

Column Generation Matheuristic For Ammunition Pad Placement

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1 Introduction

In [1], Ruby details several heuristic and exact ways to find feasible ammunition pad placements for the military under a variety of requirements. For many of the military’s needs in placing pads, Ruby’s implementations are sufficient. However, under the following conditions, more advanced algorithms are required than Ruby had time for during her Ph.D.:

- Placing more than 40 pads at once
- Placing a combination of barricaded and unbarricaded pads simultaneously

In this document, we will detail a column generation matheuristic to address the above conditions simultaneously. Before diving into that though, we will review the problem formulation at hand, how it can be converted to a formulation that can use column generation, and how column generation works in general.

2 Naive MIP Formulation

The following can be used to describe the pad placement problem. It uses similar albeit consolidated notation from Ruby’s thesis. For more details, see [1].

2.1 Sets

- \mathcal{S} is the set of potential pad locations.
- \mathcal{K} is the set of ammunition pads.
- Γ_i is the set of ammunition pad settings at location $i \in \mathcal{S}$. Settings can include only unbarricaded ($\Gamma_i = \{0\}$) or unbarricaded and any orientation while barricaded (e.g., $\Gamma_i = \{0, 0^\circ, 90^\circ, 180^\circ, 270^\circ\}$). If access roads are

provided, orientations are restricted to an unbarricaded side facing the road (e.g., $\Gamma_i = \{0, \text{towards road}^o\}$).

- $\Gamma_i \setminus \{0\}$ indicates the set of barricade ammunition pad settings at location $i \in \mathcal{S}$.
- $\mathcal{B}_{i\gamma}^k$ is the set of pad location and setting pairs in the blast zone of pad $k \in \mathcal{K}$ at location $i \in \mathcal{S}$ with setting $\gamma \in \Gamma_i$. For $(j, \gamma') \in \mathcal{B}_{i\gamma}^k$, it follows that $(j, \gamma') \in \mathcal{S} \times \Gamma_j$.

2.2 Parameters

- IBD^k inhabited building distance for pad $k \in \mathcal{K}$.
- PTR^k is public transportation road distance for pad $k \in \mathcal{K}$.
- RB_i is distance to closest inhabited building of location $i \in \mathcal{S}$.
- RR_i is distance to closest public transport road of location $i \in \mathcal{S}$.
- B is maximum number of barricaded pads.
- X^* is the latitudinal position of the squeeze point for the layout. (I defined the squeeze point this time.)
- X_i is the latitudinal position for location i .
- Y^* is the longitudinal position of the squeeze point for the layout.
- Y_i is the longitudinal position for location i .
- M^X is the maximum difference in longitudinal coordinates for the layout.
- M^Y is the maximum difference in latitudinal coordinates for the layout.
- o is a function mapping a nearest distance (e.g. RB_i) or a pad setting (e.g. γ) to an orientation. For example, $o(RB_i)$ represents the direction the nearest inhabited building is relative to the location i , and $o(\gamma)$ represents the orientation of the unbarricaded side of a barricaded pad setting.
- ϵ is the reduction factor for explosive distance when a pad is barricaded.

2.3 Variables

- $z_{i\gamma}^k$ represents if pad $k \in \mathcal{K}$ with setting $\gamma \in \Gamma_i$ is placed at location $i \in \mathcal{S}$.
- $w_{k\ell}^X, w_{k\ell}^Y$ respectively represent latitudinal and longitudinal distances between pad $k \in \mathcal{K}$ and $\ell \in \mathcal{K}$. (I'm redefining this to reduce the number of variables.)
- $d_{k\ell}^X, d_{k\ell}^Y$ respectively represent latitudinal and longitudinal differences between pad $k \in \mathcal{K}$ and $\ell \in \mathcal{K}$. For reference, $w_{k\ell}^X = |d_{k\ell}^X|$ and $w_{k\ell}^Y = |d_{k\ell}^Y|$.

