

Table 1: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)		(2)		(3)		(4)		(5)		(6)		(7)		(8)	
	All Actors	TRGL	All Actors	TRGL	C12_C12	TRGL	C12_C12	TRGL	D_C12	TRGL	D_C12	TRGL	E_C12	TRGL	E_C12	TRGL
T = 1, neutral video	-0.003 (0.012)		-0.037 (0.029)		0.010 (0.015)		-0.035 (0.035)		-0.025 (0.018)		-0.092** (0.042)		-0.046** (0.018)		-0.035 (0.042)	
T = 2, TE	0.002 (0.013)		-0.033 (0.028)		-0.008 (0.016)		-0.041 (0.034)		-0.028 (0.019)		-0.110*** (0.042)		-0.022 (0.019)		-0.032 (0.042)	
T = 3, TR	0.017 (0.012)		-0.005 (0.030)		0.011 (0.015)		-0.027 (0.036)		-0.017 (0.018)		-0.076* (0.044)		-0.010 (0.018)		0.016 (0.044)	
Helped to a stranger	0.013 (0.011)		-0.016 (0.023)		-0.009 (0.014)		-0.045 (0.028)		0.019 (0.017)		-0.046 (0.034)		0.027 (0.016)		0.034 (0.034)	
1.T#c.ayuda_extraño			0.042 (0.032)				0.055 (0.039)				0.081* (0.047)				-0.013 (0.047)	
2.T#c.ayuda_extraño			0.043 (0.032)				0.040 (0.039)				0.102** (0.047)				0.014 (0.047)	
3.T#c.ayuda_extraño			0.026 (0.033)				0.045 (0.040)				0.071 (0.048)				-0.032 (0.048)	
4b.T#co.ayuda_extraño			0.000 (0.000)				0.000 (0.000)				0.000 (0.000)				0.000 (0.000)	
Constant	0.446*** (0.013)		0.470*** (0.021)		0.451*** (0.015)		0.481*** (0.026)		0.438*** (0.019)		0.492*** (0.031)		0.460*** (0.019)		0.454*** (0.031)	
Observations	5,810		5,810		830		830		830		830		830		830	
R-squared	0.005		0.008		0.003		0.006		0.005		0.011		0.012		0.014	
Number of ID	830		830		830		830		830		830		830		830	

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 2: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12_ TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.010 (0.018)	-0.034 (0.043)	-0.001 (0.018)	-0.014 (0.041)	0.023 (0.019)	-0.024 (0.045)	0.031* (0.019)	-0.026 (0.044)
T = 2, TE	-0.023 (0.019)	-0.071* (0.043)	0.011 (0.018)	-0.002 (0.041)	0.059*** (0.020)	0.002 (0.044)	0.024 (0.020)	0.024 (0.044)
T = 3, TR	-0.014 (0.018)	-0.011 (0.045)	0.024 (0.017)	0.005 (0.043)	0.045** (0.019)	-0.016 (0.046)	0.082*** (0.019)	0.076* (0.046)
Helped to a stranger	0.008 (0.017)	-0.015 (0.035)	0.004 (0.016)	-0.010 (0.033)	0.015 (0.017)	-0.036 (0.036)	0.027 (0.017)	0.007 (0.036)
1.T#c.ayuda_extraño		0.028 (0.048)		0.016 (0.045)		0.056 (0.049)		0.070 (0.049)
2.T#c.ayuda_extraño		0.062 (0.048)		0.015 (0.045)		0.070 (0.049)		-0.002 (0.049)
3.T#c.ayuda_extraño		-0.004 (0.049)		0.022 (0.047)		0.073 (0.051)		0.008 (0.050)
4b.T#co.ayuda_extraño		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.457*** (0.019)	0.476*** (0.032)	0.524*** (0.018)	0.535*** (0.030)	0.396*** (0.020)	0.438*** (0.033)	0.400*** (0.020)	0.416*** (0.032)
Observations	830	830	830	830	830	830	830	830
R-squared	0.002	0.005	0.003	0.004	0.013	0.016	0.026	0.030
Number of ID	830	830	830	830	830	830	830	830

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 3: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors_ TRGL	C12_C12 TRGL	C12_C12_ TRGL	D_C12 TRGL	D_C12_ TRGL	E_C12 TRGL	E_C12_ TRGL
T = 1, neutral video	-0.003 (0.012)	-0.011 (0.043)	0.011 (0.015)	0.022 (0.052)	-0.026 (0.018)	-0.067 (0.063)	-0.047*** (0.018)	-0.056 (0.063)
T = 2, TE	0.001 (0.013)	-0.008 (0.042)	-0.007 (0.015)	0.063 (0.051)	-0.029 (0.019)	-0.054 (0.062)	-0.023 (0.019)	-0.033 (0.062)
T = 3, TR	0.018 (0.012)	0.061 (0.039)	0.011 (0.015)	0.071 (0.047)	-0.016 (0.018)	0.024 (0.057)	-0.008 (0.018)	0.017 (0.057)
Helped another person	0.016 (0.015)	0.028 (0.031)	0.005 (0.018)	0.047 (0.038)	0.023 (0.022)	0.022 (0.047)	0.049** (0.022)	0.054 (0.046)
1.T#c.ayuda_persona		0.009 (0.045)		-0.012 (0.054)		0.045 (0.066)		0.009 (0.065)
2.T#c.ayuda_persona		0.010 (0.044)		-0.077 (0.054)		0.029 (0.065)		0.011 (0.065)
3.T#c.ayuda_persona		-0.049 (0.041)		-0.067 (0.049)		-0.045 (0.060)		-0.028 (0.060)
4b.T#co.ayuda_persona		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.443*** (0.016)	0.432*** (0.030)	0.439*** (0.020)	0.400*** (0.037)	0.432*** (0.024)	0.433*** (0.045)	0.437*** (0.024)	0.433*** (0.044)
Observations	5,810	5,810	830	830	830	830	830	830
R-squared	0.005	0.009	0.002	0.006	0.005	0.008	0.015	0.016
Number of ID	830	830	830	830	830	830	830	830

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 4: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12 TRGL	C12_D TRGL	C12_D TRGL	C12_E TRGL	C12_E TRGL	C12_R TRGL	C12_R TRGL
T = 1, neutral video	-0.011 (0.018)	-0.033 (0.064)	-0.001 (0.018)	0.100 (0.061)	0.023 (0.019)	0.011 (0.066)	0.030 (0.019)	-0.056 (0.066)
T = 2, TE	-0.024 (0.019)	-0.046 (0.063)	0.010 (0.018)	0.038 (0.060)	0.058*** (0.020)	-0.032 (0.065)	0.022 (0.020)	0.011 (0.065)
T = 3, TR	-0.015 (0.018)	0.029 (0.058)	0.024 (0.017)	0.072 (0.055)	0.046** (0.019)	0.079 (0.060)	0.083*** (0.019)	0.136** (0.060)
Helped another person	-0.022 (0.022)	-0.016 (0.047)	0.005 (0.021)	0.054 (0.045)	0.022 (0.023)	0.009 (0.049)	0.028 (0.023)	0.024 (0.048)
1.T#c.ayuda_persona		0.025 (0.067)		-0.111* (0.064)		0.012 (0.069)		0.094 (0.069)
2.T#c.ayuda_persona		0.025 (0.066)		-0.030 (0.063)		0.100 (0.069)		0.013 (0.068)
3.T#c.ayuda_persona		-0.051 (0.061)		-0.052 (0.058)		-0.039 (0.063)		-0.060 (0.063)
4b.T#co.ayuda_persona		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.483*** (0.024)	0.478*** (0.045)	0.522*** (0.023)	0.478*** (0.043)	0.388*** (0.025)	0.400*** (0.047)	0.396*** (0.025)	0.400*** (0.046)
Observations	830	830	830	830	830	830	830	830
R-squared	0.003	0.006	0.003	0.007	0.013	0.019	0.025	0.033
Number of ID	830	830	830	830	830	830	830	830

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 5: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors_ TRGL	C12_C12 TRGL	C12_C12_ TRGL	D_C12 TRGL	D_C12_ TRGL	E_C12 TRGL	E_C12_ TRGL
T = 1, neutral video	-0.003 (0.012)	0.017 (0.017)	0.011 (0.015)	0.016 (0.021)	-0.026 (0.018)	-0.010 (0.025)	-0.048*** (0.018)	-0.016 (0.025)
T = 2, TE	0.001 (0.013)	-0.001 (0.018)	-0.007 (0.015)	-0.004 (0.021)	-0.029 (0.019)	-0.048* (0.026)	-0.024 (0.019)	-0.015 (0.026)
T = 3, TR	0.018 (0.012)	0.042** (0.017)	0.011 (0.015)	0.027 (0.020)	-0.016 (0.018)	0.024 (0.025)	-0.010 (0.018)	0.018 (0.025)
Have you donated money in the last month?	0.017* (0.009)	0.040** (0.017)	0.017 (0.011)	0.029 (0.021)	0.025* (0.013)	0.046* (0.025)	0.021 (0.013)	0.057** (0.025)
1.T#c.donacion		-0.041* (0.024)		-0.011 (0.030)		-0.032 (0.036)		-0.066* (0.036)
2.T#c.donacion		0.004 (0.025)		-0.006 (0.031)		0.040 (0.038)		-0.019 (0.037)
3.T#c.donacion		-0.053** (0.024)		-0.034 (0.030)		-0.086** (0.036)		-0.059* (0.036)
4b.T#co.donacion		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.449*** (0.010)	0.438*** (0.012)	0.436*** (0.012)	0.429*** (0.014)	0.441*** (0.014)	0.431*** (0.017)	0.473*** (0.014)	0.455*** (0.017)
Observations	5,810	5,810	830	830	830	830	830	830
R-squared	0.008	0.018	0.005	0.007	0.008	0.022	0.012	0.018
Number of ID	830	830	830	830	830	830	830	830

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 6: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)		(2)		(3)		(4)		(5)		(6)		(7)		(8)	
	R_C12	TRGL	R_C12_	TRGL	C12_D	TRGL	C12_D_	TRGL	C12_E	TRGL	C12_E_	TRGL	C12_R	TRGL	C12_R_	TRGL
T = 1, neutral video	-0.011 (0.018)		0.019 (0.026)		-0.001 (0.018)		0.032 (0.024)		0.022 (0.019)		0.028 (0.027)		0.030 (0.019)		0.047* (0.027)	
T = 2, TE	-0.024 (0.019)		-0.016 (0.027)		0.010 (0.018)		0.000 (0.025)		0.058*** (0.020)		0.043 (0.028)		0.022 (0.020)		0.033 (0.027)	
T = 3, TR	-0.014 (0.018)		0.027 (0.025)		0.024 (0.017)		0.031 (0.024)		0.045** (0.019)		0.058** (0.026)		0.083*** (0.019)		0.111*** (0.026)	
Have you donated money in the last month?	-0.000 (0.013)		0.041 (0.026)		0.008 (0.013)		0.024 (0.024)		0.024* (0.014)		0.027 (0.027)		0.024* (0.014)		0.053*** (0.026)	
1.T#c.donacion			-0.061* (0.037)				-0.067* (0.035)				-0.011 (0.038)				-0.035 (0.038)	
2.T#c.donacion			-0.016 (0.038)				0.021 (0.036)				0.031 (0.040)				-0.023 (0.039)	
3.T#c.donacion			-0.088** (0.037)				-0.015 (0.035)				-0.028 (0.038)				-0.061 (0.038)	
4b.T#co.donacion			0.000 (0.000)				0.000 (0.000)				0.000 (0.000)				0.000 (0.000)	
Constant	0.463*** (0.014)		0.443*** (0.018)		0.523*** (0.014)		0.516*** (0.017)		0.396*** (0.015)		0.395*** (0.018)		0.411*** (0.015)		0.397*** (0.018)	
Observations	830		830		830		830		830		830		830		830	
R-squared	0.002		0.011		0.004		0.011		0.016		0.019		0.027		0.030	
Number of ID	830		830		830		830		830		830		830		830	

