

# Introduction to Vectors

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January 5, 2025

## 1 Intro to vectors

$$cv + dw = c \begin{bmatrix} 1 \\ 1 \end{bmatrix} + d \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} c + 2d \\ c + 3d \end{bmatrix} \quad (1.0)$$

### 1.1 Linear combinations

- A linear combination of  $c = 1$  &  $d = 1$  for the equation 1 will produce the following output:

$$v + w = \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \end{bmatrix} \quad (1.1)$$

- $\therefore$  a linear combination is the addition of vectors and multiplying their scalars

### 1.2 2-Dimensional Vectors

$$\text{Column Vector} \quad v = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} \quad (1.2.0)$$

- A column vector (2-dimensional) has 2 separate numbers  $v_1$  and  $v_2$  which produces a 2-dimensional vector  $v$
- Although  $v_1$  and  $v_2$  cannot be added, we can add other vectors together

$$\text{Vector Addition} \quad v = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} \text{ and } w = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} \text{ add to } v + w = \begin{bmatrix} v_1 + w_1 \\ v_2 + w_2 \end{bmatrix} \quad (1.2.1)$$

- Subtraction follows the same idea, such that  $v - w$  is  $v_1 - w_1$  and  $v_2 - w_2$
- Scalar multiplication can be represented as:

$$\text{Scalar Multiplication} \quad 2v = \begin{bmatrix} 2v_1 \\ 2v_2 \end{bmatrix} = v + v \text{ and } -v = \begin{bmatrix} -v_1 \\ -v_2 \end{bmatrix} \quad (1.2.2)$$

- In the above equation, 2 is the scalar,  $c$ , of the vector  $v$
- The sum of  $-v$  and  $v$  is the zero vector, 0 and has components 0 and 0

Thus, the sum of  $cv$  and  $wd$  is the linear combination,  $cv + dw$ .

### 1.3 Special linear combinations

There are 4 special linear combinations, sum, difference, zero and a scalar multiple  $cv$ :

- $1v + 1w = \text{sum of vectors}$
- $1v - 1w = \text{difference in vectors}$
- $0v - 0w = \text{zero vector}$
- $cv - 0w = \text{vector } cv \text{ in the direction of } v$

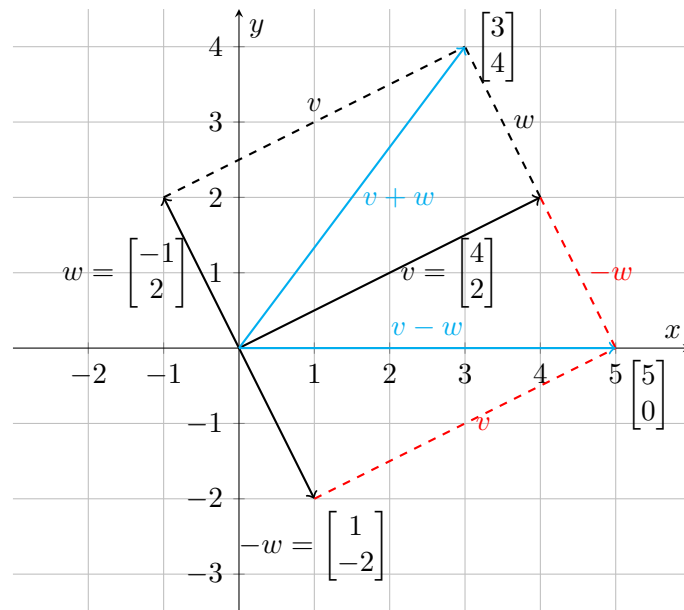


Figure 1: Vector addition and difference

Vector addition and difference is visually represented above, and it highlights its relationship.