- $b_{k\ell}^X$ takes value 1 if pad k 's latitudinal coordinate is greater than pad ℓ 's and 0 otherwise. $b_{k\ell}^Y$ is defined analogously.

2.4 Constraints

The following constraints ensure feasible pad layouts for a variety of military requirements.

Ammunition pads must be sufficiently far from public roads or inhabited buildings.

$$\sum_{k \in \mathcal{K}} \sum_{\gamma \in \Gamma_i} \text{IBD}^k z_{i\gamma}^k \leq RB_i \quad \forall i \in \mathcal{S} \quad (1)$$

$$\sum_{k \in \mathcal{K}} \sum_{\gamma \in \Gamma_i} \text{PTR}^k z_{i\gamma}^k \leq RR_i \quad \forall i \in \mathcal{S} \quad (2)$$

(Note that the above constraints mean that we are not using the barricade setting, or even the fact that the pad might be barricaded to reduce the distance to inhabited buildings or public transport road. Can we do it? Not sure how. Is it worth it? I imagine yes, barricade pads can be located closer to buildings and roads, no?) (I noticed this too. I think it's just a slight restriction for most problems. We could get better solutions by making this more exact, which I propose as the following.)

$$\sum_{k \in \mathcal{K}} \text{IBD}^k z_{i\gamma}^k \leq RB_i \quad \forall i \in \mathcal{S}, \forall \gamma \in \Gamma_i : \gamma = 0 \text{ or } o(\gamma) \in [o(RB_i) - 30, o(RB_i) + 30] \quad (3)$$

$$\sum_{k \in \mathcal{K}} \text{IBD}^k z_{i\gamma}^k \leq \frac{RB_i}{\epsilon} \quad \forall i \in \mathcal{S}, \forall \gamma \in \Gamma_i : \gamma > 0 \text{ and } o(\gamma) \notin [o(RB_i) - 30, o(RB_i) + 30] \quad (4)$$

$$\sum_{k \in \mathcal{K}} \text{PTR}^k z_{i\gamma}^k \leq RR_i \quad \forall i \in \mathcal{S}, \forall \gamma \in \Gamma_i : \gamma = 0 \text{ or } o(\gamma) \in [o(RB_i) - 30, o(RB_i) + 30] \quad (5)$$

$$\sum_{k \in \mathcal{K}} \text{PTR}^k z_{i\gamma}^k \leq \frac{RR_i}{\epsilon} \quad \forall i \in \mathcal{S}, \forall \gamma \in \Gamma_i : \gamma > 0 \text{ and } o(\gamma) \notin [o(RB_i) - 30, o(RB_i) + 30] \quad (6)$$

(Actually, as I think about it more, the above is invalid because a point not the nearest of the building or road could still fall within the blast zone of the open end of a barricaded pad. I also thought we could do a range of orientations overlapping with the building, but then we need to consider all buildings and not just the closest. So yes, we can do this, and I don't think it would take too many constraints, but it would be a little bit of work.) Ammunition pads must be sufficiently far from each other.

$$z_{i\gamma}^k + \sum_{k' \in \mathcal{K}} z_{j\gamma}^{k'} \leq 1 \quad \forall i, j \in \mathcal{S}, \forall k \in \mathcal{K}, \forall (\gamma, \gamma') \in \Gamma_i \times \Gamma_j : (j, \gamma') \in \mathcal{B}_{i\gamma}^k \quad (7)$$

(Here we are taking into account the barricade setting to set distance to a near pad)

All pads must be placed.

$$\sum_{i \in \mathcal{S}} \sum_{\gamma \in \Gamma_i} z_{i\gamma}^k = 1 \quad \forall k \in \mathcal{K} \quad (8)$$

Only so many pads can be barricaded.

$$\sum_{i \in \mathcal{S}} \sum_{\gamma \in \Gamma_i \setminus \{0\}} \sum_{k \in \mathcal{K}} z_{i\gamma}^k \leq B \quad (9)$$

