Table 1: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.026	0.001	0.004	-0.012	0.019	-0.028	0.033	0.017	0.047**	0.026
	(0.020)	(0.046)	(0.023)	(0.053)	(0.022)	(0.051)	(0.022)	(0.051)	(0.022)	(0.053)
T = 2, TE	0.044**	0.030	0.025	0.019	0.035	-0.018	0.066***	0.074	0.048**	0.043
	(0.020)	(0.046)	(0.023)	(0.052)	(0.023)	(0.051)	(0.023)	(0.051)	(0.023)	(0.052)
T = 3, TR	0.058***	0.030	0.030	0.032	0.042*	-0.038	0.059***	0.032	0.099***	0.092*
	(0.020)	(0.048)	(0.022)	(0.055)	(0.022)	(0.053)	(0.022)	(0.053)	(0.022)	(0.054)
Helped to a stranger	-0.011	-0.031	-0.033	-0.039	-0.004	-0.059	-0.013	-0.023	0.005	-0.006
	(0.018)	(0.037)	(0.021)	(0.042)	(0.020)	(0.041)	(0.020)	(0.041)	(0.021)	(0.042)
1.T#c.ayuda_extraño		0.031		0.020		0.056		0.021		0.026
		(0.051)		(0.058)		(0.057)		(0.057)		(0.058)
2.T#c.ayuda_extraño		0.016		0.008		0.065		-0.012		0.005
		(0.051)		(0.058)		(0.057)		(0.057)		(0.058)
3.T#c.ayuda_extraño		0.033		-0.003		0.096*		0.032		0.009
		(0.052)		(0.060)		(0.058)		(0.058)		(0.060)
4b.T#co.ayuda_extraño		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.303***	0.320***	0.313***	0.319***	0.354***	0.400***	0.273***	0.281***	0.273***	0.281***
	(0.020)	(0.034)	(0.023)	(0.039)	(0.023)	(0.038)	(0.023)	(0.037)	(0.023)	(0.039)
Observations	3,320	3,320	830	830	830	830	830	830	830	830
R-squared	0.012	0.013	0.006	0.007	0.005	0.009	0.014	0.015	0.023	0.024
Number of ID	830	830	830	830	830	830	830	830	830	830

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 2: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.026	0.008	0.005	-0.011	0.019	0.033	0.034	0.011	0.046**	0.000
	(0.020)	(0.068)	(0.023)	(0.078)	(0.022)	(0.076)	(0.022)	(0.076)	(0.022)	(0.078)
T = 2, TE	0.044**	0.053	0.027	0.005	0.035	0.066	0.067***	0.113	0.048**	0.027
	(0.020)	(0.067)	(0.023)	(0.077)	(0.023)	(0.075)	(0.023)	(0.075)	(0.023)	(0.077)
T = 3, TR	0.057***	0.087	0.028	0.082	0.042*	0.056	0.059***	0.106	0.099***	0.104
	(0.020)	(0.062)	(0.022)	(0.071)	(0.022)	(0.069)	(0.022)	(0.069)	(0.022)	(0.071)
Helped another person	-0.012	-0.004	-0.037	-0.027	-0.009	0.007	-0.004	0.019	0.001	-0.014
	(0.024)	(0.050)	(0.027)	(0.058)	(0.027)	(0.056)	(0.026)	(0.056)	(0.027)	(0.058)
1.T#c.ayuda_persona		0.020		0.018		-0.015		0.025		0.051
		(0.071)		(0.082)		(0.080)		(0.079)		(0.082)
2.T#c.ayuda_persona		-0.009		0.025		-0.034		-0.051		0.023
		(0.071)		(0.081)		(0.079)		(0.079)		(0.081)
3.T#c.ayuda_persona		-0.034		-0.061		-0.015		-0.053		-0.006
		(0.065)		(0.075)		(0.073)		(0.073)		(0.075)
4b.T#co.ayuda_persona		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.305***	0.297***	0.321***	0.311***	0.359***	0.344***	0.266***	0.244***	0.276***	0.289***
	(0.026)	(0.048)	(0.030)	(0.055)	(0.029)	(0.054)	(0.029)	(0.054)	(0.029)	(0.055)
Observations	3,320	3,320	830	830	830	830	830	830	830	830
R-squared	0.012	0.013	0.006	0.008	0.005	0.006	0.013	0.015	0.023	0.024
Number of ID	830	830	830	830	830	830	830	830	830	830

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 3: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.026	0.018	0.005	0.004	0.019	0.012	0.034	0.016	0.046**	0.039
	(0.020)	(0.027)	(0.023)	(0.032)	(0.022)	(0.031)	(0.022)	(0.031)	(0.022)	(0.031)
T = 2, TE	0.045**	0.036	0.028	0.012	0.036	0.015	0.068***	0.058*	0.048**	0.058*
	(0.020)	(0.028)	(0.023)	(0.033)	(0.023)	(0.032)	(0.023)	(0.031)	(0.023)	(0.032)
T = 3, TR	0.058***	0.075***	0.031	0.045	0.043*	0.047	0.060***	0.088***	0.100***	0.119***
	(0.020)	(0.027)	(0.022)	(0.031)	(0.022)	(0.030)	(0.022)	(0.030)	(0.022)	(0.031)
Have you donated money in the last month?	0.019	0.020	0.011	0.011	0.010	-0.001	0.019	0.022	0.036**	0.047
	(0.014)	(0.027)	(0.016)	(0.031)	(0.016)	(0.031)	(0.016)	(0.030)	(0.016)	(0.031)
1.T#c.donacion		0.016		0.002		0.014		0.035		0.014
		(0.039)		(0.045)		(0.044)		(0.044)		(0.045)
2.T#c.donacion		0.020		0.035		0.044		0.021		-0.021
		(0.041)		(0.047)		(0.046)		(0.045)		(0.047)
3.T#c.donacion		-0.037		-0.033		-0.010		-0.064		-0.041
		(0.039)		(0.045)		(0.044)		(0.044)		(0.045)
4b.T#co.donacion		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.285***	0.284***	0.281***	0.281***	0.346***	0.352***	0.253***	0.252***	0.259***	0.253***
	(0.015)	(0.019)	(0.018)	(0.022)	(0.017)	(0.021)	(0.017)	(0.021)	(0.017)	(0.022)
Observations	3,320	3,320	830	830	830	830	830	830	830	830
R-squared	0.014	0.017	0.004	0.006	0.006	0.008	0.015	0.022	0.029	0.031
Number of ID	830	830	830	830	830	830	830	830	830	830

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 4: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.025	0.002	0.004	-0.022	0.018	-0.001	0.033	0.011	0.045**	0.022
	(0.020)	(0.022)	(0.023)	(0.025)	(0.022)	(0.024)	(0.022)	(0.024)	(0.022)	(0.025)