- When calculating  $v + w$ , we place the start of the  $w$  vector at the end of  $v$  to arrive at the vector  $(3, 4)$
- We may also place the start of  $v$  at the end of  $w$  and arrive at the same vector of  $(3, 4)$ 
  - $\therefore$  linear combination  $w + v$  is the same as  $v + w$
- However,  $v - w$  is calculated such that it is  $v + (-w)$ , and the vector  $w$  is inverted
  - We then treat it as addition, adding the vector  $-w$  from the head of vector  $v$
  - Or adding vector  $v$  to the head of  $-w$
- To summarise, vector addition/difference places the tail of the consequent vector to the head of the preceding vector

## 1.4 3 Dimensional Vectors

$$v = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} \quad \text{where} \quad \begin{bmatrix} x \\ y \\ z \end{bmatrix} \quad \text{corresponds to points } (x, y, z) \quad (1.2.3)$$

3-dimensional vectors follow the same principles as 2-dimensional vectors in the way linear combinations are calculated.

### 1.4.1 Row Vector

A row vector is the transpose of the column vector and vice versa:

$$v_{col} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} \text{ is the transpose of } v_{row} v_1 = \begin{bmatrix} v_1 & v_2 & v_3 \end{bmatrix}$$
$$\therefore v_{col} = v_{row}^T \text{ and } v_{col}^T = v_{row}$$

## 1.5 All combinations in linear equations

Key points:

- All combinations of a single vector  $cu$  fill a line through  $(0, 0, 0)$
- All combinations of 2 vectors  $cu + dv$  fill a plane through  $(0, 0, 0)$
- All combinations of 3 vectors  $cu + dv + ew$  fill the *three-dimensional space*

## 1.6 Lengths and dot product

## 2 Intro to vectors Problem Set

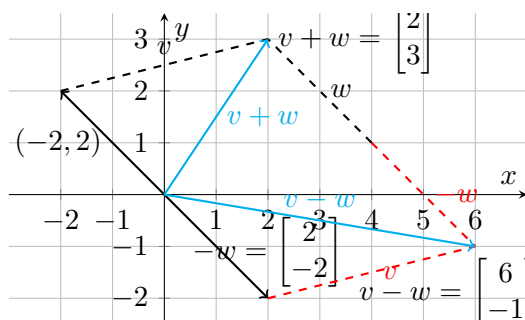
### 2.1 Problem Set 1.1

#### 1 Geometrical Description.

(a) A line in  $R^3$  (since vector  $(3, 6, 9)$  is a scalar multiple of  $(1, 2, 3)$ ) (b) A plane in  $R^3$  (c) All in  $R^3$

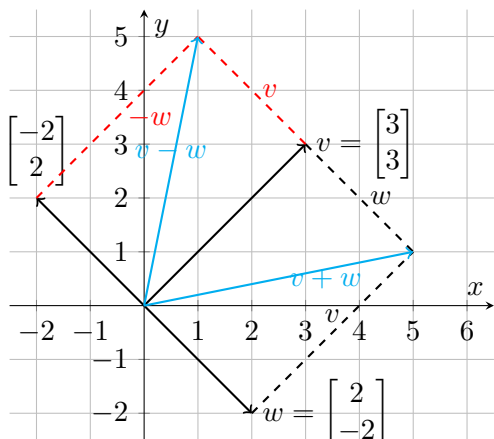
Planes and filling  $R^3$  occur when the vectors are linearly independent.

2 Draw  $v = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$  and  $w = \begin{bmatrix} -2 \\ 2 \end{bmatrix}$  and  $v + w$  and  $v - w$ .



3 If  $v + w = \begin{bmatrix} 5 \\ 1 \end{bmatrix}$  and  $v - w = \begin{bmatrix} 1 \\ 5 \end{bmatrix}$ , compute and draw vectors  $v$  and  $w$ .

Working:



$$v + w - (v - w) = w + w \\ = 2w$$

$$2w = \begin{bmatrix} 5 \\ 1 \end{bmatrix} - \begin{bmatrix} 1 \\ 5 \end{bmatrix}$$

$$= \begin{bmatrix} 4 \\ -4 \end{bmatrix}$$

$$w = \begin{bmatrix} 2 \\ -2 \end{bmatrix}$$

$$v + w - w = \begin{bmatrix} 5 \\ 1 \end{bmatrix} - \begin{bmatrix} 2 \\ -2 \end{bmatrix}$$

$$v = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$$