Pad placements are binary decisions.

$$z_{i\gamma}^k \in \{0, 1\} \quad \forall i \in \mathcal{S}, \forall k \in \mathcal{K}, \forall \gamma \in \Gamma_i \quad (10)$$

Differences in pad coordinates

$$d_{k\ell}^t = \sum_{i \in \mathcal{S}} \sum_{\gamma \in \Gamma_i} z_{i\gamma}^k t_i - \sum_{j \in \mathcal{S}} \sum_{\gamma' \in \Gamma_j} z_{j\gamma'}^\ell t_j \quad \forall k, \ell \in \mathcal{K}, \forall t \in \{X, Y\} : k > \ell \quad (11)$$

Coordinate distance between pads

$$w_{k\ell}^t \leq d_{k\ell}^t + 2M^t(1 - b_{k\ell}^t) \quad \forall k, \ell \in \mathcal{K}, \forall t \in \{X, Y\} : k > \ell \quad (12)$$

$$w_{k\ell}^t \leq -d_{k\ell}^t + 2M^t b_{k\ell}^t \quad \forall k, \ell \in \mathcal{K}, \forall t \in \{X, Y\} : k > \ell \quad (13)$$

Curious to see how this plays out. Here we replace $O(|\mathcal{S}|^2)$ constraints and linear variables to get the more exact Euclidean distance with $O(|\mathcal{K}|^2)$ constraints, linear variables, and **binary** variables for a less exact taxi-distance.

2.5 Objectives

Maximize a **proxy** to the cumulative distance between pads.

$$\text{maximize } \sum_{k \in \mathcal{K}} \sum_{\ell \in [k-1]} w_{k\ell}^X + w_{k\ell}^Y \quad (14)$$

Minimize a **proxy** to the cumulative distance between pads.

$$\text{minimize } \sum_{i \in \mathcal{S}} \sum_{\gamma \in \Gamma_i} \sum_{k \in \mathcal{K}} (|X_i - X^*| + |Y_i - Y^*|) z_{i\gamma}^k \quad (15)$$

Namely, we are maximizing or minimizing the total taxi (l_1 - norm) distance between all pads in the above.

Maximize a different **proxy** to the cumulative distance between pads.

$$\text{maximize } \sum_{i \in \mathcal{S}} \sum_{\gamma \in \Gamma_i} \sum_{k \in \mathcal{K}} (|X_i - X^*| + |Y_i - Y^*|) z_{i\gamma}^k \quad (16)$$

(So this definitely further reduces the number of constraints and variables, but I am unsure if this would take away a key feature for CCDC as this effectively "squeezes" all of the pads together as far away from the squeeze point as possible.)

3 Reduced formulation

Idea: The main variables are $z_{i\gamma}^k$ for $i \in \mathcal{S}$, $k \in \mathcal{K}$, $\gamma \in \Gamma_i$. This means number of variables of the order of $|\mathcal{S}||\mathcal{K}| \max\{|\Gamma_i| : i \in \mathcal{S}\}$. This also means that many groups of constraints are of the order $|\mathcal{S}||\mathcal{K}| \max\{|\Gamma_i| : i \in \mathcal{S}\}$ or even $(|\mathcal{S}||\mathcal{K}| \max\{|\Gamma_i| : i \in \mathcal{S}\})^2$.

The number of variables and constraints would be greatly reduced if instead we can separate the $\gamma \in \Gamma_i$ index from the $i \in \mathcal{S}$. Which in principle cannot be done because Γ_i depends on i .

Thus, we begin by assuming that $\Gamma_i = \Gamma$ for all $i \in \mathcal{S}$; that is, in all locations you can use all the available barricade settings. The only problem in doing this, is that locations $i \in \mathcal{S}$ that are right by a road, are not restricted to be barricaded with the opening facing the road if they are barricaded at all.