T = 2, TE	0.044**	0.036	0.027	0.017	0.035	0.036	0.067***	0.057**	0.047**	0.033
	(0.020)	(0.022)	(0.023)	(0.026)	(0.023)	(0.025)	(0.023)	(0.025)	(0.023)	(0.025)
T = 3, TR	0.057***	0.049**	0.029	0.029	0.041*	0.038	0.058***	0.046*	0.098***	0.081***
	(0.020)	(0.021)	(0.022)	(0.025)	(0.022)	(0.024)	(0.022)	(0.024)	(0.022)	(0.024)
Volunteered time in the last month?	0.032*	-0.028	0.029	-0.028	0.031	-0.003	0.034	-0.033	0.035	-0.050
	(0.019)	(0.038)	(0.021)	(0.043)	(0.021)	(0.042)	(0.021)	(0.042)	(0.021)	(0.043)
1.T#c.tiempo_voluntario		0.130**		0.149**		0.107*		0.124**		0.139**
		(0.052)		(0.060)		(0.058)		(0.058)		(0.059)
2.T#c.tiempo_voluntario		0.053		0.063		-0.004		0.065		0.089
		(0.055)		(0.063)		(0.061)		(0.061)		(0.062)
3.T#c.tiempo_voluntario		0.053		0.011		0.024		0.073		0.105*
		(0.052)		(0.060)		(0.058)		(0.058)		(0.060)
4b.T#co.tiempo_voluntario		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.289***	0.298***	0.282***	0.291***	0.346***	0.352***	0.257***	0.267***	0.271***	0.284***
	(0.014)	(0.015)	(0.016)	(0.017)	(0.016)	(0.017)	(0.015)	(0.016)	(0.016)	(0.017)
Observations	3,320	3,320	830	830	830	830	830	830	830	830
R-squared	0.015	0.023	0.006	0.015	0.008	0.014	0.017	0.022	0.026	0.033
Number of ID	830	830	830	830	830	830	830	830	830	830

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 5: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.025	0.019	0.006	-0.045	0.018	0.016	0.033	0.042	0.044*	0.064
	(0.020)	(0.037)	(0.022)	(0.042)	(0.022)	(0.042)	(0.022)	(0.041)	(0.022)	(0.042)
T = 2, TE	0.044**	0.098**	0.030	0.062	0.035	0.102**	0.067***	0.138***	0.046**	0.092**
	(0.020)	(0.039)	(0.023)	(0.044)	(0.023)	(0.043)	(0.023)	(0.043)	(0.023)	(0.044)
T = 3, TR	0.058***	0.049	0.033	0.012	0.042*	0.044	0.058***	0.039	0.099***	0.102**
	(0.020)	(0.037)	(0.022)	(0.043)	(0.022)	(0.042)	(0.022)	(0.041)	(0.022)	(0.042)
Congressmen keep what they promise?	0.026***	0.031**	0.028***	0.021	0.021***	0.031*	0.018**	0.026	0.034***	0.045***
	(0.007)	(0.015)	(0.008)	(0.017)	(0.008)	(0.016)	(0.008)	(0.016)	(0.008)	(0.017)
1.T#c.comun_congresistas		0.004		0.033		0.001		-0.005		-0.013
		(0.020)		(0.023)		(0.023)		(0.023)		(0.023)
2.T#c.comun_congresistas		-0.035		-0.022		-0.044*		-0.046*		-0.030
		(0.021)		(0.025)		(0.024)		(0.024)		(0.024)
3.T#c.comun_congresistas		0.006		0.014		-0.001		0.012		-0.002
		(0.021)		(0.023)		(0.023)		(0.023)		(0.023)
4b.T#co.comun_congresistas		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.255***	0.247***	0.241***	0.253***	0.319***	0.305***	0.235***	0.222***	0.226***	0.209***
	(0.018)	(0.026)	(0.020)	(0.030)	(0.020)	(0.029)	(0.020)	(0.029)	(0.020)	(0.030)
Observations	3,304	3,304	826	826	826	826	826	826	826	826
R-squared	0.026	0.031	0.017	0.024	0.013	0.019	0.019	0.026	0.042	0.045
Number of ID	826	826	826	826	826	826	826	826	826	826

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 6: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.025	0.024	0.007	-0.039	0.018	-0.005	0.033	0.057	0.044*	0.084
	(0.020)	(0.046)	(0.023)	(0.053)	(0.022)	(0.051)	(0.022)	(0.051)	(0.022)	(0.052)
T = 2, TE	0.045**	0.038	0.031	0.016	0.035	0.009	0.069***	0.082	0.047**	0.044
	(0.020)	(0.047)	(0.023)	(0.054)	(0.023)	(0.053)	(0.023)	(0.052)	(0.023)	(0.054)
T = 3, TR	0.058***	0.094**	0.034	0.072	0.041*	0.052	0.060***	0.089*	0.098***	0.164***
	(0.020)	(0.045)	(0.022)	(0.052)	(0.022)	(0.051)	(0.022)	(0.051)	(0.022)	(0.052)
Public employee solve problem?	0.009	0.012	0.005	0.003	0.006	0.002	0.013*	0.020	0.014*	0.024*
	(0.006)	(0.011)	(0.007)	(0.013)	(0.007)	(0.013)	(0.007)	(0.013)	(0.007)	(0.013)
1.T#c.comun_empleado_publico		0.000		0.018		0.009		-0.010		-0.016
		(0.017)		(0.019)		(0.019)		(0.019)		(0.019)
2.T#c.comun_empleado_publico		0.003		0.006		0.011		-0.005		0.002
		(0.018)		(0.020)		(0.020)		(0.020)		(0.020)
3.T#c.comun_empleado_publico		-0.015		-0.016		-0.005		-0.012		-0.027
		(0.017)		(0.019)		(0.019)		(0.019)		(0.019)
4b.T#co.comun_empleado_publico		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.272***	0.265***	0.273***	0.278***	0.338***	0.347***	0.231***	0.215***	0.245***	0.219***
	(0.020)	(0.031)	(0.023)	(0.036)	(0.023)	(0.035)	(0.023)	(0.035)	(0.023)	(0.036)
Observations	3,308	3,308	827	827	827	827	827	827	827	827
R-squared	0.014	0.016	0.004	0.008	0.006	0.007	0.017	0.018	0.027	0.030
Number of ID	827	827	827	827	827	827	827	827	827	827

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 7: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.029	0.010	0.010	-0.030	0.022	-0.033	0.037*	0.073	0.046**	0.030
	(0.020)	(0.052)	(0.023)	(0.059)	(0.022)	(0.058)	(0.022)	(0.057)	(0.023)	(0.059)
T = 2, TE	0.046**	-0.013	0.032	-0.049	0.038	-0.033	0.069***	0.052	0.045*	-0.021