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 7: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	AllActors TRGL	AllActors_ TRGL	C12_C12 TRGL	C12_C12_ TRGL	D_C12 TRGL	D_C12_ TRGL	E_C12 TRGL	E_C12_ TRGL
T = 1, neutral video	-0.003 (0.012)	-0.012 (0.014)	0.011 (0.015)	0.001 (0.016)	-0.026 (0.018)	-0.036* (0.020)	-0.048*** (0.018)	-0.047** (0.020)
T = 2, TE	0.001 (0.013)	-0.004 (0.014)	-0.007 (0.015)	-0.015 (0.017)	-0.029 (0.019)	-0.038* (0.021)	-0.025 (0.019)	-0.037* (0.021)
T = 3, TR	0.017 (0.012)	0.014 (0.013)	0.011 (0.015)	0.007 (0.016)	-0.017 (0.018)	-0.014 (0.020)	-0.011 (0.018)	-0.020 (0.020)
Volunteered time in the last month?	0.005 (0.012)	-0.020 (0.024)	-0.005 (0.014)	-0.038 (0.029)	-0.005 (0.017)	-0.029 (0.035)	0.008 (0.017)	-0.023 (0.035)
1.T#c.tiempo_voluntario		0.050 (0.033)		0.057 (0.040)		0.057 (0.048)		0.005 (0.048)
2.T#c.tiempo_voluntario		0.028 (0.034)		0.047 (0.042)		0.053 (0.051)		0.074 (0.050)
3.T#c.tiempo_voluntario		0.023 (0.033)		0.028 (0.040)		-0.009 (0.048)		0.054 (0.048)
4b.T#co.tiempo_voluntario		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.456*** (0.009)	0.460*** (0.009)	0.444*** (0.011)	0.449*** (0.011)	0.454*** (0.013)	0.458*** (0.014)	0.481*** (0.013)	0.486*** (0.014)
Observations	5,810	5,810	830	830	830	830	830	830
R-squared	0.004	0.007	0.002	0.005	0.004	0.007	0.009	0.013
Number of ID	830	830	830	830	830	830	830	830

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 8: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12 TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.010 (0.018)	-0.023 (0.020)	-0.002 (0.018)	-0.007 (0.019)	0.021 (0.019)	0.014 (0.021)	0.030 (0.019)	0.015 (0.021)
T = 2, TE	-0.023 (0.019)	-0.021 (0.021)	0.010 (0.018)	0.008 (0.020)	0.057*** (0.020)	0.059*** (0.022)	0.021 (0.020)	0.018 (0.022)
T = 3, TR	-0.014 (0.018)	-0.010 (0.020)	0.024 (0.017)	0.017 (0.019)	0.044** (0.019)	0.041* (0.021)	0.082*** (0.019)	0.075*** (0.021)
Volunteered time in the last month?	-0.017 (0.018)	-0.027 (0.035)	0.009 (0.017)	-0.015 (0.034)	0.033* (0.018)	0.018 (0.037)	0.014 (0.018)	-0.026 (0.036)
1.T#c.tiempo_voluntario		0.068 (0.049)		0.033 (0.046)		0.044 (0.051)		0.085* (0.050)
2.T#c.tiempo_voluntario		-0.013 (0.051)		0.015 (0.049)		-0.007 (0.053)		0.026 (0.053)
3.T#c.tiempo_voluntario		-0.020 (0.049)		0.044 (0.047)		0.018 (0.051)		0.043 (0.051)
4b.T#co.tiempo_voluntario		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.466*** (0.013)	0.467*** (0.014)	0.526*** (0.012)	0.529*** (0.013)	0.403*** (0.014)	0.405*** (0.014)	0.420*** (0.013)	0.426*** (0.014)
Observations	830	830	830	830	830	830	830	830
R-squared	0.003	0.008	0.004	0.005	0.016	0.017	0.024	0.028
Number of ID	830	830	830	830	830	830	830	830

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 9: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)		(2)		(3)		(4)		(5)		(6)		(7)		(8)	
	AllActors	TRGL	AllActors_	TRGL	C12_C12	TRGL	C12_C12_	TRGL	D_C12	TRGL	D_C12_	TRGL	E_C12	TRGL	E_C12_	TRGL
T = 1, neutral video	-0.003 (0.012)		0.003 (0.023)		0.011 (0.015)		0.018 (0.028)		-0.025 (0.018)		-0.008 (0.034)		-0.047*** (0.018)		-0.033 (0.034)	
T = 2, TE	0.001 (0.013)		0.038 (0.024)		-0.007 (0.015)		0.033 (0.030)		-0.029 (0.019)		0.029 (0.036)		-0.025 (0.019)		-0.011 (0.036)	
T = 3, TR	0.019 (0.012)		0.016 (0.023)		0.012 (0.015)		0.017 (0.028)		-0.014 (0.018)		-0.017 (0.035)		-0.009 (0.018)		-0.030 (0.034)	
Congressmen keep what they promise?	0.004 (0.005)		0.010 (0.009)		0.011* (0.006)		0.018 (0.011)		0.005 (0.007)		0.016 (0.014)		-0.014** (0.007)		-0.013 (0.013)	
1.T#c.comun_congresistas			-0.004 (0.013)				-0.004 (0.015)				-0.011 (0.019)				-0.009 (0.019)	
2.T#c.comun_congresistas			-0.024* (0.013)				-0.026 (0.016)				-0.037* (0.020)				-0.009 (0.020)	
3.T#c.comun_congresistas			0.002 (0.013)				-0.003 (0.016)				0.002 (0.019)				0.014 (0.019)	
4b.T#co.comun_congresistas			0.000 (0.000)				0.000 (0.000)				0.000 (0.000)				0.000 (0.000)	
Constant	0.451*** (0.011)		0.442*** (0.017)		0.427*** (0.014)		0.415*** (0.020)		0.444*** (0.017)		0.428*** (0.024)		0.503*** (0.016)		0.502*** (0.024)	
Observations	5,782		5,782		826		826		826		826		826		826	
R-squared	0.005		0.011		0.007		0.010		0.004		0.010		0.014		0.017	
Number of ID	826		826		826		826		826		826		826		826	

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 10: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12 TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.011 (0.018)	-0.012 (0.035)	-0.002 (0.018)	-0.024 (0.033)	0.023 (0.019)	0.017 (0.036)	0.030 (0.019)	0.064* (0.036)
T = 2, TE	-0.024 (0.019)	-0.007 (0.037)	0.010 (0.018)	0.052 (0.035)	0.059*** (0.020)	0.091** (0.038)	0.022 (0.020)	0.076** (0.038)
T = 3, TR	-0.011 (0.018)	-0.023 (0.035)	0.025 (0.018)	0.026 (0.033)	0.046** (0.019)	0.033 (0.036)	0.082*** (0.019)	0.103*** (0.036)
Congressmen keep what they promise?	0.012* (0.007)	0.012 (0.014)	-0.004 (0.007)	-0.002 (0.013)	0.006 (0.007)	0.007 (0.014)	0.011 (0.007)	0.028** (0.014)
1.T#c.comun_congresistas		0.000 (0.019)		0.015 (0.018)		0.004 (0.020)		-0.022 (0.020)
2.T#c.comun_congresistas		-0.011 (0.020)		-0.027 (0.019)		-0.021 (0.021)		-0.035* (0.021)
3.T#c.comun_congresistas		0.007 (0.019)		-0.001 (0.018)		0.008 (0.020)		-0.014 (0.020)
4b.T#co.comun_congresistas		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.445*** (0.017)	0.444*** (0.025)	0.533*** (0.016)	0.530*** (0.024)	0.399*** (0.017)	0.397*** (0.026)	0.406*** (0.017)	0.379*** (0.026)
Observations	826	826	826	826	826	826	826	826
R-squared	0.006	0.007	0.004	0.010	0.013	0.016	0.026	0.030
Number of ID	826	826	826	826	826	826	826	826

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 11: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All_Actors TRGL	All_Actors_ TRGL	C12.C12 TRGL	C12.C12_ TRGL	D_C12 TRGL	D_C12_ TRGL	E_C12 TRGL	E_C12_ TRGL
T = 1, neutral video	-0.003 (0.012)	-0.019 (0.029)	0.011 (0.015)	-0.017 (0.035)	-0.025 (0.018)	-0.047 (0.042)	-0.047*** (0.018)	-0.116*** (0.042)
T = 2, TE	0.000 (0.013)	-0.015 (0.029)	-0.007 (0.016)	-0.022 (0.036)	-0.029 (0.019)	-0.071 (0.043)	-0.026 (0.019)	-0.022 (0.043)
T = 3, TR	0.018 (0.012)	-0.001 (0.028)	0.013 (0.015)	-0.017 (0.034)	-0.014 (0.018)	-0.075* (0.042)	-0.009 (0.018)	-0.037 (0.041)
Public employee solve problem?	-0.001 (0.004)	-0.006 (0.007)	0.002 (0.005)	-0.005 (0.009)	-0.002 (0.006)	-0.014 (0.011)	-0.012** (0.006)	-0.021** (0.010)
1.T#c.comun_empleado_publico		0.006 (0.010)		0.011 (0.013)		0.009 (0.015)		0.028* (0.015)
2.T#c.comun_empleado_publico		0.006 (0.011)		0.006 (0.013)		0.017 (0.016)		-0.002 (0.016)
3.T#c.comun_empleado_publico		0.008 (0.010)		0.012 (0.013)		0.025 (0.016)		0.011 (0.015)
4b.T#co.comun_empleado_publico		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.459*** (0.013)	0.471*** (0.020)	0.438*** (0.016)	0.456*** (0.024)	0.458*** (0.019)	0.487*** (0.029)	0.511*** (0.019)	0.535*** (0.029)
Observations	5,789	5,789	827	827	827	827	827	827
R-squared	0.004	0.005	0.003	0.004	0.004	0.007	0.015	0.020
Number of ID	827	827	827	827	827	827	827	827

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 12: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)		(2)		(3)		(4)		(5)		(6)		(7)		(8)	
	R.C12	TRGL	R.C12	TRGL	C12.D	TRGL	C12.D	TRGL	C12.E	TRGL	C12.E	TRGL	C12.R	TRGL	C12.R	TRGL
T = 1, neutral video	-0.012 (0.018)		-0.053 (0.043)		-0.002 (0.018)		-0.022 (0.041)		0.022 (0.019)		0.063 (0.045)		0.029 (0.019)		0.056 (0.044)	
T = 2, TE	-0.024 (0.019)		-0.072 (0.044)		0.008 (0.018)		-0.025 (0.042)		0.058*** (0.020)		0.071 (0.046)		0.022 (0.020)		0.039 (0.046)	
T = 3, TR	-0.013 (0.018)		-0.015 (0.042)		0.023 (0.017)		0.004 (0.040)		0.045** (0.019)		0.031 (0.044)		0.082*** (0.019)		0.100** (0.044)	
Public employee solve problem?	0.006 (0.006)		-0.002 (0.011)		-0.010* (0.005)		-0.017 (0.010)		0.003 (0.006)		0.007 (0.011)		0.007 (0.006)		0.013 (0.011)	
1.T#c.comun_empleado_publico			0.016 (0.016)				0.008 (0.015)				-0.016 (0.016)				-0.011 (0.016)	
2.T#c.comun_empleado_publico			0.020 (0.017)				0.014 (0.016)				-0.005 (0.017)				-0.007 (0.017)	
3.T#c.comun_empleado_publico			0.001 (0.016)				0.008 (0.015)				0.006 (0.016)				-0.008 (0.016)	
4b.T#co.comun_empleado_publico			0.000 (0.000)				0.000 (0.000)				0.000 (0.000)				0.000 (0.000)	
Constant	0.449*** (0.019)		0.470*** (0.029)		0.552*** (0.018)		0.569*** (0.028)		0.400*** (0.020)		0.390*** (0.030)		0.406*** (0.020)		0.391*** (0.030)	
Observations	827		827		827		827		827		827		827		827	
R-squared	0.003		0.006		0.007		0.008		0.013		0.015		0.025		0.026	
Number of ID	827		827		827		827		827		827		827		827	