For now, let's assume this is an issue that could be "repaired" postprocessing. That is, if a pad is located near a road with the barricade opening not facing the road, we "just" change the direction of the barricade entrance.

Then:

3.1 Sets (only the ones that change)

- Γ is the set of ammunition pad settings **at any location** $i \in \mathcal{S}$. Settings can include only unbarricaded ($\Gamma = \{0\}$) or unbarricaded and any orientation while barricaded (e.g., $\Gamma = \{0, 0^\circ, 90^\circ, 180^\circ, 270^\circ\}$). When access roads are applied, Γ includes all orientations such that any barricaded pad can face the road from any possible pad location.

3.2 Parameters (same as before)

3.3 Variables (only the new ones)

- z_i^k represents if pad $k \in \mathcal{K}$ is placed at location $i \in \mathcal{S}$.
- z_γ^k represents if pad $k \in \mathcal{K}$ is set with setting $\gamma \in \Gamma$.

(Much less variables)(if we choose a formulation with only double indices)

3.4 Constraints

The following constraints ensure feasible pad layouts for a variety of military requirements.

Ammunition pads must be sufficiently far from public roads or inhabited buildings.

$$\sum_{k \in \mathcal{K}} \text{IBD}^k z_i^k \leq RB_i \quad \forall i \in \mathcal{S}, \quad (17)$$

$$\sum_{k \in \mathcal{K}} \text{PTR}^k z_i^k \leq RR_i \quad \forall i \in \mathcal{S}, \quad (18)$$

(The $\gamma \in \Gamma$ for these constraints was not really being used before anyways... much less constraints) (In my updated formulation above, I removed the dependence on γ , so there isn't a reduction in constraints here any more.)

The following is one of the key constraints that “required” the $z_{i\gamma}^k$. Ammunition pads must be sufficiently far from each other. (Is this correct?) (I'm not sure I see it.)

$$(z_i^k + z_\gamma^k) + \sum_{k' \in \mathcal{K}} (z_j^{k'} + z_{\gamma'}^{k'}) \leq 3 \quad \forall i \in \mathcal{S}, \forall k \in \mathcal{K}, \forall \gamma \in \Gamma, : (j, \gamma') \in \mathcal{B}_{i\gamma}^k \quad (19)$$

(To see that it works, notice that $\sum_{k' \in \mathcal{K}} (z_j^{k'} + z_{\gamma'}^{k'}) \leq 2$. Thus, constraint can only be violated if pad k is in location i in barricade setting γ **and** a pad is located in position j in barricade setting γ' that is prohibited by the set $\mathcal{B}_{i\gamma}^k$. Thus constraint does what we want. No reduction in number of constraints here.) (I agree this prevents the case in which we would have one pad in another's blast zone, but I think this constraint also prevents us from using any setting more than a couple of times. If I am right, I propose the following reformulations:)

$$(z_i^k + z_\gamma^k) + (z_j^\ell + z_{\gamma'}^\ell) \leq 3 \quad \forall i, j \in \mathcal{S}, k, \ell \in \mathcal{K}, \gamma, \gamma' \in \Gamma : (j, \gamma') \in \mathcal{B}_{i\gamma}^k \quad (20)$$

(The above increases the IBD constraint in section 2 from $O(|\mathcal{S}|^2|\mathcal{K}||\Gamma|)$ to $O(|\mathcal{S}|^2|\mathcal{K}|^2|\Gamma|)$, but we maintain a significant reduction in the number of variables.) Alternatively, we can reuse the triple index and simplify generation.

$$z_{i\gamma}^k + \sum_{\ell \in \mathcal{K}} z_{j\gamma'}^\ell \leq 1 \quad \forall i, j \in \mathcal{S}, k \in \mathcal{K}, \gamma, \gamma' \in \Gamma : (j, \gamma') \in \mathcal{B}_{i\gamma}^k \quad (21)$$

where

$$z_{i\gamma}^k \geq z_i^k + z_\gamma^k - 1 \quad \forall i \in \mathcal{S}, \gamma \in \Gamma, k \in \mathcal{K} \quad (22)$$