	(0.021)	(0.055)	(0.023)	(0.062)	(0.023)	(0.061)	(0.023)	(0.061)	(0.023)	(0.062)
T = 3, TR	0.059***	0.121**	0.035	0.121**	0.043**	0.078	0.060***	0.138**	0.098***	0.146**
	(0.020)	(0.051)	(0.023)	(0.058)	(0.022)	(0.057)	(0.022)	(0.057)	(0.023)	(0.058)
Armed Forces to contribute to public safety?	-0.001	-0.001	-0.002	-0.004	-0.008	-0.015	-0.003	0.006	0.010	0.008
	(0.006)	(0.011)	(0.007)	(0.013)	(0.006)	(0.012)	(0.006)	(0.012)	(0.007)	(0.013)
1.T#c.comun_fuerzas_armadas		0.006		0.013		0.018		-0.012		0.005
		(0.016)		(0.018)		(0.018)		(0.018)		(0.018)
2.T#c.comun_fuerzas_armadas		0.019		0.026		0.023		0.005		0.021
		(0.017)		(0.019)		(0.018)		(0.018)		(0.019)
3.T#c.comun_fuerzas_armadas		-0.020		-0.028		-0.011		-0.026		-0.016
		(0.016)		(0.018)		(0.018)		(0.018)		(0.018)
4b.T#co.comun_fuerzas_armadas		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.296***	0.297***	0.290***	0.295***	0.374***	0.394***	0.271***	0.245***	0.249***	0.254***
	(0.022)	(0.036)	(0.025)	(0.041)	(0.024)	(0.040)	(0.024)	(0.040)	(0.025)	(0.041)
Observations	3,292	3,292	823	823	823	823	823	823	823	823
R-squared	0.012	0.019	0.004	0.015	0.007	0.013	0.014	0.018	0.025	0.030
Number of ID	823	823	823	823	823	823	823	823	823	823

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 8: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.028	0.030	0.008	0.020	0.020	0.001	0.036*	0.080	0.045**	0.019
	(0.020)	(0.052)	(0.023)	(0.059)	(0.022)	(0.058)	(0.022)	(0.058)	(0.023)	(0.059)
T = 2, TE	0.046**	0.062	0.031	0.058	0.037	0.076	0.069***	0.100	0.046**	0.015
	(0.020)	(0.055)	(0.023)	(0.063)	(0.023)	(0.062)	(0.023)	(0.061)	(0.023)	(0.063)
T = 3, TR	0.060***	0.138***	0.035	0.131**	0.043**	0.106*	0.061***	0.128**	0.099***	0.188***
	(0.020)	(0.053)	(0.023)	(0.060)	(0.022)	(0.059)	(0.022)	(0.059)	(0.022)	(0.060)
Public hospitals offer quality services?	0.005	0.012	0.004	0.014	-0.004	0.003	0.016**	0.027**	0.003	0.006
	(0.006)	(0.011)	(0.007)	(0.013)	(0.007)	(0.013)	(0.007)	(0.013)	(0.007)	(0.013)
1.T#c.comun_hospital		-0.001		-0.004		0.007		-0.015		0.009
		(0.016)		(0.019)		(0.018)		(0.018)		(0.019)
2.T#c.comun_hospital		-0.005		-0.009		-0.013		-0.010		0.011
		(0.017)		(0.020)		(0.019)		(0.019)		(0.020)
3.T#c.comun_hospital		-0.027		-0.033*		-0.021		-0.023		-0.031
		(0.017)		(0.019)		(0.019)		(0.018)		(0.019)
4b.T#co.comun_hospital		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.279***	0.256***	0.273***	0.240***	0.361***	0.342***	0.215***	0.180***	0.269***	0.260***
	(0.023)	(0.037)	(0.026)	(0.042)	(0.025)	(0.041)	(0.025)	(0.041)	(0.026)	(0.042)
Observations	3,308	3,308	827	827	827	827	827	827	827	827
R-squared	0.013	0.017	0.004	0.008	0.006	0.009	0.020	0.022	0.023	0.030
Number of ID	827	827	827	827	827	827	827	827	827	827

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 9: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.027	0.096**	0.008	0.047	0.020	0.064	0.035	0.117**	0.046**	0.157***
	(0.020)	(0.046)	(0.023)	(0.053)	(0.022)	(0.052)	(0.022)	(0.052)	(0.022)	(0.053)
T = 2, TE	0.047**	0.062	0.031	0.044	0.037	0.031	0.072***	0.094*	0.049**	0.079
	(0.021)	(0.048)	(0.023)	(0.055)	(0.023)	(0.054)	(0.023)	(0.054)	(0.023)	(0.055)
T = 3, TR	0.059***	0.046	0.035	0.029	0.043*	0.021	0.060***	0.040	0.099***	0.095*
	(0.020)	(0.045)	(0.023)	(0.051)	(0.022)	(0.050)	(0.022)	(0.050)	(0.022)	(0.051)
Judges to make fair decisions?	0.007	0.013	0.002	0.006	0.002	0.004	0.011	0.019	0.011	0.025*
	(0.007)	(0.012)	(0.008)	(0.014)	(0.007)	(0.014)	(0.007)	(0.014)	(0.008)	(0.014)
1.T#c.comun_jueces		-0.030*		-0.017		-0.019		-0.036*		-0.048**
		(0.018)		(0.021)		(0.021)		(0.020)		(0.021)
2.T#c.comun_jueces		-0.006		-0.006		0.003		-0.010		-0.013
		(0.020)		(0.022)		(0.022)		(0.022)		(0.022)
3.T#c.comun_jueces		0.006		0.003		0.010		0.009		0.002
		(0.017)		(0.020)		(0.020)		(0.019)		(0.020)
4b.T#co.comun_jueces		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.278***	0.262***	0.279***	0.269***	0.345***	0.342***	0.236***	0.218***	0.252***	0.221***
	(0.021)	(0.032)	(0.024)	(0.036)	(0.023)	(0.035)	(0.023)	(0.035)	(0.024)	(0.036)
Observations	3,304	3,304	826	826	826	826	826	826	826	826
R-squared	0.013	0.018	0.004	0.005	0.006	0.008	0.017	0.023	0.026	0.034
Number of ID	826	826	826	826	826	826	826	826	826	826

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 10: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.028	0.042	0.008	-0.005	0.020	0.036	0.036*	0.071	0.047**	0.065
	(0.020)	(0.048)	(0.023)	(0.055)	(0.022)	(0.054)	(0.022)	(0.053)	(0.022)	(0.054)
T = 2, TE	0.046**	0.068	0.031	0.050	0.036	0.085	0.069***	0.090*	0.047**	0.046
	(0.020)	(0.048)	(0.023)	(0.055)	(0.023)	(0.054)	(0.023)	(0.053)	(0.023)	(0.055)