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 13: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors- TRGL	C12_C12 TRGL	C12_C12- TRGL	D_C12 TRGL	D_C12- TRGL	E_C12 TRGL	E_C12- TRGL
T = 1, neutral video	-0.002 (0.012)	-0.016 (0.032)	0.014 (0.015)	0.005 (0.039)	-0.023 (0.018)	-0.039 (0.048)	-0.047*** (0.018)	-0.025 (0.047)
T = 2, TE	0.003 (0.013)	-0.011 (0.034)	-0.004 (0.016)	-0.014 (0.041)	-0.026 (0.019)	-0.063 (0.050)	-0.024 (0.019)	0.013 (0.050)
T = 3, TR	0.021* (0.012)	-0.001 (0.032)	0.015 (0.015)	-0.003 (0.039)	-0.011 (0.018)	-0.051 (0.047)	-0.005 (0.018)	0.017 (0.047)
Armed Forces to contribute to public safety?	-0.004 (0.004)	-0.008 (0.007)	-0.005 (0.004)	-0.008 (0.008)	-0.003 (0.005)	-0.010 (0.010)	-0.005 (0.005)	0.001 (0.010)
1.T#c.comun_fuerzas_armadas		0.005 (0.010)		0.003 (0.012)		0.005 (0.015)		-0.008 (0.015)
2.T#c.comun_fuerzas_armadas		0.005 (0.010)		0.003 (0.013)		0.012 (0.015)		-0.012 (0.015)
3.T#c.comun_fuerzas_armadas		0.007 (0.010)		0.006 (0.012)		0.013 (0.015)		-0.008 (0.014)
4b.T#co.comun_fuerzas_armadas		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.468*** (0.014)	0.480*** (0.022)	0.457*** (0.017)	0.467*** (0.027)	0.458*** (0.020)	0.480*** (0.033)	0.498*** (0.020)	0.479*** (0.033)
Observations	5,761	5,761	823	823	823	823	823	823
R-squared	0.007	0.007	0.005	0.005	0.003	0.005	0.011	0.012
Number of ID	823	823	823	823	823	823	823	823

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 14: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)		(2)		(3)		(4)		(5)		(6)		(7)		(8)	
	R_C12	TRGL	R_C12	TRGL	C12_D	TRGL	C12_D	TRGL	C12_E	TRGL	C12_E	TRGL	C12_R	TRGL	C12_R	TRGL
T = 1, neutral video	-0.010 (0.019)		0.026 (0.048)		0.000 (0.018)		-0.031 (0.046)		0.024 (0.019)		-0.020 (0.050)		0.030 (0.019)		-0.027 (0.050)	
T = 2, TE	-0.022 (0.019)		-0.042 (0.051)		0.014 (0.018)		0.003 (0.048)		0.061*** (0.020)		0.017 (0.053)		0.020 (0.020)		0.006 (0.053)	
T = 3, TR	-0.011 (0.018)		-0.023 (0.048)		0.027 (0.018)		-0.038 (0.045)		0.046** (0.019)		0.008 (0.050)		0.083*** (0.019)		0.084* (0.049)	
Armed Forces to contribute to public safety?	-0.006 (0.005)		-0.006 (0.010)		-0.013*** (0.005)		-0.022** (0.010)		-0.007 (0.006)		-0.018 (0.011)		0.011** (0.006)		0.005 (0.011)	
1.T#c.comun_fuerzas_armadas			-0.012 (0.015)				0.010 (0.014)				0.015 (0.015)				0.019 (0.015)	
2.T#c.comun_fuerzas_armadas			0.006 (0.016)				0.004 (0.015)				0.015 (0.016)				0.005 (0.016)	
3.T#c.comun_fuerzas_armadas			0.004 (0.015)				0.022 (0.014)				0.013 (0.015)				0.000 (0.015)	
4b.T#co.comun_fuerzas_armadas			0.000 (0.000)				0.000 (0.000)				0.000 (0.000)				0.000 (0.000)	
Constant	0.482*** (0.020)		0.480*** (0.034)		0.565*** (0.019)		0.593*** (0.032)		0.428*** (0.021)		0.459*** (0.035)		0.388*** (0.021)		0.406*** (0.035)	
Observations	823		823		823		823		823		823		823		823	
R-squared	0.003		0.006		0.012		0.015		0.015		0.016		0.029		0.032	
Number of ID	823		823		823		823		823		823		823		823	

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 15: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)		(2)		(3)		(4)		(5)		(6)		(7)		(8)	
	All Actors	TRGL	All Actors	TRGL	C12.C12	TRGL	C12.C12	TRGL	D.C12	TRGL	D.C12	TRGL	E.C12	TRGL	E.C12	TRGL
T = 1, neutral video	-0.003 (0.012)		-0.000 (0.029)		0.011 (0.015)		-0.004 (0.035)		-0.025 (0.018)		-0.020 (0.043)		-0.047*** (0.018)		-0.070* (0.043)	
T = 2, TE	0.002 (0.013)		0.001 (0.030)		-0.006 (0.016)		-0.006 (0.037)		-0.028 (0.019)		-0.044 (0.045)		-0.025 (0.019)		-0.057 (0.044)	
T = 3, TR	0.019 (0.012)		0.015 (0.028)		0.013 (0.015)		0.024 (0.034)		-0.014 (0.018)		-0.027 (0.042)		-0.007 (0.018)		-0.004 (0.041)	
Judges to make fair decisions?	0.003 (0.004)		0.003 (0.008)		0.001 (0.005)		0.001 (0.009)		0.001 (0.006)		-0.001 (0.011)		-0.006 (0.006)		-0.011 (0.011)	
1.T#c.comun.jueces			-0.001 (0.011)				0.007 (0.014)				-0.002 (0.017)				0.010 (0.017)	
2.T#c.comun.jueces			0.000 (0.012)				-0.000 (0.015)				0.007 (0.018)				0.015 (0.018)	
3.T#c.comun.jueces			0.002 (0.011)				-0.005 (0.013)				0.006 (0.016)				-0.001 (0.016)	
4b.T#co.comun.jueces			0.000 (0.000)				0.000 (0.000)				0.000 (0.000)				0.000 (0.000)	
Constant	0.450*** (0.013)		0.450*** (0.020)		0.441*** (0.016)		0.441*** (0.024)		0.449*** (0.019)		0.455*** (0.029)		0.497*** (0.019)		0.508*** (0.029)	
Observations	5,782		5,782		826		826		826		826		826		826	
R-squared	0.005		0.005		0.003		0.003		0.004		0.004		0.011		0.012	
Number of ID	826		826		826		826		826		826		826		826	

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 16: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12_ TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.011 (0.018)	-0.001 (0.044)	-0.001 (0.018)	-0.013 (0.042)	0.024 (0.019)	0.018 (0.045)	0.031 (0.019)	0.087* (0.045)
T = 2, TE	-0.023 (0.019)	-0.055 (0.045)	0.010 (0.018)	0.019 (0.043)	0.060*** (0.020)	0.100** (0.047)	0.024 (0.020)	0.051 (0.047)
T = 3, TR	-0.012 (0.018)	-0.023 (0.042)	0.024 (0.018)	0.003 (0.040)	0.044** (0.019)	0.046 (0.044)	0.084*** (0.019)	0.088** (0.043)
Judges to make fair decisions?	0.004 (0.006)	0.001 (0.011)	-0.001 (0.006)	-0.004 (0.011)	0.007 (0.006)	0.010 (0.012)	0.015** (0.006)	0.023** (0.012)
1.T#c.comun.jueces		-0.005 (0.017)		0.005 (0.016)		0.002 (0.018)		-0.024 (0.018)
2.T#c.comun.jueces		0.015 (0.018)		-0.004 (0.018)		-0.018 (0.019)		-0.012 (0.019)
3.T#c.comun.jueces		0.005 (0.016)		0.009 (0.016)		-0.001 (0.017)		-0.002 (0.017)
4b.T#co.comun.jueces		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.454*** (0.019)	0.461*** (0.030)	0.530*** (0.018)	0.537*** (0.028)	0.390*** (0.020)	0.383*** (0.031)	0.388*** (0.020)	0.368*** (0.031)
Observations	826	826	826	826	826	826	826	826
R-squared	0.002	0.004	0.003	0.004	0.014	0.015	0.030	0.033
Number of ID	826	826	826	826	826	826	826	826