(Now the above reformulation does not simplify the coorsponding constraint from the previous formulation, and actually adds more variables. However, formulating this way allows a simpler column generation adaptation where we generate only the $z_{i\gamma}^k$ and have just two constraints to track plugging it in for instead of several.) All pads must be placed and all pads should have a configuration setting.

$$\sum_{i \in \mathcal{S}} z_i^k = 1 \quad \forall k \in \mathcal{K} \quad (23)$$

$$\sum_{\gamma \in \Gamma} z_\gamma^k = 1 \quad \forall k \in \mathcal{K} \quad (24)$$

(constraint is simplified)

Only so many pads can be barricaded.

$$\sum_{\gamma \in \Gamma \setminus \{0\}} \sum_{k \in \mathcal{K}} z_{\gamma}^k \leq B \quad (25)$$

(constraint is simplified)

Pad placements are binary decisions.

$$z_{i\gamma}^k, z_i^k, z_{\gamma}^k \in \{0, 1\} \quad \forall i \in \mathcal{S}, \forall k \in \mathcal{K}, \forall \gamma \in \Gamma \quad (26)$$

Differences in pad coordinates

$$d_{k\ell}^t = \sum_{i \in \mathcal{S}} z_i^k t_i - \sum_{j \in \mathcal{S}} z_j^{\ell} t_j \quad \forall k, \ell \in \mathcal{K}, \forall t \in \{X, Y\} : k > \ell \quad (27)$$

(constraint is simplified) Coordinate distance between pads

$$w_{k\ell}^t \leq d_{k\ell}^t + 2M^t(1 - b_{k\ell}^t) \quad \forall k, \ell \in \mathcal{K}, \forall t \in \{X, Y\} : k > \ell \quad (28)$$

$$w_{k\ell}^t \leq -d_{k\ell}^t + 2M^t b_{k\ell}^t \quad \forall k, \ell \in \mathcal{K}, \forall t \in \{X, Y\} : k > \ell \quad (29)$$

(It would be nice if we can do this with $w_{kk'}$ for all $k \in \mathcal{K}$ and $k' > k \in \mathcal{K}$ to reduce variables, but it will provably require using taxi distance instead of the Euclidean distance d_{ij}) (I could only figure it out with taxi distance. Like mentioned above, this does reduce the number of variables, but it adds a fair number of binary ones, so I'm unsure the value of that tradeoff currently.)

The only issue remaining is how to properly align barricaded pads that face a road. What about (please check)(I agree this is right, but I find it more natural to express the contrapositive)

$$\sum_{\gamma \in \Gamma \setminus \{0, \text{aligned}(i)^o\}} z_{\gamma}^k \leq 1 - z_i^k \quad \forall k \in \mathcal{K}, i \in \mathcal{S}(\text{road}) \quad (30)$$

Where $\text{aligned}(i)^o$ is the angle at which a barricaded pad must be located for all $i \in \mathcal{S}(\text{road})$, where $\mathcal{S}(\text{road})$ represents the set of points $i \in \mathcal{S}$ that are close enough to a road to have the barricaded angle entrance restriction. The contrapositive can be expressed as

$$\sum_{\gamma \in \{0, \text{aligned}(i)^o\}} z_{\gamma}^k \geq z_i^k \quad \forall k \in \mathcal{K}, i \in \mathcal{S}(\text{road}) \quad (31)$$

3.5 Objectives

Maximize distance between pads.

$$\text{maximize } \sum_{i \in \mathcal{S}} \sum_{j \in \mathcal{S}} w_{ij} \quad (32)$$

Minimize a proxy to the distance between pads.

