

Lightsaber

The entity Lightsaber will have modification. Lightsaber's capability will be replaced from WEAPON to FORCEWEAPON

Attack

Attack class is modified to perform one additional check to check if itemheld is FORCEWEAPON. Which if is so, it would perform a force level check to determine whether the user has a high enough for level to use the damage from the lightsaber if the user should use bare hands to attack.