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 17: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All_Actors TRGL	All_Actors- TRGL	C12_C12 TRGL	C12_C12- TRGL	D_C12 TRGL	D_C12- TRGL	E_C12 TRGL	E_C12- TRGL
T = 1, neutral video	-0.003 (0.012)	0.020 (0.030)	0.011 (0.015)	0.024 (0.036)	-0.025 (0.018)	-0.050 (0.044)	-0.047*** (0.018)	-0.039 (0.044)
T = 2, TE	0.001 (0.013)	0.026 (0.030)	-0.007 (0.015)	0.026 (0.037)	-0.029 (0.019)	-0.038 (0.045)	-0.024 (0.019)	0.013 (0.044)
T = 3, TR	0.019 (0.012)	0.041 (0.029)	0.013 (0.015)	0.045 (0.035)	-0.014 (0.018)	-0.052 (0.043)	-0.008 (0.018)	0.041 (0.042)
Police prevent crime?	-0.001 (0.003)	0.005 (0.006)	-0.001 (0.004)	0.006 (0.008)	-0.001 (0.005)	-0.007 (0.009)	-0.004 (0.005)	0.005 (0.009)
1.T#c.comun.policia		-0.008 (0.010)		-0.004 (0.012)		0.009 (0.014)		-0.003 (0.014)
2.T#c.comun.policia		-0.009 (0.010)		-0.011 (0.012)		0.003 (0.014)		-0.013 (0.014)
3.T#c.comun.policia		-0.008 (0.009)		-0.011 (0.011)		0.013 (0.014)		-0.017 (0.014)
4b.T#co.comun.policia		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.459*** (0.013)	0.442*** (0.020)	0.445*** (0.016)	0.426*** (0.025)	0.456*** (0.019)	0.474*** (0.030)	0.492*** (0.019)	0.469*** (0.030)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.005	0.006	0.003	0.004	0.004	0.005	0.010	0.013
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 18: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12_ TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.012 (0.018)	0.056 (0.045)	-0.002 (0.018)	0.024 (0.043)	0.024 (0.019)	0.071 (0.047)	0.031* (0.019)	0.055 (0.046)
T = 2, TE	-0.024 (0.019)	-0.027 (0.045)	0.010 (0.018)	0.053 (0.043)	0.059*** (0.020)	0.130*** (0.047)	0.022 (0.020)	0.029 (0.047)
T = 3, TR	-0.013 (0.018)	0.034 (0.043)	0.024 (0.017)	0.023 (0.041)	0.046** (0.019)	0.084* (0.045)	0.084*** (0.019)	0.114** (0.045)
Police prevent crime?	-0.006 (0.005)	0.004 (0.010)	-0.009* (0.005)	-0.003 (0.009)	0.003 (0.005)	0.016 (0.010)	0.012** (0.005)	0.017* (0.010)
1.T#c.comun.policia		-0.024* (0.015)		-0.009 (0.014)		-0.017 (0.015)		-0.008 (0.015)
2.T#c.comun.policia		0.001 (0.014)		-0.015 (0.014)		-0.025* (0.015)		-0.002 (0.015)
3.T#c.comun.policia		-0.017 (0.014)		0.000 (0.013)		-0.013 (0.014)		-0.011 (0.014)
4b.T#co.comun.policia		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.479*** (0.020)	0.453*** (0.030)	0.552*** (0.019)	0.537*** (0.029)	0.399*** (0.020)	0.362*** (0.031)	0.387*** (0.020)	0.372*** (0.031)
Observations	828	828	828	828	828	828	828	828
R-squared	0.003	0.008	0.007	0.010	0.013	0.016	0.030	0.031
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 19: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)		(2)		(3)		(4)		(5)		(6)		(7)		(8)	
	All Actors TRGL		All Actors_ TRGL		C12_C12 TRGL		C12_C12_ TRGL		D_C12 TRGL		D_C12_ TRGL		E_C12 TRGL		E_C12_ TRGL	
T = 1, neutral video	-0.001 (0.012)		-0.006 (0.024)		0.012 (0.015)		0.002 (0.028)		-0.021 (0.018)		-0.004 (0.035)		-0.047*** (0.018)		-0.066* (0.035)	
T = 2, TE	-0.000 (0.013)		0.001 (0.024)		-0.009 (0.015)		-0.007 (0.029)		-0.030 (0.019)		-0.019 (0.035)		-0.027 (0.019)		-0.079** (0.035)	
T = 3, TR	0.019 (0.012)		-0.010 (0.023)		0.012 (0.015)		-0.045 (0.028)		-0.012 (0.018)		-0.047 (0.034)		-0.007 (0.018)		-0.074** (0.034)	
Politicians think of the interests of people like you?	0.008* (0.005)		0.003 (0.008)		0.016*** (0.006)		0.007 (0.009)		0.016** (0.007)		0.015 (0.011)		-0.009 (0.007)		-0.027** (0.011)	
1.T#c.comun.politicos			0.002 (0.013)				0.006 (0.015)				-0.011 (0.019)				0.010 (0.019)	
2.T#c.comun.politicos			-0.001 (0.013)				-0.002 (0.015)				-0.007 (0.019)				0.032* (0.019)	
3.T#c.comun.politicos			0.018 (0.012)				0.035** (0.014)				0.021 (0.018)				0.040** (0.018)	
4b.T#co.comun.politicos			0.000 (0.000)				0.000 (0.000)				0.000 (0.000)				0.000 (0.000)	
Constant	0.444*** (0.012)		0.452*** (0.016)		0.418*** (0.014)		0.433*** (0.019)		0.426*** (0.017)		0.428*** (0.023)		0.497*** (0.017)		0.528*** (0.023)	
Observations	5,740		5,740		820		820		820		820		820		820	
R-squared	0.008		0.011		0.014		0.023		0.011		0.015		0.011		0.019	
Number of ID	820		820		820		820		820		820		820		820	

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 20: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)		(2)		(3)		(4)		(5)		(6)		(7)		(8)	
	R_C12	TRGL	R_C12	TRGL	C12_D	TRGL	C12_D	TRGL	C12_E	TRGL	C12_E	TRGL	C12_R	TRGL	C12_R	TRGL
T = 1, neutral video	-0.008 (0.019)		-0.016 (0.036)		-0.002 (0.018)		-0.034 (0.034)		0.025 (0.019)		0.005 (0.037)		0.030 (0.019)		0.071* (0.037)	
T = 2, TE	-0.025 (0.019)		-0.036 (0.036)		0.009 (0.018)		0.014 (0.034)		0.057*** (0.020)		0.076** (0.037)		0.022 (0.020)		0.054 (0.037)	
T = 3, TR	-0.013 (0.018)		-0.043 (0.035)		0.025 (0.018)		-0.002 (0.033)		0.045** (0.019)		0.033 (0.036)		0.085*** (0.019)		0.107*** (0.036)	
Politicians think of the interests of people like you?	0.007 (0.007)		0.001 (0.012)		0.004 (0.007)		-0.004 (0.011)		0.007 (0.007)		0.005 (0.012)		0.012 (0.007)		0.024** (0.012)	
1.T#c.comun.politicos			0.004 (0.019)				0.021 (0.018)				0.013 (0.020)				-0.026 (0.020)	
2.T#c.comun.politicos			0.006 (0.019)				-0.004 (0.018)				-0.013 (0.020)				-0.020 (0.020)	
3.T#c.comun.politicos			0.018 (0.018)				0.016 (0.017)				0.007 (0.019)				-0.013 (0.019)	
4b.T#co.comun.politicos			0.000 (0.000)				0.000 (0.000)				0.000 (0.000)				0.000 (0.000)	
Constant	0.452*** (0.017)		0.463*** (0.024)		0.521*** (0.017)		0.533*** (0.022)		0.394*** (0.018)		0.397*** (0.024)		0.403*** (0.018)		0.382*** (0.024)	
Observations	820		820		820		820		820		820		820		820	
R-squared	0.004		0.005		0.004		0.007		0.013		0.014		0.028		0.030	
Number of ID	820		820		820		820		820		820		820		820	

