

Design Doc

Lightsaber

The entity Lightsaber will have modification. Lightsaber's capability will be replaced from WEAPON to FORCEWEAPON

Attack

Attack class is modified to perform one additional check to check if itemheld is FORCEWEAPON. Which if is so, it would perform a force level check to determine whether the user has a high enough for level to use the damage from the lightsaber if the user should use bare hands to attack.

Design Rational

Only Okay Designs decided to use this approach because the only type of weapon that we can imagine to require this type of check would be Lightsabers therefore a simple modification of the capability seemed to be sufficient for us. This modification would require a modification of the attack action as well.