T = 3, TR	0.060***	0.146***	0.035	0.123**	0.043**	0.104**	0.062***	0.159***	0.101***	0.199***
	(0.020)	(0.046)	(0.022)	(0.053)	(0.022)	(0.052)	(0.022)	(0.051)	(0.022)	(0.052)
Police prevent crime?	0.011*	0.021**	0.006	0.015	0.005	0.016	0.013**	0.026**	0.018***	0.028**
	(0.005)	(0.010)	(0.006)	(0.012)	(0.006)	(0.011)	(0.006)	(0.011)	(0.006)	(0.012)
1.T#c.comun_policia		-0.005		0.005		-0.005		-0.012		-0.006
		(0.015)		(0.018)		(0.017)		(0.017)		(0.018)
2.T#c.comun_policia		-0.008		-0.007		-0.017		-0.008		0.000
		(0.015)		(0.017)		(0.017)		(0.017)		(0.017)
3.T#c.comun_policia		-0.031**		-0.032*		-0.021		-0.035**		-0.035**
		(0.015)		(0.017)		(0.017)		(0.016)		(0.017)
4b.T#co.comun_policia		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.263***	0.232***	0.265***	0.241***	0.335***	0.305***	0.226***	0.187***	0.227***	0.197***
	(0.021)	(0.032)	(0.024)	(0.037)	(0.023)	(0.036)	(0.023)	(0.036)	(0.024)	(0.037)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.016	0.022	0.005	0.011	0.006	0.009	0.019	0.024	0.033	0.039
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 11: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGL	(2) All_Actors_ TRGL	(3) C12_C12 TRGL	(4) C12_C12_ TRGL	(5) D_C12 TRGL	(6) D_C12_ TRGL	(7) E_C12 TRGL	(8) E_C12_ TRGL
T = 1, neutral video	-0.001	-0.006	0.012	0.002	-0.021	-0.004	-0.047***	-0.066*
	(0.012)	(0.024)	(0.015)	(0.028)	(0.018)	(0.035)	(0.018)	(0.035)
T = 2, TE	-0.000	0.001	-0.009	-0.007	-0.030	-0.019	-0.027	-0.079**
	(0.013)	(0.024)	(0.015)	(0.029)	(0.019)	(0.035)	(0.019)	(0.035)
T = 3, TR	0.019	-0.010	0.012	-0.045	-0.012	-0.047	-0.007	-0.074**
	(0.012)	(0.023)	(0.015)	(0.028)	(0.018)	(0.034)	(0.018)	(0.034)
Politicians think of the interests of people like you?	0.008*	0.003	0.016***	0.007	0.016**	0.015	-0.009	-0.027**
	(0.005)	(0.008)	(0.006)	(0.009)	(0.007)	(0.011)	(0.007)	(0.011)
1.T#c.comun_politicos		0.002		0.006		-0.011		0.010
		(0.013)		(0.015)		(0.019)		(0.019)
2.T#c.comun_politicos		-0.001		-0.002		-0.007		0.032*
		(0.013)		(0.015)		(0.019)		(0.019)
3.T#c.comun_politicos		0.018		0.035**		0.021		0.040**
		(0.012)		(0.014)		(0.018)		(0.018)
4b.T#co.comun_politicos		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.444***	0.452***	0.418***	0.433***	0.426***	0.428***	0.497***	0.528***
	(0.012)	(0.016)	(0.014)	(0.019)	(0.017)	(0.023)	(0.017)	(0.023)
Observations	5,740	5,740	820	820	820	820	820	820
R-squared	0.008	0.011	0.014	0.023	0.011	0.015	0.011	0.019
Number of ID	820	820	820	820	820	820	820	820

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 12: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.027	0.055	0.007	0.036	0.020	0.011	0.035	0.075	0.045**	0.097*
	(0.020)	(0.051)	(0.023)	(0.058)	(0.022)	(0.057)	(0.022)	(0.056)	(0.022)	(0.058)
T = 2, TE	0.045**	0.110**	0.030	0.104*	0.036	0.092	0.068***	0.132**	0.046**	0.111*
	(0.020)	(0.052)	(0.023)	(0.060)	(0.023)	(0.059)	(0.023)	(0.058)	(0.023)	(0.060)
T = 3, TR	0.059***	0.061	0.034	0.048	0.043*	0.008	0.060***	0.072	0.099***	0.115*
	(0.020)	(0.053)	(0.022)	(0.060)	(0.022)	(0.059)	(0.022)	(0.059)	(0.022)	(0.060)
Trust in Police	-0.004	0.004	-0.002	0.008	-0.002	-0.001	-0.003	0.007	-0.008	0.003
	(0.006)	(0.012)	(0.007)	(0.013)	(0.007)	(0.013)	(0.007)	(0.013)	(0.007)	(0.013)
1.T#c.TrustinstitVEC_1_n		-0.010		-0.010		0.003		-0.014		-0.018
		(0.016)		(0.019)		(0.018)		(0.018)		(0.019)
2.T#c.TrustinstitVEC_1_n		-0.023		-0.026		-0.020		-0.023		-0.023
		(0.017)		(0.020)		(0.019)		(0.019)		(0.019)
3.T#c.TrustinstitVEC_1_n		-0.001		-0.005		0.012		-0.004		-0.006
		(0.017)		(0.019)		(0.019)		(0.019)		(0.019)
4b.T#co.TrustinstitVEC_1_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.304***	0.281***	0.289***	0.261***	0.356***	0.353***	0.271***	0.242***	0.301***	0.268***
	(0.022)	(0.036)	(0.025)	(0.041)	(0.024)	(0.040)	(0.024)	(0.040)	(0.025)	(0.041)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.012	0.015	0.004	0.006	0.005	0.009	0.014	0.016	0.025	0.027
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 13: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.026	0.072*	0.007	0.077*	0.019	0.038	0.035	0.067	0.045**	0.104**
	(0.020)	(0.038)	(0.023)	(0.043)	(0.022)	(0.043)	(0.022)	(0.042)	(0.022)	(0.044)
T = 2, TE	0.045**	0.154***	0.030	0.135***	0.036	0.142***	0.068***	0.167***	0.046**	0.171***
	(0.020)	(0.039)	(0.023)	(0.045)	(0.023)	(0.044)	(0.023)	(0.043)	(0.023)	(0.045)
T = 3, TR	0.059***	0.046	0.034	-0.002	0.043*	0.028	0.060***	0.051	0.099***	0.107**
	(0.020)	(0.037)	(0.022)	(0.042)	(0.022)	(0.042)	(0.022)	(0.041)	(0.022)	(0.042)
Trust in Mayoralty	0.003	0.018*	0.006	0.021*	0.006	0.018	-0.002	0.011	0.002	0.023*