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 21: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors TRGL	C12.C12 TRGL	C12.C12_ TRGL	D.C12 TRGL	D.C12_ TRGL	E.C12 TRGL	E.C12_ TRGL
T = 1, neutral video	-0.003 (0.012)	-0.029 (0.032)	0.011 (0.015)	-0.043 (0.038)	-0.025 (0.018)	-0.037 (0.047)	-0.047*** (0.018)	-0.054 (0.046)
T = 2, TE	0.001 (0.013)	0.001 (0.033)	-0.006 (0.015)	-0.023 (0.040)	-0.029 (0.019)	-0.027 (0.048)	-0.024 (0.019)	-0.023 (0.048)
T = 3, TR	0.019 (0.012)	0.011 (0.033)	0.012 (0.015)	-0.005 (0.040)	-0.014 (0.018)	-0.007 (0.049)	-0.007 (0.018)	-0.014 (0.048)
Trust in Police	-0.001 (0.004)	-0.004 (0.007)	0.005 (0.005)	-0.003 (0.009)	-0.007 (0.006)	-0.007 (0.011)	-0.004 (0.005)	-0.005 (0.011)
1.T#c.TrustinsttitVEC_1_n		0.009 (0.010)		0.019 (0.012)		0.004 (0.015)		0.002 (0.015)
2.T#c.TrustinsttitVEC_1_n		-0.000 (0.011)		0.006 (0.013)		-0.001 (0.016)		-0.000 (0.016)
3.T#c.TrustinsttitVEC_1_n		0.003 (0.011)		0.006 (0.013)		-0.002 (0.016)		0.002 (0.016)
4b.T#co.TrustinsttitVEC_1_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.458*** (0.014)	0.467*** (0.022)	0.429*** (0.017)	0.452*** (0.027)	0.472*** (0.020)	0.473*** (0.033)	0.494*** (0.020)	0.497*** (0.033)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.005	0.006	0.004	0.007	0.005	0.006	0.010	0.010
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 22: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12 TRGL	C12_D TRGL	C12_D TRGL	C12_E TRGL	C12_E TRGL	C12_R TRGL	C12_R TRGL
T = 1, neutral video	-0.011 (0.018)	-0.063 (0.047)	-0.001 (0.018)	-0.035 (0.045)	0.023 (0.019)	0.016 (0.049)	0.030 (0.019)	0.015 (0.049)
T = 2, TE	-0.024 (0.019)	-0.031 (0.049)	0.011 (0.018)	-0.006 (0.047)	0.059*** (0.020)	0.053 (0.051)	0.022 (0.020)	0.065 (0.051)
T = 3, TR	-0.012 (0.018)	-0.021 (0.049)	0.025 (0.018)	-0.004 (0.047)	0.045** (0.019)	0.047 (0.051)	0.083*** (0.019)	0.078 (0.051)
Trust in Police	-0.004 (0.006)	-0.011 (0.011)	0.000 (0.005)	-0.007 (0.010)	0.009 (0.006)	0.008 (0.011)	-0.003 (0.006)	-0.001 (0.011)
1.T#c.TrustinsttitVEC_1_n		0.018 (0.015)		0.012 (0.015)		0.003 (0.016)		0.005 (0.016)
2.T#c.TrustinsttitVEC_1_n		0.003 (0.016)		0.006 (0.015)		0.002 (0.017)		-0.016 (0.017)
3.T#c.TrustinsttitVEC_1_n		0.003 (0.016)		0.010 (0.015)		-0.001 (0.016)		0.001 (0.016)
4b.T#co.TrustinsttitVEC_1_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.475*** (0.020)	0.494*** (0.034)	0.526*** (0.019)	0.546*** (0.032)	0.381*** (0.021)	0.384*** (0.035)	0.430*** (0.021)	0.425*** (0.035)
Observations	828	828	828	828	828	828	828	828
R-squared	0.003	0.005	0.003	0.004	0.015	0.015	0.024	0.026
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 23: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors_ TRGL	C12.C12 TRGL	C12.C12_ TRGL	D.C12 TRGL	D.C12_ TRGL	E.C12 TRGL	E.C12_ TRGL
T = 1, neutral video	-0.003 (0.012)	-0.003 (0.024)	0.011 (0.015)	0.041 (0.029)	-0.025 (0.018)	-0.040 (0.035)	-0.047*** (0.018)	-0.064* (0.035)
T = 2, TE	0.001 (0.013)	0.019 (0.024)	-0.007 (0.015)	0.052* (0.030)	-0.028 (0.019)	0.033 (0.036)	-0.024 (0.019)	-0.020 (0.036)
T = 3, TR	0.019 (0.012)	0.007 (0.023)	0.013 (0.015)	0.034 (0.028)	-0.014 (0.018)	0.005 (0.034)	-0.008 (0.018)	-0.063* (0.034)
Trust in Mayoralty	-0.001 (0.003)	-0.001 (0.007)	0.003 (0.004)	0.015* (0.008)	-0.000 (0.005)	0.007 (0.010)	0.001 (0.005)	-0.008 (0.010)
1.T#c.TrustinstitVEC_2_n		-0.000 (0.009)		-0.014 (0.011)		0.006 (0.014)		0.008 (0.014)
2.T#c.TrustinstitVEC_2_n		-0.008 (0.010)		-0.027** (0.012)		-0.028** (0.014)		-0.001 (0.014)
3.T#c.TrustinstitVEC_2_n		0.006 (0.009)		-0.010 (0.011)		-0.009 (0.014)		0.027* (0.014)
4b.T#co.TrustinstitVEC_2_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.460*** (0.011)	0.459*** (0.016)	0.436*** (0.014)	0.410*** (0.020)	0.453*** (0.017)	0.438*** (0.024)	0.481*** (0.016)	0.499*** (0.024)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.005	0.007	0.003	0.010	0.004	0.011	0.009	0.016
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 24: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12 TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.011 (0.018)	-0.019 (0.036)	-0.001 (0.018)	-0.011 (0.034)	0.024 (0.019)	0.043 (0.037)	0.031 (0.019)	0.033 (0.037)
T = 2, TE	-0.024 (0.019)	-0.010 (0.037)	0.011 (0.018)	-0.018 (0.035)	0.059*** (0.020)	0.063 (0.038)	0.022 (0.020)	0.035 (0.038)
T = 3, TR	-0.012 (0.018)	-0.069* (0.035)	0.025 (0.018)	0.011 (0.033)	0.045** (0.019)	0.050 (0.036)	0.082*** (0.019)	0.079** (0.036)
Trust in Mayoralty	0.003 (0.005)	-0.004 (0.010)	-0.001 (0.005)	-0.007 (0.009)	-0.008 (0.005)	-0.005 (0.010)	-0.007 (0.005)	-0.005 (0.010)
1.T#c.TrustinsttitVEC_2_n		0.004 (0.014)		0.005 (0.013)		-0.008 (0.015)		-0.001 (0.015)
2.T#c.TrustinsttitVEC_2_n		-0.006 (0.014)		0.013 (0.014)		-0.002 (0.015)		-0.006 (0.015)
3.T#c.TrustinsttitVEC_2_n		0.027* (0.014)		0.006 (0.014)		-0.002 (0.015)		0.002 (0.015)
4b.T#co.TrustinsttitVEC_2_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.458*** (0.017)	0.471*** (0.025)	0.530*** (0.016)	0.542*** (0.023)	0.425*** (0.017)	0.418*** (0.026)	0.437*** (0.017)	0.434*** (0.025)
Observations	828	828	828	828	828	828	828	828
R-squared	0.002	0.009	0.004	0.005	0.015	0.016	0.026	0.026
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 25: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All_Actors TRGL	All_Actors_ TRGL	C12.C12 TRGL	C12.C12_ TRGL	D.C12 TRGL	D.C12_ TRGL	E.C12 TRGL	E.C12_ TRGL
T = 1, neutral video	-0.003 (0.012)	-0.021 (0.026)	0.011 (0.015)	0.004 (0.032)	-0.026 (0.018)	-0.044 (0.039)	-0.048*** (0.018)	-0.064* (0.039)
T = 2, TE	0.001 (0.013)	-0.002 (0.027)	-0.007 (0.015)	0.008 (0.032)	-0.028 (0.019)	-0.025 (0.040)	-0.024 (0.019)	-0.008 (0.039)
T = 3, TR	0.019 (0.012)	-0.018 (0.026)	0.012 (0.015)	-0.064** (0.032)	-0.014 (0.018)	-0.028 (0.039)	-0.008 (0.018)	-0.040 (0.039)
Trust in Armed Forces	0.002 (0.003)	-0.003 (0.006)	0.006 (0.004)	-0.000 (0.008)	0.005 (0.005)	0.002 (0.009)	0.006 (0.005)	0.003 (0.009)
1.T#c.TrustinsttitVEC_3_n		0.007 (0.009)		0.003 (0.011)		0.007 (0.013)		0.006 (0.013)
2.T#c.TrustinsttitVEC_3_n		0.001 (0.009)		-0.006 (0.011)		-0.001 (0.014)		-0.006 (0.014)
3.T#c.TrustinsttitVEC_3_n		0.014 (0.009)		0.030*** (0.011)		0.005 (0.013)		0.012 (0.013)
4b.T#co.TrustinsttitVEC_3_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.451*** (0.012)	0.465*** (0.018)	0.427*** (0.014)	0.444*** (0.022)	0.440*** (0.018)	0.448*** (0.027)	0.468*** (0.017)	0.476*** (0.026)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.005	0.009	0.006	0.020	0.005	0.005	0.011	0.014
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 26: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12 TRGL	C12_D TRGL	C12_D TRGL	C12_E TRGL	C12_E TRGL	C12_R TRGL	C12_R TRGL
T = 1, neutral video	-0.011 (0.018)	-0.043 (0.040)	-0.001 (0.018)	-0.041 (0.038)	0.023 (0.019)	-0.008 (0.041)	0.031 (0.019)	0.049 (0.041)
T = 2, TE	-0.024 (0.019)	-0.017 (0.040)	0.011 (0.018)	-0.007 (0.038)	0.059*** (0.020)	0.006 (0.042)	0.022 (0.020)	0.028 (0.041)
T = 3, TR	-0.013 (0.018)	-0.064 (0.040)	0.025 (0.018)	-0.026 (0.038)	0.045** (0.019)	0.008 (0.041)	0.083*** (0.019)	0.085** (0.041)
Trust in Armed Forces	0.002 (0.005)	-0.005 (0.009)	0.001 (0.005)	-0.009 (0.009)	0.003 (0.005)	-0.008 (0.010)	-0.007 (0.005)	-0.004 (0.010)
1.T#c.TrustinsttitVEC_3.n		0.012 (0.013)		0.016 (0.013)		0.012 (0.014)		-0.007 (0.014)
2.T#c.TrustinsttitVEC_3.n		-0.003 (0.014)		0.007 (0.013)		0.021 (0.014)		-0.003 (0.014)
3.T#c.TrustinsttitVEC_3.n		0.020 (0.014)		0.020 (0.013)		0.015 (0.014)		-0.001 (0.014)
4b.T#co.TrustinsttitVEC_3.n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.459*** (0.018)	0.477*** (0.027)	0.524*** (0.017)	0.551*** (0.026)	0.399*** (0.019)	0.428*** (0.028)	0.439*** (0.018)	0.433*** (0.028)
Observations	828	828	828	828	828	828	828	828
R-squared	0.002	0.006	0.003	0.007	0.013	0.016	0.026	0.026
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 27: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors_ TRGL	C12_C12 TRGL	C12_C12_ TRGL	D_C12 TRGL	D_C12_ TRGL	E_C12 TRGL	E_C12_ TRGL
T = 1, neutral video	-0.003 (0.012)	0.038 (0.034)	0.011 (0.015)	0.020 (0.042)	-0.026 (0.018)	0.039 (0.051)	-0.049*** (0.018)	0.023 (0.051)
T = 2, TE	0.001 (0.013)	0.129*** (0.035)	-0.007 (0.015)	0.073* (0.043)	-0.029 (0.019)	0.141*** (0.053)	-0.025 (0.019)	0.076 (0.052)
T = 3, TR	0.019 (0.012)	0.045 (0.036)	0.013 (0.015)	0.029 (0.044)	-0.014 (0.018)	0.074 (0.053)	-0.008 (0.018)	0.007 (0.053)
Trust in Colombian migration	-0.003 (0.004)	0.013* (0.007)	-0.000 (0.005)	0.008 (0.009)	-0.002 (0.006)	0.023** (0.011)	-0.007 (0.005)	0.008 (0.011)
1.T#c.TrustinsttitVEC_4_n		-0.013 (0.010)		-0.002 (0.013)		-0.020 (0.015)		-0.023 (0.015)
2.T#c.TrustinsttitVEC_4_n		-0.041*** (0.011)		-0.026** (0.013)		-0.054*** (0.016)		-0.032** (0.016)
3.T#c.TrustinsttitVEC_4_n		-0.008 (0.011)		-0.005 (0.013)		-0.027* (0.016)		-0.005 (0.016)
4b.T#co.TrustinsttitVEC_4_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.465*** (0.015)	0.416*** (0.025)	0.443*** (0.018)	0.417*** (0.031)	0.460*** (0.022)	0.379*** (0.038)	0.504*** (0.022)	0.456*** (0.038)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.005	0.026	0.003	0.009	0.004	0.019	0.011	0.018
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 28: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12_ TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.012 (0.018)	0.004 (0.052)	0.001 (0.018)	0.023 (0.049)	0.023 (0.019)	0.067 (0.054)	0.028 (0.019)	0.091* (0.053)
T = 2, TE	-0.025 (0.019)	0.118** (0.053)	0.012 (0.018)	0.105** (0.051)	0.058*** (0.020)	0.193*** (0.056)	0.020 (0.020)	0.194*** (0.055)
T = 3, TR	-0.013 (0.018)	0.006 (0.054)	0.025 (0.017)	0.012 (0.052)	0.046** (0.019)	0.096* (0.056)	0.082*** (0.019)	0.090 (0.056)
Trust in Colombian migration	-0.004 (0.006)	0.009 (0.011)	0.006 (0.005)	0.015 (0.011)	-0.002 (0.006)	0.015 (0.012)	-0.009 (0.006)	0.010 (0.012)
1.T#c.TrustinsttitVEC_4_n		-0.004 (0.016)		-0.007 (0.015)		-0.013 (0.016)		-0.020 (0.016)
2.T#c.TrustinsttitVEC_4_n		-0.046*** (0.016)		-0.030** (0.015)		-0.043*** (0.017)		-0.056*** (0.016)
3.T#c.TrustinsttitVEC_4_n		-0.006 (0.016)		0.004 (0.015)		-0.016 (0.017)		-0.002 (0.016)
4b.T#co.TrustinsttitVEC_4_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.478*** (0.022)	0.433*** (0.038)	0.506*** (0.021)	0.480*** (0.037)	0.415*** (0.023)	0.357*** (0.040)	0.453*** (0.023)	0.390*** (0.039)
Observations	828	828	828	828	828	828	828	828
R-squared	0.003	0.016	0.005	0.013	0.013	0.021	0.027	0.044
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 29: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors_ TRGL	C12.C12 TRGL	C12.C12_ TRGL	D.C12 TRGL	D.C12_ TRGL	E.C12 TRGL	E.C12_ TRGL
T = 1, neutral video	-0.002 (0.012)	-0.128* (0.066)	0.012 (0.015)	-0.154* (0.080)	-0.026 (0.018)	-0.082 (0.098)	-0.048*** (0.018)	-0.199** (0.097)
T = 2, TE	0.002 (0.013)	-0.113* (0.065)	-0.005 (0.015)	-0.152* (0.078)	-0.030 (0.019)	-0.193** (0.096)	-0.025 (0.019)	-0.119 (0.095)
T = 3, TR	0.019 (0.012)	0.005 (0.062)	0.015 (0.015)	-0.110 (0.076)	-0.016 (0.018)	-0.065 (0.092)	-0.009 (0.018)	0.010 (0.091)
Trust in JEP	0.004 (0.007)	-0.014 (0.014)	0.015* (0.008)	-0.018 (0.016)	-0.015 (0.010)	-0.035* (0.020)	-0.013 (0.010)	-0.029 (0.020)
1.T#c.TrustinsttitVEC_5_n		0.038* (0.020)		0.051** (0.024)		0.017 (0.029)		0.046 (0.029)
2.T#c.TrustinsttitVEC_5_n		0.035* (0.019)		0.045* (0.024)		0.050* (0.029)		0.029 (0.029)
3.T#c.TrustinsttitVEC_5_n		0.004 (0.019)		0.038* (0.023)		0.015 (0.028)		-0.007 (0.028)
4b.T#co.TrustinsttitVEC_5_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.444*** (0.024)	0.504*** (0.046)	0.394*** (0.029)	0.503*** (0.056)	0.502*** (0.036)	0.569*** (0.068)	0.526*** (0.036)	0.578*** (0.067)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.005	0.013	0.006	0.013	0.006	0.010	0.012	0.017
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 30: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12_ TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.011 (0.018)	-0.299*** (0.099)	-0.001 (0.018)	-0.067 (0.094)	0.025 (0.019)	-0.127 (0.102)	0.031 (0.019)	0.031 (0.102)
T = 2, TE	-0.023 (0.019)	-0.180* (0.097)	0.011 (0.018)	-0.120 (0.093)	0.062*** (0.020)	-0.034 (0.100)	0.022 (0.020)	0.010 (0.100)
T = 3, TR	-0.012 (0.018)	-0.158* (0.093)	0.025 (0.018)	-0.010 (0.089)	0.049** (0.019)	0.148 (0.097)	0.083*** (0.019)	0.219** (0.097)
Trust in JEP	0.005 (0.010)	-0.039* (0.020)	0.000 (0.010)	-0.017 (0.019)	0.028*** (0.011)	0.019 (0.021)	0.008 (0.011)	0.019 (0.021)
1.T#c.TrustinsttitVEC_5_n		0.088*** (0.030)		0.020 (0.028)		0.047 (0.031)		0.000 (0.031)
2.T#c.TrustinsttitVEC_5_n		0.047 (0.029)		0.040 (0.028)		0.029 (0.030)		0.004 (0.030)
3.T#c.TrustinsttitVEC_5_n		0.044 (0.028)		0.010 (0.027)		-0.031 (0.029)		-0.042 (0.029)
4b.T#co.TrustinsttitVEC_5_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.448*** (0.036)	0.593*** (0.069)	0.525*** (0.035)	0.582*** (0.066)	0.314*** (0.038)	0.343*** (0.071)	0.396*** (0.038)	0.361*** (0.071)
Observations	828	828	828	828	828	828	828	828
R-squared	0.002	0.013	0.003	0.006	0.021	0.030	0.024	0.029
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 31: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)		(2)		(3)		(4)		(5)		(6)		(7)		(8)	
	All_Actors	TRGL	All_Actors_	TRGL	C12_C12	TRGL	C12_C12_	TRGL	D_C12	TRGL	D_C12_	TRGL	E_C12	TRGL	E_C12_	TRGL
T = 1, neutral video	-0.003 (0.012)		-0.113** (0.048)		0.012 (0.015)		-0.071 (0.058)		-0.025 (0.018)		-0.010 (0.071)		-0.047*** (0.018)		-0.180** (0.071)	
T = 2, TE	0.001 (0.013)		-0.084* (0.047)		-0.005 (0.015)		-0.062 (0.057)		-0.029 (0.019)		-0.055 (0.070)		-0.024 (0.019)		-0.121* (0.069)	
T = 3, TR	0.019 (0.012)		-0.052 (0.046)		0.014 (0.015)		-0.069 (0.056)		-0.014 (0.018)		-0.049 (0.068)		-0.007 (0.018)		-0.096 (0.068)	
Trust in Communication media	0.001 (0.005)		-0.019* (0.010)		0.008 (0.006)		-0.009 (0.012)		-0.003 (0.007)		-0.006 (0.014)		0.003 (0.007)		-0.021 (0.014)	
1.T#c.TrustinstitVEC_6_n			0.033** (0.014)				0.025 (0.017)				-0.004 (0.021)				0.040* (0.020)	
2.T#c.TrustinstitVEC_6_n			0.026* (0.014)				0.017 (0.017)				0.008 (0.020)				0.029 (0.020)	
3.T#c.TrustinstitVEC_6_n			0.021 (0.013)				0.025 (0.016)				0.011 (0.020)				0.027 (0.020)	
4b.T#co.TrustinstitVEC_6_n			0.000 (0.000)				0.000 (0.000)				0.000 (0.000)				0.000 (0.000)	
Constant	0.453*** (0.018)		0.520*** (0.034)		0.415*** (0.022)		0.472*** (0.041)		0.461*** (0.027)		0.474*** (0.050)		0.474*** (0.027)		0.554*** (0.050)	
Observations	5,796		5,796		828		828		828		828		828		828	
R-squared	0.005		0.012		0.005		0.009		0.004		0.005		0.010		0.015	
Number of ID	828		828		828		828		828		828		828		828	

