# Spiros Karathanassis

Software Engineer -----



# **PROFILE**

Spiros Karathanassis was born on 2 May, 1995 in Patras, Greece. He was studying in University of Patras in the Department of Computer Engineering and Informatics.

He is currently working as a Front-End Engineer, on programmatic advertising ecosystem, with experience at supporting, testing, optimising, restructuring and

He is searching for job opportunities as a software engineer mainly in web development environments. Spiros's interests also regard smart devices apps, autonomous driving, AI applications, game apps. Spiros is currently writing Python as a hobby and learning Laravel framework, because he really likes new technologies.

## **WORK EXPERIENCE**

Mar 2020 - Present

**Phaistos Networks** 

## **Front-End Engineer**

I am working as a front-end developer where my role is to maintain, debug, design tests and optimise performance Also I have experience working on urgent client's tasks, lead a team and working on sprint tasks as also suggest better answers on things that could be able to improve user experience, performance and productivity.

## **PROJECTS**

#### **Debugger Chrome Extension**

Implementation of catching advertising requests, handle ad bugs on publishers web pages. Reason to this project were that colleagues spend time(hours) to find bugs. Launch apps like these automate jobs where time can be useful.

Technologies used: React, Webpack, JS, SASS, HTML5, JSON, IndexedDB

#### **Extended Quiz Game**

It's started as a Javascript Quiz Game to learn new technologies. After some period I realized that it is a useful tool to convert it as a business tool where it can be useful. (Training new employees, interviewing coding questions, etc.)

Technologies used: Vue CLI with vue3, JS, SCSS, HTML5, JSON, Firebase api

#### **Software Technology Project**

This project specified the determination of rules that a small team works for client's request. Analysis, Design, Development, Testing, Deployment was the main cycle process of this work. Team plan, Project Description, Project plan, Risk assessment, designed UML diagrams and finally code in Java were the main features of the project.

#### **EDUCATION**

Computer Engineering & Informatics MASTER OF SCIENCE DEGREE
Polytechnic University of Patras

#### PROFESSIONAL SKILLS

Javascript, HTML, CSS Php, Java, Python MySQL, SQLite, Postgres

#### SOFT SKILLS

## Communicative

Critical Thinker

Problem Solving

Agile

## HARD SKILLS

Figma & Adobe Xd prototyping tools Advanced knowledge of Restful/ GraphQL APIs Advanced Knowledge of Chrome Dev Tools Good knowledge of SEO Optimisation Basic knowledge of React, Vue frameworks Basic knowledge of Docker

#### LANGUAGE

**Greek** English Native Fluently

### **CONTACT & MEDIA**

/spiroskarathanassis.github.io

/in/spiroskarathanassis



/12406153/s-karathanassis



skarathanassisdev@gmail.com



+30 6979951071



Patras, Greece