	(0.005)	(0.010)	(0.006)	(0.012)	(0.006)	(0.012)	(0.006)	(0.012)	(0.006)	(0.012)
1.T#c.TrustinstitVEC_2_n		-0.021		-0.032*		-0.009		-0.015		-0.027
		(0.015)		(0.017)		(0.017)		(0.017)		(0.017)
2.T#c.TrustinstitVEC_2_n		-0.050***		-0.048***		-0.049***		-0.045***		-0.057***
		(0.015)		(0.018)		(0.017)		(0.017)		(0.018)
3.T#c.TrustinstitVEC_2_n		0.007		0.018		0.008		0.005		-0.003
		(0.015)		(0.017)		(0.017)		(0.017)		(0.017)
4b.T#co.TrustinstitVEC_2_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.287***	0.255***	0.270***	0.239***	0.338***	0.313***	0.265***	0.238***	0.274***	0.229***
	(0.018)	(0.026)	(0.021)	(0.030)	(0.020)	(0.029)	(0.020)	(0.029)	(0.021)	(0.030)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.012	0.031	0.005	0.026	0.007	0.021	0.014	0.026	0.023	0.039
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 14: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.026	0.089**	0.006	0.069	0.018	0.063	0.034	0.100**	0.045**	0.125***
	(0.020)	(0.042)	(0.022)	(0.048)	(0.022)	(0.047)	(0.022)	(0.047)	(0.022)	(0.048)
T = 2, TE	0.045**	0.125***	0.030	0.078	0.036	0.117**	0.068***	0.148***	0.047**	0.156***
	(0.020)	(0.043)	(0.023)	(0.049)	(0.023)	(0.048)	(0.023)	(0.048)	(0.023)	(0.049)
T = 3, TR	0.058***	0.071*	0.033	0.034	0.042*	0.051	0.060***	0.054	0.099***	0.146***
	(0.020)	(0.042)	(0.022)	(0.048)	(0.022)	(0.047)	(0.022)	(0.047)	(0.022)	(0.048)
Trust in Armed Forces	0.006	0.021**	0.011*	0.021*	0.009	0.021*	0.003	0.016	0.002	0.024**
	(0.005)	(0.010)	(0.006)	(0.011)	(0.006)	(0.011)	(0.006)	(0.011)	(0.006)	(0.011)
1.T#c.TrustinstitVEC_3_n		-0.024*		-0.024		-0.017		-0.025		-0.031*
		(0.014)		(0.016)		(0.016)		(0.016)		(0.016)
2.T#c.TrustinstitVEC_3_n		-0.031**		-0.019		-0.032*		-0.031*		-0.043**
		(0.015)		(0.017)		(0.017)		(0.016)		(0.017)
3.T#c.TrustinstitVEC_3_n		-0.005		-0.001		-0.004		0.002		-0.019
		(0.014)		(0.017)		(0.016)		(0.016)		(0.017)
4b.T#co.TrustinstitVEC_3_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.278***	0.241***	0.257***	0.230***	0.329***	0.297***	0.255***	0.222***	0.273***	0.216***
	(0.019)	(0.029)	(0.022)	(0.033)	(0.021)	(0.032)	(0.021)	(0.032)	(0.022)	(0.033)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.014	0.021	0.008	0.012	0.008	0.013	0.014	0.022	0.023	0.032
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 15: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.029	0.145***	0.009	0.178***	0.022	0.066	0.037*	0.153**	0.046**	0.183***
	(0.020)	(0.055)	(0.023)	(0.063)	(0.022)	(0.062)	(0.022)	(0.062)	(0.023)	(0.063)
T = 2, TE	0.046**	0.208***	0.031	0.209***	0.038*	0.150**	0.069***	0.236***	0.047**	0.238***
	(0.020)	(0.057)	(0.023)	(0.065)	(0.023)	(0.064)	(0.023)	(0.064)	(0.023)	(0.065)
T = 3, TR	0.059***	0.179***	0.034	0.144**	0.043*	0.129**	0.060***	0.191***	0.099***	0.251***
	(0.020)	(0.058)	(0.022)	(0.066)	(0.022)	(0.065)	(0.022)	(0.064)	(0.022)	(0.066)
Trust in Colombian migration	0.007	0.039***	0.006	0.043***	0.011*	0.030**	0.008	0.040***	0.004	0.042***
	(0.006)	(0.012)	(0.007)	(0.014)	(0.007)	(0.013)	(0.007)	(0.013)	(0.007)	(0.014)
1.T#c.TrustinstitVEC_4_n		-0.037**		-0.054***		-0.013		-0.036*		-0.043**
		(0.017)		(0.019)		(0.019)		(0.019)		(0.019)
2.T#c.TrustinstitVEC_4_n		-0.051***		-0.056***		-0.036*		-0.053***		-0.060***
		(0.017)		(0.019)		(0.019)		(0.019)		(0.019)
3.T#c.TrustinstitVEC_4_n		-0.037**		-0.034*		-0.027		-0.041**		-0.047**
		(0.017)		(0.019)		(0.019)		(0.019)		(0.019)
4b.T#co.TrustinstitVEC_4_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.270***	0.169***	0.264***	0.147***	0.315***	0.255***	0.237***	0.132***	0.265***	0.144***
	(0.024)	(0.041)	(0.027)	(0.047)	(0.026)	(0.046)	(0.026)	(0.046)	(0.027)	(0.047)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.014	0.026	0.005	0.018	0.009	0.013	0.015	0.026	0.023	0.036
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 16: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.027	-0.021	0.007	0.047	0.019	-0.036	0.036	-0.076	0.045**	-0.018
	(0.020)	(0.106)	(0.023)	(0.121)	(0.022)	(0.119)	(0.022)	(0.118)	(0.022)	(0.121)
T = 2, TE	0.045**	-0.087	0.030	-0.089	0.035	-0.103	0.070***	-0.084	0.045*	-0.072
	(0.020)	(0.104)	(0.023)	(0.119)	(0.023)	(0.116)	(0.023)	(0.115)	(0.023)	(0.118)
T = 3, TR	0.059***	0.088	0.033	0.048	0.042*	0.040	0.062***	0.068	0.098***	0.198*
	(0.020)	(0.100)	(0.023)	(0.115)	(0.022)	(0.112)	(0.022)	(0.111)	(0.022)	(0.114)
Trust in JEP	-0.001	-0.012	-0.005	-0.010	-0.006	-0.020	0.015	-0.004	-0.010	-0.014
	(0.011)	(0.022)	(0.013)	(0.025)	(0.012)	(0.024)	(0.012)	(0.024)	(0.013)	(0.025)
1.T#c.TrustinstitVEC_5_n		0.014		-0.012		0.017		0.034		0.019
		(0.032)		(0.036)		(0.036)		(0.035)		(0.036)
2.T#c.TrustinstitVEC_5_n		0.041		0.037		0.043		0.047		0.036