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 32: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12_ TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.011 (0.018)	-0.108 (0.072)	-0.001 (0.018)	-0.175** (0.069)	0.023 (0.019)	-0.120 (0.075)	0.030 (0.019)	-0.128* (0.074)
T = 2, TE	-0.025 (0.019)	-0.096 (0.071)	0.011 (0.018)	-0.107 (0.067)	0.060*** (0.020)	-0.037 (0.073)	0.021 (0.020)	-0.113 (0.073)
T = 3, TR	-0.014 (0.018)	-0.099 (0.069)	0.025 (0.018)	-0.109* (0.066)	0.047** (0.019)	0.054 (0.072)	0.082*** (0.019)	0.001 (0.071)
Trust in Communication media	-0.009 (0.007)	-0.028* (0.015)	0.002 (0.007)	-0.030** (0.014)	0.009 (0.008)	-0.008 (0.015)	-0.003 (0.007)	-0.030** (0.015)
1.T#c.TrustinsttitVEC_6_n		0.029 (0.021)		0.052*** (0.020)		0.043** (0.022)		0.047** (0.021)
2.T#c.TrustinsttitVEC_6_n		0.021 (0.021)		0.035* (0.020)		0.029 (0.021)		0.040* (0.021)
3.T#c.TrustinsttitVEC_6_n		0.026 (0.020)		0.040** (0.019)		-0.003 (0.021)		0.024 (0.021)
4b.T#co.TrustinsttitVEC_6_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.492*** (0.028)	0.556*** (0.051)	0.519*** (0.026)	0.626*** (0.048)	0.378*** (0.029)	0.434*** (0.053)	0.431*** (0.028)	0.524*** (0.052)
Observations	828	828	828	828	828	828	828	828
R-squared	0.004	0.006	0.004	0.013	0.014	0.022	0.024	0.031
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 33: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All_Actors TRGL	All_Actors_ TRGL	C12.C12 TRGL	C12.C12_ TRGL	D.C12 TRGL	D.C12_ TRGL	E.C12 TRGL	E.C12_ TRGL
T = 1, neutral video	-0.002 (0.012)	-0.036 (0.025)	0.012 (0.015)	-0.034 (0.030)	-0.023 (0.018)	-0.065* (0.036)	-0.044** (0.018)	-0.108*** (0.036)
T = 2, TE	0.002 (0.013)	-0.009 (0.026)	-0.006 (0.016)	-0.030 (0.032)	-0.027 (0.019)	-0.041 (0.039)	-0.022 (0.019)	-0.051 (0.038)
T = 3, TR	0.019 (0.012)	0.003 (0.026)	0.013 (0.015)	-0.005 (0.031)	-0.014 (0.018)	-0.041 (0.038)	-0.007 (0.018)	-0.013 (0.038)
Trust in Public Schools	0.003 (0.003)	-0.003 (0.006)	0.002 (0.004)	-0.006 (0.008)	0.006 (0.005)	-0.003 (0.009)	0.007 (0.005)	-0.003 (0.009)
1.T#c.TrustinstitVEC_7_n		0.015* (0.009)		0.020* (0.011)		0.018 (0.013)		0.028** (0.013)
2.T#c.TrustinstitVEC_7_n		0.004 (0.009)		0.009 (0.011)		0.005 (0.014)		0.012 (0.014)
3.T#c.TrustinstitVEC_7_n		0.006 (0.009)		0.007 (0.011)		0.011 (0.013)		0.002 (0.013)
4b.T#co.TrustinstitVEC_7_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.449*** (0.012)	0.465*** (0.018)	0.437*** (0.015)	0.459*** (0.022)	0.438*** (0.018)	0.459*** (0.027)	0.465*** (0.018)	0.490*** (0.026)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.005	0.009	0.003	0.007	0.005	0.008	0.012	0.018
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 34: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12 TRGL	C12_D TRGL	C12_D TRGL	C12_E TRGL	C12_E TRGL	C12_R TRGL	C12_R TRGL
T = 1, neutral video	-0.008 (0.019)	-0.043 (0.037)	0.000 (0.018)	-0.053 (0.035)	0.026 (0.019)	0.041 (0.038)	0.025 (0.019)	0.008 (0.038)
T = 2, TE	-0.022 (0.019)	-0.028 (0.039)	0.011 (0.018)	-0.006 (0.037)	0.060*** (0.020)	0.078* (0.041)	0.019 (0.020)	0.013 (0.040)
T = 3, TR	-0.012 (0.018)	-0.012 (0.039)	0.025 (0.018)	-0.004 (0.037)	0.046** (0.019)	0.043 (0.040)	0.082*** (0.019)	0.053 (0.040)
Trust in Public Schools	0.007 (0.005)	0.003 (0.009)	0.003 (0.005)	-0.007 (0.009)	0.006 (0.005)	0.009 (0.010)	-0.011** (0.005)	-0.016* (0.010)
1.T#c.TrustinsttitVEC_7_n		0.016 (0.014)		0.023* (0.013)		-0.006 (0.014)		0.007 (0.014)
2.T#c.TrustinsttitVEC_7_n		0.002 (0.014)		0.006 (0.013)		-0.007 (0.015)		0.002 (0.015)
3.T#c.TrustinsttitVEC_7_n		0.000 (0.014)		0.011 (0.013)		0.001 (0.014)		0.012 (0.014)
4b.T#co.TrustinsttitVEC_7_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.445*** (0.018)	0.456*** (0.027)	0.518*** (0.017)	0.544*** (0.026)	0.392*** (0.019)	0.385*** (0.028)	0.451*** (0.019)	0.464*** (0.028)
Observations	828	828	828	828	828	828	828	828
R-squared	0.004	0.007	0.004	0.008	0.014	0.015	0.030	0.031
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 35: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All_Actors TRGL	All_Actors_ TRGL	C12.C12 TRGL	C12.C12_ TRGL	D.C12 TRGL	D.C12_ TRGL	E.C12 TRGL	E.C12_ TRGL
T = 1, neutral video	-0.002 (0.012)	-0.039 (0.073)	0.011 (0.015)	0.012 (0.089)	-0.025 (0.018)	0.005 (0.108)	-0.047*** (0.018)	-0.084 (0.107)
T = 2, TE	0.002 (0.013)	-0.017 (0.070)	-0.007 (0.016)	-0.032 (0.085)	-0.028 (0.019)	-0.153 (0.103)	-0.025 (0.019)	0.049 (0.102)
T = 3, TR	0.019 (0.012)	0.050 (0.072)	0.012 (0.015)	0.009 (0.087)	-0.014 (0.018)	-0.084 (0.106)	-0.008 (0.018)	0.134 (0.105)
Trust in Health sector	0.007 (0.008)	0.005 (0.015)	-0.006 (0.010)	-0.008 (0.018)	0.002 (0.012)	-0.011 (0.022)	-0.006 (0.012)	0.008 (0.021)
1.T#c.TrustinsttitVEC_8_n		0.011 (0.022)		-0.000 (0.027)		-0.009 (0.033)		0.012 (0.033)
2.T#c.TrustinsttitVEC_8_n		0.006 (0.021)		0.008 (0.026)		0.039 (0.032)		-0.023 (0.031)
3.T#c.TrustinsttitVEC_8_n		-0.010 (0.022)		0.001 (0.026)		0.022 (0.032)		-0.044 (0.032)
4b.T#co.TrustinsttitVEC_8_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.435*** (0.027)	0.441*** (0.049)	0.462*** (0.033)	0.469*** (0.059)	0.445*** (0.040)	0.488*** (0.072)	0.502*** (0.040)	0.457*** (0.071)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.005	0.006	0.003	0.003	0.004	0.007	0.010	0.014
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 36: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12_ TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.011 (0.018)	-0.282*** (0.109)	-0.001 (0.018)	0.166 (0.104)	0.026 (0.019)	-0.108 (0.113)	0.031 (0.019)	0.020 (0.113)
T = 2, TE	-0.024 (0.019)	-0.044 (0.104)	0.011 (0.018)	-0.018 (0.100)	0.063*** (0.020)	-0.003 (0.108)	0.023 (0.020)	0.083 (0.108)
T = 3, TR	-0.012 (0.018)	-0.072 (0.107)	0.026 (0.018)	0.082 (0.102)	0.048** (0.019)	0.077 (0.111)	0.083*** (0.019)	0.202* (0.111)
Trust in Health sector	0.002 (0.012)	-0.022 (0.022)	0.006 (0.011)	0.019 (0.021)	0.035*** (0.012)	0.023 (0.023)	0.011 (0.012)	0.024 (0.023)
1.T#c.TrustinsttitVEC_8_n		0.084** (0.033)		-0.052 (0.032)		0.041 (0.035)		0.004 (0.035)
2.T#c.TrustinsttitVEC_8_n		0.005 (0.032)		0.010 (0.030)		0.021 (0.033)		-0.019 (0.033)
3.T#c.TrustinsttitVEC_8_n		0.018 (0.033)		-0.017 (0.031)		-0.009 (0.034)		-0.037 (0.034)
4b.T#co.TrustinsttitVEC_8_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.456*** (0.041)	0.535*** (0.073)	0.506*** (0.039)	0.464*** (0.069)	0.292*** (0.042)	0.332*** (0.075)	0.385*** (0.042)	0.344*** (0.075)
Observations	828	828	828	828	828	828	828	828
R-squared	0.002	0.011	0.004	0.009	0.022	0.025	0.025	0.027
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 37: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors_ TRGL	C12.C12 TRGL	C12.C12_ TRGL	D.C12 TRGL	D.C12_ TRGL	E.C12 TRGL	E.C12_ TRGL
T = 1, neutral video	-0.002 (0.012)	-0.089** (0.043)	0.012 (0.015)	-0.104** (0.052)	-0.025 (0.018)	-0.045 (0.063)	-0.046** (0.018)	-0.123* (0.063)
T = 2, TE	0.001 (0.013)	-0.073* (0.041)	-0.007 (0.015)	-0.075 (0.050)	-0.029 (0.019)	-0.140** (0.061)	-0.025 (0.019)	-0.084 (0.060)
T = 3, TR	0.019 (0.012)	-0.115*** (0.042)	0.013 (0.015)	-0.125** (0.051)	-0.014 (0.018)	-0.152** (0.063)	-0.008 (0.018)	-0.098 (0.062)
Trust in Public employees	-0.005 (0.005)	-0.028*** (0.009)	-0.001 (0.006)	-0.026** (0.011)	-0.004 (0.007)	-0.025* (0.013)	-0.009 (0.007)	-0.027** (0.013)
1.T#c.TrustinsttitVEC_9_n		0.028** (0.013)		0.037** (0.016)		0.007 (0.019)		0.024 (0.019)
2.T#c.TrustinsttitVEC_9_n		0.024* (0.013)		0.022 (0.015)		0.036* (0.019)		0.019 (0.019)
3.T#c.TrustinsttitVEC_9_n		0.043*** (0.013)		0.044*** (0.016)		0.045** (0.019)		0.029 (0.019)
4b.T#co.TrustinsttitVEC_9_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.472*** (0.017)	0.542*** (0.029)	0.447*** (0.020)	0.523*** (0.035)	0.465*** (0.025)	0.531*** (0.042)	0.511*** (0.025)	0.565*** (0.042)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.006	0.020	0.003	0.014	0.004	0.013	0.012	0.015
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 38: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12_ TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.009 (0.018)	-0.094 (0.064)	-0.001 (0.018)	-0.185*** (0.061)	0.023 (0.019)	-0.087 (0.067)	0.031 (0.019)	0.013 (0.066)
T = 2, TE	-0.025 (0.019)	-0.104* (0.061)	0.011 (0.018)	-0.085 (0.058)	0.059*** (0.020)	-0.064 (0.064)	0.021 (0.020)	0.045 (0.063)
T = 3, TR	-0.013 (0.018)	-0.105* (0.063)	0.025 (0.018)	-0.184*** (0.060)	0.046** (0.019)	-0.076 (0.066)	0.082*** (0.019)	-0.065 (0.065)
Trust in Public employees	-0.017** (0.007)	-0.037*** (0.013)	0.001 (0.007)	-0.036*** (0.013)	0.004 (0.007)	-0.024* (0.014)	-0.008 (0.007)	-0.018 (0.014)
1.T#c.TrustinsttitVEC_9_n		0.027 (0.019)		0.058*** (0.018)		0.035* (0.020)		0.006 (0.020)
2.T#c.TrustinsttitVEC_9_n		0.026 (0.019)		0.031* (0.018)		0.040** (0.020)		-0.008 (0.020)
3.T#c.TrustinsttitVEC_9_n		0.030 (0.020)		0.067*** (0.019)		0.039* (0.020)		0.048** (0.020)
4b.T#co.TrustinsttitVEC_9_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.516*** (0.025)	0.578*** (0.043)	0.524*** (0.024)	0.640*** (0.041)	0.395*** (0.026)	0.481*** (0.045)	0.446*** (0.026)	0.478*** (0.044)
Observations	828	828	828	828	828	828	828	828
R-squared	0.009	0.013	0.003	0.023	0.013	0.020	0.025	0.035
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 39: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors_ TRGL	C12_C12 TRGL	C12_C12_ TRGL	D_C12 TRGL	D_C12_ TRGL	E_C12 TRGL	E_C12_ TRGL
T = 1, neutral video	-0.003 (0.012)	-0.079* (0.041)	0.011 (0.015)	-0.149*** (0.050)	-0.025 (0.018)	-0.037 (0.061)	-0.048*** (0.018)	-0.075 (0.061)
T = 2, TE	0.001 (0.013)	-0.090** (0.041)	-0.006 (0.015)	-0.101** (0.049)	-0.029 (0.019)	-0.160*** (0.060)	-0.024 (0.019)	-0.102* (0.060)
T = 3, TR	0.019 (0.012)	-0.076** (0.039)	0.013 (0.015)	-0.157*** (0.047)	-0.014 (0.018)	-0.118** (0.057)	-0.007 (0.018)	-0.123** (0.057)
Trust in Congress	0.001 (0.004)	-0.020** (0.009)	0.005 (0.005)	-0.029*** (0.010)	-0.004 (0.006)	-0.024* (0.013)	0.010 (0.006)	-0.008 (0.013)
1.T#c.TrustinsttitVEC_10_n		0.024* (0.012)		0.050*** (0.015)		0.004 (0.018)		0.009 (0.018)
2.T#c.TrustinsttitVEC_10_n		0.029** (0.012)		0.030** (0.015)		0.042** (0.018)		0.025 (0.018)
3.T#c.TrustinsttitVEC_10_n		0.030** (0.012)		0.054*** (0.014)		0.033* (0.017)		0.037** (0.017)
4b.T#co.TrustinsttitVEC_10_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.452*** (0.016)	0.519*** (0.029)	0.428*** (0.019)	0.536*** (0.034)	0.465*** (0.024)	0.528*** (0.042)	0.450*** (0.023)	0.508*** (0.042)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.005	0.015	0.004	0.024	0.004	0.014	0.013	0.019
