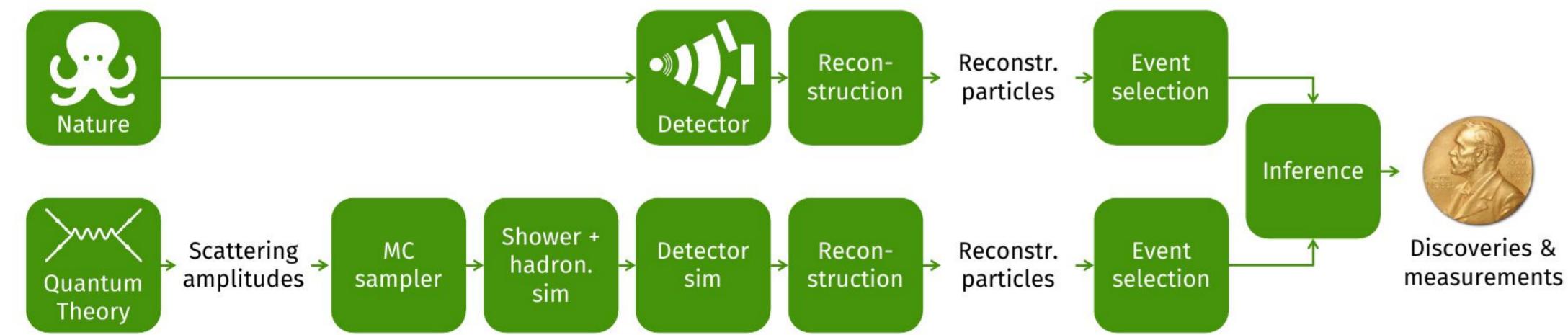
## Highlights

- **LLoCa** is the first local canonicalization framework for the Lorentz group.
- **LLoCa** trains 4x faster and uses 10x less FLOPs compared to other SOTA architectures.
- **LLoCa** makes any architecture Lorentz-equivariant.
- **LLoCa** works with any input, output, and latent representations.



## High-Energy Physics

- LHC studies the fundamental laws of nature.
- **Petabyte-scale dataset:** one collision every **25 ns**
- Complex, high-dimensional data is compared to simulations → new physics!



- Fundamental objects at the LHC: **Particles** with four-momentum  $(E, \vec{p})$ , plus additional scalar information.