		(0.031)		(0.036)		(0.035)		(0.035)		(0.036)
3.T#c.TrustinstitVEC_5_n		-0.010		-0.005		0.000		-0.003		-0.032
		(0.030)		(0.035)		(0.034)		(0.033)		(0.034)
4b.T#co.TrustinstitVEC_5_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.298***	0.333***	0.301***	0.317***	0.370***	0.417***	0.212***	0.273***	0.310***	0.324***
	(0.039)	(0.074)	(0.044)	(0.084)	(0.043)	(0.082)	(0.043)	(0.082)	(0.044)	(0.084)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.012	0.016	0.004	0.007	0.006	0.008	0.015	0.019	0.024	0.029
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 17: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.027	0.019	0.007	0.063	0.020	-0.070	0.035	0.029	0.045**	0.056
	(0.020)	(0.077)	(0.023)	(0.088)	(0.022)	(0.086)	(0.022)	(0.086)	(0.022)	(0.088)
T = 2, TE	0.045**	0.002	0.030	0.033	0.035	-0.093	0.068***	0.061	0.046**	0.007
	(0.020)	(0.076)	(0.023)	(0.086)	(0.023)	(0.084)	(0.023)	(0.084)	(0.023)	(0.086)
T = 3, TR	0.059***	0.109	0.033	0.077	0.042*	0.000	0.060***	0.178**	0.099***	0.180**
	(0.020)	(0.074)	(0.022)	(0.085)	(0.022)	(0.083)	(0.022)	(0.082)	(0.022)	(0.085)
Trust in Comunication media	-0.002	-0.002	-0.005	0.002	-0.003	-0.022	-0.000	0.008	-0.000	0.004
	(0.008)	(0.016)	(0.009)	(0.018)	(0.009)	(0.017)	(0.009)	(0.017)	(0.009)	(0.018)
1.T#c.TrustinstitVEC_6_n		0.002		-0.017		0.027		0.002		-0.003
		(0.022)		(0.025)		(0.025)		(0.025)		(0.025)
2.T#c.TrustinstitVEC_6_n		0.013		-0.001		0.039		0.003		0.013
		(0.022)		(0.025)		(0.025)		(0.025)		(0.025)
3.T#c.TrustinstitVEC_6_n		-0.016		-0.013		0.012		-0.036		-0.025
		(0.022)		(0.025)		(0.024)		(0.024)		(0.025)
4b.T#co.TrustinstitVEC_6_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.301***	0.300***	0.302***	0.276***	0.361***	0.426***	0.263***	0.234***	0.279***	0.264***
	(0.029)	(0.054)	(0.034)	(0.062)	(0.033)	(0.061)	(0.033)	(0.060)	(0.034)	(0.062)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.012	0.014	0.004	0.005	0.005	0.009	0.014	0.018	0.023	0.026
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 18: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.029	0.002	0.010	-0.028	0.024	-0.001	0.037*	0.011	0.046**	0.028
	(0.020)	(0.039)	(0.023)	(0.045)	(0.022)	(0.044)	(0.022)	(0.044)	(0.023)	(0.045)
T = 2, TE	0.047**	0.060	0.032	0.033	0.038*	0.046	0.069***	0.090*	0.047**	0.071
	(0.020)	(0.042)	(0.023)	(0.048)	(0.023)	(0.047)	(0.023)	(0.047)	(0.023)	(0.048)
T = 3, TR	0.059***	0.060	0.034	0.038	0.043**	0.047	0.060***	0.044	0.099***	0.109**
	(0.020)	(0.041)	(0.022)	(0.047)	(0.022)	(0.046)	(0.022)	(0.046)	(0.022)	(0.047)
Trust in Public Schools	0.005	0.004	0.006	0.002	0.010*	0.008	0.005	0.003	0.001	0.002
	(0.005)	(0.010)	(0.006)	(0.011)	(0.006)	(0.011)	(0.006)	(0.011)	(0.006)	(0.011)
1.T#c.TrustinstitVEC_7_n		0.012		0.017		0.011		0.012		0.008
		(0.015)		(0.017)		(0.016)		(0.016)		(0.017)
2.T#c.TrustinstitVEC_7_n		-0.006		-0.001		-0.003		-0.009		-0.010
		(0.015)		(0.017)		(0.017)		(0.017)		(0.017)
3.T#c.TrustinstitVEC_7_n		-0.000		-0.002		-0.002		0.006		-0.004
		(0.014)		(0.017)		(0.016)		(0.016)		(0.017)
4b.T#co.TrustinstitVEC_7_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.280***	0.284***	0.269***	0.279***	0.326***	0.330***	0.248***	0.254***	0.276***	0.273***
	(0.019)	(0.029)	(0.022)	(0.033)	(0.021)	(0.032)	(0.021)	(0.032)	(0.022)	(0.033)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.013	0.015	0.005	0.007	0.009	0.010	0.015	0.017	0.023	0.024
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 19: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.026	0.108	0.007	0.126	0.019	0.055	0.035	0.078	0.044*	0.175
	(0.020)	(0.117)	(0.023)	(0.134)	(0.022)	(0.131)	(0.022)	(0.130)	(0.022)	(0.134)
T = 2, TE	0.044**	-0.065	0.029	-0.037	0.036	-0.154	0.069***	-0.042	0.045*	-0.029
	(0.021)	(0.112)	(0.023)	(0.128)	(0.023)	(0.125)	(0.023)	(0.124)	(0.023)	(0.127)
T = 3, TR	0.058***	0.091	0.033	0.014	0.042*	0.037	0.060***	0.138	0.098***	0.176
	(0.020)	(0.115)	(0.022)	(0.131)	(0.022)	(0.128)	(0.022)	(0.127)	(0.022)	(0.131)
Trust in Health sector	-0.006	-0.007	-0.013	-0.012	-0.003	-0.016	0.006	0.006	-0.016	-0.007
	(0.013)	(0.023)	(0.014)	(0.027)	(0.014)	(0.026)	(0.014)	(0.026)	(0.014)	(0.027)
1.T#c.TrustinstitVEC_8_n		-0.026		-0.037		-0.011		-0.013		-0.041
		(0.036)		(0.041)		(0.040)		(0.040)		(0.041)
2.T#c.TrustinstitVEC_8_n		0.035		0.021		0.060		0.035		0.024
		(0.034)		(0.039)		(0.038)		(0.038)		(0.039)
3.T#c.TrustinstitVEC_8_n		-0.010		0.006		0.001		-0.024		-0.024
		(0.035)		(0.040)		(0.039)		(0.039)		(0.040)
4b.T#co.TrustinstitVEC_8_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.314***	0.317***	0.328***	0.323***	0.360***	0.402***	0.242***	0.243***	0.329***	0.301***