$$\text{minimize } \sum_{i \in \mathcal{S}} \sum_{\psi \in \Psi_i} \sum_{k \in \mathcal{K}} (X_i + Y_i) z_{i\psi}^k \quad (33)$$

Namely, we are minimizing the total taxi (l_1 - norm distance) of all the locations with pads to the squeeze point.

$$(34)$$

4 Column Generation Formulation

The idea for column generation is to decompose the problem into a master problem and a pricing problem. The former will contain constraints that sum over the set of pads \mathcal{K} and the latter will contain the constraints that are repeated for each pad in the set \mathcal{K} , albeit, they are reduced to finding single pad. With this separation, both problems can be substantially smaller than the explicit formulation, and performance advantages can be found by using the latter to generate columns to use in the former.

4.1 Master Problem Formulation

The master problem takes the formulation of a Set Covering Problem. It is defined as follows:

4.1.1 Sets

- \otimes is the set of all possible positionings for all pads
- \mathcal{K} is the set of ammunition pads.
- Ψ_i is the set of ammunition pad settings at location i . Settings can include unbarricaded or any orientation while barricaded. If access roads are provided, orientations are restricted to an unbarricaded side facing the road.
- $\Psi'_i \subseteq \Psi_i$ is the set of ammunition pad settings at location i including barricades.
- $\mathcal{B}_{i\psi}^k$ is the set of pad location and setting pairs in the blast zone of pad k at location i with setting ψ .

4.1.2 Parameters

- d_{ij} is the distance between pads i and j .
- b is maximum number of barricaded pads.
- X_i is the latitudinal distance from the squeeze point of the layout for location i .
- Y_i is the longitudinal distance from the squeeze point of the layout for location i .

4.1.3 Variables

- $z_{i\psi}^k$ represents if pad k is placed at location i with setting ψ .
- w_{ij} distance between locations i and j if both are chosen for placing pads.

4.1.4 Constraints

The following constraints ensure feasible pad layouts for a variety of military requirements.

Ammunition pads must be sufficiently far from each other.

$$z_{i\psi}^k + \sum_{l \in \mathcal{K}} z_{j\phi}^l \leq 1 \quad \forall i, j \in \mathcal{S}, \forall k \in \mathcal{K}, \forall \psi \in \Psi_i, \forall (j, \phi) \in \mathcal{B}_{i\psi}^k \quad (35)$$

All pads must be placed.

$$\sum_{i \in \mathcal{S}} \sum_{\psi \in \Psi_i} z_{i\psi}^k = 1 \quad \forall k \in \mathcal{K} \quad (36)$$

Only so many pads can be barricaded.

$$\sum_{i \in \mathcal{S}} \sum_{\psi \in \Psi_i'} \sum_{k \in \mathcal{K}} z_{i\psi}^k \leq b \quad (37)$$

Pad placements are binary decisions.

$$z_{i\psi}^k \in \{0, 1\} \quad \forall i \in \mathcal{S}, \forall k \in \mathcal{K}, \forall \psi \in \Psi_i \quad (38)$$

Distance between chosen pads.

$$w_{ij} \leq \sum_{\psi \in \Psi_i} \sum_{k \in \mathcal{K}} z_{i\psi}^k d_{ij} \quad \forall i, j \in \mathcal{S} \quad (39)$$

4.1.5 Objectives

Maximize distance between pads.

$$\text{maximize} \sum_{i \in \mathcal{S}} \sum_{j \in \mathcal{S}} w_{ij} \quad (40)$$

Minimize distance between pads.

$$\text{minimize} \sum_{i \in \mathcal{S}} \sum_{\psi \in \Psi_i} \sum_{k \in \mathcal{K}} (X_i + Y_i) z_{i\psi}^k \quad (41)$$

4.2 Master Problem LP Relaxation Dual Formulation

4.3 Pricing Problem Formulation

5 A Pad Placement Matheuristic

References

- [1] Yihe Zhou. Modeling and algorithms: Applications in power systems and facility layouts. 2021.