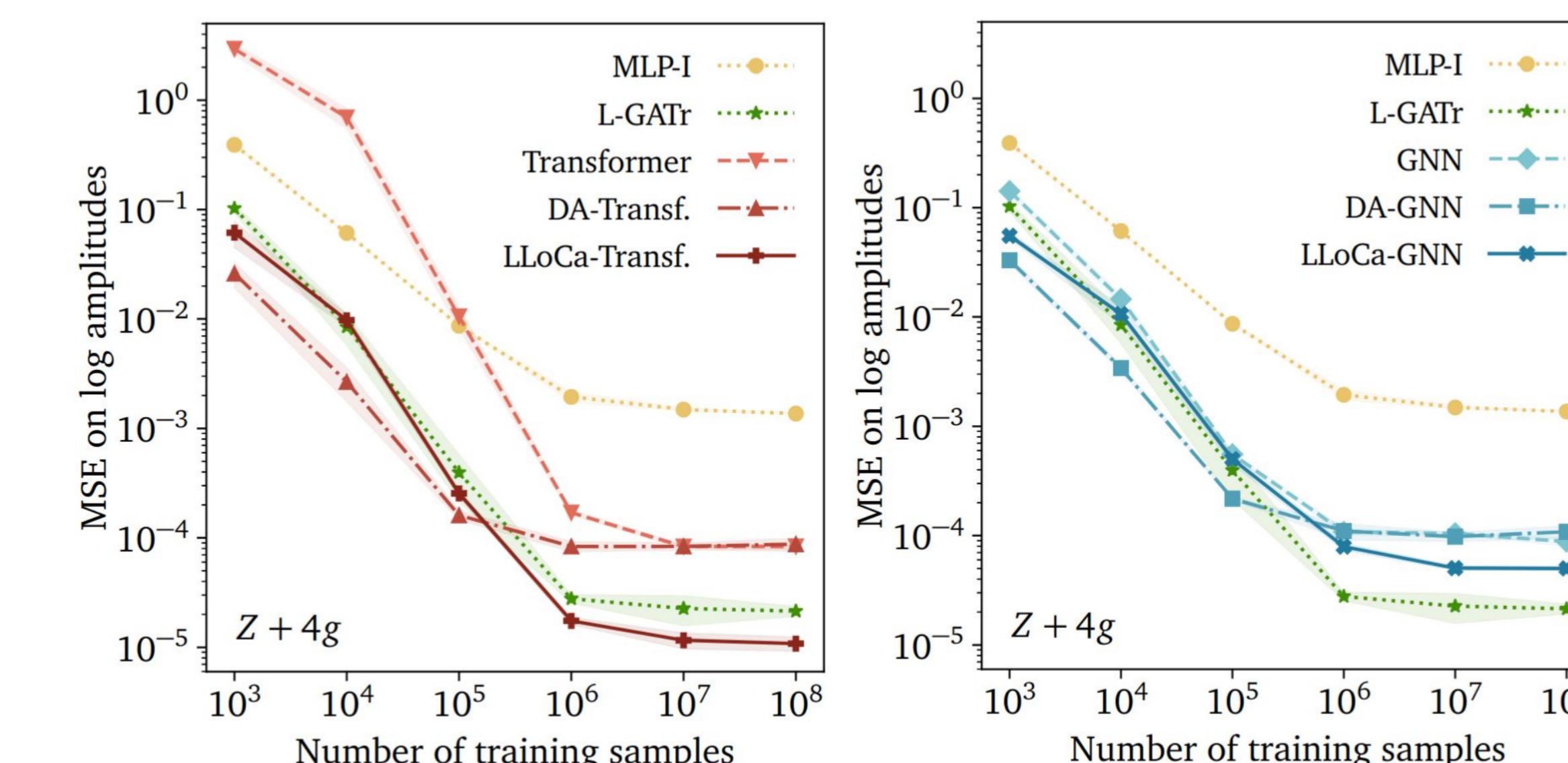
## LLoCa = Efficient + Accurate

- **Jet tagging: multiclass classification at the LHC**
- LLoCA + Vanilla transformer 4 times faster than SOTA.
- Successfully handles symmetry breaking effects.
- Plus, LLoCa is SOTA on prediction of scattering probabilities.

Model	Accuracy ( $\uparrow$ )	AUC ( $\uparrow$ )	Time	FLOPs
PFN [26]	0.772	0.9714	3h	3M
P-CNN [41]	0.809	0.9789	3h	12M
LorentzNet [21]	0.847	0.9856	64h	676M
MIParT-L [48]	0.861	0.9878	43h	225M
L-GATr* [9]	<b>0.866</b>	<b>0.9885</b>	166h	2060M
ParticleNet [37]	0.844	0.9849	25h	413M
LLoCa-ParticleNet*	<b>0.845</b>	<b>0.9852</b>	43h	517M
ParT [38]	0.861	0.9877	33h	211M
LLoCa-ParT*	0.864	0.9882	66h	315M
Transformer	0.855	0.9867	15h	210M
LLoCa-Transformer*	0.864	0.9882	31h	301M

## Equivariance at scale

- Data augmentation as special case of LLoCa, with random global frames.
- Data augmentation wins for little data.
- Lorentz-equivariance wins at scale.



**LLoCa**



## Message representation

- What is the best latent space-time representation?
- Our answer: equal mix of scalar and vector reps.
- With tensorial messages: Local canonicalization ≫ global canonicalization.

Transformer $Z + 4g$	MSE ( $\times 10^{-5}$ )
Non-equivariant	$8.3 \pm 0.5$
Global canonical.	$4.4 \pm 1.0$
LLoCa (16 scalars)	$40 \pm 4$
LLoCa (single 2-tensor)	$2.0 \pm 0.4$
LLoCa (4 vectors)	$1.4 \pm 0.2$
LLoCa (8 scalars, 2 vectors)	<b><math>1.0 \pm 0.1</math></b>