	(0.043)	(0.078)	(0.050)	(0.089)	(0.049)	(0.087)	(0.048)	(0.087)	(0.050)	(0.089)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.012	0.016	0.005	0.007	0.005	0.010	0.014	0.017	0.024	0.028
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 20: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.027	0.067	0.008	0.047	0.019	0.067	0.035	0.045	0.045**	0.109
	(0.020)	(0.069)	(0.023)	(0.079)	(0.022)	(0.077)	(0.022)	(0.077)	(0.022)	(0.079)
T = 2, TE	0.045**	0.006	0.030	-0.017	0.036	-0.051	0.068***	0.035	0.047**	0.059
	(0.020)	(0.066)	(0.023)	(0.075)	(0.023)	(0.074)	(0.023)	(0.073)	(0.023)	(0.075)
T = 3, TR	0.059***	-0.011	0.034	-0.031	0.043*	-0.109	0.060***	0.035	0.099***	0.062
	(0.020)	(0.068)	(0.022)	(0.078)	(0.022)	(0.076)	(0.022)	(0.076)	(0.022)	(0.078)
Trust in Public employees	-0.001	-0.006	-0.007	-0.013	0.004	-0.012	0.001	-0.003	0.001	0.004
	(0.007)	(0.014)	(0.009)	(0.016)	(0.008)	(0.016)	(0.008)	(0.016)	(0.009)	(0.016)
1.T#c.TrustinstitVEC_9_n		-0.012		-0.012		-0.014		-0.003		-0.020
		(0.021)		(0.024)		(0.023)		(0.023)		(0.024)
2.T#c.TrustinstitVEC_9_n		0.013		0.015		0.029		0.011		-0.004
		(0.020)		(0.023)		(0.023)		(0.023)		(0.023)
3.T#c.TrustinstitVEC_9_n		0.022		0.021		0.049**		0.008		0.012
		(0.021)		(0.024)		(0.023)		(0.023)		(0.024)
4b.T#co.TrustinstitVEC_9_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.296***	0.313***	0.307***	0.326***	0.340***	0.387***	0.259***	0.272***	0.276***	0.267***
	(0.027)	(0.046)	(0.031)	(0.053)	(0.030)	(0.051)	(0.030)	(0.051)	(0.031)	(0.053)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.012	0.016	0.005	0.007	0.006	0.016	0.014	0.014	0.023	0.025
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 21: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.028	0.035	0.009	0.070	0.021	-0.009	0.036*	0.011	0.046**	0.068
	(0.020)	(0.066)	(0.023)	(0.076)	(0.022)	(0.074)	(0.022)	(0.074)	(0.022)	(0.076)
T = 2, TE	0.045**	0.071	0.030	0.060	0.036	0.045	0.068***	0.102	0.046**	0.078
	(0.020)	(0.065)	(0.023)	(0.075)	(0.023)	(0.073)	(0.023)	(0.073)	(0.023)	(0.075)
T = 3, TR	0.058***	0.045	0.033	0.051	0.042*	0.006	0.059***	0.043	0.098***	0.081
	(0.020)	(0.062)	(0.022)	(0.071)	(0.022)	(0.070)	(0.022)	(0.069)	(0.022)	(0.071)
Trust in Congress	-0.012*	-0.010	-0.010	-0.001	-0.011	-0.016	-0.014*	-0.015	-0.012	-0.009
	(0.007)	(0.014)	(0.008)	(0.016)	(0.008)	(0.015)	(0.008)	(0.015)	(0.008)	(0.016)
1.T#c.TrustinstitVEC_10_n		-0.002		-0.019		0.009		0.008		-0.007
		(0.020)		(0.022)		(0.022)		(0.022)		(0.022)
2.T#c.TrustinstitVEC_10_n		-0.008		-0.009		-0.003		-0.011		-0.010
		(0.020)		(0.023)		(0.022)		(0.022)		(0.022)
3.T#c.TrustinstitVEC_10_n		0.004		-0.006		0.012		0.005		0.005
		(0.019)		(0.022)		(0.021)		(0.021)		(0.022)
4b.T#co.TrustinstitVEC_10_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.330***	0.326***	0.314***	0.288***	0.386***	0.401***	0.306***	0.308***	0.315***	0.307***
	(0.026)	(0.046)	(0.029)	(0.053)	(0.029)	(0.051)	(0.028)	(0.051)	(0.029)	(0.052)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.015	0.016	0.006	0.007	0.008	0.009	0.018	0.019	0.026	0.026
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 22: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.027	0.073	0.008	0.066	0.020	0.061	0.035	0.066	0.045**	0.099*
	(0.020)	(0.045)	(0.023)	(0.051)	(0.022)	(0.050)	(0.022)	(0.050)	(0.022)	(0.051)
T = 2, TE	0.045**	0.081*	0.030	0.126**	0.036	0.057	0.068***	0.088*	0.046**	0.055
	(0.020)	(0.046)	(0.023)	(0.053)	(0.023)	(0.052)	(0.023)	(0.052)	(0.023)	(0.053)
T = 3, TR	0.059***	0.036	0.034	0.014	0.042*	0.032	0.060***	0.014	0.099***	0.085
	(0.020)	(0.045)	(0.022)	(0.052)	(0.022)	(0.051)	(0.022)	(0.050)	(0.022)	(0.052)
Trust in Judicial system	-0.005	0.001	-0.001	0.011	-0.003	0.002	-0.003	-0.002	-0.012*	-0.007
	(0.006)	(0.011)	(0.006)	(0.012)	(0.006)	(0.012)	(0.006)	(0.012)	(0.006)	(0.012)
1.T#c.TrustinstitVEC_11_n		-0.018		-0.022		-0.016		-0.012		-0.020
		(0.015)		(0.017)		(0.017)		(0.017)		(0.017)
2.T#c.TrustinstitVEC_11_n		-0.014		-0.036**		-0.008		-0.008		-0.003
		(0.016)		(0.018)		(0.018)		(0.018)		(0.018)
3.T#c.TrustinstitVEC_11_n		0.009		0.008		0.004		0.018		0.005
		(0.016)		(0.018)		(0.017)		(0.017)		(0.018)
4b.T#co.TrustinstitVEC_11_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.306***	0.291***	0.287***	0.255***	0.358***	0.345***	0.269***	0.268***	0.310***	0.297***
	(0.020)	(0.031)	(0.023)	(0.036)	(0.022)	(0.035)	(0.022)	(0.035)	(0.023)	(0.036)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.013	0.017	0.004	0.013	0.006	0.007	0.014	0.018	0.027	0.030
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 23: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.027	-0.027	0.008	-0.036	0.020	-0.062	0.034	-0.022	0.046**	0.010
