



SPIROS KARATHANASSIS

SOFTWARE ENGINEER

PROFILE

Spiros Karathanassis was born on 2 May, 1995 in Patras, Greece. He was for many years professional triathlete with a lot of achievements (x2 National Champion), while he was studying in University of Patras and currently is about to receive his MSc in Department of Computer Engineering and Informatics. At the moment, he is writing his Diploma thesis which is about an AI Web Crossword Application.

He is searching for job opportunities as a junior engineer mainly in software development, algorithm design, web, desktop and mobile apps.

Spiros's interests also regard industrial IoT, smart devices, autonomous driving, AI applications. Spiros is currently writing Python as a hobby and learning Spring Framework and React, because he really likes new technologies.

LANGUAGE

Greek

Native

English

Fluently

French

Basic

EXPERIENCE

Assistant Database Engineer

Hellenic Army of Greece

Nov'18- Jul'19

Assisted the main operator engineer to create queries and return results from new soldiers, where it requested.

EDUCATION

Computer Engineering & Informatics

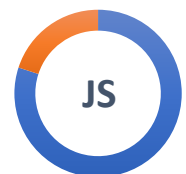


MASTER OF SCIENCE DEGREE

2020 February

Polytechnic University of Patras

RELEVANT SKILLS



HARD SKILLS

- Basic knowledge of network protocols (TCP/ UDP IP)
- Basic knowledge of Matlab
- Excellent experience using Eclipse, Visual Studio IDEs
- Basic experience with server-side applications
- Proficiency with Microsoft Word and Excel and advanced presentational skills

University's Projects

Football Management System

Jun'19

This is an Automated Football game written in Java. Keeping information about teams, players, statistics, goals etc. for more info, you can see my repository on GitHub (FootballGame).

Web Development Application

May'18

Implementation of a Delivery Service website. Developed UIs of Manager, Owner and Client Page, features such as fastest route for delivery boys (Google Maps), stock management, automatic payroll system and more. This Web Application written in PHP, HTML, CSS, MySQL, JS, XML, jQuery.

Software Technology Project

Jun'19

This project specified the determination of rules that a team of 4 programmers works for customer's app. Developing features such as: Team plan, Project Description, Project plan, Risk assessment, designed UML diagrams for use cases(Domain model, Robustness and Sequence Diagrams) and finally written with Java.

SOFT SKILLS

Personal

- ❖ Fast learner, constantly improving
- ❖ Abstract and critical thinker
- ❖ Systematic approach to problem solving
- ❖ Sociable and pleasant in communication
- ❖ Agile to team plans
- ❖ Disciplined, polite and low-profile

Contact Links



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