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 40: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12 TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.011 (0.018)	-0.071 (0.062)	-0.001 (0.018)	-0.117** (0.059)	0.023 (0.019)	-0.062 (0.064)	0.031 (0.019)	-0.042 (0.064)
T = 2, TE	-0.024 (0.019)	-0.091 (0.061)	0.011 (0.018)	-0.095 (0.058)	0.059*** (0.020)	-0.000 (0.064)	0.021 (0.020)	-0.082 (0.063)
T = 3, TR	-0.013 (0.018)	-0.128** (0.058)	0.025 (0.018)	-0.075 (0.056)	0.046** (0.019)	0.047 (0.061)	0.082*** (0.019)	0.020 (0.060)
Trust in Congress	-0.003 (0.006)	-0.023* (0.013)	0.001 (0.006)	-0.024** (0.012)	0.007 (0.007)	-0.004 (0.013)	-0.005 (0.007)	-0.024* (0.013)
1.T#c.TrustinsttitVEC_10_n		0.019 (0.018)		0.036** (0.017)		0.026 (0.019)		0.023 (0.019)
2.T#c.TrustinsttitVEC_10_n		0.021 (0.018)		0.033* (0.018)		0.019 (0.019)		0.033* (0.019)
3.T#c.TrustinsttitVEC_10_n		0.037** (0.018)		0.032* (0.017)		-0.001 (0.018)		0.020 (0.018)
4b.T#co.TrustinsttitVEC_10_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.474*** (0.024)	0.537*** (0.043)	0.523*** (0.023)	0.604*** (0.041)	0.386*** (0.025)	0.420*** (0.045)	0.439*** (0.025)	0.498*** (0.044)
Observations	828	828	828	828	828	828	828	828
R-squared	0.002	0.007	0.003	0.010	0.014	0.017	0.025	0.028
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 41: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors_ TRGL	C12_C12 TRGL	C12_C12_ TRGL	D_C12 TRGL	D_C12_ TRGL	E_C12 TRGL	E_C12_ TRGL
T = 1, neutral video	-0.003 (0.012)	-0.028 (0.028)	0.011 (0.015)	-0.071** (0.034)	-0.025 (0.018)	-0.033 (0.041)	-0.047*** (0.018)	-0.074* (0.041)
T = 2, TE	0.001 (0.013)	-0.029 (0.029)	-0.007 (0.015)	-0.065* (0.035)	-0.029 (0.019)	-0.044 (0.043)	-0.024 (0.019)	-0.047 (0.042)
T = 3, TR	0.019 (0.012)	-0.010 (0.028)	0.013 (0.015)	-0.068** (0.034)	-0.014 (0.018)	-0.029 (0.042)	-0.008 (0.018)	-0.060 (0.042)
Trust in Judicial system	-0.005 (0.003)	-0.013* (0.007)	-0.001 (0.004)	-0.022*** (0.008)	-0.008 (0.005)	-0.012 (0.010)	-0.008 (0.005)	-0.018* (0.010)
1.T#c.TrustinsttitVEC_11_n		0.010 (0.009)		0.031*** (0.011)		0.003 (0.014)		0.010 (0.014)
2.T#c.TrustinsttitVEC_11_n		0.011 (0.010)		0.022* (0.012)		0.006 (0.015)		0.009 (0.015)
3.T#c.TrustinsttitVEC_11_n		0.011 (0.010)		0.031*** (0.012)		0.006 (0.014)		0.020 (0.014)
4b.T#co.TrustinsttitVEC_11_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.471*** (0.012)	0.491*** (0.020)	0.446*** (0.015)	0.501*** (0.024)	0.474*** (0.018)	0.483*** (0.029)	0.504*** (0.018)	0.529*** (0.029)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.007	0.010	0.003	0.014	0.006	0.007	0.013	0.015
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 42: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12 TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.011 (0.018)	-0.052 (0.042)	-0.001 (0.018)	-0.035 (0.040)	0.023 (0.019)	0.021 (0.043)	0.030 (0.019)	0.048 (0.043)
T = 2, TE	-0.024 (0.019)	-0.045 (0.043)	0.011 (0.018)	-0.070* (0.041)	0.059*** (0.020)	0.071 (0.045)	0.022 (0.020)	-0.000 (0.045)
T = 3, TR	-0.012 (0.018)	-0.029 (0.043)	0.025 (0.017)	0.000 (0.040)	0.046** (0.019)	0.063 (0.044)	0.082*** (0.019)	0.054 (0.044)
Trust in Judicial system	-0.001 (0.005)	-0.008 (0.010)	-0.004 (0.005)	-0.017* (0.010)	0.001 (0.005)	0.003 (0.010)	-0.015*** (0.005)	-0.018* (0.010)
1.T#c.TrustinsttitVEC_11_n		0.016 (0.014)		0.013 (0.014)		0.001 (0.015)		-0.007 (0.015)
2.T#c.TrustinsttitVEC_11_n		0.008 (0.015)		0.031** (0.014)		-0.005 (0.015)		0.008 (0.015)
3.T#c.TrustinsttitVEC_11_n		0.006 (0.015)		0.009 (0.014)		-0.007 (0.015)		0.011 (0.015)
4b.T#co.TrustinsttitVEC_11_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.466*** (0.019)	0.486*** (0.029)	0.538*** (0.018)	0.571*** (0.028)	0.405*** (0.019)	0.398*** (0.031)	0.463*** (0.019)	0.470*** (0.030)
Observations	828	828	828	828	828	828	828	828
R-squared	0.002	0.003	0.004	0.010	0.013	0.013	0.033	0.035
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 43: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors_ TRGL	C12_C12 TRGL	C12_C12_ TRGL	D_C12 TRGL	D_C12_ TRGL	E_C12 TRGL	E_C12_ TRGL
T = 1, neutral video	-0.003 (0.012)	0.021 (0.034)	0.011 (0.015)	0.006 (0.041)	-0.025 (0.018)	0.065 (0.050)	-0.047*** (0.018)	-0.034 (0.049)
T = 2, TE	0.001 (0.013)	0.043 (0.034)	-0.006 (0.015)	0.009 (0.041)	-0.029 (0.019)	-0.013 (0.050)	-0.024 (0.019)	0.045 (0.050)
T = 3, TR	0.019 (0.012)	0.085** (0.033)	0.013 (0.015)	0.041 (0.040)	-0.014 (0.018)	0.047 (0.049)	-0.008 (0.018)	0.079 (0.049)
Trust in Private companys	-0.001 (0.004)	0.010 (0.007)	0.006 (0.004)	0.009 (0.009)	-0.008 (0.005)	0.006 (0.011)	-0.000 (0.005)	0.014 (0.010)
1.T#c.TrustinsttitVEC_12_n		-0.008 (0.010)		0.001 (0.012)		-0.029* (0.015)		-0.004 (0.015)
2.T#c.TrustinsttitVEC_12_n		-0.014 (0.010)		-0.005 (0.013)		-0.005 (0.015)		-0.023 (0.015)
3.T#c.TrustinsttitVEC_12_n		-0.022** (0.010)		-0.009 (0.012)		-0.020 (0.015)		-0.028* (0.015)
4b.T#co.TrustinsttitVEC_12_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.460*** (0.014)	0.427*** (0.023)	0.425*** (0.017)	0.416*** (0.028)	0.476*** (0.021)	0.434*** (0.035)	0.482*** (0.021)	0.441*** (0.034)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.005	0.011	0.005	0.006	0.006	0.012	0.009	0.015
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 44: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12 TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.011 (0.018)	0.045 (0.050)	-0.001 (0.018)	0.029 (0.048)	0.023 (0.019)	-0.017 (0.052)	0.031 (0.019)	0.054 (0.052)
T = 2, TE	-0.024 (0.019)	0.034 (0.051)	0.011 (0.018)	0.010 (0.049)	0.059*** (0.020)	0.099* (0.053)	0.021 (0.020)	0.119** (0.053)
T = 3, TR	-0.013 (0.018)	0.084* (0.050)	0.025 (0.017)	0.029 (0.048)	0.046** (0.019)	0.155*** (0.052)	0.082*** (0.019)	0.161*** (0.051)
Trust in Private companys	-0.007 (0.005)	0.011 (0.011)	0.005 (0.005)	0.008 (0.010)	0.006 (0.006)	0.015 (0.011)	-0.010* (0.006)	0.006 (0.011)
1.T#c.TrustinsttitVEC_12_n		-0.018 (0.015)		-0.010 (0.015)		0.013 (0.016)		-0.008 (0.016)
2.T#c.TrustinsttitVEC_12_n		-0.019 (0.016)		0.000 (0.015)		-0.013 (0.016)		-0.032** (0.016)
3.T#c.TrustinsttitVEC_12_n		-0.032** (0.015)		-0.001 (0.015)		-0.036** (0.016)		-0.026 (0.016)
4b.T#co.TrustinsttitVEC_12_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.484*** (0.021)	0.431*** (0.035)	0.511*** (0.020)	0.502*** (0.034)	0.390*** (0.022)	0.362*** (0.036)	0.453*** (0.022)	0.404*** (0.036)
Observations	828	828	828	828	828	828	828	828
R-squared	0.004	0.009	0.005	0.005	0.014	0.026	0.027	0.034
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 45: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors_ TRGL	C12_C12 TRGL	C12_C12_ TRGL	D_C12 TRGL	D_C12_ TRGL	E_C12 TRGL	E_C12_ TRGL
T = 1, neutral video	-0.002 (0.012)	-0.043 (0.031)	0.012 (0.015)	0.035 (0.038)	-0.025 (0.018)	-0.056 (0.046)	-0.047*** (0.018)	-0.103** (0.046)
T = 2, TE	0.001 (0.013)	0.010 (0.032)	-0.007 (0.015)	0.033 (0.039)	-0.029 (0.019)	-0.003 (0.048)	-0.024 (0.019)	0.004 (0.047)
T = 3, TR	0.019 (0.012)	-0.019 (0.031)	0.013 (0.015)	0.004 (0.038)	-0.014 (0.018)	-0.033 (0.046)	-0.007 (0.018)	-0.062 (0.045)
Trust in Politicians	-0.010*** (0.004)	-0.017** (0.007)	-0.007 (0.005)	-0.003 (0.009)	-0.009 (0.006)	-0.011 (0.011)	-0.009 (0.006)	-0.017 (0.011)
1.T#c.TrustinsttitVEC_13_n		0.015 (0.010)		-0.008 (0.013)		0.011 (0.015)		0.021 (0.015)
2.T#c.TrustinsttitVEC_13_n		-0.003 (0.011)		-0.015 (0.013)		-0.009 (0.016)		-0.011 (0.016)
3.T#c.TrustinsttitVEC_13_n		0.014 (0.010)		0.003 (0.013)		0.007 (0.015)		0.020 (0.015)
4b.T#co.TrustinsttitVEC_13_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.484*** (0.013)	0.502*** (0.022)	0.462*** (0.016)	0.450*** (0.026)	0.476*** (0.020)	0.483*** (0.032)	0.507*** (0.020)	0.529*** (0.032)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.013	0.018	0.006	0.008	0.006	0.009	0.013	0.019
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 46: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12 TRGL	C12_D TRGL	C12_D TRGL	C12_E TRGL	C12_E TRGL	C12_R TRGL	C12_R TRGL
T = 1, neutral video	-0.011 (0.018)	-0.108** (0.047)	-0.001 (0.017)	-0.049 (0.044)	0.024 (0.019)	-0.023 (0.048)	0.030 (0.019)	0.001 (0.048)
T = 2, TE	-0.024 (0.019)	-0.034 (0.048)	0.010 (0.018)	0.008 (0.046)	0.058*** (0.020)	0.012 (0.050)	0.021 (0.020)	0.050 (0.050)
T = 3, TR	-0.012 (0.018)	-0.051 (0.046)	0.025 (0.017)	-0.068 (0.044)	0.046** (0.019)	0.031 (0.048)	0.082*** (0.019)	0.049 (0.048)
Trust in Politicians	-0.008 (0.006)	-0.022** (0.011)	-0.013** (0.005)	-0.027** (0.010)	-0.017*** (0.006)	-0.026** (0.011)	-0.006 (0.006)	-0.010 (0.011)
1.T#c.TrustinsttitVEC_13_n		0.035** (0.016)		0.018 (0.015)		0.017 (0.016)		0.011 (0.016)
2.T#c.TrustinsttitVEC_13_n		0.003 (0.016)		0.001 (0.016)		0.017 (0.017)		-0.010 (0.017)
3.T#c.TrustinsttitVEC_13_n		0.014 (0.016)		0.034** (0.015)		0.006 (0.016)		0.012 (0.016)
4b.T#co.TrustinsttitVEC_13_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.486*** (0.020)	0.522*** (0.032)	0.563*** (0.019)	0.600*** (0.031)	0.453*** (0.021)	0.478*** (0.034)	0.440*** (0.021)	0.450*** (0.034)
Observations	828	828	828	828	828	828	828	828
R-squared	0.004	0.012	0.011	0.019	0.022	0.024	0.025	0.028
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 47: Third-Party Redistribution Game with Luck and Interactions (Part 1)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	All Actors TRGL	All Actors_ TRGL	C12_C12 TRGL	C12_C12_ TRGL	D_C12 TRGL	D_C12_ TRGL	E_C12 TRGL	E_C12_ TRGL
T = 1, neutral video	-0.001 (0.012)	-0.018 (0.042)	0.013 (0.015)	-0.039 (0.051)	-0.023 (0.018)	-0.010 (0.062)	-0.045** (0.018)	-0.095 (0.062)
T = 2, TE	0.001 (0.013)	-0.011 (0.040)	-0.007 (0.015)	-0.066 (0.049)	-0.029 (0.019)	-0.042 (0.060)	-0.024 (0.019)	-0.028 (0.059)
T = 3, TR	0.019 (0.012)	0.005 (0.040)	0.013 (0.015)	-0.000 (0.048)	-0.014 (0.018)	-0.014 (0.059)	-0.007 (0.018)	-0.069 (0.058)
Trust in National Government	-0.010** (0.004)	-0.013 (0.008)	-0.007 (0.005)	-0.016 (0.010)	-0.011* (0.006)	-0.011 (0.012)	-0.012** (0.006)	-0.021* (0.012)
1.T#c.TrustinsttitVEC_14_n		0.005 (0.012)		0.016 (0.015)		-0.004 (0.018)		0.015 (0.018)
2.T#c.TrustinsttitVEC_14_n		0.004 (0.012)		0.019 (0.015)		0.004 (0.018)		0.001 (0.018)
3.T#c.TrustinsttitVEC_14_n		0.004 (0.012)		0.004 (0.014)		0.000 (0.017)		0.019 (0.017)
4b.T#co.TrustinsttitVEC_14_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.488*** (0.016)	0.498*** (0.027)	0.465*** (0.020)	0.493*** (0.033)	0.488*** (0.024)	0.488*** (0.041)	0.522*** (0.024)	0.550*** (0.040)
Observations	5,796	5,796	828	828	828	828	828	828
R-squared	0.011	0.011	0.005	0.007	0.007	0.007	0.014	0.016
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 48: Third-Party Redistribution Game with Luck and Interactions (Part 2)