	(0.020)	(0.054)	(0.023)	(0.062)	(0.022)	(0.060)	(0.022)	(0.060)	(0.022)	(0.062)
T = 2, TE	0.045**	0.026	0.030	-0.011	0.036	-0.061	0.068***	0.099	0.046**	0.076
	(0.020)	(0.055)	(0.023)	(0.063)	(0.023)	(0.061)	(0.023)	(0.061)	(0.023)	(0.062)
T = 3, TR	0.059***	0.083	0.034	0.013	0.042*	0.006	0.060***	0.138**	0.099***	0.173***
	(0.020)	(0.053)	(0.022)	(0.061)	(0.022)	(0.060)	(0.022)	(0.059)	(0.022)	(0.061)
Trust in Private companys	-0.002	-0.006	-0.003	-0.011	-0.002	-0.019	0.006	0.010	-0.008	-0.002
	(0.006)	(0.011)	(0.007)	(0.013)	(0.007)	(0.013)	(0.007)	(0.013)	(0.007)	(0.013)
1.T#c.TrustinstitVEC_12_n		0.017		0.014		0.027		0.018		0.011
		(0.016)		(0.019)		(0.018)		(0.018)		(0.019)
2.T#c.TrustinstitVEC_12_n		0.006		0.013		0.032*		-0.010		-0.010
		(0.017)		(0.019)		(0.019)		(0.019)		(0.019)
3.T#c.TrustinstitVEC_12_n		-0.008		0.007		0.012		-0.026		-0.024
		(0.016)		(0.019)		(0.018)		(0.018)		(0.019)
4b.T#co.TrustinstitVEC_12_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.299***	0.310***	0.292***	0.317***	0.358***	0.410***	0.244***	0.231***	0.301***	0.284***
	(0.023)	(0.038)	(0.026)	(0.043)	(0.025)	(0.042)	(0.025)	(0.042)	(0.026)	(0.043)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.012	0.015	0.004	0.005	0.005	0.010	0.015	0.022	0.025	0.029
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 24: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.026	0.040	0.007	0.061	0.019	0.033	0.035	0.036	0.045**	0.029
	(0.020)	(0.050)	(0.022)	(0.057)	(0.022)	(0.056)	(0.022)	(0.056)	(0.022)	(0.057)
T = 2, TE	0.046**	0.036	0.031	0.063	0.036	0.033	0.068***	0.011	0.047**	0.038
	(0.020)	(0.052)	(0.023)	(0.059)	(0.023)	(0.058)	(0.023)	(0.058)	(0.023)	(0.059)
T = 3, TR	0.059***	0.082*	0.034	0.080	0.042*	0.056	0.060***	0.091	0.099***	0.101*
	(0.020)	(0.050)	(0.022)	(0.057)	(0.022)	(0.055)	(0.022)	(0.055)	(0.022)	(0.057)
Trust in Politicians	0.011*	0.014	0.014**	0.026*	0.016**	0.018	-0.001	-0.002	0.015**	0.013
	(0.006)	(0.012)	(0.007)	(0.013)	(0.007)	(0.013)	(0.007)	(0.013)	(0.007)	(0.013)
1.T#c.TrustinstitVEC_13_n		-0.005		-0.020		-0.005		-0.000		0.006
		(0.017)		(0.019)		(0.019)		(0.019)		(0.019)
2.T#c.TrustinstitVEC_13_n		0.003		-0.012		0.001		0.021		0.003
		(0.018)		(0.020)		(0.020)		(0.020)		(0.020)
3.T#c.TrustinstitVEC_13_n		-0.009		-0.017		-0.005		-0.011		-0.001
		(0.017)		(0.019)		(0.019)		(0.019)		(0.019)
4b.T#co.TrustinstitVEC_13_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.263***	0.256***	0.247***	0.214***	0.307***	0.300***	0.264***	0.268***	0.236***	0.241***
	(0.021)	(0.035)	(0.025)	(0.040)	(0.024)	(0.039)	(0.024)	(0.039)	(0.024)	(0.040)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.016	0.017	0.009	0.010	0.012	0.012	0.014	0.017	0.029	0.029
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)

Table 25: Third-Party Redistribution Game with Merit and Interctions

VARIABLES	(1) All_Actors TRGM	(2) All_Actors_ TRGM	(3) C12_C12 TRGM	(4) C12_C12_ TRGM	(5) C12_D TRGM	(6) C12_D_ TRGM	(7) C12_E TRGM	(8) C12_E_ TRGM	(9) C12_R TRGM	(10) C12_R_ TRGM
T = 1, neutral video	0.029	0.127*	0.009	0.163**	0.020	0.114	0.036*	0.120	0.049**	0.112
	(0.020)	(0.067)	(0.023)	(0.077)	(0.022)	(0.075)	(0.022)	(0.075)	(0.022)	(0.076)
T = 2, TE	0.045**	0.122*	0.030	0.113	0.036	0.116	0.068***	0.148**	0.046**	0.110
	(0.020)	(0.065)	(0.023)	(0.074)	(0.023)	(0.073)	(0.023)	(0.072)	(0.023)	(0.074)
T = 3, TR	0.059***	0.171***	0.034	0.172**	0.043*	0.143**	0.060***	0.163**	0.099***	0.207***
	(0.020)	(0.063)	(0.022)	(0.073)	(0.022)	(0.071)	(0.022)	(0.071)	(0.022)	(0.072)
Trust in National Goverment	-0.011	0.010	-0.009	0.019	-0.001	0.019	-0.011	0.009	-0.024***	-0.007
	(0.007)	(0.013)	(0.008)	(0.015)	(0.008)	(0.015)	(0.008)	(0.015)	(0.008)	(0.015)
1.T#c.TrustinstitVEC_14_n		-0.030		-0.047**		-0.029		-0.026		-0.019
		(0.020)		(0.022)		(0.022)		(0.022)		(0.022)
2.T#c.TrustinstitVEC_14_n		-0.024		-0.026		-0.025		-0.025		-0.020
		(0.019)		(0.022)		(0.022)		(0.021)		(0.022)
3.T#c.TrustinstitVEC_14_n		-0.035*		-0.043**		-0.031		-0.032		-0.034
		(0.019)		(0.022)		(0.021)		(0.021)		(0.021)
4b.T#co.TrustinstitVEC_14_n		0.000		0.000		0.000		0.000		0.000
		(0.000)		(0.000)		(0.000)		(0.000)		(0.000)
Constant	0.329***	0.261***	0.312***	0.223***	0.355***	0.289***	0.296***	0.232***	0.356***	0.299***
	(0.026)	(0.044)	(0.030)	(0.050)	(0.029)	(0.049)	(0.029)	(0.049)	(0.030)	(0.050)
Observations	3,312	3,312	828	828	828	828	828	828	828	828
R-squared	0.015	0.020	0.005	0.012	0.005	0.009	0.016	0.019	0.034	0.037
Number of ID	828	828	828	828	828	828	828	828	828	828

Standard errors in parentheses
*** p<0.01, ** p<0.05, * p<0.1

Fuente: (Invamer,2022)