

Spiros Karathanassis

Software Engineer



PROFILE

Spiros Karathanassis was born on 2 May, 1995 in Patras, Greece. He was studying in University of Patras in Department of Computer Engineering and Informatics.

He is currently working as Front-End Engineer, on programmatic advertising ecosystem, with experience at supporting, testing, optimising, restructuring and maintainability.

He is searching for job opportunities as a software engineer mainly on web development environments. Spiros's interests also regard smart devices apps, autonomous driving, AI applications, game apps. Spiros is currently writing Python as a hobby and learning CodeIgniter and Vue.js frameworks, because he really likes new technologies.

PROFESSIONAL SKILLS



Java



Javascript
HTML, CSS



Python



PHP



MySQL
SQLite

WORK EXPERIENCE

Mar 2020 - Present Phaistos
Front-End Engineer

I am working as a front-end developer where my role is to maintain, debug, design tests and optimise performance. Also I have experience working on urgent client's tasks, lead a team and working on sprint tasks as also suggest better applies on things that didn't designed to improve user experience, performance and productivity.

PROJECTS

Debugger Chrome Extension

Implementation of catching advertising requests, handle ad bugs on publishers web pages. Reason to this project where that colleagues spend time(hours) to find bugs. Launch apps like these automated jobs where time can be useful.
Technologies used: React, Webpack, JS, CSS, JSON, IndexedDB

Football Management System

This is an Automated Football game written in Java.
Keeping information about teams, players, statistics, goals, etc.

Software Technology Project

This project specified the determination of rules that a small team works for client's request. Analysis-Design-Development-Testing-Deployment was the cycle process of this work.

Team plan, Project Description, Project plan, Risk assessment, designed UML diagrams and finally code in Java were the main features of project.

EDUCATION

Computer Engineering & Informatics
MASTER OF SCIENCE DEGREE
Polytechnic University of Patras

SOFT SKILLS

Communicative

Self-motivated

Critical Thinker

Problem Solving

Agile

Time management

HARD SKILLS

- Figma & Adobe Xd prototyping
- Advanced knowledge of Restful APIs
- Advanced Knowledge of Chrome
- Basic knowledge of Bash Terminal
- Basic knowledge of React, Vue, CodeIgniter frameworks
- Basic knowledge of Docker

LANGUAGE

Greek
Native

English
Fluently

CONTACT & MEDIA

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