VARIABLES	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
	R_C12 TRGL	R_C12_ TRGL	C12_D TRGL	C12_D_ TRGL	C12_E TRGL	C12_E_ TRGL	C12_R TRGL	C12_R_ TRGL
T = 1, neutral video	-0.009 (0.018)	0.027 (0.063)	-0.001 (0.018)	0.002 (0.060)	0.025 (0.019)	0.011 (0.065)	0.033* (0.019)	-0.021 (0.065)
T = 2, TE	-0.024 (0.019)	-0.021 (0.061)	0.011 (0.018)	-0.086 (0.058)	0.059*** (0.020)	0.088 (0.063)	0.021 (0.020)	0.076 (0.063)
T = 3, TR	-0.012 (0.018)	-0.031 (0.059)	0.025 (0.018)	-0.033 (0.057)	0.046** (0.019)	0.059 (0.062)	0.083*** (0.019)	0.123** (0.061)
Trust in National Government	-0.014** (0.006)	-0.013 (0.012)	0.002 (0.006)	-0.010 (0.012)	-0.009 (0.007)	-0.007 (0.013)	-0.016** (0.007)	-0.012 (0.013)
1.T#c.TrustinstitVEC_14_n		-0.011 (0.018)		-0.000 (0.017)		0.004 (0.019)		0.016 (0.019)
2.T#c.TrustinstitVEC_14_n		-0.001 (0.018)		0.030* (0.017)		-0.009 (0.019)		-0.017 (0.019)
3.T#c.TrustinstitVEC_14_n		0.006 (0.018)		0.018 (0.017)		-0.004 (0.018)		-0.013 (0.018)
4b.T#co.TrustinstitVEC_14_n		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)		0.000 (0.000)
Constant	0.509*** (0.024)	0.505*** (0.041)	0.520*** (0.023)	0.558*** (0.039)	0.437*** (0.025)	0.429*** (0.043)	0.473*** (0.025)	0.461*** (0.042)
Observations	828	828	828	828	828	828	828	828
R-squared	0.008	0.009	0.004	0.009	0.015	0.015	0.030	0.034
Number of ID	828	828	828	828	828	828	828	828

Standard errors in parentheses

*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)