

# lecture

October 2, 2025

a 2-player game is *symmetric* when the outcome matrix for p1  $A$  and p2  $B$  is such that

$$A = B^T \quad (1)$$

the vector of payoffs for p1's pure strategies is

$$Ay \quad (2)$$

$x$  is the probability matrix of p1,  $y$  is the probability matrix for p2

these determine the probability of p1 or p2 playing each option

ex:

$$A = \begin{pmatrix} -1 & -4 \\ 0 & -3 \end{pmatrix} \quad (3)$$

$$B = \begin{pmatrix} -1 & 0 \\ -4 & -3 \end{pmatrix} \quad (4)$$

$$A \begin{pmatrix} .8 \\ .2 \end{pmatrix} \quad (5)$$

p1 gets  $x^T Ay$  p2 gets  $x^T By$

p1's best response correspondence is

$$r_1(y) = \operatorname{argmax}_{\|x\|_1=1, x \geq 0} x^T Ay \quad (6)$$

best response can only have a mix when there are "ties" in  $Ay$

$$r_2(x) = \operatorname{argmax}_{\|y\|_1=1, y \geq 0} x^T By \quad (7)$$

a nash equilibrium is a pair  $(x^*, y^*)$  with  $x^* \in r_1(y^*)$ ,  $y^* \in r_2(x^*)$

for any 2 player game given by  $(A, B)$  we can define a related symmetric game  $(\tilde{A}, \tilde{B})$  with

$$\tilde{A} = \begin{pmatrix} 0 & A \\ B^T & 0 \end{pmatrix} \quad (8)$$

and

$$\tilde{B} = \tilde{A}^T \quad (9)$$

then if

$$I \in \begin{pmatrix} x^* \\ y^* \end{pmatrix} \quad (10)$$

is a symmetric NE of  $(\tilde{A}, \tilde{B})$  then  $\left(\frac{x^*}{\|x^*\|}, \frac{y^*}{\|y^*\|}\right)$  is a NE of the game  $(A, B)$

**proof sketch**

$$|x| \quad (11)$$

$$\operatorname{argmax}_{|x|=|x^*|, |y|=|y^*|} x^T A y^* + y^T B^T x^* \quad (12)$$

## 1 rock paper scissors

$$A = \begin{pmatrix} 0 & -1 & 1 \\ 1 & 0 & -1 \\ -1 & 1 & 0 \end{pmatrix} \quad (13)$$

does there exist  $x^*$

$$x^* \in \operatorname{argmax}_{x: |x|=1, x \geq 0} x^T A x^* \quad (14)$$

node  $Ax^*$  is the payoff column of the pure strategies